

# The Farsyte Toolkit

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## 1 Main Page

Documentation for the publicly exported interfaces to the libraries provided by the Farsyte Toolkit.

### A Note on Namespaces

All interfaces live within the `Farsyte` namespace, to avoid collisions with similarly named things defined elsewhere.

### Header File Overview

#### Farsyte::Utility "utility.h"

The `utility.h` header collects general utility code that is not associated with any of the larger packages within the toolkit project. This could be code that is shared across multiple packages (without an obvious owner), or it could be entire packages that are simply too small to warrant tracking as their own library.

#### Farsyte::Testing "testing.h"

The `testing.h` header provides declarations for the API for the library that is used to record test results in a form that allows an automated build system (currently the Bamboo continuous intergration system from Atlassian) to track testing results.

The `Testing` Library implements four classes:

- The **Oops** class is the base class for exceptions thrown within the `Testing` library representing failures of the library or failure to follow the requirements of the library when calling it.
- The **Test** class represents a single test, counting as one test when presenting counts of tests passed or failed. Tests may indicate one or more conditions that fail or were skipped, with supporting text, as well as errors occurring in the testing process. It is not uncommon for a `Test` to correspond to a single method name within a class, and for the code to test various aspects of the method in sequence. If two `Test` objects have the same test name and the same suite name, their results will be combined during reporting.
- The **Suite** class represents a collection of `Test` objects that are logically related; tests with the same Suite name are grouped together when reporting summaries of test results. It is not uncommon for a `Suite` to correspond to a single Class to be tested within a library. If two `Suite` objects have the same name, their results will be combined during reporting (even if they come from tests in quite different subprojects). Risks associated with this can be mitigated by assuring that class names are distinct between subprojects of a superproject, when tests are run across the entire superproject as a unit.
- The **Log** class corresponds to a single stream of test output produced by sequentially running a series test suites, each of which sequentially runs a series of test cases. Note that the `Log` class allows test programs to have multiple `Log` objects open at once, allowing a test program to pursue multiple test series in parallel if this is appropriate and useful.

#### Farsyte::Matrix "matrix.h"

Matrix math is provided as a generalized template for dense rectangular matrices, a derived template for working with column vectors, and a class representing a position in a three dimensional state space (such as distance north, east, and above the flagpole).

The `Matrix` Library implements two templates and one class:

- The **Matrix** class template supports dense rectangular matrices with any small positive integer number of rows and columns, containing data elements of any data type that supports the desired operations. This class currently provides class methods retrieving the dimensions of the matrix, and member methods providing the operations listed here. More operations will be added once I am happy with code quality, test coverage, and documentation for these operations:
  - Initialization
  - Addition
  - Difference
  - Negation
  - Transpose
- The **ColVec** class template is a proxy class providing the obvious API adjustments to use for column vectors, which are simply a one-column matrix. The API differences mainly involve not having to redundantly specify column numbers when working with a `ColVec` class.
- The **ThreeVec** class likewise provides for a three-element column vector such as might be used to represent a Position (north, east and above the flagpole), Velocity, Direction, and so on. The `ThreeVec` class adds the Cross Product operation, which is not provided for general `Matrix` and `Column Vector` objects.

## 2 Hierarchical Index

### 2.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

<a href="#">Farsyte::Testing::Log</a>	<a href="#">9</a>
<a href="#">Farsyte::Matrix::Matrix&lt; Nc, Nr, T &gt;</a>	<a href="#">12</a>
<a href="#">Farsyte::Matrix::Matrix&lt; 1, Nr, double &gt;</a>	<a href="#">12</a>
<a href="#">Farsyte::Matrix::ColVec&lt; 3, double &gt;</a>	<a href="#">4</a>
<a href="#">Farsyte::Matrix::ThreeVec</a>	<a href="#">32</a>
<a href="#">Farsyte::Matrix::Matrix&lt; 1, Nr, T &gt;</a>	<a href="#">12</a>
<a href="#">Farsyte::Matrix::ColVec&lt; Nr, T &gt;</a>	<a href="#">4</a>
<a href="#">Farsyte::Testing::Oops</a> ostringstream	<a href="#">23</a>
<a href="#">Farsyte::Testing::Test</a>	<a href="#">28</a>
<a href="#">Farsyte::Testing::Suite</a>	<a href="#">25</a>

## 3 Class Index

### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">Farsyte::Matrix::ColVec&lt; Nr, T &gt;</a> Column Vector Template	<a href="#">4</a>
<a href="#">Farsyte::Testing::Log</a> The Log Object	<a href="#">9</a>
<a href="#">Farsyte::Matrix::Matrix&lt; Nc, Nr, T &gt;</a> Matrix Template	<a href="#">12</a>
<a href="#">Farsyte::Testing::Oops</a> The Oops Object	<a href="#">23</a>
<a href="#">Farsyte::Testing::Suite</a> The Suite Object	<a href="#">25</a>
<a href="#">Farsyte::Testing::Test</a> The Test object	<a href="#">28</a>
<a href="#">Farsyte::Matrix::ThreeVec</a> ThreeVec Class	<a href="#">32</a>

## 4 File Index

### 4.1 File List

Here is a list of all documented files with brief descriptions:

<a href="#">matrix.h</a>	
Matrix Library Exported API	34
<a href="#">testing.h</a>	
Testing Library Exported API	40
<a href="#">utility.h</a>	
Testing Library Exported API	42

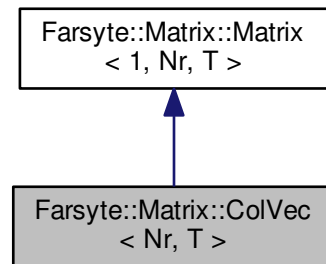
## 5 Class Documentation

### 5.1 Farsyte::Matrix::ColVec< Nr, T > Class Template Reference

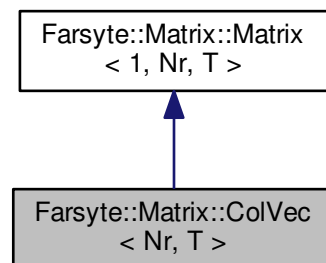
Column Vector Template.

```
#include <matrix.h>
```

Inheritance diagram for Farsyte::Matrix::ColVec< Nr, T >:



Collaboration diagram for Farsyte::Matrix::ColVec< Nr, T >:



## Public Types

- typedef [Matrix](#)< 1, Nr, T > [MatMe](#)  
*Typedef for matrix generalization.*
- typedef [MatMe::A](#) [A](#)  
*Typedef for array containing the data.*
- typedef [MatMe::C](#) [C](#)  
*Typedef for array containing one column of data.*

## Public Member Functions

- [ColVec](#) ([A](#) const &a)  
*Construct a Column Vector from a 2-D Array.*
- [ColVec](#) ([C](#) const &a)  
*Construct a Column Vector from a 1-D Array.*
- [ColVec](#) ([MatMe](#) const &c)  
*Duplicate an existing Column Vector.*
- T const & [operator\(\)](#) (int ri) const  
*[ColVec](#) Subscripting Operator.*
- T & [operator\(\)](#) (int ri)  
*[ColVec](#) Subscripting Operator.*

## Protected Member Functions

- T const & [sub](#) (int ri) const  
*[ColVec](#) Subscripting Implementation.*
- T & [sub](#) (int ri)  
*[ColVec](#) Subscripting Implementation.*

## Additional Inherited Members

## 5.1.1 Detailed Description

template<int Nr, typename T>class Farsyte::Matrix::ColVec< Nr, T >

Column Vector Template.

## Parameters

<i>Nr</i>	Number of rows in the vector.
<i>T</i>	Data type for each vector element.

This template implements a column vector of a compile-time determined size, containing elements of compile-time determined type.

Definition at line [390](#) of file [matrix.h](#).

### 5.1.2 Member Typedef Documentation

#### 5.1.2.1 `template<int Nr, typename T> typedef Matrix<1,Nr,T> Farsyte::Matrix::ColVec< Nr, T >::MatMe`

Typedef for matrix generalization.

Definition at line 397 of file [matrix.h](#).

### 5.1.3 Constructor & Destructor Documentation

#### 5.1.3.1 `template<int Nr, typename T> Farsyte::Matrix::ColVec< Nr, T >::ColVec ( A const & a ) [inline]`

Construct a Column Vector from a 2-D Array.

##### Parameters

<code>a</code>	An appropriately shaped object of the C++ array template type. This initializes the Column Vector data to contain values from the corresponding elements of the array provided.
----------------	---

Definition at line 441 of file [matrix.h](#).

```
00442      : MatMe (a)
00443      {
00444      }
```

#### 5.1.3.2 `template<int Nr, typename T> Farsyte::Matrix::ColVec< Nr, T >::ColVec ( C const & a ) [inline]`

Construct a Column Vector from a 1-D Array.

##### Parameters

<code>a</code>	An appropriately shaped object of the C++ array template type. This initializes the Column Vector data to contain values from the corresponding elements of the array provided.
----------------	---

Definition at line 451 of file [matrix.h](#).

```
00452      : MatMe (A{{a}})
00453      {
00454      }
```

#### 5.1.3.3 `template<int Nr, typename T> Farsyte::Matrix::ColVec< Nr, T >::ColVec ( MatMe const & c ) [inline]`

Duplicate an existing Column Vector.

##### Parameters

<code>c</code>	A column vector to duplicate. Initialize this column vector to be a duplicate of the one provided.
----------------	--

##### Note

Can be called with any appropriately dimensioned matrix.

Definition at line 461 of file [matrix.h](#).

```
00462      : MatMe (c)
00463      {
00464      }
```



## 5.1.4 Member Function Documentation

5.1.4.1 `template<int Nr, typename T> T const& Farsyte::Matrix::ColVec< Nr, T >::operator()( int ri ) const` `[inline]`

[ColVec](#) Subscripting Operator.

**Parameters**

<i>ri</i>	Row Index, in the range 1 to N inclusive.
-----------	---

**Returns**

read-only reference to the selected element.

**Note**

Fortran conventions for array subscripting.

Definition at line 471 of file [matrix.h](#).

```
00472      {
00473          return sub(ri);
00474      }
```

**5.1.4.2** `template<int Nr, typename T> T& Farsyte::Matrix::ColVec< Nr, T >::operator() ( int ri ) [inline]`

[ColVec](#) Subscripting Operator.

**Parameters**

<i>ri</i>	Row Index, in the range 1 to N inclusive.
-----------	---

**Returns**

modifiable reference to the selected element.

**Note**

Fortran conventions for array subscripting.

Definition at line 481 of file [matrix.h](#).

```
00482      {
00483          return sub(ri);
00484      }
```

**5.1.4.3** `template<int Nr, typename T> T const& Farsyte::Matrix::ColVec< Nr, T >::sub ( int ri ) const [inline], [protected]`

[ColVec](#) Subscripting Implementation.

**Parameters**

<i>ri</i>	Row Index, in the range 1 to N inclusive.
-----------	---

**Returns**

read-only reference to the selected element.

**Note**

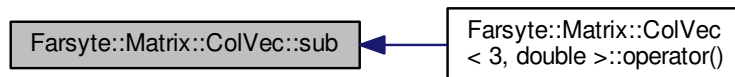
Fortran conventions for array subscripting.

Definition at line 414 of file [matrix.h](#).

Referenced by [Farsyte::Matrix::ColVec< 3, double >::operator\(\)](#).

```
00415     {
00416         return MatMe::sub(ri, 1);
00417     }
```

Here is the caller graph for this function:



5.1.4.4 `template<int Nr, typename T> T& Farsyte::Matrix::ColVec< Nr, T >::sub ( int ri ) [inline], [protected]`

[ColVec](#) Subscripting Implementation.

**Parameters**

<i>ri</i>	Row Index, in the range 1 to N inclusive.
-----------	---

**Returns**

modifiable reference to the selected element.

**Note**

Fortran conventions for array subscripting.

Definition at line 424 of file [matrix.h](#).

```
00425     {
00426         return MatMe::sub(ri, 1);
00427     }
```

The documentation for this class was generated from the following file:

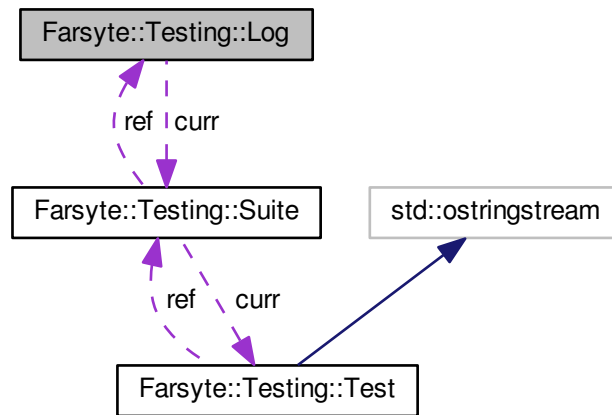
- [matrix.h](#)

**5.2 Farsyte::Testing::Log Class Reference**

The [Log](#) Object.

```
#include <testing.h>
```

Collaboration diagram for Farsyte::Testing::Log:



#### Public Member Functions

- [Log](#) (std::ostream &out, std::string const &name)  
*Log Constructor.*
- [~Log](#) ()  
*Log Destructor.*

#### Public Attributes

- std::ostream & [out](#)  
*Current output stream.*
- std::string const [name](#)  
*Name of the test log.*
- [Suite](#) \* [curr](#)  
*Currently active Suite, or NULL if none.*
- size\_t [suites](#)  
*Cumulative count of Suites.*
- size\_t [tests](#)  
*Cumulative count of Tests.*
- size\_t [failed\\_tests](#)  
*Cumulative count of Tests with at least one FAIL.*
- size\_t [skipped\\_tests](#)  
*Cumulative count of Tests with at least one SKIP.*
- size\_t [errored\\_tests](#)  
*Cumulative count of Tests with at least one ERROR.*
- size\_t [total\\_fails](#)

*Cumulative count of all FAIL reports.*

- `size_t total_skips`

*Cumulative count of all SKIP reports.*

- `size_t total_errors`

*Cumulative count of all ERROR reports.*

### 5.2.1 Detailed Description

The [Log](#) Object.

The [Log](#) object constructor writes XML text to the specified output stream to start a new log file. The destructor writes trailer data to finish the XML element opened at the top. [Test](#) programs create a [Log](#) object for each file they want to write, and may have several [Log](#) file objects open at the same time.

Definition at line 33 of file [testing.h](#).

### 5.2.2 Constructor & Destructor Documentation

#### 5.2.2.1 Farsyte::Testing::Log ( std::ostream & out, std::string const & name )

[Log](#) Constructor.

Parameters

<i>out</i>	- where to send the XML text.
<i>name</i>	- the name of the <a href="#">Log</a> . Writes XML header text to the output stream.

#### 5.2.2.2 Farsyte::Testing::Log::~~Log ( )

[Log](#) Destructor.

Writes XML trailer text to the output stream.

### 5.2.3 Member Data Documentation

#### 5.2.3.1 Suite\* Farsyte::Testing::Log::curr

Currently active [Suite](#), or NULL if none.

Definition at line 43 of file [testing.h](#).

#### 5.2.3.2 size\_t Farsyte::Testing::Log::errored\_tests

Cumulative count of Tests with at least one ERROR.

Definition at line 58 of file [testing.h](#).

#### 5.2.3.3 size\_t Farsyte::Testing::Log::failed\_tests

Cumulative count of Tests with at least one FAIL.

Definition at line 52 of file [testing.h](#).

#### 5.2.3.4 std::ostream& Farsyte::Testing::Log::out

Current output stream.

Definition at line 37 of file [testing.h](#).

#### 5.2.3.5 `size_t Farsyte::Testing::Log::skipped_tests`

Cumulative count of Tests with at least one SKIP.

Definition at line 55 of file [testing.h](#).

#### 5.2.3.6 `size_t Farsyte::Testing::Log::suites`

Cumulative count of Suites.

Definition at line 46 of file [testing.h](#).

#### 5.2.3.7 `size_t Farsyte::Testing::Log::tests`

Cumulative count of Tests.

Definition at line 49 of file [testing.h](#).

#### 5.2.3.8 `size_t Farsyte::Testing::Log::total_errors`

Cumulative count of all ERROR reports.

Definition at line 67 of file [testing.h](#).

#### 5.2.3.9 `size_t Farsyte::Testing::Log::total_fails`

Cumulative count of all FAIL reports.

Definition at line 61 of file [testing.h](#).

#### 5.2.3.10 `size_t Farsyte::Testing::Log::total_skips`

Cumulative count of all SKIP reports.

Definition at line 64 of file [testing.h](#).

The documentation for this class was generated from the following file:

- [testing.h](#)

## 5.3 `Farsyte::Matrix::Matrix< Nc, Nr, T >` Class Template Reference

[Matrix](#) Template.

```
#include <matrix.h>
```

### Public Types

- typedef T [value\\_type](#)  
*Typedef for type of matrix elements.*
- typedef T & [reference](#)  
*Reference to a matrix element.*
- typedef T const & [const\\_reference](#)  
*Const reference to a matrix element.*
- typedef T \* [pointer](#)

*Pointer to a matrix element.*

- typedef T const \* [const\\_pointer](#)

*Const pointer to a matrix element.*

- typedef std::array< T, Nr > [C](#)

*Typedef for array containing one column of the data.*

- typedef std::array< [C](#), Nc > [A](#)

*Typedef for array containing the data.*

#### Public Member Functions

- [Matrix](#) ()  
*Matrix Default Constructor.*
- [Matrix](#) (T const &d)  
*Matrix Diagonal Constructor.*
- [Matrix](#) ([A](#) const &a)  
*Matrix Construction from Array of Arrays.*
- [Matrix](#) ([Matrix](#) const &m)  
*Duplicate Matrix Construction.*
- T const & [operator](#)() (int ri, int ci) const  
*Matrix Subscripting Operator.*
- T & [operator](#)() (int ri, int ci)  
*Matrix Subscripting Operator.*
- bool [equals](#) ([Matrix](#) const &p) const  
*Matrix Equality Test.*
- [Matrix](#) & [increment\\_by](#) ([Matrix](#) const &p)  
*Matrix Increment operation.*
- [Matrix](#) & [operator+=](#) ([Matrix](#) const &p)  
*Matrix Increment operator.*
- [Matrix](#) & [decrement\\_by](#) ([Matrix](#) const &p)  
*Matrix Decrement operation.*
- [Matrix](#) & [operator-=](#) ([Matrix](#) const &p)  
*Matrix Decrement operator.*
- [Matrix](#) [negate](#) ()  
*Matrix Negate operation.*
- [Matrix](#)< Nr, Nc, T > [transpose](#) () const  
*Matrix Transpose operation.*

#### Static Public Member Functions

- static size\_t [rows](#) ()  
*Matrix rows.*
- static size\_t [cols](#) ()  
*Matrix columns.*
- static size\_t [size](#) ()  
*Matrix elements.*

### Protected Member Functions

- T const & [sub](#) (int ri, int ci) const  
*[Matrix](#) Subscripting Implementation.*
- T & [sub](#) (int ri, int ci)  
*[Matrix](#) Subscripting Implementation.*

### Protected Attributes

- [A data](#)  
*Storage for [Matrix](#) State.*

### 5.3.1 Detailed Description

template<int Nc, int Nr, typename T>class Farsyte::Matrix::Matrix< Nc, Nr, T >

[Matrix](#) Template.

#### Parameters

<i>Nc</i>	Number of columns in the matrix.
<i>Nr</i>	Number of rows in the matrix.
<i>T</i>	Data type for each matrix element.

This template implements rectangular matrices of a compile-time determined size, containing elements of compile-time determined type.

Definition at line [37](#) of file [matrix.h](#).

### 5.3.2 Member Typedef Documentation

5.3.2.1 template<int Nc, int Nr, typename T> typedef T const\* Farsyte::Matrix::Matrix< Nc, Nr, T >::const\_pointer

Const pointer to a matrix element.

Definition at line [54](#) of file [matrix.h](#).

5.3.2.2 template<int Nc, int Nr, typename T> typedef T const& Farsyte::Matrix::Matrix< Nc, Nr, T >::const\_reference

Const reference to a matrix element.

Definition at line [48](#) of file [matrix.h](#).

5.3.2.3 template<int Nc, int Nr, typename T> typedef T\* Farsyte::Matrix::Matrix< Nc, Nr, T >::pointer

Pointer to a matrix element.

Definition at line [51](#) of file [matrix.h](#).

5.3.2.4 template<int Nc, int Nr, typename T> typedef T& Farsyte::Matrix::Matrix< Nc, Nr, T >::reference

Reference to a matrix element.

Definition at line [45](#) of file [matrix.h](#).



#### 5.3.2.5 `template<int Nc, int Nr, typename T> typedef T Farsyte::Matrix::Matrix< Nc, Nr, T >::value_type`

Typedef for type of matrix elements.

Definition at line 42 of file [matrix.h](#).

### 5.3.3 Constructor & Destructor Documentation

#### 5.3.3.1 `template<int Nc, int Nr, typename T> Farsyte::Matrix::Matrix< Nc, Nr, T >::Matrix ( ) [inline]`

[Matrix](#) Default Constructor.

[Matrix](#) objects that are default-constructed are assured of having each element appropriately initialized.

Definition at line 126 of file [matrix.h](#).

```
00127         : data ()
00128     {
00129     }
```

#### 5.3.3.2 `template<int Nc, int Nr, typename T> Farsyte::Matrix::Matrix< Nc, Nr, T >::Matrix ( T const & d ) [inline]`

[Matrix](#) Diagonal Constructor.

##### Parameters

<i>d</i>	Value to copy into each diagonal element.
----------	---

Definition at line 134 of file [matrix.h](#).

```
00135         : data ()
00136     {
00137         for (size_t i = 1; (i <= Nr) && (i <= Nc); ++i)
00138             sub(i,i) = d;
00139     }
```

#### 5.3.3.3 `template<int Nc, int Nr, typename T> Farsyte::Matrix::Matrix< Nc, Nr, T >::Matrix ( A const & a ) [inline]`

[Matrix](#) Construction from Array of Arrays.

##### Parameters

<i>a</i>	Array to duplicate. This method is used by subclasses to provide value construction of Matrices using Arrays of Arrays of the appropriate dimensions.
----------	---

##### Note

Not a public interface: only classes within the class heirarchy below [Matrix](#) should be aware of the data organization within the [Matrix](#) object.

Definition at line 150 of file [matrix.h](#).

```
00151         : data (a)
00152     {
00153     }
```

#### 5.3.3.4 `template<int Nc, int Nr, typename T> Farsyte::Matrix::Matrix< Nc, Nr, T >::Matrix ( Matrix< Nc, Nr, T > const & m ) [inline]`

Duplicate [Matrix](#) Construction.

**Parameters**

<i>m</i>	<a href="#">Matrix</a> to duplicate. Initialize this matrix to duplicate the data contained in the provided matrix.
----------	---

Definition at line 160 of file [matrix.h](#).

```
00161         : data(m.data)
00162         {
00163         }
```

**5.3.4 Member Function Documentation**

**5.3.4.1** `template<int Nc, int Nr, typename T> static size_t Farsyte::Matrix::Matrix< Nc, Nr, T >::cols ( ) [inline], [static]`

[Matrix](#) columns.

**Returns**

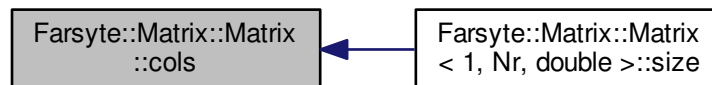
number of columns *Nc* in the matrix.

Definition at line 75 of file [matrix.h](#).

Referenced by [Farsyte::Matrix::Matrix< 1, Nr, double >::size\(\)](#).

```
00076     {
00077         return Nc;
00078     }
```

Here is the caller graph for this function:



**5.3.4.2** `template<int Nc, int Nr, typename T> Matrix& Farsyte::Matrix::Matrix< Nc, Nr, T >::decrement_by ( Matrix< Nc, Nr, T > const & p ) [inline]`

[Matrix](#) Decrement operation.

**Parameters**

<i>p</i>	<a href="#">Matrix</a> of decrement values.
----------	---

**Returns**

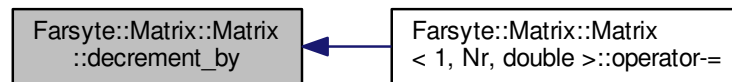
this matrix, after decrementing. Each element of this matrix is decremented by the value of the corresponding element of the provided matrix.

Definition at line 234 of file [matrix.h](#).

Referenced by [Farsyte::Matrix::Matrix< 1, Nr, double >::operator-=\(\)](#).

```
00235     {
00236         for (int ci = 1; ci <= Nc; ++ci)
00237             for (int ri = 1; ri <= Nr; ++ri)
00238                 sub(ri,ci) -= p.sub(ri,ci);
00239         return *this;
00240     }
```

Here is the caller graph for this function:



**5.3.4.3** `template<int Nc, int Nr, typename T> bool Farsyte::Matrix::Matrix< Nc, Nr, T >::equals ( Matrix< Nc, Nr, T > const & p ) const` `[inline]`

[Matrix](#) Equality Test.

Parameters

<i>p</i>	<a href="#">Matrix</a> to compare.
----------	------------------------------------

Returns

true if all elements compare equal, else false.

Definition at line 191 of file [matrix.h](#).

```
00192     {
00193         for (int ci = 1; ci <= Nc; ++ci)
00194             for (int ri = 1; ri <= Nr; ++ri)
00195                 if (sub(ri,ci) != p.sub(ri,ci))
00196                     return false;
00197         return true;
00198     }
```

**5.3.4.4** `template<int Nc, int Nr, typename T> Matrix& Farsyte::Matrix::Matrix< Nc, Nr, T >::increment_by ( Matrix< Nc, Nr, T > const & p )` `[inline]`

[Matrix](#) Increment operation.

Parameters

$p$	Matrix of increment values.
-----	-----------------------------

#### Returns

this matrix, after incrementing. Each element of this matrix is incremented by the value of the corresponding element of the provided matrix.

Definition at line 207 of file [matrix.h](#).

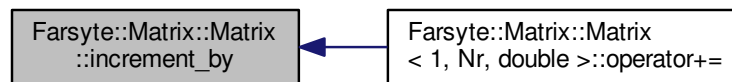
Referenced by [Farsyte::Matrix::Matrix< 1, Nr, double >::operator+=\(\)](#).

```

00208     {
00209         for (int ci = 1; ci <= Nc; ++ci)
00210             for (int ri = 1; ri <= Nr; ++ri)
00211                 sub(ri,ci) += p.sub(ri,ci);
00212         return *this;
00213     }

```

Here is the caller graph for this function:



**5.3.4.5** `template<int Nc, int Nr, typename T> Matrix Farsyte::Matrix::Matrix< Nc, Nr, T >::negate ( ) [inline]`

[Matrix](#) Negate operation.

#### Returns

self after negating elements.

Definition at line 257 of file [matrix.h](#).

```

00258     {
00259         for (int ci = 1; ci <= Nc; ++ci)
00260             for (int ri = 1; ri <= Nr; ++ri)
00261                 sub(ri,ci) = -sub(ri,ci);
00262         return *this;
00263     }

```

**5.3.4.6** `template<int Nc, int Nr, typename T> T const& Farsyte::Matrix::Matrix< Nc, Nr, T >::operator()( int ri, int ci ) const [inline]`

[Matrix](#) Subscripting Operator.

## Parameters

<i>ri</i>	Row Index, in the range 1 to Nr inclusive.
<i>ci</i>	Column Index, in the range 1 to Nc inclusive.

## Returns

read-only reference to the selected element.

## Note

Fortran conventions for array subscripting.

Definition at line 171 of file [matrix.h](#).

```
00172     {
00173         return sub(ri, ci);
00174     }
```

**5.3.4.7** `template<int Nc, int Nr, typename T> T& Farsyte::Matrix::Matrix< Nc, Nr, T >::operator() ( int ri, int ci )`  
`[inline]`

[Matrix](#) Subscripting Operator.

## Parameters

<i>ri</i>	Row Index, in the range 1 to Nr inclusive.
<i>ci</i>	Column Index, in the range 1 to Nc inclusive.

## Returns

modifiable reference to the selected element.

## Note

Fortran conventions for array subscripting.

Definition at line 182 of file [matrix.h](#).

```
00183     {
00184         return sub(ri, ci);
00185     }
```

**5.3.4.8** `template<int Nc, int Nr, typename T> Matrix& Farsyte::Matrix::Matrix< Nc, Nr, T >::operator+=( Matrix< Nc, Nr, T > const & p )` `[inline]`

[Matrix](#) Increment operator.

## Parameters

<i>p</i>	<a href="#">Matrix</a> of increment values.
----------	---

**Returns**

this matrix, after incrementing. Each element of this matrix is incremented by the value of the corresponding element of the provided matrix.

Definition at line 222 of file [matrix.h](#).

```
00223     {
00224         return increment_by(p);
00225     }
```

**5.3.4.9** `template<int Nc, int Nr, typename T> Matrix& Farsyte::Matrix::Matrix< Nc, Nr, T >::operator=( Matrix< Nc, Nr, T > const & p ) [inline]`

[Matrix](#) Decrement operator.

**Parameters**

<i>p</i>	<a href="#">Matrix</a> of decrement values.
----------	---

**Returns**

this matrix, after decrementing. Each element of this matrix is decremented by the value of the corresponding element of the provided matrix.

Definition at line 249 of file [matrix.h](#).

```
00250     {
00251         return decrement_by(p);
00252     }
```

**5.3.4.10** `template<int Nc, int Nr, typename T> static size_t Farsyte::Matrix::Matrix< Nc, Nr, T >::rows ( ) [inline], [static]`

[Matrix](#) rows.

**Returns**

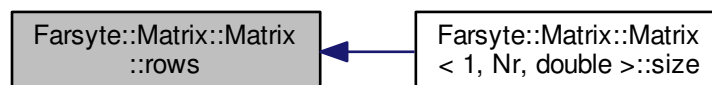
number of rows  $N_r$  in the matrix.

Definition at line 67 of file [matrix.h](#).

Referenced by [Farsyte::Matrix::Matrix< 1, Nr, double >::size\(\)](#).

```
00068     {
00069         return Nr;
00070     }
```

Here is the caller graph for this function:



5.3.4.11 `template<int Nc, int Nr, typename T> static size_t Farsyte::Matrix::Matrix< Nc, Nr, T >::size ( ) [inline], [static]`

[Matrix](#) elements.

#### Returns

number of elements  $N_r * N_c$  in the matrix.

Definition at line 83 of file [matrix.h](#).

```
00084     {
00085         return rows() * cols();
00086     }
```

5.3.4.12 `template<int Nc, int Nr, typename T> T const& Farsyte::Matrix::Matrix< Nc, Nr, T >::sub ( int ri, int ci ) const [inline], [protected]`

[Matrix](#) Subscripting Implementation.

#### Parameters

<i>ri</i>	Row Index, ranging from 1 to Nr inclusive.
<i>ci</i>	Column Index, ranging from 1 to Nc inclusive.

#### Returns

a read-only reference to the selected element.

#### Note

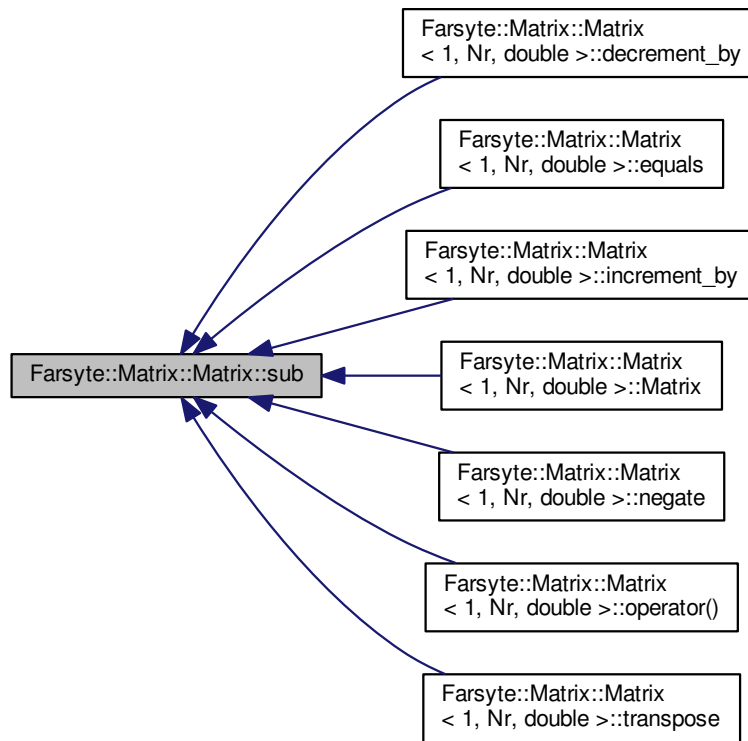
Fortran conventions for array subscripting.

Definition at line 96 of file [matrix.h](#).

Referenced by [Farsyte::Matrix::Matrix< 1, Nr, double >::decrement\\_by\(\)](#), [Farsyte::Matrix::Matrix< 1, Nr, double >::equals\(\)](#), [Farsyte::Matrix::Matrix< 1, Nr, double >::increment\\_by\(\)](#), [Farsyte::Matrix::Matrix< 1, Nr, double >::Matrix\(\)](#), [Farsyte::Matrix::Matrix< 1, Nr, double >::negate\(\)](#), [Farsyte::Matrix::Matrix< 1, Nr, double >::operator\(\)](#), and [Farsyte::Matrix::Matrix< 1, Nr, double >::transpose\(\)](#).

```
00097     {
00098     #ifdef RANGE_CHECKER
00099         RANGE_CHECKER(1, ci, Nc);
00100         RANGE_CHECKER(1, ri, Nr);
00101     #endif
00102         return data[ci-1][ri-1];
00103     }
```

Here is the caller graph for this function:



**5.3.4.13** `template<int Nc, int Nr, typename T> T& Farsyte::Matrix::Matrix< Nc, Nr, T >::sub ( int ri, int ci ) [inline], [protected]`

[Matrix](#) Subscripting Implementation.

#### Parameters

<i>ri</i>	Row Index, ranging from 1 to Nr inclusive.
<i>ci</i>	Column Index, ranging from 1 to Nc inclusive.

#### Returns

a writable reference to the selected element.

#### Note

Fortran conventions for array subscripting.

Definition at line 111 of file [matrix.h](#).

```

00112     {
00113 #ifdef RANGE_CHECKER

```



```

00114         RANGE_CHECKER(1, ci, Nc);
00115         RANGE_CHECKER(1, ri, Nr);
00116 #endif
00117         return data[ci-1][ri-1];
00118     }

```

**5.3.4.14** `template<int Nc, int Nr, typename T> Matrix<Nr,Nc,T> Farsyte::Matrix::Matrix< Nc, Nr, T >::transpose ( ) const`  
`[inline]`

**Matrix** Transpose operation.

#### Returns

transposed matrix.

Definition at line 269 of file `matrix.h`.

```

00270     {
00271         Matrix<Nr,Nc,T> R;
00272         for (int ci = 1; ci <= Nc; ++ci)
00273             for (int ri = 1; ri <= Nr; ++ri)
00274                 R(ci,ri) = sub(ri,ci);
00275         return R;
00276     }

```

### 5.3.5 Member Data Documentation

**5.3.5.1** `template<int Nc, int Nr, typename T> A Farsyte::Matrix::Matrix< Nc, Nr, T >::data` `[protected]`

Storage for **Matrix** State.

Definition at line 280 of file `matrix.h`.

Referenced by `Farsyte::Matrix::Matrix< 1, Nr, double >::sub()`.

The documentation for this class was generated from the following file:

- `matrix.h`

## 5.4 Farsyte::Testing::Oops Class Reference

The **Oops** Object.

```
#include <testing.h>
```

#### Public Member Functions

- **Oops** (std::string f, int l, std::string c)  
*Create a new Oops object.*
- virtual std::ostream & **print** (std::ostream &s) const  
*Print exception details to output stream.*
- virtual void **cancel** () const  
*Cancel exception printing.*
- virtual **~Oops** ()  
*Object Destructor.*

## Public Attributes

- `std::string file`  
*source file name.*
- `int line`  
*source line number.*
- `std::string cond`  
*one-line failed condition text*
- `bool pend`  
*true if not yet dealt with*

### 5.4.1 Detailed Description

The `Oops` Object.

Base class for Exception heirarchy for the Testing library. Errors in the Testing library or in the way test code uses the testing library MAY be reported by throwing an object of a class derived from `Oops`.

Definition at line 258 of file `testing.h`.

### 5.4.2 Constructor & Destructor Documentation

#### 5.4.2.1 `Farsyte::Testing::Oops::Oops ( std::string f, int l, std::string c )`

Create a new `Oops` object.

##### Parameters

<code>f</code>	- source file name.
<code>l</code>	- source line number.
<code>c</code>	- condition that was violated.

#### 5.4.2.2 `virtual Farsyte::Testing::Oops::~~Oops ( ) [virtual]`

Object Destructor.

If the object has not been printed (or cancelled), prints the exception details to the standard error output. All resources owned by the object are released.

### 5.4.3 Member Function Documentation

#### 5.4.3.1 `virtual void Farsyte::Testing::Oops::cancel ( ) const [virtual]`

Cancel exception printing.

This method simply marks the object as having been printed, without the overhead of actually printing the details.

#### 5.4.3.2 `virtual std::ostream& Farsyte::Testing::Oops::print ( std::ostream & s ) const [virtual]`

Print exception details to output stream.

## Parameters

<code>s</code>	what stream gets the output text.
----------------	-----------------------------------

## Returns

the stream after sending the text. This method produces all available details from this exception object onto the specified output stream (and marks the object as having been printed).

## 5.4.4 Member Data Documentation

5.4.4.1 `std::string Farsyte::Testing::Oops::file`

source file name.

Definition at line 260 of file [testing.h](#).

5.4.4.2 `int Farsyte::Testing::Oops::line`

source line number.

Definition at line 261 of file [testing.h](#).

The documentation for this class was generated from the following file:

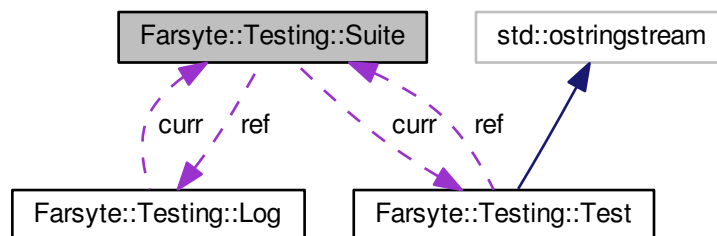
- [testing.h](#)

## 5.5 Farsyte::Testing::Suite Class Reference

The [Suite](#) Object.

```
#include <testing.h>
```

Collaboration diagram for Farsyte::Testing::Suite:



## Public Member Functions

- [Suite](#) ([Log](#) &[ref](#), `std::string const &name`)  
Construct a new [Suite](#) object.

- [~Suite \(\)](#)  
*Suite Destructor.*

#### Public Attributes

- [Log & ref](#)  
*Test Log associated with this Suite.*
- `std::string const name`  
*Name of the test suite.*
- `Test * curr`  
*Currently active Test, or NULL if none.*
- `size_t tests`  
*Count of tests within this suite.*
- `size_t failed_tests`  
*Cumulative count of Tests with at least one FAIL.*
- `size_t skipped_tests`  
*Cumulative count of Tests with at least one SKIP.*
- `size_t errored_tests`  
*Cumulative count of Tests with at least one ERROR.*
- `size_t total_fails`  
*Cumulative count of all FAIL reports.*
- `size_t total_skips`  
*Cumulative count of all SKIP reports.*
- `size_t total_errors`  
*Cumulative count of all ERROR reports.*

#### 5.5.1 Detailed Description

The [Suite](#) Object.

The [Suite](#) object constructor writes appropriate opening text to the XML output stream. The destructor writes appropriate text to the XML stream to close the XML element corresponding to the suite. It is an error to construct a [Suite](#) object for a [Log](#) that currently has an active [Suite](#) object; be sure that each [Suite](#) object goes out of scope before the next one is constructed.

Definition at line 92 of file [testing.h](#).

#### 5.5.2 Constructor & Destructor Documentation

##### 5.5.2.1 Farsyte::Testing::Suite::Suite ( [Log & ref](#), `std::string const & name` )

Construct a new [Suite](#) object.

#### Parameters

<i>ref</i>	- <a href="#">Log</a> that contains this <a href="#">Suite</a> .
------------	--

<i>name</i>	- what to call this <a href="#">Suite</a> . Generates appropriate header text to the XML text output stream to start a new suite. May throw an exception if there is already an existing <a href="#">Suite</a> associated with the specified <a href="#">Log</a> .
-------------	--

#### 5.5.2.2 Farsyte::Testing::Suite::~Suite ( )

[Suite](#) Destructor.

Generates an appropriate trailer to the XML text output stream to close the [Suite](#). May throw an exception if it appears that this is not the current [Suite](#) associated with the [Log](#).

### 5.5.3 Member Data Documentation

#### 5.5.3.1 Test\* Farsyte::Testing::Suite::curr

Currently active [Test](#), or NULL if none.

Definition at line 102 of file [testing.h](#).

#### 5.5.3.2 size\_t Farsyte::Testing::Suite::errored\_tests

Cumulative count of Tests with at least one ERROR.

Definition at line 114 of file [testing.h](#).

#### 5.5.3.3 size\_t Farsyte::Testing::Suite::failed\_tests

Cumulative count of Tests with at least one FAIL.

Definition at line 108 of file [testing.h](#).

#### 5.5.3.4 Log& Farsyte::Testing::Suite::ref

[Test Log](#) associated with this [Suite](#).

Definition at line 96 of file [testing.h](#).

#### 5.5.3.5 size\_t Farsyte::Testing::Suite::skipped\_tests

Cumulative count of Tests with at least one SKIP.

Definition at line 111 of file [testing.h](#).

#### 5.5.3.6 size\_t Farsyte::Testing::Suite::tests

Count of tests within this suite.

Definition at line 105 of file [testing.h](#).

#### 5.5.3.7 size\_t Farsyte::Testing::Suite::total\_errors

Cumulative count of all ERROR reports.

Definition at line 123 of file [testing.h](#).

#### 5.5.3.8 size\_t Farsyte::Testing::Suite::total\_fails

Cumulative count of all FAIL reports.

Definition at line 117 of file [testing.h](#).

#### 5.5.3.9 `size_t Farsyte::Testing::Suite::total_skips`

Cumulative count of all SKIP reports.

Definition at line 120 of file [testing.h](#).

The documentation for this class was generated from the following file:

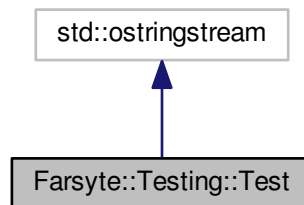
- [testing.h](#)

## 5.6 Farsyte::Testing::Test Class Reference

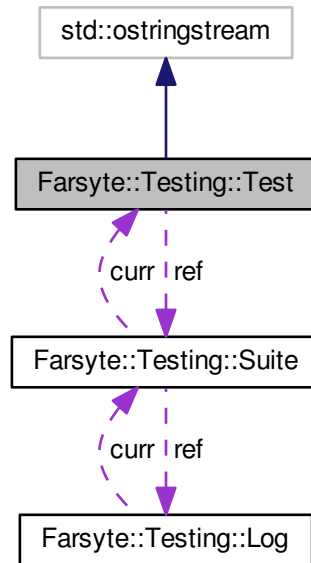
The [Test](#) object.

```
#include <testing.h>
```

Inheritance diagram for Farsyte::Testing::Test:



Collaboration diagram for Farsyte::Testing::Test:



#### Public Member Functions

- [Test](#) ([Suite](#) &[ref](#), std::string const &[name](#))  
*Construct a new [Test](#) object.*
- void [fail](#) (std::string const &cond)  
*Register a [Test](#) FAIL.*
- void [skip](#) (std::string const &cond)  
*Register a [Test](#) SKIP.*
- void [error](#) (std::string const &cond)  
*Register a [Test](#) ERROR.*
- void [pass](#) (std::string const &cond)  
*Register a [Test](#) PASS.*
- [~Test](#) ()  
*[Suite](#) Destructor.*

#### Public Attributes

- [Suite](#) & [ref](#)  
*[Test](#) [Suite](#) associated with this [Test](#).*
- std::string const [name](#)  
*Name of the test case.*
- size\_t [fails](#)

- number of FAIL reports for this test.*
  - size\_t [skips](#)
*number of SKIP reports for this test.*
  - size\_t [errors](#)
*number of ERROR reports for this test.*

### 5.6.1 Detailed Description

The [Test](#) object.

Derived from Output String Stream.

The [Test](#) object constructor writes appropriate opening text to the XML file associated with the [Suite](#). The destructor writes appropriate text to the XML file to close the XML element corresponding to the test. Methods on [Test](#) objects are available for reporting test conditions that are skipped, test conditions that fail, and errors encountered during testing. It is an error to construct a [Test](#) object for a [Suite](#) that currently has an active [Test](#) object. Be sure that each [Test](#) object goes out of scope before the next one is constructed.

Data sent to this object using the << operator will be formatted appropriately and displayed by Bamboo as supporting text in appropriate reporting conditions.

Definition at line 163 of file [testing.h](#).

### 5.6.2 Constructor & Destructor Documentation

#### 5.6.2.1 Farsyte::Testing::Test::Test ( Suite & ref, std::string const & name )

Construct a new [Test](#) object.

Parameters

<i>ref</i>	- <a href="#">Suite</a> that contains this <a href="#">Test</a> .
<i>name</i>	- what to call this <a href="#">Test</a> . Generates appropriate header text to the XML text output stream to start a new <a href="#">Test</a> . May throw an exception if there is already an existing <a href="#">Test</a> associated with the specified <a href="#">Suite</a> .

#### 5.6.2.2 Farsyte::Testing::Test::~~Test ( )

[Suite](#) Destructor.

Generates an appropriate trailer to the XML text output stream to close the [Test](#). May throw an exception if it appears that this is not the current [Test](#) associated with the [Suite](#).

Any text sent to the [Test](#) object using the C++ << operator that was not used in a FAIL, SKIP, or ERROR report will be attached to the test as supporting text.

### 5.6.3 Member Function Documentation

#### 5.6.3.1 void Farsyte::Testing::Test::error ( std::string const & cond )

Register a [Test](#) ERROR.



## Parameters

<i>cond</i>	– one-line description of the error.
-------------	--------------------------------------

Sends text to the XML log indicating that a test has encountered a testing error, as described in the parameter string. Any accumulated text sent to the [Test](#) object with the C++ << operator will be included in the ERROR object as supporting text.

5.6.3.2 void Farsyte::Testing::Test::fail ( std::string const & *cond* )

Register a [Test](#) FAIL.

## Parameters

<i>cond</i>	– one-line description of failed condition.
-------------	---

Sends text to the XML log indicating that a test condition has failed, as described in the parameter string. Any accumulated text sent to the [Test](#) object with the C++ << operator will be included in the FAIL object as supporting text.

5.6.3.3 void Farsyte::Testing::Test::pass ( std::string const & *cond* )

Register a [Test](#) PASS.

## Parameters

<i>cond</i>	– one-line description of passed condition.
-------------	---

Mark that a test condition has PASSED. There is no XML output for Bamboo in this case. The purpose of this call is to correctly associate any supporting text sent to the [Test](#) object with this PASSING condition rather than including it in a subsequent fail, skip, or error.

5.6.3.4 void Farsyte::Testing::Test::skip ( std::string const & *cond* )

Register a [Test](#) SKIP.

## Parameters

<i>cond</i>	– one-line description of skipped condition.
-------------	--

Sends text to the XML log indicating that a test condition has been skipped, as described in the parameter string. Any accumulated text sent to the [Test](#) object with the C++ << operator will be included in the SKIP object as supporting text.

## 5.6.4 Member Data Documentation

## 5.6.4.1 size\_t Farsyte::Testing::Test::errors

number of ERROR reports for this test.

Definition at line 180 of file [testing.h](#).

## 5.6.4.2 size\_t Farsyte::Testing::Test::fails

number of FAIL reports for this test.

Definition at line 174 of file [testing.h](#).

## 5.6.4.3 Suite&amp; Farsyte::Testing::Test::ref

[Test Suite](#) associated with this [Test](#).

Definition at line 168 of file [testing.h](#).

#### 5.6.4.4 `size_t Farsyte::Testing::Test::skips`

number of SKIP reports for this test.

Definition at line 177 of file [testing.h](#).

The documentation for this class was generated from the following file:

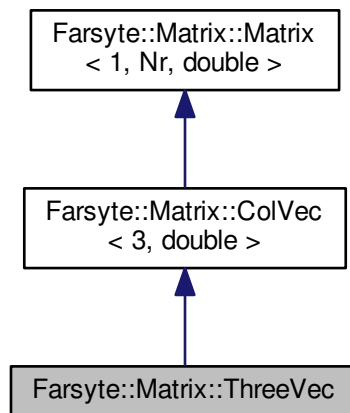
- [testing.h](#)

## 5.7 Farsyte::Matrix::ThreeVec Class Reference

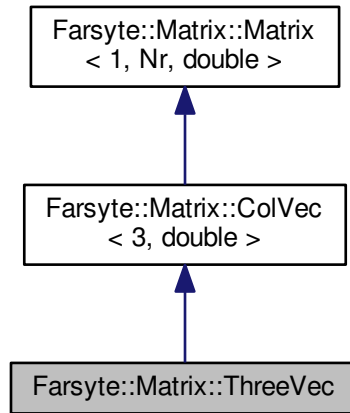
[ThreeVec](#) Class.

```
#include <matrix.h>
```

Inheritance diagram for Farsyte::Matrix::ThreeVec:



Collaboration diagram for Farsyte::Matrix::ThreeVec:



#### Public Member Functions

- [ThreeVec](#) ()  
*ThreeVec Default Constructor.*
- [ThreeVec](#) (double x, double y, double z)  
*ThreeVec Constructor for Given Coefficients.*
- [ThreeVec](#) (MatMe const &p)  
*Duplicate Constructor for ThreeVec.*

#### Protected Types

- typedef [ColVec](#)< 3, double > [ColMe](#)  
*Typedef for ColVec generalization.*
- typedef [ColMe::MatMe](#) [MatMe](#)  
*Typedef for Matrix generalization.*
- typedef [ColMe::C](#) [C](#)  
*Typedef for 1-D array containing the data.*

#### Additional Inherited Members

##### 5.7.1 Detailed Description

[ThreeVec](#) Class.

This class implements a representation of a [ThreeVec](#) (more precisely a change in position), expressed as a column vector of three double precision components.

Definition at line 495 of file [matrix.h](#).

### 5.7.2 Member Typedef Documentation

#### 5.7.2.1 `typedef ColMe::MatMe Farsyte::Matrix::ThreeVec::MatMe` [protected]

Typedef for [Matrix](#) generalization.

Definition at line 503 of file [matrix.h](#).

### 5.7.3 Constructor & Destructor Documentation

#### 5.7.3.1 `Farsyte::Matrix::ThreeVec::ThreeVec ( )`

[ThreeVec](#) Default Constructor.

This class assures that all [ThreeVec](#) objects are initialized to zero when they are constructed, if no initial value is specified via a different constructor.

#### 5.7.3.2 `Farsyte::Matrix::ThreeVec::ThreeVec ( double x, double y, double z )`

[ThreeVec](#) Constructor for Given Coefficients.

Parameters

<i>x</i>	X coefficient for position.
<i>y</i>	Y coefficient for position.
<i>z</i>	Z coefficient for position. Initializes this position to contain the specified coefficients for location along each of the three axes.

#### 5.7.3.3 `Farsyte::Matrix::ThreeVec::ThreeVec ( MatMe const & p )`

Duplicate Constructor for [ThreeVec](#).

Parameters

<i>p</i>	<a href="#">ThreeVec</a> to duplicate. Initializes this position to contain a duplicate of the provided position.
----------	---

Note

Can be called with any appropriately dimensioned matrix.

The documentation for this class was generated from the following file:

- [matrix.h](#)

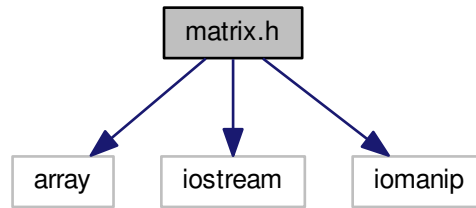
## 6 File Documentation

### 6.1 `matrix.h` File Reference

Matrix Library Exported API.

```
#include <array>
#include <iostream>
#include <iomanip>
```

Include dependency graph for matrix.h:



## Classes

- class [Farsyte::Matrix::Matrix< Nc, Nr, T >](#)  
*Matrix Template.*
- class [Farsyte::Matrix::ColVec< Nr, T >](#)  
*Column Vector Template.*
- class [Farsyte::Matrix::ThreeVec](#)  
*ThreeVec Class.*

## Functions

- `template<int Nc, int Nr, typename T >`  
`bool Farsyte::Matrix::operator== (Matrix< Nc, Nr, T > const &L, Matrix< Nc, Nr, T > const &R)`  
*Equality Operator for Matrix-based Classes.*
- `template<int Nc, int Nr, typename T >`  
`bool Farsyte::Matrix::operator!= (Matrix< Nc, Nr, T > const &L, Matrix< Nc, Nr, T > const &R)`  
*Inequality Operator for Matrix-based Classes.*
- `template<int Nc, int Nr, typename T >`  
`Matrix< Nc, Nr, T > Farsyte::Matrix::operator+ (Matrix< Nc, Nr, T > L, Matrix< Nc, Nr, T > const &R)`  
*Addition Operator for Matrix-based Classes.*
- `template<int Nc, int Nr, typename T >`  
`Matrix< Nc, Nr, T > Farsyte::Matrix::operator- (Matrix< Nc, Nr, T > L, Matrix< Nc, Nr, T > const &R)`  
*Addition Operator for Matrix-based Classes.*
- `template<int Nc, int Nr, typename T >`  
`Matrix< Nc, Nr, T > Farsyte::Matrix::operator- (Matrix< Nc, Nr, T > R)`  
*Negation Operator for Matrix-based Classes.*
- `template<int Nc, int Nr, typename T >`  
`Matrix< Nr, Nc, T > Farsyte::Matrix::operator~ (Matrix< Nc, Nr, T > const &R)`  
*Transpose Operator for Matrix-based Classes.*
- `template<int Nc, int Ni, int Nr, typename T >`  
`Matrix< Nc, Nr, T > Farsyte::Matrix::operator* (Matrix< Ni, Nr, T > const &L, Matrix< Nc, Ni, T > const &R)`  
*Matrix Multiply.*
- `ThreeVec Farsyte::Matrix::cross (ThreeVec const &L, ThreeVec const &R)`  
*Cross-Product operation.*

### 6.1.1 Detailed Description

#### Matrix Library Exported API.

This file provides data types, function prototypes and macro definitions for C code using this Matrix library.

Definition in file [matrix.h](#).

## 6.2 matrix.h

```

00001 #ifndef _matrix_h
00002 #define _matrix_h
00003
00011 #include <array>
00012
00013 #include <iostream>
00014 using std::cerr;
00015 using std::endl;
00016
00017 #include <iomanip>
00018 using std::fixed;
00019 using std::setw;
00020 using std::setprecision;
00021
00022 namespace Farsyte
00023 {
00024     namespace Matrix
00025     {
00026
00036         template<int Nc, int Nr, typename T>
00037         class Matrix
00038         {
00039         public:
00040
00042             typedef T          value_type;
00043
00045             typedef T          &      reference;
00046
00048             typedef T const & const_reference;
00049
00051             typedef T          *      pointer;
00052
00054             typedef T const * const_pointer;
00055
00058             typedef std::array<T,Nr> C;
00059
00062             typedef std::array<C,Nc> A;
00063
00067             static size_t rows()
00068             {
00069                 return Nr;
00070             }
00071
00075             static size_t cols()
00076             {
00077                 return Nc;
00078             }
00079
00083             static size_t size()
00084             {
00085                 return rows() * cols();
00086             }
00087
00088         protected:
00089
00096             T const & sub(int ri, int ci) const
00097             {
00098                 #ifdef RANGE_CHECKER
00099                     RANGE_CHECKER(1,ci,Nc);
00100                     RANGE_CHECKER(1,ri,Nr);
00101                 #endif
00102                 return data[ci-1][ri-1];
00103             }
00104
00111             T          & sub(int ri, int ci)
00112             {

```

```

00113 #ifdef RANGE_CHECKER
00114     RANGE_CHECKER(1,ci,Nc);
00115     RANGE_CHECKER(1,ri,Nr);
00116 #endif
00117     return data[ci-1][ri-1];
00118 }
00119 public:
00120
00121
00126 Matrix()
00127 : data()
00128 {
00129 }
00130
00134 Matrix(T const &d)
00135 : data()
00136 {
00137     for (size_t i = 1; (i <= Nr) && (i <= Nc); ++i)
00138         sub(i,i) = d;
00139 }
00140
00150 Matrix(A const &a)
00151 : data(a)
00152 {
00153 }
00154
00160 Matrix(Matrix const &m)
00161 : data(m.data)
00162 {
00163 }
00164
00171 T const & operator()(int ri, int ci) const
00172 {
00173     return sub(ri, ci);
00174 }
00175
00182 T & operator()(int ri, int ci)
00183 {
00184     return sub(ri, ci);
00185 }
00186
00191 bool equals(Matrix const &p) const
00192 {
00193     for (int ci = 1; ci <= Nc; ++ci)
00194         for (int ri = 1; ri <= Nr; ++ri)
00195             if (sub(ri,ci) != p.sub(ri,ci))
00196                 return false;
00197     return true;
00198 }
00199
00207 Matrix & increment_by(Matrix const &p)
00208 {
00209     for (int ci = 1; ci <= Nc; ++ci)
00210         for (int ri = 1; ri <= Nr; ++ri)
00211             sub(ri,ci) += p.sub(ri,ci);
00212     return *this;
00213 }
00214
00222 Matrix & operator+=(Matrix const &p)
00223 {
00224     return increment_by(p);
00225 }
00226
00234 Matrix & decrement_by(Matrix const &p)
00235 {
00236     for (int ci = 1; ci <= Nc; ++ci)
00237         for (int ri = 1; ri <= Nr; ++ri)
00238             sub(ri,ci) -= p.sub(ri,ci);
00239     return *this;
00240 }
00241
00249 Matrix & operator-=(Matrix const &p)
00250 {
00251     return decrement_by(p);
00252 }
00253
00257 Matrix negate()
00258 {
00259     for (int ci = 1; ci <= Nc; ++ci)
00260         for (int ri = 1; ri <= Nr; ++ri)
00261             sub(ri,ci) = -sub(ri,ci);

```

```

00262         return *this;
00263     }
00264
00268     Matrix<Nr,Nc,T>
00269     transpose() const
00270     {
00271         Matrix<Nr,Nc,T> R;
00272         for (int ci = 1; ci <= Nc; ++ci)
00273             for (int ri = 1; ri <= Nr; ++ri)
00274                 R(ci,ri) = sub(ri,ci);
00275         return R;
00276     }
00277
00278     protected:
00280         A                                data;
00281     };
00282
00288     template<int Nc, int Nr, typename T>
00289     inline bool operator==(
00290         Matrix<Nc,Nr,T> const &L,
00291         Matrix<Nc,Nr,T> const &R)
00292     {
00293         return L.equals(R);
00294     }
00295
00301     template<int Nc, int Nr, typename T>
00302     inline bool operator!=(
00303         Matrix<Nc,Nr,T> const &L,
00304         Matrix<Nc,Nr,T> const &R)
00305     {
00306         return !(L == R);
00307     }
00308
00314     template<int Nc, int Nr, typename T>
00315     inline Matrix<Nc,Nr,T> operator+(
00316         Matrix<Nc,Nr,T> L,
00317         Matrix<Nc,Nr,T> const &R)
00318     {
00319         return L += R;
00320     }
00321
00327     template<int Nc, int Nr, typename T>
00328     inline Matrix<Nc,Nr,T> operator-(
00329         Matrix<Nc,Nr,T> L,
00330         Matrix<Nc,Nr,T> const &R)
00331     {
00332         return L -= R;
00333     }
00334
00339     template<int Nc, int Nr, typename T>
00340     inline Matrix<Nc,Nr,T> operator-(
00341         Matrix<Nc,Nr,T> R)
00342     {
00343         return R.negate();
00344     }
00345
00350     template<int Nc, int Nr, typename T>
00351     inline Matrix<Nr,Nc,T> operator~(
00352         Matrix<Nc,Nr,T> const &R)
00353     {
00354         return R.transpose();
00355     }
00356
00362     template<int Nc, int Ni, int Nr, typename T>
00363     inline Matrix<Nc,Nr,T>
00364     operator*(
00365         Matrix<Ni,Nr,T> const &L,
00366         Matrix<Nc,Ni,T> const &R)
00367     {
00368         Matrix<Nc,Nr,T> X;
00369         for (int ri=1; ri<=Nr; ++ri) {
00370             for (int ci=1; ci<=Nc; ++ci) {
00371                 T &acc(X(ri,ci));
00372                 acc = L(ri,1)*R(1,ci);
00373                 for (int ii=2; ii<=Ni; ++ii) {
00374                     acc += L(ri,ii)*R(ii,ci);
00375                 }
00376             }
00377         }
00378         return X;
00379     }

```



```

00380
00389     template<int Nr, typename T>
00390     class ColVec
00391     : public Matrix<1,Nr,T>
00392     {
00393
00394     public:
00395
00397         typedef Matrix<1,Nr,T>          MatMe;
00398
00401         typedef typename MatMe::A A;
00402
00405         typedef typename MatMe::C C;
00406
00407     protected:
00408
00414         T const & sub(int ri) const
00415         {
00416             return MatMe::sub(ri, 1);
00417         }
00418
00424         T          & sub(int ri)
00425         {
00426             return MatMe::sub(ri, 1);
00427         }
00428
00429     public:
00430
00431         ColVec()
00432         : MatMe()
00433         {
00434         }
00435
00441         ColVec(A const &a)
00442         : MatMe(a)
00443         {
00444         }
00445
00451         ColVec(C const &a)
00452         : MatMe(A{{a}})
00453         {
00454         }
00455
00461         ColVec(MatMe const &c)
00462         : MatMe(c)
00463         {
00464         }
00465
00471         T const & operator()(int ri) const
00472         {
00473             return sub(ri);
00474         }
00475
00481         T          & operator()(int ri)
00482         {
00483             return sub(ri);
00484         }
00485
00486     };
00487
00495     class ThreeVec
00496     : public ColVec<3,double>
00497     {
00498     protected:
00500         typedef ColVec<3,double> ColMe;
00501
00503         typedef ColMe::MatMe      MatMe;
00504
00507         typedef typename ColMe::C C;
00508
00509     public:
00510
00516         ThreeVec();
00517
00525         ThreeVec(double x, double y, double z);
00526
00532         ThreeVec(MatMe const &p);
00533
00534     };
00535
00541     extern ThreeVec cross(

```

```

00542     ThreeVec const &L,
00543     ThreeVec const &R);
00544
00545 }
00546 }
00547
00548 #endif//_matrix_h

```

### 6.3 testing.h File Reference

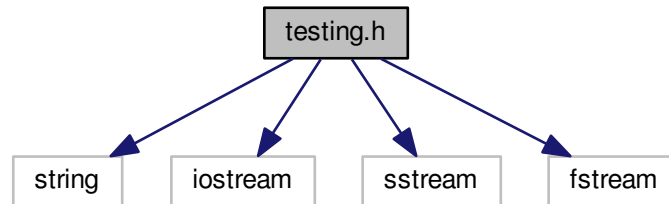
Testing Library Exported API.

```

#include <string>
#include <iostream>
#include <sstream>
#include <fstream>

```

Include dependency graph for testing.h:



#### Classes

- class [Farsyte::Testing::Log](#)  
*The [Log](#) Object.*
- class [Farsyte::Testing::Suite](#)  
*The [Suite](#) Object.*
- class [Farsyte::Testing::Test](#)  
*The [Test](#) object.*
- class [Farsyte::Testing::Oops](#)  
*The [Oops](#) Object.*

#### Functions

- `std::ostream & operator<< (std::ostream &s, Farsyte::Testing::Oops const &f)`  
*Dump information from an [Oops](#) onto an output stream.*

#### 6.3.1 Detailed Description

Testing Library Exported API.

This file provides data types, function prototypes and macro definitions for C code using this Testing library.

Definition in file [testing.h](#).

## 6.4 testing.h

```

00001 #ifndef _testing_h
00002 #define _testing_h
00003
00011 #include <string>
00012 #include <iostream>
00013 #include <sstream>
00014 #include <fstream>
00015
00016 namespace Farsyte {
00017     namespace Testing {
00018
00019         class Log;
00020         class Suite;
00021         class Test;
00022         class Ops;
00023
00033         class Log {
00034         public:
00035
00037             std::ostream & out;
00038
00040             std::string const name;
00041
00043             Suite *curr;
00044
00046             size_t suites;
00047
00049             size_t tests;
00050
00052             size_t failed_tests;
00053
00055             size_t skipped_tests;
00056
00058             size_t errored_tests;
00059
00061             size_t total_fails;
00062
00064             size_t total_skips;
00065
00067             size_t total_errors;
00068
00074             Log(std::ostream &out, std::string const &name);
00075
00079             ~Log();
00080         };
00081
00092         class Suite {
00093         public:
00094
00096             Log &ref;
00097
00099             std::string const name;
00100
00102             Test *curr;
00103
00105             size_t tests;
00106
00108             size_t failed_tests;
00109
00111             size_t skipped_tests;
00112
00114             size_t errored_tests;
00115
00117             size_t total_fails;
00118
00120             size_t total_skips;
00121
00123             size_t total_errors;
00124
00133             Suite(Log &ref, std::string const &name);
00134
00141             ~Suite();

```

```

00142     };
00143
00163     class Test
00164     : public std::ostringstream
00165     {
00166     public:
00168         Suite &ref;
00169
00171         std::string const name;
00172
00174         size_t fails;
00175
00177         size_t skips;
00178
00180         size_t errors;
00181
00190         Test(Suite &ref, std::string const &name);
00191
00201         void fail(std::string const &cond);
00202
00212         void skip(std::string const &cond);
00213
00223         void error(std::string const &cond);
00224
00234         void pass(std::string const &cond);
00235
00246         ~Test();
00247     };
00248
00258     class Oops {
00259     public:
00260         std::string      file;
00261         int              line;
00262         std::string      cond;
00263         mutable bool     pend;
00270         Oops(
00271             std::string  f,
00272             int          l,
00273             std::string  c);
00274
00283         virtual std::ostream& print(std::ostream&s) const;
00284
00291         virtual void cancel() const;
00292
00299         virtual ~Oops();
00300     };
00301 }
00302 }
00303
00306 extern std::ostream& operator<< (std::ostream&s,
00307     Farsyte::Testing::Oops const &f);
00307
00308 #endif//_testing_h

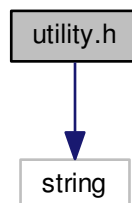
```

## 6.5 utility.h File Reference

Testing Library Exported API.

```
#include <string>
```

Include dependency graph for utility.h:



## Functions

- `std::string Farsyte::Utility::literal (char ch)`  
*Convert a character into its literal representation.*
- `std::string Farsyte::Utility::literal (std::string const &str)`  
*Convert a character into its literal representation.*

### 6.5.1 Detailed Description

Testing Library Exported API.

This file provides data types, function prototypes and macro definitions for C code using this Testing library.

Definition in file [utility.h](#).

## 6.6 utility.h

```
00001 #ifndef _utility_h
00002 #define _utility_h
00003
00011 #include <string>
00012
00013 namespace Farsyte {
00014     namespace Utility {
00015
00024         std::string literal(char ch);
00025
00034         std::string literal(std::string const &str);
00035
00036     }
00037 }
00038
00039 #endif//_utility_h
```