



Felipe P. Vista IV







#### **Class Admin Matters**

# Grading

#### > Attendance

#### 5%

Name (Original Name)	User Email	Join Time	Leave Time	Duration (Minutes)
		4/12/2021 9:12	4/12/2021 10:14	62
		4/12/2021 9:12	4/12/2021 9:14	3
		4/12/2021 9:12	4/12/2021 9:14	3
		4/12/2021 9:12	4/12/2021 9:14	3
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		4/12/2021 9:12	4/12/2021 9:14	3
		4/12/2021 9:13	4/12/2021 9:13	1
		4/12/2021 9:13	4/12/2021 9:14	2
		4/12/2021 9:14	4/12/2021 9:14	1
		4/12/2021 9:14	4/12/2021 9:14	1
		4/12/2021 9:14	4/12/2021 10:14	60

#### **Bad ZOOM User Name (Absent)**

- ➤ Iphone → Not your name
- ➤ SiAko 202100001 → Wrong order
- ightharpoonup SiAko  $\rightarrow$  Name only
- $\triangleright$  202100001  $\rightarrow$  ID Num only

#### **ZOOM User Name (Present)**

- University ID Num\_Name
- ➤ 202100001 SiAko → GOOD (Present)

Name (Original Name)	User Email	Total Duration (Minutes)
		62
		63
		62
		62
		63
		62
		63



# **Class Admin Matters**



# Student Responsibilities

- ➤ Download/Install **ZOOM** app for online lecture
  - > Zoom profile must be your OASIS ID+name similar to OASIS
  - > Ex.: 202061234 YourName
- Regularly login and check on-line learning system for updates, notifications
  - https://ieilmsold.jbnu.ac.kr
  - ➤ Presentations & lecture videos will be uploaded after class
- > Regularly check Kakao Group Chat for class
  - > Everybody must have a Kakao talk account
  - Search & add account "botjok", introduce yourself and name of class ("Robotics"), then you will be added to the group chat

Introduction to

Robotics





Intro To Robotics

# **SENSORS**





- Classification of sensors
- Distance sensors

**Introduction to** 

**Robotics** 

- Cameras
- Other sensors
- Range, resolution, precision
- Nonlinearity





#### **Sensors**

### Sensors

- Make robot move specific distance at specific direction
  - Even using same motor(s) & just controlling them is very hard
  - (Small differences actual power output) + (wheel & motor characteristics)
    - + (surface unevenness) + (friction) → affect total dist & dir travelled
- Ex: Robot move to wall 1 m away & stop 20 cm in front of it
  - The robot must sense the wall and stop when it detects it is 20 cm away
- Sensor
  - Measure some aspect of the environment
  - Distance (cheap: infrared, ultrasound; expensive but accurate: lasers);
  - Images/ Videos for complex operations
- Computer in robot
  - Control actions of the robot based on sensor data









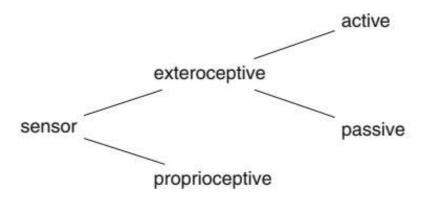
# Classification of Sensors

- General classification
  - Proprioceptive

Introduction to

Robotics

- Internal to robot itself. Ex: speedometer
- Exteroceptive
  - External to the robot. Ex: distance
- Exteroceptive sub-class
  - Active
    - Affects environment by usually emitting energy. Ex: sonar
  - Passive
    - Does not affect the environment. Ex: camera record light reflected
- Robots usually use exteroceptives
  - correct error due to proprioceptives; account for environmental changes







#### **Sensors**

- Classification of sensors
- Distance sensors
- Cameras
- Other sensors
- Range, resolution, precision
- Nonlinearity

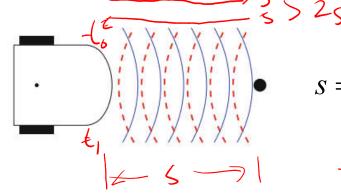






### **Distance Sensors**

- Robots usually use it for **measuring** its distance from an object
  - Active, transmit a signal then receive any reflected signals
- One way is measuring time send→ receive bounced signal



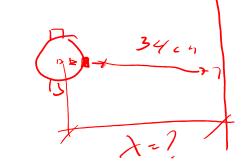
- Some low-cost sensors measure intensity of reflected signal
  - Intensity of signal decrease with distance
  - Disadvantage
    - factors affect intensity of returning signal (ex: object reflectivity)



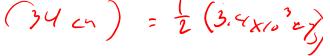


# **Ultrasound Distance Sensors**

- Sound whose frequency is **above** 20KHertz
  - Higher than highest freq detectable by human ear

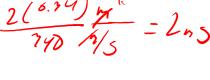


- Sound better than vision
  - At night and in water
  - Bats (navigating at night)
  - Ships/submarines (detect objects since sound travel better in water than air)
    - We can try by going to sea, then compare how far we see to how far we can hear
- Ex: Speed of sound in air is 340 m/s



- If object is 34 cm from robot, how long will it take for sound to travel?

$$s = \frac{1}{2}vt \rightarrow 0.34\text{m} = \frac{1}{2}(340 \text{ m/s})(t) \rightarrow 2\text{ms}$$



\*An electronic circuit can easily measure time in milliseconds.







# **Ultrasound Distance Sensors**

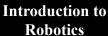
#### **Advantages**

- Not sensitive to:
  - Change in object color or light reflectivity; Light intensity of environment
- Relatively cheap & work outdoors (advantage)
  - Ex: short distances such as aid to parking

### **Disadvantages**

- Sensitive to:
  - Texture: fabric absorb some sound; wood/metal reflect almost all sounds
- Measurement is relatively slow
  - Speed of sound way lower than speed of light
- Cannot be focused to measure distance of a specific object







# **Infrared Proximity Sensors**

- Wavelength of IR light is longer than red light
  - w/c is longest wavelength our eyes can see
  - Invisible to naked eye, remote control for electronic devices (TV, AirCon...)
- Proximity sensors
  - Detect presence of object by measuring intensity of reflected light
  - Light intensity decrease with square of the distance from source

intensity 
$$\propto \frac{1}{distance^2}$$

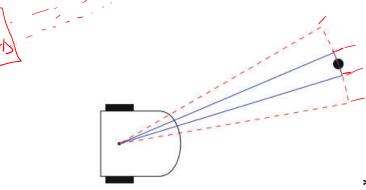
\* As distance from the light source increases, the intensity is equal to a value multiplied by  $1/d^2$ 

- Not very accurate, object reflectivity affects reflected intensity
  - Black object reflects less light compared to white object at same distance
  - Cannot distinguish bet black object & white object farther away
- Which is why it is called "proximity sensors"



# **Optical Distance Sensors**

- Recall: distance computed through elapsed time trans → receipt
  - Can be any type of light (ordinary or laser)
  - Laser\* is coherent;
    - Lasers for measuring distance usually use IR light, visible lights also
  - Advantage of lasers:
    - More powerful, can detect & measure long distances
    - Highly focused beam allow highly accurate measurement of angle to object



Beam width of laser light (solid) and non-coherent light (dashed)

\* light amplification by stimulated emission of radiation

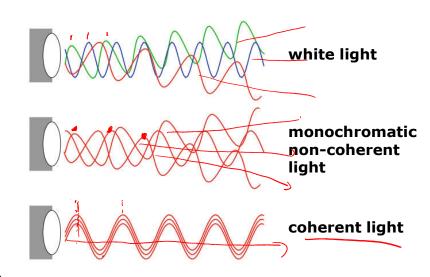






# **Optical Distance Sensors**

- White (sun, light bulb)
  - Many different colors (freqs)
  - Different times (phases)
  - Different directions
- Monochromatic (LEDs)
  - Of a single color
  - Non-coherent
    - Different phases & different directions
- Coherent (laser)
  - All waves of same freq & same phase\*
  - All energy concentrated in one beam



\* Same phase – each wave start at the same time



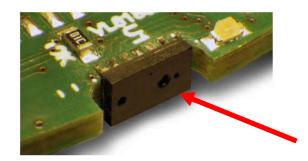


# **Optical Distance Sensors**

- Ex: Pulse of light transmitted from robot, reflects on an object & then received by sensor on a robot. How long will it take?
  - Speed of light in air: 3x108 m/s (3x1010 cm/s)
  - Distance of object: 30 cm (0.3 m)

$$\frac{(2)(30)}{3 \times 10^{10}} = \frac{2}{10^9} = 2 \times 10^{-9} = 0.002 ms$$

A very short time period but can be electronically measured.



Time of flight sensor on a 1.6mm thick circuit board (sensor in black)

- Triangulation
  - 2<sup>nd</sup> principle of distance measurement via light beam
  - Transmitter and receiver are at different locations

**Robotics** 



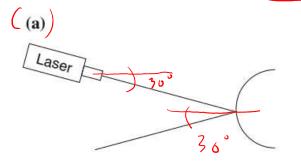
#### **Sensors**

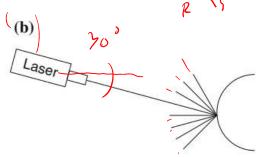
# Triangulating Sensors

- Light reflected depends on object it hits
- Narrow light beam bounce off shiny surface in narrow beam
  - Like laser (coherent) off a mirror
- Reflections
  - a) Specular reflection
    - Angle of reflection angle same as angle of incidence



• For rough surface, reflection scattered in all directions

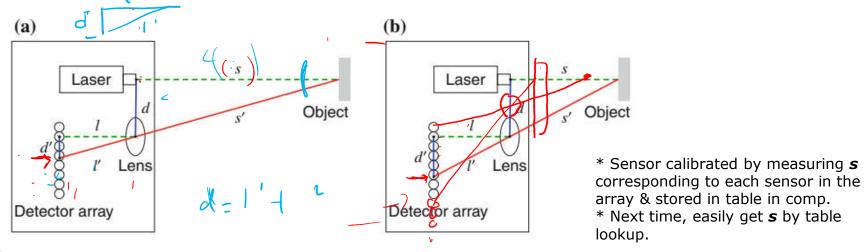






# **Triangulating Sensors**

- Simplified triangulating sensor on (a) far & (b) near objects
  - Lens: d distance from laser, sensor array: l distance behind the lens
  - Assuming diffuse, some light collected by lens and focused onto sensors
  - d inversely proportional to s
  - Triangles  $\Delta ll'd'$  and  $\Delta ss'd$  are similar, therefore  $\frac{s}{d} = \frac{l}{d'}$
  - l & d are fixed, compute s by measuring d'





#### **Sensors**



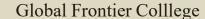
# **Triangulating Sensors**

- Design parameters affecting performance
  - Power of laser
  - Optical characteristics of lens
  - Number of sensors in array
  - Sensitivity of the sensors used



- Performance vs Cost (usual)
- Range & minimum measurable distance of object (main trade-off)
- To get very small s:
  - detector array size d' becomes very large > put limit on minimal distance
- To get shorter minimum distance
  - Increase dist bet laser emitter & detector array → will reduce range





#### **Sensors**



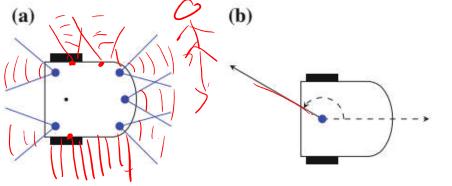
### Laser Scanners

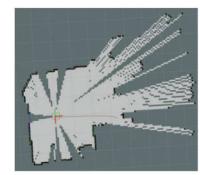
- a) With ultrasound or proximity sensors
  - Small number placed around robot to detect objects around its area
    - Robot approach/ avoid object but angle to object not measured accurately
  - With laser sensor
    - Beam width so small, large number needed to detect objects at any angle

#### b) Laser scanner

- Better design: Single laser sensor mounted on rotating shaft

• Full 360° can generate profile of objects in env





Map of environment from a laser scanner



#### **Sensors**

- Classification of sensors
- Distance sensors
- Cameras
- Other sensors
- Range, resolution, precision
- Nonlinearity



# Sensors



### Cameras

- Digital cameras in robotics
  - Widely used, more detailed info than just distance & angle to object(s)
  - Use charge-coupled device
    - Sense light waves
    - Return array of picture elements (or pixels)
- Characterized by
  - Number of pixels captured/frame
  - Content of the pixels
- Ex: A small camera in an educational robot
  - Capture 192 rows of 256 pixels each → for total of 49,152 pixels
    - Which is a very small picture
  - Smartphone cameras record images in **millions** of pixels









### Cameras

- Return values for each pixel
  - As black and white (1-bit per pixel) -
- [MAIN] .

ww

- Shades of **gray** (8-bits per pixel)
- Full color red-green-blue (RGB) (3 x 8 = 24 bits per pixel)
- Ex: A small 256 x 192 camera
  - about 50 kbyte for single grayscale image
  - 150 kbyte for a color image
- Mobile robot (such as self-driving car)
  - Several images/second
    - Movies & TV approximately 24 images/sec
  - Require large memory for storing & analyzing images



#### **Sensors**



### Cameras

- Field of view: *Important characteristic* 
  - What portion of sphere surrounding camera is captured in image?
  - Lens with narrow FOY
    - Small area w/ high resolution & little distortion
  - Lens with wide FOV
    - Large area w/ lower resolution & more distortion
- Omnidirectional camera
  - Most extreme case of distortion
  - Capture almost entire sphere surrounding it
- Cameras w/ wide FOV
  - Used by robots to analyze environment
    - For navigation, detect objects
    - Interact w/ people or other robots using visual properties (like color)

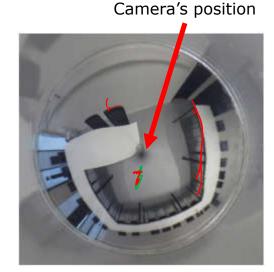


Image capture of Omnidirectional camera w/ 360 FOV





#### **Sensors**

### Cameras

- Robotics is not interested in array of "raw" pixels
  - But in identifying objects in the image
- Human eye & brain perform recognition tasks instantly
  - Driving
    - Identify other vehicles, pedestrians, traffic lights, obstacles
    - Then take appropriate actions
- Image processing:
  - *→* Sophisticated algorithms
  - Significant processing power
- Robots with cameras
  - More complex & expensive than educational robots





#### **Sensors**

- Classification of sensors
- Distance sensors
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#### **Sensors**

# **Other Sensors**



#### Touch sensor

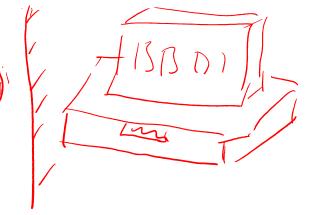
- Simplified distance sensor
- Measure only two values: distance to object is "0" or "> 0"
- Usually as safety method
  - Used in bottom of small room heaters, will only run if heater detect/touch floor; heater will automatically turn off if it topples/fall over
  - Will apply emergency brake in a mobile robot it is too close to a wall

#### Buttons & switches

- Direct user interaction with robot

### Microphone

- Robot can sense sound
- interpret voice commands via algorithms



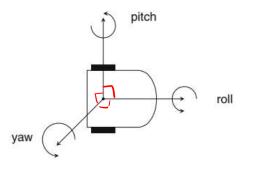


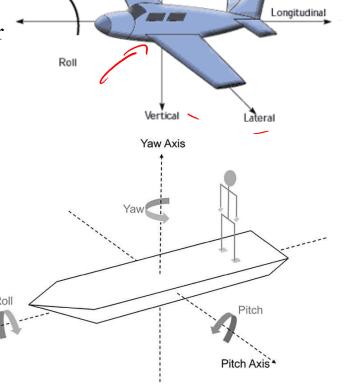
#### **Sensors**



# **Other Sensors**

- Accelerometer
  - Measure acceleration
  - Primarily the direction of gravitational force
    - cause acceleration of 9.8 m/s<sup>2</sup> to earth's center
- Three-axis accelerometer
  - Three perpendicular to each other
  - Allow measurement of robot's attitude:
    - Pitch
    - Yaw
    - Roll





Roll Axis

- 27 -





#### **Sensors**

- Classification of sensors
- Distance sensors
- Cameras
- Other sensors
- Range, resolution, precision
- Nonlinearity





#### **Sensors**

# Range

Extent of the set of values that sensor can measure

### Example:

- Infrared sensor:
  - Distance of 1cm ~ 30cm
- Laser
  - Larger range since focused power into narrow beam
- Distance sensor
  - Moving robot in a building: about 10m
  - Self-driving car: up to 100m







### Resolution

Smallest measurable change in sensor value

### Example:

- Distance sensor
  - One sensor returns distances in centimeters (1 cm, 2 cm, 3 cm, 4 cm...)
  - Better sensor is in hundredths of centimeters (4.00 cm, 4.01 cm, 4.02 cm...)
- Self-driving car
  - Resolution of centimeters is enough
    - We will not park 1 cm away from another car, or even 0.1 cm away
- Surgical Robot
  - Requires much higher resolution
  - Even a millimeter is critical when performing surgery







### Precision

### Consistency of the measurement

- Same quantity measured repeatedly gives the same result?

  - Very important
     Inconsistent measurements  $\rightarrow$  inconsistent decisions  $\frac{36.5}{4.5} = \frac{36.5}{4.5}$
- Self-driving car

Introduction to

Robotics

- Measure distance to nearest 10cm
- But successive measurements
  - Wide range i.e. 250 cm, 280 cm, 210 cm
- In maintaining fixed distance away from preceding vehicle
  - Speed-up or slow-down for no good reason aside to maintain distance
  - Making for an uncomfortable ride
  - Waste in energy





#### **Sensors**

### Precision

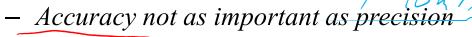
- High Resolution with Low Precision
  - Usual configuration
  - Resolution cannot be trusted
- Ex: A distance sensor
  - Return value in millimeters
  - Precision not really high: 4.7 cm 7.0 7.9 -7.5.0
  - Only values within the nearest centimeter or half-centimeter can be trusted



# Accuracy

Closeness of measurement to real-world quantity being measured

• In robotics



- Since sensors do not directly return physical quantity
- Physical quantity computed from measured electronic value (dist or speed)
- Calibrate sensor to get true physical quantity if consistent inaccuracy
- Ex:
  - Distance sensor using light or sound compute distance from time of flight of signal as:

$$s = \frac{vt}{2}$$

Since, sensor consistently returns value
 5cm too large, we revise formula to

$$s = \frac{vt}{2} - 5$$





#### **Sensors**

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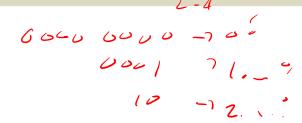


Robotics



#### **Sensors**

# Nonlinearity



- Sensors
  - Return electronic quantities (Volt or Amp) proportional to what is measured
    - Analog values **converted** to digital values
    - Ex: Proximity sensor return 8-bits of data (values of  $0 \sim 255$ , range of  $0 \sim 50$ )
- Calibration



- An 8-bit sensor can't return angles in  $0 \sim 360^{\circ}$  range at  $1^{\circ}$  resolution
- Computer must translate digital values to measurements of physical quantity
  - Discovering mapping for this translation is called calibration
- Best case: Linear-mapping and easy to compute
- Other case: Nonlinear mapping, use table or nonlinear function
- Table more efficient



- Entry lookup faster than compute function
- But large memory requirement





# Linear Sensors

Linear mapping: x = as + b

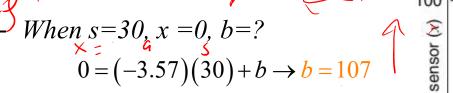
Introduction to

**Robotics** 

Where:  $\boldsymbol{x}$  is value returned by sensor,  $\boldsymbol{s}$  is distance of object from sensor, **a** is slope (constant) and **b** is intercept (slope) with sensor axis.

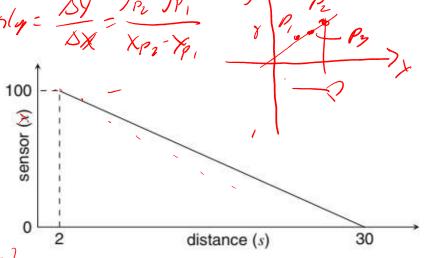
Ex: Sensor return 100 if object is 2 cm away, and 0 when 30 cm.

$$P_{1}(36)$$
  $\alpha = slope = \frac{\Delta x}{\Delta s} = \frac{0-100}{30-2} = -3.57$ 



- Therefore

$$\begin{cases} x = as + b \to \\ s = \frac{x - 107}{-3.57} = \frac{107 - x}{3.57} \end{cases}$$



Sensor value as linear function of distance

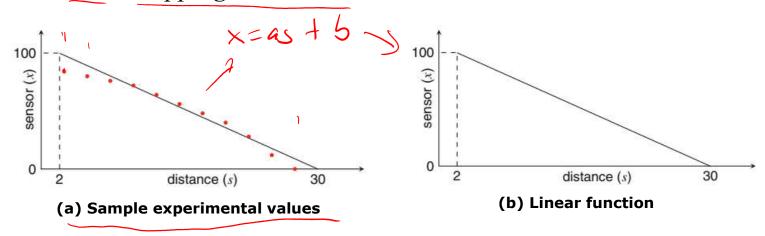


# **Mapping Linear Sensors**

Ex: Proximity sensor

Robotics

- (a) Linearity plot of raw measure values, with its (b) Linear function
- Function linear in the middle of range but nonlinear outside of it
  - Impossible to use linear func of sensor raw values to get distance of object
- Solution?
  - Create table mapping sensor values to distances





# **Mapping Linear Sensors**

- Table of real measurements with an educational robot
  - (s): Every 2 cms, for range  $2 cm \sim 18 cm$ 
    - Object cannot be detected at 20 cm
  - (x): sensor value for each distance -4+8
  - $(x_l)$ : value returned if linear fxn x = -2s + 48
    - We can see actual sensor values (x) is not that different from linear values ( $x_l$ )
    - Therefore, sounds good to use linear function
  - Best have entry for each possible returned sensor values
    - But need lots of memory, esp if range of values is much larger, i.e.: 12 bits  $(0 \sim 4095)$
- 18
   14
   12

   16
   18
   16

   14
   22
   20

   12
   26
   24

   10
   29
   28

   8
   32
   32

   6
   36
   36

   4
   41
   40

   2
   44
   44

 $\boldsymbol{\mathcal{X}}$ 

 $x_l$ 

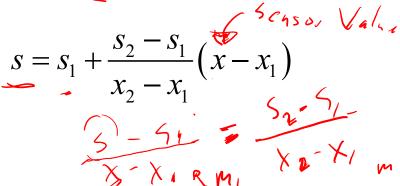
s(cm)

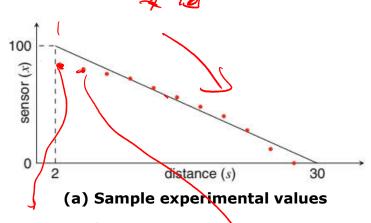
- Possible solution is take nearest value (x) to one returned by sensor
  - Ex: if measured value= $27 \rightarrow$  then mapping would give a distance (s) = 12

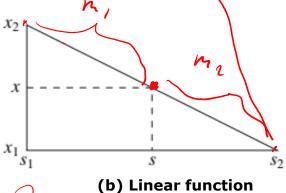


# **Mapping Linear Sensors**

- Better solution is to interpolate
  - Segments of curve are roughly linear (a)
    - but slopes change according to curve
  - Take relative distance on straight line between two points (b)
  - Given:  $s_1 \& s_2$  corresponding to sensor values  $x_1 \& x_2$ .
  - For value  $x_1 < x < x_2$ , distance s:











### **Robots & Their Applications**

# **Summary**

- Choice of sensors is critical in designing a robot
  - Designer must decide what needs to be measured
    - ➤ i.e.: distance, attitude, velocity, etc.
  - ➤ Then make trade-off's:
    - Finer reso, higher prec & accu always better but comes at a price
  - > Educational robots
    - > Price is of great concern but don't expect excellent performance
  - Algorithmic principles the same even if using high-quality sensors or not
- > Computer must be able to calibrate sensors
  - > If sensor is linear, slope & intercept determine the linear function
  - > If sensor is non-linear, a table or non-linear function must be used







# Thank you.