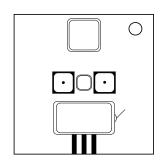
## On the Subject of The Board Walk

New York funny moments compilation number 8.

• In order to solve the module, you must track your piece's movement around a Monopoly board, and determine the total amount of money you've lost.



- At the start of the bomb, the module will display which piece you will be playing as. Look up the piece in the below table to see what special rule(s) are associated with it. These conditions override any other rules in the manual.
- Every time a non-ignored module is solved, the module will roll a pair of dice and display the results. The piece will move a number of spaces clockwise around the board equal to the total number of pips on the dice. The piece always starts on GO.
- For each space you land on, look it up in the below tables, and follow any special effects listed.
- If the space you land on is a property, you pay the amount of rent listed for the number of buildings that are on it. All properties start the game with no buildings on them. After you pay rent on a property, a house is built on it. If it has four houses, a hotel is built instead. If it has a hotel, nothing changes.
- If you've landed on every property in a color set, all future rent payments on any properties in the set will be doubled.
- If you roll doubles three stages in a row, you are sent to jail. Whenever you are sent to jail, you must press the jail button (the token display), and you will remain in jail for the next three stages. You will not move according to the roll. If you do not press the jail button when you are instructed to, and you progress to the next stage of the module, it will strike, and you will be sent to jail anyways.

- When all other non-ignored modules have been solved, the module will enter the submission phase. A 5-digit long display and a submit button will appear. Input the total amount of money you've paid. This is calculated by taking the total amount of money you've paid to properties, railroads, utilities, luxury tax, income tax, community chest cards, and chance cards, minus the amount of money you have received from passing GO, community chest cards, and chance cards. Input the absolute value modulo 100000 and press the jail button to solve the module.
- When in submission mode, hitting the bottom display will increase the rightmost digit by one, looping from 9 to 0. Hitting the switch will move that digit one to the left. Any digit that leaves the left-most spot will not be counted for the answer. To submit this number, hit the Jail button.
- If you submit the wrong answer, the left-most wrong digit, and everything after that, will be marked as red while all other digits will show as green. Pressing the stage indicator will then enter strike recovery mode. The module will cycle through the rolls, as well as either the chance or community cards (depending on the switch position.)

PIECE	CONDITION		
Thimble	Receives \$100 for landing on Just Visiting or Free Parking.		
Wheelbarrow	Receives an extra \$50 from GO.		
Cat	Always pays the minimum \$25 for Railroad spaces.		
Dog	Always moves a number of spaces equal to the dice roll +1.		
Pays a \$100 fine every time it is sent to jail, for reason.			
Iron	Is exempt from paying for Utility spaces, pays nothing.		
Hat	Is exempt from Luxury Tax and Income Tax, pays nothing.		
Battleship	There is no special condition.		

			Special Instructions/Rent							
Type	Color	Name	Base	lhse	2hses	3hses	4hses	Hotel		
Misc	N/A	GO	Receive \$200 upon landing on or passing this space.							
Prop	N	Mediterranean Avenue	\$2	\$10	\$30	\$90	\$160	\$250		
Misc	N/A	Community Chest	A Community Chest card will be displayed when the switch is down. Use the cards as they appear, pressing the screen to progress to the next card when appropriate.							
Prop	N	Baltic Avenue	\$4	\$20	\$60	\$180	\$320	\$450		
Misc	N/A	Income Tax	Pay \$200							
RR	N/A	Reading Railroad	Pay \$25 dollars for this railroad. Double this amount for each additional unique railroad you land on.							
Prop	LB	Oriental Avenue	\$6	\$30	\$90	\$270	\$400	\$550		
Misc	N/A	Chance	A Chance card will be displayed when the switch is up. Use the cards as they appear, pressing the screen to progress to the next card when appropriate.							
Prop	LB	Vermont Avenue	\$6	\$30	\$90	\$270	\$400	\$550		
Prop	LB	Connecticut Avenue	\$8	\$40	\$100	\$300	\$450	\$600		

			Special Instructions/Rent						
Misc	N/A	Jail/Just Visiting	Nothing happens.						
Prop	M	St. Charles Place	\$10	\$50	\$150	\$450	<b>\$6</b> 25	<b>\$7</b> 50	
Util	N/A	Electric Company	If you have landed on Water Works, pay ten times your dice roll. Otherwise, pay four times your dice roll.						
Prop	M	States Avenue	\$10	\$50	\$150	\$450	\$ <b>6</b> 25	<b>\$7</b> 50	
Prop	M	Virginia Avenue	\$12	\$60	\$180	\$500	\$700	\$900	
RR	N/A	Pennsylvania Railroad	Pay \$25 dollars for this railroad. Double this amount for each additional unique railroad you land on.						
Prop	0	St. James Place	\$14	<b>\$7</b> 0	\$200	\$550	<b>\$7</b> 50	\$950	
Misc	N/A	Community Chest	A Community Chest card will be displayed when the switch is down. Use the cards as they appear, pressing the screen to progress to the next card when appropriate.						
Prop	0	Tennessee Avenue	\$14	<b>\$7</b> 0	\$200	\$550	<b>\$7</b> 50	\$950	
Prop	0	New York Avenue	\$16	\$80	\$220	\$600	\$800	\$1000	

			Special Instructions/Rent								
Misc	N/A	Free Parking	Nothing happens.								
Prop	R	Kentucky Avenue	\$18 \$90		\$250	\$700	\$875	\$1050			
Misc	, N/A	Chance	A Chance card will be displayed when the switch is up. Use the cards as they appear, pressing the screen to progress to the next card when appropriate.								
Prop	R	Indiana Avenue	\$18	\$90	\$250	<b>\$7</b> 00	\$875	\$1050			
Prop	R	Illinois Avenue	\$20	\$100	\$300	<b>\$7</b> 50	\$925	\$1100			
RR	N/A	B&O Railroad	•	Pay \$25 dollars for this railroad. Double this amount for each additional unique railroad you land on.							
Prop	Y	Atlantic Avenue	\$22	\$22 \$110		\$800	<b>\$97</b> 5	\$1150			
Prop	Y	Ventnor Avenue	\$22	\$110	\$330	\$800	\$975	\$1150			
Util	N/A	Water Works	If you have landed on Electric Company, pay ten times your dice roll. Otherwise, pay four times your dice roll.								
Prop	Y	Marvin Gardens	\$24	\$120	\$360	\$850	\$1025	\$1200			

Special Instructi						struction	s/Rent			
Misc	N/A	Go To Jail	Go to Jail. Go directly to Jail. Do not pass GO. Do not collect \$200.							
Prop	G	Pacific Avenue	\$26	\$130	\$390	\$900	\$1100	\$1275		
Prop	G	North Carolina Avenue	\$26	\$130	\$390	\$900	\$1100	\$1275		
Misc	N/A	Community Chest	A Community Chest card will be displayed when the switch is down. Use the cards as they appear, pressing the screen to progress to the next card when appropriate.							
Prop	G	Pennsylvania Avenue	\$28	\$150	\$450	\$1000	\$1200	\$1400		
RR	N/A	Short Line	Pay \$25 dollars for this railroad. Double this amount for each additional unique railroad you land on.							
Misc	N/A	Chance	A Chance card will be displayed when the switch is up. Use the cards as they appear, pressing the screen to progress to the next card when appropriate.							
Prop	В	Park Place	\$35	<b>\$17</b> 5	\$500	\$1100	\$1300	\$1500		
Misc	N/A	Luxury Tax	Pay \$100							
Prop	В	Boardwalk ,	\$50 \$200 \$600 \$1400 \$1700 \$2000							