

Welcome to CSE 565!

Instructors:



Antonio Blanca
Ph.D. in CS (2016)

Research: Randomized Algorithms

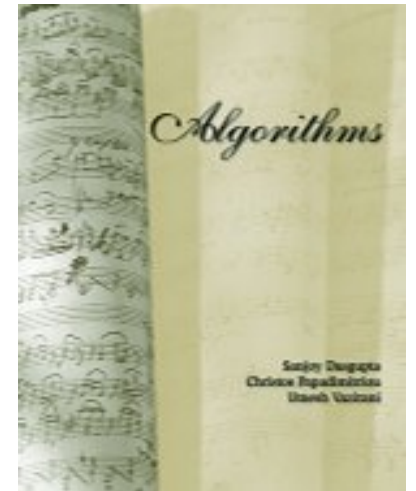
Website: <https://www.cse.psu.edu/~azb1015/>

Office hours: Mondays 4:15 to 5:15 pm (Zoom)

Guneykan Ozgul (TA)
Ph.D. student
Office hours: Zoom, TBA

Course Info:

Textbook: *Algorithms* (Dasgupta, Papadimitriou and Vazirani)



Class Resources:

- Gradescope (for turning in your homework)
- Campuswire for **all** questions
- Canvas (for everything else)
- Plan to provide all my notes in advance.

Additional (recommended) textbook: *Algorithm Design* (Tardos and Kleinberg)

Homeworks:

- Problem set posted every other **Friday**
- Due the following **Friday at Midnight**
- Submit through Gradescope (**Class code: later**)
- Homework accounts for **20%** of your grade
- We will drop the HW with the lowest score, so **no exceptions on deadlines**
- **"I'll take 20%" option:** if you don't arrive to a solution, you can opt for this
- We will grade a subset of the problems and post solutions to all
- **Check the syllabus for important details** (e.g., submitting/formatting)

Collaboration:

- You are welcome to work on your own or in groups of up to **3 students**
- **Every student must write her/his own solutions in her/his own words!**
- All collaborators & references should be acknowledged

Exams:

- Two midterms - 20% of your grade each
 - Midterm 1 - In class, TBA
 - Midterm 2 - In class, TBA
- One cumulative Final Exam - 30% of your grade

Getting help QA:

- Homework questions? Campuswire
- ...other questions? Campuswire
- Course logistics? Campuswire
- Re-grading? Gradescope
- Contacting the Instructors? Campuswire or office hours

Email responses from the Instructors may be slow

Prerequisites:

- CMPSC 465 or an equivalent theoretical course on **Algorithms** and **Data Structures**

Some things you should know:

- **Reading/writing Proofs** (including induction, contradiction, ...)
- Asymptotic notation (e.g. "big-O")
- Elementary data structures: lists, stacks, queues, sorted arrays, balanced trees, heaps
- Graphs and trees algorithms: DFS, BFS, shortest paths, MSTs
- Basic design paradigms: divide and conquer, greedy algorithms, dynamic programming, brute force, etc.
- Basic mathematical tools: arithmetic and geometric series, counting permutations, vectors and matrices, etc.

Why study algorithms?

- Analyzing correctness and resource usage
- Feasibility (what can and cannot be done efficiently)
 - NP-completeness
- Successful companies (Google, Mapquest, Akamai)
- Computation is fundamental to understanding the world
 - social networks, brains, black holes, evolution
- Interviews!
- Lots of FUN!

Course objectives:

1. **Classical** algorithms
2. **Analysis** of algorithms: correctness, running time and space/memory utilization
3. Classical **design techniques**
4. **Design algorithms** using the building blocks presented in this class
5. Introduction the **Complexity Theory**
6. Coping with NP-completeness: randomized and approximation algorithms
7. Streaming algorithms (input is too big to store)
8. Quantum Computing

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Theoretical study: proofs of correctness and performance

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