Pycon 2018 – Lecture Notes

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1 Dataclasses: The code generator to end all code generators

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1 Dataclasses: The code generator to end all code generators

1.1 Introduction

What is a code generator?

It is a tool that writes code for you if you give it a list of specifications.

This can save time and reduce wordiness. It is also can supports useful defaults that implement best practices.

What are dataclasses for?

There are two views about this:

- 1. It makes a mutable data holder, in the spirit of named tuples.
- 2. It writes boiler-plate code for you, simplifying the process of writing the class.

These two world views are reflected in the name, "Dataclasses"

What to think about during this talk?

- 1. How to use the code generator?
- 2. What does it write for you?
- 3. Is that the code you wanted?
- 4. Do you find the result to be worth the time spent learning the tool?
- 5. What is the impact on debugging?

History

- In the beginning, there were dicts, tuples, and hand-written classes.
- Later, the standard libary added named tuples and types. SimpleNamespace.
- ORMs (like Django, SQLAlchemy, and PeeWee) pioneered using class attributes to specify rich data structures.
- Third-party tools like the *traitlets* package were a model for using class attributes to specify data validators.
- In Python 3.6, it became possible to supply type annotations using a new and clean syntax, visitor_count: int.
- The third-party library, attrs, was inspiration for dataclasses.

Goals

- Per the dataclasses PEP, dataclasses are roughly a "Mutable named tuple with defaults".
- Build on the success of the attrs package.
- Write boilerplate code for Python classes.
- Provide an elegant syntax for creating data holder objects.

1.2 Comparison with Named Tuples

Basic Example

The common case is making a structure with named fields, type annotations, and default values.

Dataclass version:

```
from dataclasses import dataclass

@dataclass
class Color:
   hue: int
   saturation: float
   lightness: float = 0.5
```

Namedtuple version:

```
from typing import NamedTuple

class Color(NamedTuple):
   hue: int
   saturation: float
   lightness: float = 0.5
```

So far, the only evident distinction is that dataclasses use a class decorator and named tuples use inheritance with a metaclass.

Working with the dataclass

```
>>> from dataclasses import asdict, astuple, replace
>>> c = Color(33, 1.0)
>>> C
Color(hue=33, saturation=1.0, lightness=0.5)
>>> c.hue
33
>>> c.saturation
>>> c.lightness
>>> replace(c, hue=120)
Color(hue=120, saturation=1.0, lightness=0.5)
>>> asdict(c)
{'hue': 33, 'saturation': 1.0, 'lightness': 0.5}
>>> astuple(c)
(33, 1.0, 0.5)
>>> Color.__annotations__
{'hue': <class 'int'>,
 'saturation': <class 'float'>,
'lightness': <class 'float'>}
>>> c.hue = 66
>>> C
Color(hue=66, saturation=1.0, lightness=0.5)
>>> import sys
>>> sys.getsizeof(c) + sys.getsizeof(vars(c))
168
>>> import timeit
>>> min(timeit.repeat('c.hue', 'from __main__ import c'))
0.0333401049999793
```

Working with the named tuple

```
>>> from typing import NamedTuple
>>> c = Color(33, 1.0)
```

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```
>>> C
Color(hue=33, saturation=1.0, lightness=0.5)
>>> c.hue
33
>>> c.saturation
>>> c.lightness
0.5
>>> c._replace(hue=120)
Color(hue=120, saturation=1.0, lightness=0.5)
>>> c._asdict()
OrderedDict([('hue', 33), ('saturation', 1.0), ('lightness', 0.5)])
>>> tuple(c)
(33, 1.0, 0.5)
>>> Color.__annotations__
OrderedDict([('hue', <class 'int'>),
              ('saturation', <class 'float'>),
('lightness', <class 'float'>)])
>>> hue, saturation, luminosity = c
>>> sys.getsizeof(c)
72
>>> import timeit
>>> min(timeit.repeat('c.hue', 'from __main__ import c'))
0.06142597799998839
```

Comparison

NamedTuple
_replace() method
_asdict() method
converted to OrderedDict
tuple() function
Frozen
Hashable
Iterable and unpackable
Sortable
Underlying store: tuple
72 bytes
61 ns access

1.3 Generated Code

Common case

```
from dataclasses import dataclass

@dataclass
class Color:
   hue: int
   saturation: float
   lightness: float = 0.5
```

Generated code

```
from dataclasses import Field, _MISSING_TYPE, _DataclassParams
class Color:
    'Color(hue: int, saturation: float, lightness: float = 0.5)'
   def __init__(self, hue: int, saturation: float, lightness: float = 0.5) -> None:
        self.hue=hue
        self.saturation=saturation
        \verb|self.lightness| = \verb|lightness|
   def ___repr__(self):
        return (self.__class__._qualname__ +
               f"(hue={self.hue!r}, saturation={self.saturation!r}, "
               f"lightness={self.lightness!r})")
   def __eq__(self,other):
        if other.__class__ is self.__class__:
            return (self.hue,self.saturation,self.lightness) == (other.hue,other.
⇒saturation, other.lightness)
        return NotImplemented
    __hash__ = None
   hue: int
   saturation: float
   lightness: float = 0.5
   __dataclass_params__ = _DataclassParams(
        init=True,
        repr=True,
        eq=True,
        order=False,
        unsafe_hash=False,
        frozen=False)
    __dataclass_fields__ = {
        'hue': Field(default=_MISSING_TYPE,
                     default_factory=_MISSING_TYPE,
                     init=True,
                     repr=True,
                     hash=None,
```

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```
compare=True,
                 metadata={}),
    'saturation': Field(default=_MISSING_TYPE,
                        default_factory=_MISSING_TYPE,
                        init=True,
                        repr=True,
                        hash=None,
                        compare=True,
                        metadata={}),
    'lightness': Field(default=0.5,
                       default_factory=_MISSING_TYPE,
                       init=True,
                       repr=True,
                       hash=None,
                       compare=True,
                       metadata={})
__dataclass_fields__['hue'].name = 'hue'
__dataclass_fields__['hue'].type = int
__dataclass_fields__['saturation'].name = 'saturation'
__dataclass_fields__['saturation'].type = float
__dataclass_fields__['lightness'].name = 'lightness'
__dataclass_fields__['lightness'].type = float
```

Interesting points

- At first, this matches hand-written code for <u>__init__()</u>, <u>__repr__()</u> and <u>__eq__()</u>. Likewise, the docstring matches what would be written by hand.
- The equality comparison not only checks values, it also does an exact class match. This is an important feature.
- The __hash__ is set to None so that you don't get accidental hashability using identity.
- The generated code includes everything from the original so that the default value shows-up as a class variable, and the type declarations show-up in the class annotations.
- The generated code also includes a lot of metadata that would not have by in the hand-written version. The __dataclass_params__ attribute records the parameters used to generate the dataclass was created. The __dataclass_fields__ attribute has the details for each field.

1.4 Freezing and Ordering

For the common case, dataclasses are mutable. That is one of their principal benefits. Accordingly, they are not hashable so their instances cannot be used as set elements or dictionary keys.

Likewise, dataclasses are not orderable by default. The reason for this restriction is to prevent the TypeErrors that ensue when one or more of the fields is unorderable.

When needed, these defaults are easily overridden by specifying that you want immutability, hashability, and ordering.

Creating the dataclass

```
from dataclasses import dataclass

@dataclass(order=True, frozen=True)
class Color:
   hue: int
   saturation: float
   lightness: float = 0.5
```

Working with the dataclass

Presto, now we have hashability and ordering!

Generated code

```
def __lt__(self, other):
   if other.__class__ is self.__class__:
        return (self.hue, self.saturation, self.lightness) < (other.hue, other.</pre>
⇒saturation, other.lightness)
   return NotImplemented
def __le__(self, other):
   if other.__class__ is self.__class__:
       return (self.hue, self.saturation, self.lightness) <= (other.hue, other.
→saturation, other.lightness)
   return NotImplemented
def __gt__(self, other):
   if other.__class__ is self.__class__:
       return (self.hue, self.saturation, self.lightness) > (other.hue, other.
⇒saturation, other.lightness)
   return NotImplemented
def __ge__(self, other):
   if other.__class__ is self.__class__:
       return (self.hue, self.saturation, self.lightness) >= (other.hue, other.
→saturation, other.lightness)
```

```
return NotImplemented

def __setattr__(self, name, value):
    if type(self) is cls or name in ('hue', 'saturation', 'lightness'):
        raise FrozenInstanceError(f"cannot assign to field {name!r}")
    super(cls, self).__setattr__(name, value)

def __delattr__(self, name):
    cls = self.__class__
    if type(self) is cls or name in ('hue', 'saturation', 'lightness'):
        raise FrozenInstanceError(f"cannot delete field {name!r}")
    super(cls, self).__delattr__(name)

def __hash__(self):
    return hash((self.hue, self.saturation, self.lightness))
```

Interesting points

- Unlike *functools.total_ordering()*, the comparison methods are type specific and don't need to worry about reversed fallback comparisons.
- Because *object()* has default comparison methods that return *NotImplemented*, the comparison methods do not call *super()*.
- Frozen behavior (immutability) is implemented by extending <u>__setattr__()</u> and <u>__delattr__()</u> to block writes and deleted to fields.
- This differs from the usual hand-written approach which uses read-only properties. See the *Fractions* module for an example.
- The extended attribute access methods do call *super()* so that they don't unintentionally turn-off important behaviors in a parent class.
- The hash method matches what would be written by hand.
- In named tuples, all of these behaviors come for free because they are inherited from tuple. And being written in C, the named tuple versions are much faster than these pure python implementations.

1.5 Custom Field Specifications

Dataclasses excel at customizing the class creation process.

In this example, we want to create an *Employee* class that stores an *emp_id*, *name*, *gender*, *salary*, *age*, as well as a list of users who have viewed the employee record.

Field factories

Instead of having a fixed default value, sometimes we want to create a new instance of a collection, such as a list, set, or dictionary.

In this example, we need a new list of users who have accessed the employee record. This is implemented with field (default_factory) = list.

Custom methods

Adding methods to a dataclass is no different than for any other class.

In this example, we want an *access()* method to record who viewed the employee record.

Limiting hashing to immutable fields

The unchanging parts of the record are the *emp_id*, *name*, and *gender*.

We exclude the other fields from the hash with field(hash=False) or by specifying a *default_factory* which is always presumed to be excluded from the hash function.

Limiting which fields are displayed

Ordinarily, all fields are included in __repr__(), but this isn't always desirable.

In this case, we want to exclude sensitive data such as *salary* or *metadata* such as the list of people who have viewed the record. We do this by specifying field (repr=False).

Limiting which fields are used in comparisons

We the dataclass has an order=True parameter, then all fields get included in the comparison methods.

This isn't always what we want. Some types such as functions and complex numbers aren't orderable and would raise a TypeError if included in the comparison.

Also, we want to exclude metadata such as the list of accessors because those weren't present at the time the object was instantiated.

To exclude a field from comparisons, specify, field (compare=False).

Attaching metadata

In databases, we customarily write "data dictionaries" that give more information about the fields.

Dataclasses support that need using the *metadata* parameter which can be viewed using the *field()* function.

In our example, we want to note that the salary units are measured in bitcoins by specifying metadata={ 'units': 'bitcoin'}.

Creating the dataclass

With dataclasses, it takes more time to discuss the above issues than it takes to implement them:

```
from dataclasses import dataclass, field
from datetime import datetime

@dataclass(order=True, unsafe_hash=True)
class Employee:
    emp_id: int
    name: str
    gender: str
    salary: int = field(hash=False, repr=False, metadata={'units': 'bitcoin'})
    age: int = field(hash=False)
```

```
viewed_by: list = field(default_factory=list, compare=False, repr=False)

def access(self, viewer_id):
    self.viewed_by.append((viewer_id, datetime.now()))
```

Working with the dataclass

```
>>> from dataclasses import fields
>>> from pprint import pprint
>>> e1 = Employee(emp_id='3536465054',
            name = 'Rachel Hettinger',
             gender = 'female',
            salary = 22,
             age = 0x30,
   )
>>> e2 = Employee(emp_id='4054646353',
            name = 'Martin Murchison',
             gender = 'male',
             salary = 20,
            age = 0x30,
   )
>>> el.access('Roger Wastun')
>>> e1.access('Shelly Summers')
>>> pprint(e1.viewed_by)
[('Roger Wastun', datetime.datetime(2018, 5, 12, 14, 26, 44, 439705)),
('Shelly Summers', datetime.datetime(2018, 5, 12, 14, 26, 58, 255971))]
>>> pprint(sorted([e1, e2]))
[Employee(emp_id='3536465054', name='Rachel Hettinger', gender='female', age=48),
Employee(emp_id='4054646353', name='Martin Murchison', gender='male', age=48)]
>>> assignments = {e1: 'gather requirements', e2: 'write tests'}
>>> pprint(assignments)
{Employee(emp_id='3536465054', name='Rachel Hettinger', gender='female', age=48):
→ 'gather requirements',
Employee (emp_id='4054646353', name='Martin Murchison', gender='male', age=48):
→'write tests'}
>>> fields(e1)[3]
Field(name='salary',
      type=<class 'int'>,
     default=<verbose_dataclasses._MISSING_TYPE object at 0x1104764a8>,
     default_factory=<verbose_dataclasses._MISSING_TYPE object at 0x1104764a8>,
     init=True,
     repr=False,
     hash=False,
     compare=True,
     metadata={'units': 'bitcoin'})
```

Generated code

```
from dataclasses import _HAS_DEFAULT_FACTORY
def __init__(self, emp_id:int, name:str, gender:str, salary:int, age:int, viewed_by:_
→list=_HAS_DEFAULT_FACTORY) -> None:
   self.emp_id = emp_id
   self.name = name
   self.gender = gender
   self.salary = salary
    self.age = age
    self.viewed_by = list() if viewed_by is _HAS_DEFAULT_FACTORY else viewed_by
def __repr__(self):
    return (self.__class__._qualname__ +
            f"(emp_id={self.emp_id!r}, name={self.name!r}, gender={self.gender!r},_
\rightarrowage={self.age!r})")
def __eq__(self, other):
    if other.__class__ is self.__class__:
        return (self.emp_id, self.name, self.gender, self.salary, self.age) == (other.
→emp_id, other.name, other.gender, other.salary, other.age)
   return NotImplemented
def __lt__(self, other):
    if other.__class__ is self.__class__:
        return (self.emp_id, self.name, self.gender, self.salary, self.age) < (other.</pre>
→emp_id, other.name, other.gender, other.salary, other.age)
   return NotImplemented
def __le__(self, other):
    if other.__class__ is self.__class__:
        return (self.emp_id,self.name,self.gender,self.salary,self.age) <= (other.emp_</pre>
→id, other.name, other.gender, other.salary, other.age)
   return NotImplemented
def __gt__(self, other):
    if other.__class__ is self.__class__:
        return (self.emp_id, self.name, self.gender, self.salary, self.age) > (other.
→emp_id, other.name, other.gender, other.salary, other.age)
    return NotImplemented
def __ge__(self, other):
    if other.__class__ is self.__class__:
        return (self.emp_id, self.name, self.gender, self.salary, self.age) >= (other.
→emp_id, other.name, other.gender, other.salary, other.age)
   return NotImplemented
def __hash__(self):
    return hash((self.emp_id, self.name, self.gender))
```

1.6 Closing Thoughts

Challenges

- 1. Adding __slots__ to a dataclass is currently incompatible having default values. This will be hard to fix without having the class decorator create a new class rather than modifying the class in-place.
- 2. A special technique, $__post_init__$ () is needed to call a $__init__$ () in a parent class.
- 3. Dataclasses currently don't work well with immutable parent classes where we need to override or extend a __new__() method.

Future directions

- Direct support for __slots__
- Custom data validators