

1. Asymptotics

Setting: Given data drawn based on unknown parameter 0^* , we compute the estimate $\hat{\theta}$ from data. How close is $\hat{\theta}$ to 0^* ?

- (i) For Gaussian models and fixed design linear regression, we can compute $\hat{\theta} \theta^*$ in closed form.
- (ii) For most models, we can't compute $\hat{\theta}-\hat{\theta}^*$ directly. But We can use asymptotics, whose idea is to take Taylor expensions and show asymptotic normality: $\sqrt{n}(\hat{\theta}-\hat{\theta}^*) \to \mathcal{N}(\mu, \sigma^2)$ $(n\to\infty)$. (iii) Maximum likelihood estimators play a significant role in our analysis. An old approach is brought to hear on the local optima problem.

2. Uniform convergence

Drawbacks of asymptotics:

- a Smoothness assumption: Invalid when analyze the hinge loss.
- @ we don't know how large n has to be.

Setting (Uniform converge):

Training set: (x,y) pairs, learning algorithm chooses a predictor $h: X \to Y$ form a hypothesis class H. We evaluate it based on test data. Q: How do training error $\hat{L}(h)$ and test error L(h) relater to each other?

try to a fixed NEH, Lin) is an average of i.i.e. r.v., by Hoeffding's ineq., L(h) -> L(h).

(ii) Consider the empirical risk minimizer (ERM):

\$\hat{h}_{ERM} \in \text{argmin} \hat{L}(h)\$

Can we argue the relationship between \hat{L}(\hat{h}_{ERM}) \text{ and } L(\hat{L}_{ERM})?

The key is: \hat{h}_{ERM} \text{depends on } \hat{L} (i.e., the training data)

We will show (using uniform convergence):

\$L(\hat{h}_{ERM}) \leq \hat{L}(\hat{h}_{ERM}) + \mathcal{D}_{P}(\sqrt{\frac{Complexity(H)}{n}})\$

(iii) We will get distribution-free results.

3. Kernel methods

To think what models should be learned?

Setting:

A regression task: predicting $y \in |R|$ from $x \in X$. We define a positive semidefinite kernel k(x, x'), which capture the 'similarity' between x and x', then define $f(x) = \sum_{i=1}^{n} \alpha_i k(x_i, x_i)$. Finally, we difine the reproducing kernel Hilbert space (RKHS).

The world is a dynamic place,

- (i) data points might be dependent (not i.i.d)
- (ii) dota might be arriving in a stream (not in a batch)

Setting:

^{4.} Online learning

The online learning setting is a game between a learn and nature:

Iteration += (, ..., T

- * Learner recieves input X+
- * Learner outputs prediction P+
- * Learner recieves true label y+
- * (Update)

How do we evaluate?

- Loss function
- Let II be a set of fixed expert predictors
- Regret: we will show Regret & ON Tlog HI

Online learning always leads to MAB setting.