	Hackathone Day- 2 Date
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	JECHNICAL REQUIREMENT: JRONT- END REQUIREMENT:
	front-end user interface has been created in order to facilitate customers with sliders and images of outfit. It is kept in mind to make sure it is user friendly and secure in all aspect. The Neat. Is is used to create e-commerce
and the second control of the second control	Website that is empowered with Graph QL or Rest API. SANITY CMS AS BACK-END: Sanity CMS is used to manage
	data of products, clients details, cart, checkout process, and other commercial. The sanity Schema will not only manage data but Vit will be used as a database as well.
	THIRD PARTY API: The third API will be deployed in a website to ensure it feature will work efficiently. The third party API will cover the segment of shipment tracking, payment
	gateway, and payment processes.

2.	DESIGN SYSTEM ARCHITECTURE:
	. USER LOG-IN:
	User will sign-up through frontend
	using clerk The registeration details are
	stored in Sanity CMS
	- PRODUCIS BROWSING
	The user navigates through product
	category on the front-end. Sonity CMS
	API felches product data (name, price.
	stock, description, image). Dynamic products
	display on the front-end
	. URDER PLACEMENT:
	In the final round, user adds the
	choosen product into the cart and proceed
	to checkoul The order details (product,
	quantity, shipping address) are sauced in
	Sanity ems.
	The playment is proceed through Stripe and
	a confirmation message is sent to user's email
	and recorded in Sanity CMS
	· SHIPDING TRACKING:
	Soon after the order has been placed
	it will reflect in our dispatching Customer
	can Real-time track his order detail.
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	· INVENTORY PROCESS:					
	Product stock level is managed in					
	Sanity as this will be working as statabase					
	Real-time stock products are fetched from Sanity CMS. Dut-of-Stock will be added to wish-list instead of eart. Similarly, im-stock products will be added in cart-					
	- API END	- POINT	\$			
	END-POINT	METHOD	PURPOSE	RESPONSE EXAMPLE		
	/products	GET	Fetch all Product	[{ "name": "Aroduct name",		
			details	"slug": "Product_Slug",		
				"Price": 100 }]		
	lorder.	Posī	Submit new	{ "order. Id" : 123, "status" :		
			order detail	"success" }		
-						
	Shipment	GET	Fetch real-	["tracking Id": "ABC 123",		
	tracking		time tracking			
	J J		update			
	/ delivery-	GET	Fetch express	["orderId": 456,		
	/ delivery-	-	delivery information			
	372,000		Bi Envolve important	o chooly forme . Sommis		
	linventory	GET	Fetch real -	{ "productId": 789, "stock		
	1	1 ' 1	time stock-	50}		
			level	-5)		
	1					



· SANILY SCHEMA EXAMPLE
import [Trolley Ican } from "@ sanity/icans";
import & define field, define Type & from "samity";
export const product lype = def
name: "product"
tille : "Products"
type: "document"
icon: Trolley Icon
field = [.
definefields ({
name: "name",
tilte: "Product name,
type: "string",
validation = (Rule) => Rule required(),
3)
de fine Field ({
name = "sleg",
title: "slug",
type: "slug",
options = "slug",
Source: name
maxlength = 96, 3,
validation: (Rule) => Rule required),
3), 10:0:11/C
define Lield (}
name: "image",
litte: "Productionage",
type = " image",
option - }
hotsport: true &
PAK validalism. Rule. required (),
ξ),

	define Field (}
	name: "Additional Image" tille: "Additional Image"
,	tille: "Additional Image"
	type: "array", of: "[{ type: "mage", options: {hotspot:tnue}}].
	of : "[{ type: amage, options: {hotspot: true}}]
	definefield ({
	mome: "description", tille: "Description", type: "blockContent", 3),
. !	tille = "Description";
	type: "blockContent", }),
- !	define [ield({
	name = "price",
	title: l'arice,
	type: "numbe;"
	validation: (Rule) => Rule required min (0),
	3),
	définitield ({
-	name: "discount Price".
- 1	title: "Discount Price",
	type: number,
- !!	description: Discount Price of the product (optional);
- !!-	validation: (Rule) =>
-	Rule.custome(discount Price, context) => {
	Const doc = context. document;
- #	if (doc x) if typeof doc.price === "number") {
	if (discount Price SIS discount Price >= doc. price) {
	return "Discount price must be less than the original Arice":
	3 3
	return true, 3),
	}),
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	BESTELL (BESTELLE CONTROL OF LECTED AND AND AND AND AND AND AND AND AND AN

define Field (}
name: "in Stock",
tille: "In Stock",
Type: boolean",
description: "Indicate whether the product is in stock",
The high as there when the product is instance;
validation: (Rule) => Rule. required (), 3),
Validation: (Kule) => Rule required (), (),
100000000000000000000000000000000000000
define Pield (§
name: stock
tille: "Stock Quantily"
Type: "number",
description: "Number of item available in-stock",
Validation: (Rule) => Rule-required.min(0); }),
define field (3
name: "rating",
title: "Rating",
type: "number".
description: "Number of remains of the product"
validation: (Rule) => Rule. min (o). max (5). precision (1)
3)
definefield (3.
mame: "remen",
Htte = "Review Court",
type: "number",
description: "Number of reviews of the product",
validation: (Rule) => Rule required (). min(o), }),
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Preview :	{
select : §	
+ille : " ~	ame '
media."	mage".
Cubtille:	"Daig"
in Ctack - "	name", mage", "Drice", in Stock",
1113/1800 Z	tock", 3,
5+60¢ : 5	{ tille, subtitle, media, in Stock, stock}){
prepare (1 fille, Sublille, meald, in Stock, Stock)) {
return	
t	He,
sub	tille: \$ {subtitle} \$ {inStock? in Stock
	(\$ { stock }) : "out of Stock" } ,
	media,
};	
3,	
},	
();	
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