

Motion Planning and State Estimation in Robotics

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October 26, 2021

Overview

Link to Course Repo

https://github.com/arunkumar-singh/Motion_Planning_Lecture_Codes

Global Trajectory Planning

- Till now we have considered only incremental trajectory planning. That is, we were only considered about planning a trajectory for say next 0.1s or less.
- Incremental trajectory planning is myopic and greedy. The overall trajectory quality is sub-optimal
- We now move to global trajectory planning. That is, we plan the trajectory taking into account all the costs and constraints for all time steps into the future
- We will do this by modeling trajectories as polynomials.

Recall Triple Integrator System

If the input jerk j_x, j_y is constant, we get the following by integrating between time t_0 and t

$$\ddot{x} = j_x, \ddot{y} = j_y \quad (1)$$

$$\ddot{x}(t) = \ddot{x}_0 + j_x(t - t_0), \ddot{y}(t) = \ddot{y}_0 + j_y(t - t_0) \quad (2)$$

$$\dot{x}(t) = \dot{x}_0 + \ddot{x}_0(t - t_0) + \frac{1}{2}j_x(t - t_0)^2, \dot{y}(t) = \dot{y}_0 + \ddot{y}_0(t - t_0) + \frac{1}{2}j_y(t - t_0)^2 \quad (3)$$

$$x(t) = x_0 + \dot{x}_0 t + \frac{1}{2}\ddot{x}_0(t - t_0)^2 + \frac{1}{6}j_x(t - t_0)^3 \quad (4)$$

$$y(t) = y_0 + \dot{y}_0 t + \frac{1}{2}\ddot{y}_0(t - t_0)^2 + \frac{1}{6}j_y(t - t_0)^3 \quad (5)$$

What if the input is not constant?

Polynomial Trajectories

Let

$$\ddot{x}(t) = 6a_1 + 24a_2t + 60a_3t^2, \ddot{y}(t) = 6b_1 + 24b_2t + 60b_3t^2 \quad (6)$$

Integrating three times, we get

$$\ddot{x}(t) = \ddot{x}_0 + 6a_1t + 12a_2t^2 + 20a_3t^3 \quad (7)$$

$$\dot{x}(t) = \dot{x}_0 + \ddot{x}_0t + 3a_1t^2 + 4a_2t^3 + 5a_3t^4 \quad (8)$$

$$x(t) = x_0 + \dot{x}_0t + \frac{1}{2}\ddot{x}_0t^2 + a_1t^3 + a_2t^4 + a_3t^5 \quad (9)$$

$$\ddot{y}(t) = \ddot{y}_0 + 6b_1t + 12b_2t^2 + 20b_3t^3 \quad (10)$$

$$\dot{y}(t) = \dot{y}_0 + \ddot{y}_0t + 3b_1t^2 + 4b_2t^3 + 5b_3t^4 \quad (11)$$

$$y(t) = y_0 + \dot{y}_0t + \frac{1}{2}\ddot{y}_0t^2 + b_1t^3 + b_2t^4 + b_3t^5 \quad (12)$$

Polynomial Trajectories

Let

$$\ddot{x}(t) = 6a_1 + 24a_2t + 60a_3t^2 + 120a_4t^3 + 210a_5t^4 \quad (13)$$

Integrating three times, we get the following, where $x_0, \dot{x}_0, \ddot{x}_0$ are the initial position, velocity and acceleration of the robot.

$$\ddot{x}(t) = \ddot{x}_0 + 6a_1t + 12a_2t^2 + 20a_3t^3 + 30a_4t^4 + 42a_5t^5 \quad (14)$$

$$\dot{x}(t) = \dot{x}_0 + \ddot{x}_0t + 3a_1t^2 + 4a_2t^3 + 5a_3t^4 + 6a_4t^5 + 7a_5t^6 \quad (15)$$

$$x(t) = x_0 + \dot{x}_0t + \frac{1}{2}\ddot{x}_0t^2 + a_1t^3 + a_2t^4 + a_3t^5 + a_4t^6 + a_5t^7 \quad (16)$$

We can write similar expression for y as well

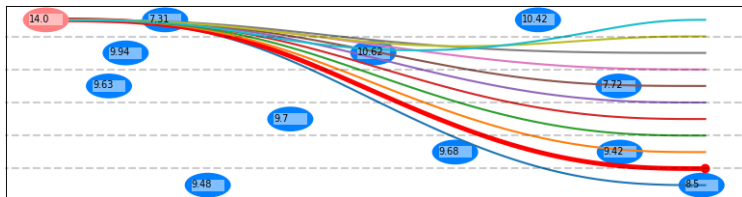
$$\ddot{y}(t) = \ddot{y}_0 + 6b_1t + 12b_2t^2 + 20b_3t^3 + 30b_4t^4 + 42b_5t^5 \quad (17)$$

$$\dot{y}(t) = \dot{y}_0 + \ddot{y}_0t + 3b_1t^2 + 4b_2t^3 + 5b_3t^4 + 6b_4t^5 + 7b_5t^6 \quad (18)$$

$$y(t) = y_0 + \dot{y}_0t + \frac{1}{2}\ddot{y}_0t^2 + b_1t^3 + b_2t^4 + b_3t^5 + b_4t^6 + b_5t^7 \quad (19)$$

Computing the right a 's and b 's

- Different a 's and b 's lead to different trajectories.
- Global trajectory planning can be thought as the problem of computing the right a 's and b 's for your problem setting.



(a)

Figure: Each trajectory corresponds to a different set of a 's and b 's

Polynomial Trajectories in Matrix Form

Lets start with the 5th order polynomial.

During numerical computations, we are mostly interested in knowing trajectory values at specific time instants like $t_0, t_1, t_2 \dots t_f$.

$$x(t_0) = x_0 \quad (20)$$

$$x(t_1) = x_0 + \dot{x}_0 t_1 + \frac{1}{2} \ddot{x}_0 t_1^2 + a_1 t_1^3 + a_2 t_1^4 + a_3 t_1^5 \quad (21)$$

$$x(t_2) = x_0 + \dot{x}_0 t_2 + \frac{1}{2} \ddot{x}_0 t_2^2 + a_1 t_2^3 + a_2 t_2^4 + a_3 t_2^5 \quad (22)$$

$$\dots\dots\dots (23)$$

$$x(t_f) = x_0 + \dot{x}_0 t_f + \frac{1}{2} \ddot{x}_0 t_f^2 + a_1 t_f^3 + a_2 t_f^4 + a_3 t_f^5 \quad (24)$$

Polynomial Trajectories in Matrix Form

In matrix form, we have

$$\mathbf{x}(t) = \begin{bmatrix} x(t_1) \\ x(t_2) \\ x(t_3) \\ \vdots \\ x(t_f) \end{bmatrix} = \mathbf{A}_x \tilde{\mathbf{c}}_x + \mathbf{P}_x \mathbf{c}_x, \quad (25)$$

where,

$$\mathbf{A}_x = \begin{bmatrix} 1.0 & t_1 & 0.5t_1^2 \\ 1.0 & t_2 & 0.5t_2^2 \\ 1.0 & t_3 & 0.5t_3^2 \\ \dots & \dots & \dots \\ 1.0 & t_f & 0.5t_f^2 \end{bmatrix}, \tilde{\mathbf{c}}_x = \begin{bmatrix} x_0 \\ \dot{x}_0 \\ \ddot{x}_0 \end{bmatrix} \quad (26)$$

$$\mathbf{P}_x = \begin{bmatrix} t_1^3 & t_1^4 & t_1^5 \\ t_2^3 & t_2^4 & t_2^5 \\ t_3^3 & t_3^4 & t_3^5 \\ \dots & \dots & \dots \\ t_f^3 & t_f^4 & t_f^5 \end{bmatrix}, \mathbf{c}_x = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \quad (27)$$

Polynomial Trajectories in Matrix Form

Similarly, we get

$$\dot{x}(t) = \begin{bmatrix} \dot{x}(t_1) \\ \dot{x}(t_2) \\ \dot{x}(t_3) \\ \vdots \\ \dot{x}(t_f) \end{bmatrix} = \dot{\mathbf{A}}_x \tilde{\mathbf{c}}_x + \dot{\mathbf{P}}_x \mathbf{c}_x, \quad (28)$$

where,

$$\dot{\mathbf{A}}_x = \begin{bmatrix} 0.0 & 1.0 & t_1 \\ 0.0 & 1.0 & t_2 \\ 0.0 & 1.0 & t_3 \\ \dots\dots\dots & & \\ 0.0 & 1.0 & t_f \end{bmatrix}, \tilde{\mathbf{c}}_x = \begin{bmatrix} x_0 \\ \dot{x}_0 \\ \ddot{x}_0 \end{bmatrix} \quad (29)$$

$$\dot{\mathbf{P}}_x = \begin{bmatrix} 3t_1^2 & 4t_1^3 & 5t_1^4 \\ 3t_2^2 & 4t_2^3 & 5t_2^4 \\ 3t_f^2 & 4t_f^3 & 5t_f^4 \\ \dots\dots\dots & & \end{bmatrix}, \mathbf{c}_x = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \quad (30)$$

Polynomial Trajectories in Matrix Form

Similarly, we get

$$\ddot{\mathbf{x}}(t) = \begin{bmatrix} \ddot{x}(t_1) \\ \ddot{x}(t_2) \\ \ddot{x}(t_3) \\ \vdots \\ \ddot{x}(t_f) \end{bmatrix} = \ddot{\mathbf{A}}_x \widetilde{\mathbf{c}}_x + \ddot{\mathbf{P}}_x \mathbf{c}_x, \quad (31)$$

where,

$$\ddot{\mathbf{A}}_x = \begin{bmatrix} 0.0 & 0.0 & 1.0 \\ 0.0 & 0.0 & 1.0 \\ 0.0 & 0.0 & 1.0 \\ \dots & & \\ 0.0 & 0.0 & 1.0 \end{bmatrix}, \widetilde{\mathbf{c}}_x = \begin{bmatrix} x_0 \\ \dot{x}_0 \\ \ddot{x}_0 \end{bmatrix} \quad (32)$$

$$\ddot{\mathbf{P}}_x = \begin{bmatrix} 6t_1 & 12t_1^2 & 20t_1^4 \\ 6t_2 & 12t_2^2 & 20t_2^4 \\ 6t_3 & 12t_3^2 & 20t_3^4 \\ \dots & & \\ 6t_f & 12t_f^2 & 20t_f^4 \end{bmatrix}, \mathbf{c}_x = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \quad (33)$$

Point to Point Trajectory in Matrix Form

$$\overbrace{\begin{bmatrix} x(t_f) \\ \dot{x}(t_f) \\ \ddot{x}(t_f) \end{bmatrix}}^{\mathbf{s}_{end}} = \overbrace{\begin{bmatrix} {}^n\mathbf{A}_x \\ {}^n\dot{\mathbf{A}}_x \\ {}^n\ddot{\mathbf{A}}_x \end{bmatrix}}^{\mathbf{G}_{end}} \tilde{\mathbf{c}}_x + \overbrace{\begin{bmatrix} {}^n\mathbf{P}_x \\ {}^n\dot{\mathbf{P}}_x \\ {}^n\ddot{\mathbf{P}}_x \end{bmatrix}}^{\mathbf{H}_{end}} \mathbf{c}_x \quad (34)$$

Solution is given by

$$\mathbf{c}_x = \mathbf{H}_{end}^{-1}(\mathbf{s}_{end} - \mathbf{G}_{end}\tilde{\mathbf{c}}_x) \quad (35)$$

Polynomial Form for a 7th degree polynomial

$$x(t) = \begin{bmatrix} x(t_1) \\ x(t_2) \\ x(t_3) \\ \dots \\ x(t_f) \end{bmatrix} = \mathbf{A}_x \tilde{\mathbf{c}}_x + \mathbf{P}_x \mathbf{c}_x, \quad (36)$$

where,

$$\mathbf{A}_x = \begin{bmatrix} 1.0 & t_1 & 0.5t_1^2 \\ 1.0 & t_2 & 0.5t_2^2 \\ 1.0 & t_3 & 0.5t_3^2 \\ \dots & \dots & \dots \\ 1.0 & t_f & 0.5t_f^2 \end{bmatrix}, \tilde{\mathbf{c}}_x = \begin{bmatrix} x_0 \\ \dot{x}_0 \\ \ddot{x}_0 \end{bmatrix} \quad (37)$$

$$\mathbf{P}_x = \begin{bmatrix} t_1^3 & t_1^4 & t_1^5 & t_1^6 & t_1^7 \\ t_2^3 & t_2^4 & t_2^5 & t_2^6 & t_2^7 \\ t_3^3 & t_3^4 & t_3^5 & t_3^6 & t_3^7 \\ \dots & \dots & \dots & \dots & \dots \\ t_f^3 & t_f^4 & t_f^5 & t_f^6 & t_f^7 \end{bmatrix}, \mathbf{c}_x = \begin{bmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \end{bmatrix} \quad (38)$$

Solving for the coefficients of a 7th order polynomial

We can follow a similar procedure to derive the $\dot{\mathbf{P}}_x, \ddot{\mathbf{P}}_x$ for the 7th order polynomial.

Lets now re-write the linear equation for solving the 7th order polynomial.

$$\overbrace{\begin{bmatrix} x(t_f) \\ \dot{x}(t_f) \\ \ddot{x}(t_f) \end{bmatrix}}^{\mathbf{S}_{end}} = \overbrace{\begin{bmatrix} {}^n\mathbf{A}_x \\ {}^n\dot{\mathbf{A}}_x \\ {}^n\ddot{\mathbf{A}}_x \end{bmatrix}}^{\mathbf{G}_{end}} \tilde{\mathbf{c}}_x + \overbrace{\begin{bmatrix} {}^n\mathbf{P}_x \\ {}^n\dot{\mathbf{P}}_x \\ {}^n\ddot{\mathbf{P}}_x \end{bmatrix}}^{\mathbf{H}_{end}} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \\ a_4 \\ a_5 \end{bmatrix} \quad (39)$$

We cannot solve the above equation since the matrix \mathbf{H}_{end} is not square.

Incorporating intermediate way-point trajectory

We need to append the rows corresponding to intermediate points. Suppose, the intermediate points happen at time t_i, t_j . So, we need to extract row i and j from matrix \mathbf{A}_x and \mathbf{P}_x .

$$\overbrace{\begin{bmatrix} \mathbf{s}_{mid} \\ \mathbf{s}_{end} \end{bmatrix}}^{\mathbf{s}} = \overbrace{\begin{bmatrix} \mathbf{G}_{mid} \\ \mathbf{G}_{end} \end{bmatrix}}^{\mathbf{G}} \tilde{\mathbf{c}}_x + \overbrace{\begin{bmatrix} \mathbf{H}_{mid} \\ \mathbf{H}_{end} \end{bmatrix}}^{\mathbf{H}} \mathbf{c}_x \quad (40)$$

$$\mathbf{G}_{mid} = \begin{bmatrix} {}^i\mathbf{A}_x \\ {}^j\mathbf{A}_x \end{bmatrix}, \mathbf{H}_{mid} = \begin{bmatrix} {}^i\mathbf{P}_x \\ {}^j\mathbf{P}_x \end{bmatrix}, \mathbf{s}_{mid} = \begin{bmatrix} x(t_1) \\ x(t_2) \end{bmatrix} \quad (41)$$

Solution is given by

$$\mathbf{c}_x = \mathbf{H}^{-1}(\mathbf{s} - \mathbf{G}\tilde{\mathbf{c}}_x) \quad (42)$$

Linear Equation Solving is not Enough

- Computing trajectory coefficients through solving linear equations cannot be used when the matrix \mathbf{H} is not invertible. This in turn can happen when the trajectory polynomial has more coefficients than specified equations.
- Using higher degree polynomial with more trajectory coefficients gives us a great deal of flexibility but then we have to find out of way of computing those coefficients.
- One way of computing trajectory coefficients is through the optimization route.

Introducing Optimality

- We want the robots to behave in a particular way and not just go from point A to point B
- The most intuitive way of describing robot behavior is in terms of cost functions. For example, move with a particular reference velocity as much as possible.
- Most trajectory planning problems are framed as optimization problems

Computing minimum of functions

$$\min f(s) = s^2 - 6s + 4 \quad (43)$$

To solve this minimization, we take the derivative with respect to x and equate it to zero

$$2s - 6 = 0 \quad (44)$$

Multi variable function

$$\min f(s_1, s_2) = 2s_1^2 + 2s_1s_2 + 2s_2^2 - 6s_1 \quad (45)$$

We compute partial derivatives and equate them to zero

$$\nabla f_{s_1} = 4s_1 + 2s_2 - 6 = 0 \quad (46)$$

$$\nabla f_{s_2} = 2s_1 + 4s_2 = 0 \quad (47)$$

$$(48)$$

Multi-variable quadratic function in Matrix form

$$\begin{aligned} f(s_1, s_2) &= 2s_1^2 + 2s_1s_2 + 2s_2^2 - 6s_1 \\ \Rightarrow f(s_1, s_2) &= \frac{1}{2} \begin{bmatrix} s_1 \\ s_2 \end{bmatrix}^T \overbrace{\begin{bmatrix} 4 & 2 \\ 2 & 4 \end{bmatrix}}^{\mathbf{Q}} \overbrace{\begin{bmatrix} s_1 \\ s_2 \end{bmatrix}}^{\mathbf{s}} + \underbrace{\begin{bmatrix} -6 \\ 0 \end{bmatrix}}_{\mathbf{q}}^T \begin{bmatrix} s_1 \\ s_2 \end{bmatrix} \\ f(s_1, s_2) &= \frac{1}{2} \mathbf{s}^T \mathbf{Q} \mathbf{s} + \mathbf{q}^T \mathbf{s} \end{aligned} \quad (49)$$

The derivative (or gradient) in matrix form is given by

$$\nabla f = \mathbf{Q} \mathbf{s} + \mathbf{q} = 0 \Rightarrow \mathbf{s} = -\mathbf{Q}^{-1} \mathbf{q} \quad (50)$$

Multiple Quadratic Costs

$$\begin{aligned}\frac{1}{2}\mathbf{s}^T\mathbf{Q}_1\mathbf{s} + \mathbf{q}_1^T\mathbf{s} + \frac{1}{2}\mathbf{s}^T\mathbf{Q}_2\mathbf{s} + \mathbf{q}_2^T\mathbf{s} \\ = \frac{1}{2}\mathbf{s}^T\mathbf{Q}\mathbf{s} + \mathbf{q}^T\mathbf{s} \\ \mathbf{Q} = \mathbf{Q}_1 + \mathbf{Q}_2, \mathbf{q} = \mathbf{q}_1 + \mathbf{q}_2\end{aligned}\tag{51}$$

The derivative (or gradient) in matrix form is given by

$$\mathbf{Q}\mathbf{s} + \mathbf{q} = 0 \Rightarrow \mathbf{s} = -\mathbf{Q}^{-1}\mathbf{q}\tag{52}$$

Least Squares Cost

Consider the following cost function where a_{ij}, d_i are given constants.

$$\min f(s_1, s_2) = \frac{1}{2}((a_{11}s_1 + a_{12}s_2 - d_1)^2 + (a_{21}s_1 + a_{22}s_2 - d_2)^2 + (a_{31}s_1 + a_{32}s_2 - d_3)^2) \quad (53)$$

$$f(s_1, s_2) = \frac{1}{2} \left\| \overbrace{\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \\ a_{31} & a_{32} \end{bmatrix}}^{\mathbf{A}} \begin{bmatrix} s_1 \\ s_2 \end{bmatrix} - \overbrace{\begin{bmatrix} d_1 \\ d_2 \\ d_3 \end{bmatrix}}^{\mathbf{b}} \right\|_2^2$$
$$f(s_1, s_2) = \mathbf{s}^T \mathbf{Q} \mathbf{s} + \mathbf{q}^T \mathbf{s}$$
$$\mathbf{Q} = \mathbf{A}^T \mathbf{A}, \mathbf{q} = -\mathbf{A}^T \mathbf{b} \quad (54)$$

Again, solution is given by

$$\mathbf{Q} \mathbf{s} + \mathbf{q} = 0 \Rightarrow \mathbf{s} = -\mathbf{Q}^{-1} \mathbf{q} \quad (55)$$

Constructing Cost Functions

Suppose, you want to choose s_1, s_2 such that their sum is as close as possible to 1 and s_2 is as close as possible to 0.5

Constructing Cost Functions

Suppose, you want to choose s_1, s_2 such that their sum is as close as possible to 1 and s_2 is as close as possible to 0.5

$$f(s_1, s_2) = (s_1 + s_2 - 1)^2 + (s_2 - 0.5)^2 \quad (56)$$

Constructing Cost Functions

Suppose, you want to choose s_1, s_2 such that their sum is as close as possible to 1 and magnitude of s_2 is as small as possible

Constructing Cost Functions

Suppose, you want to choose s_1, s_2 such that their sum is as close as possible to 1 and magnitude of s_2 is as small as possible

$$f(s_1, s_2) = (s_1 + s_2 - 1)^2 + (s_2)^2 \quad (57)$$

Least Squares Objective in a Quadratic Form

Consider a minimization problem of the following form where s_i are the variables and d_i are some constants.

$$\min_{s_1, s_2, s_3, \dots, s_n} (s_1 - d_1)^2 + (s_2 - d_2)^2 + \dots (s_n - d_n)^2 \quad (58)$$

A more compact way of writing the above optimization problem is

$$\min \|\mathbf{s} - \mathbf{d}\|_2^2 \quad (59)$$

where

$$\mathbf{s} = \begin{bmatrix} s_1 \\ s_2 \\ s_3 \\ \vdots \\ s_n \end{bmatrix}, \mathbf{d} = \begin{bmatrix} d_1 \\ d_2 \\ d_3 \\ \vdots \\ d_n \end{bmatrix} \quad (60)$$

Constructing Cost function

Construct a cost function to keep the acceleration as small as possible at all times

$$f_{acc} = \frac{1}{2} \sum_t \ddot{x}(t)^2 \quad (61)$$

$$\begin{aligned} f_{acc} &= \frac{1}{2} \sum_k ({}^k\ddot{\mathbf{A}}_x \tilde{\mathbf{c}}_x + {}^k\ddot{\mathbf{P}}_x \mathbf{c}_x)^2 \\ f_{acc} &= \frac{1}{2} \|\ddot{\mathbf{A}}_x \tilde{\mathbf{c}}_x + \ddot{\mathbf{P}}_x \mathbf{c}_x\|_2^2 \end{aligned} \quad (62)$$

$$f_{acc} = \frac{1}{2} \mathbf{c}_x^T \mathbf{Q}_{acc} \mathbf{c}_x + \mathbf{q}_{acc}^T \mathbf{c}_x, \quad (63)$$

where

$$\mathbf{Q}_{acc} = \ddot{\mathbf{P}}_x^T \ddot{\mathbf{P}}_x, \mathbf{q}_{acc} = \ddot{\mathbf{P}}_x^T (\ddot{\mathbf{A}}_x \tilde{\mathbf{c}}_x) \quad (64)$$

Constructing Cost function

Construct a cost function to ensure trajectory passes as close as possible to the intermediate points x_1 and x_2

$$\begin{aligned} f_{mid} &= \frac{1}{2}((x(t_1) - x_1)^2 + (x(t_2) - x_2)^2) \\ f_{mid} &= \frac{1}{2} \|\mathbf{H}_{mid} \mathbf{c}_x + \mathbf{G}_{mid} \tilde{\mathbf{c}}_x - \mathbf{s}_{mid}\|_2^2 \end{aligned} \quad (65)$$

$$f_{mid} = \frac{1}{2} \mathbf{c}_x^T \mathbf{Q}_{mid} \mathbf{c}_x + \mathbf{q}_{mid}^T \mathbf{c}_x, \quad (66)$$

where

$$\mathbf{Q}_{mid} = \mathbf{H}_{mid}^T \mathbf{H}_{mid}, \mathbf{q}_{mid} = -\mathbf{H}_{mid}^T (\mathbf{s}_{mid} - \mathbf{G}_{mid} \tilde{\mathbf{c}}_x) \quad (67)$$

Constructing Cost Functions

$$\begin{aligned}f &= f_{mid} + f_{acc} = \frac{1}{2} \mathbf{c}_x^T \mathbf{Q}_{mid} \mathbf{c}_x + \mathbf{q}_{mid}^T \mathbf{c}_x + \frac{1}{2} \mathbf{c}_x^T \mathbf{Q}_{acc} \mathbf{c}_x + \mathbf{q}_{acc}^T \mathbf{c}_x \\f &= \frac{1}{2} \mathbf{c}_x^T \mathbf{Q} \mathbf{c}_x + \mathbf{q}^T \mathbf{c}_x, \mathbf{Q} = \mathbf{Q}_{mid} + \mathbf{Q}_{acc}, \mathbf{q} = \mathbf{q}_{mid} + \mathbf{q}_{acc}\end{aligned}\tag{68}$$

Constructing Cost Functions Contd..

Construct a cost function to ensure that (i) $\mathbf{x}(t)$ and $\mathbf{y}(t)$ are as close *as possible* to the desired path $(\mathbf{x}_d(t), \mathbf{y}_d(t))$ *at all times* and (ii) acceleration is as small as possible at all times

$$f(\mathbf{c}_x) = \frac{1}{2}w_1 \sum_t (\mathbf{x}(t) - \mathbf{x}_d(t))^2 + \frac{1}{2}w_2 \sum_t \ddot{\mathbf{x}}(t)^2 \quad (69)$$

$$= \frac{1}{2}w_1 \|\mathbf{A}_x \tilde{\mathbf{c}}_x + \mathbf{P}_x \mathbf{c}_x - \mathbf{x}_d(t)\|_2^2 + \frac{1}{2}w_2 \|\ddot{\mathbf{A}}_x \tilde{\mathbf{c}}_x + \ddot{\mathbf{P}}_x \mathbf{c}_x\|_2^2 \quad (70)$$

We get similar expressions for y component

$$f(\mathbf{c}_y) = \frac{1}{2}w_1 \sum_t (\mathbf{y}(t) - \mathbf{y}_d(t))^2 + \frac{1}{2}w_2 \sum_t \ddot{\mathbf{y}}(t)^2$$
$$\frac{1}{2} \|\mathbf{A}_y \tilde{\mathbf{c}}_y + \mathbf{P}_y \mathbf{c}_y - \mathbf{y}_d(t)\|_2^2 + \frac{1}{2} \|\ddot{\mathbf{A}}_y \tilde{\mathbf{c}}_y + \ddot{\mathbf{P}}_y \mathbf{c}_y\|_2^2 \quad (71)$$

The trajectories are computed by solving the following two optimization problem

$$\arg \min f(\mathbf{c}_x), \arg \min f(\mathbf{c}_y) \quad (72)$$