

Scan Profile Saya



Farrel Akmal Oktavian

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A highly driven and adept Computer Science undergraduate from Universitas Negeri Semarang, with a consistent GPA of 3.75 with a foundational knowledge in Mobile Development, UI/UX design and a passion for technology. Experienced in making mobile application and also creating user-centric designs and eager to expand my skill set more into the realm of coding and software engineering. Adept at using design tools such as Android Studio to make mobile application and Figma to create engaging prototypes and interfaces, with a little knowledge about game development and website development. Passionate about learning new technologies and driven by a desire to build functional and visually appealing digital solutions. Seeking opportunities to work and learn in dynamic environments where I can contribute my development and design skills while acquiring hands-on experience in software development and frontend development.

Pengalaman

Mobile Development Cohort Yayasan Dicoding Indonesia • Project Base	September 2024–Desember 2024
TSA GameFest Participant (Game Programmer + Artist) Agate Academy • Project Base	Juli 2024–September 2024
Staff Ahli Divisi Kominfo Himpunan Mahasiswa Ilmu Komputer • Organisasi	Januari 2023–Januari 2024

Pendidikan

Universitas Negeri Semarang S1 • Teknik Informatika • IPK 3.75	
SMAN 1 PANGKALAN BUN SMA/SMK • Ilmu Pengetahuan Alam • Nilai rata-rata: 86	Juni 2022

Lisensi dan Sertifikasi

Belajar Pengembangan Aplikasi Android Intermediate Yayasan Dicoding Indonesia • L4PQ5O68VZO1	Desember 2024
Belajar Fundamental Aplikasi Android Yayasan Dicoding Indonesia • NVP742J5WPRO	Desember 2024
Belajar Penerapan Machine Learning untuk Android	Desember 2024

Yayasan Dicoding Indonesia • L4PQ5VK4OZO1

Belajar Dasar AI

Oktober 2024

Yayasan Dicoding Indonesia • 4EXG77WJQPRL

Belajar Membuat Aplikasi Android untuk Pemula

Oktober 2024

Yayasan Dicoding Indonesia • 07Z64VE12PQR

Memulai Pemrograman dengan Kotlin

September 2024

Yayasan Dicoding Indonesia • 53XEQWLORXRN

Belajar Dasar Git dengan GitHub

September 2024

Yayasan Dicoding Indonesia • L4PQ5325VZO1

Memulai Dasar Pemrograman untuk Menjadi Pengembang Software

September 2024

Yayasan Dicoding Indonesia • GRX54KJJ2P0M

Pengenalan ke Logika Pemrograman (Programming Logic 101)

September 2024

Yayasan Dicoding Indonesia • 07Z645J3MPQR

Keahlian

Hard Skills: Pengembangan Aplikasi, C#, C++, CSS, Desain Grafis, Figma, Git, HTML, JavaScript, Desain Antarmuka Pengguna (UI), Desain UX, Desain Web, Integrasi API, HTML/CSS, Prototyping

Soft Skills : Adaptabilitas, Problem-solving, Decision-making, Communication, Kolaborasi, Manajemen waktu, Kreativitas, Kejujuran, Kerjasama Tim