

- ⇒ **Token Ring** :- It's a data link technology used for local area networks (LANs). In this type of network, all devices are connected in a ring or star topology. The devices pass one or more tokens from one host to another. A token is essentially a frame of data that is transmitted between different points in the network.
- Only the host that holds the token can send data. Once the data is received and consumed, the token is released, allowing other devices to transmit.
 - Token Ring technology was developed by IBM in the 1980s as an alternative to Ethernet.
 - Token Ring networks are designed to prevent data packet collisions on a network segment. This is possible because only the device holding the token is allowed to send data, and the number of tokens in the network is strictly controlled. When a device successfully decodes a token, it receives the encoded data.
 - Token Ring was popular b/c it was effective at handling large amounts of traffic. However, it wasn't as suitable for large networks, especially those with widely spread or physically remote nodes.
- ⇒ Token Ring networks generally fall into two categories:
- **Type 1 networks** :- It can support up to 255 stations per network ring and use shielded twisted pair wires with IBM-style Type 1 connectors.
 - **Type 3 networks** :- It can support up to 72 stations per network and use unshielded twisted pair wires with Cat3, Cat4, or Cat5 with RJ-45.

connectors. like Ethernet, Token Ring operates at layer 1 and 2 of the OSI model.

→ How it works:-

Token Ring uses an access method called token passing. For any station to transmit data, it must first pass a token. The token is a unit that includes an address and the necessary protocol control information. It consists of three fields that circulate on the ring until a station captures and removes it.

- The first field in the token frame is called the starting delimiter, containing a pattern of bits that indicate the start of the frame.
- The second field is the access control field, which contains bits that control the priority of the bits waiting to be transmitted.
- The third field in the token frame is the ending delimiter.