

# Programming Languages and Types

## Exercise 13

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### 1 Prelude

- Clarify typing variants
- Clarify **fix**
- Clarify parametric polymorphism
- Clarify Church-**Bool** in System- $\mathcal{F}$

## **2 Subtyping**

### **2.1 Algorithmic Subtyping**

### **2.2 Algorithmic Typing**

## **3 Object-Oriented Programming**

### **3.1 Core Features of OOP**

### **3.2 Featherweight Java**

## **4 Type Inference**

## **5 Curry-Howard Isomorphism**

## **6 Existential Types**