

# Operating Systems

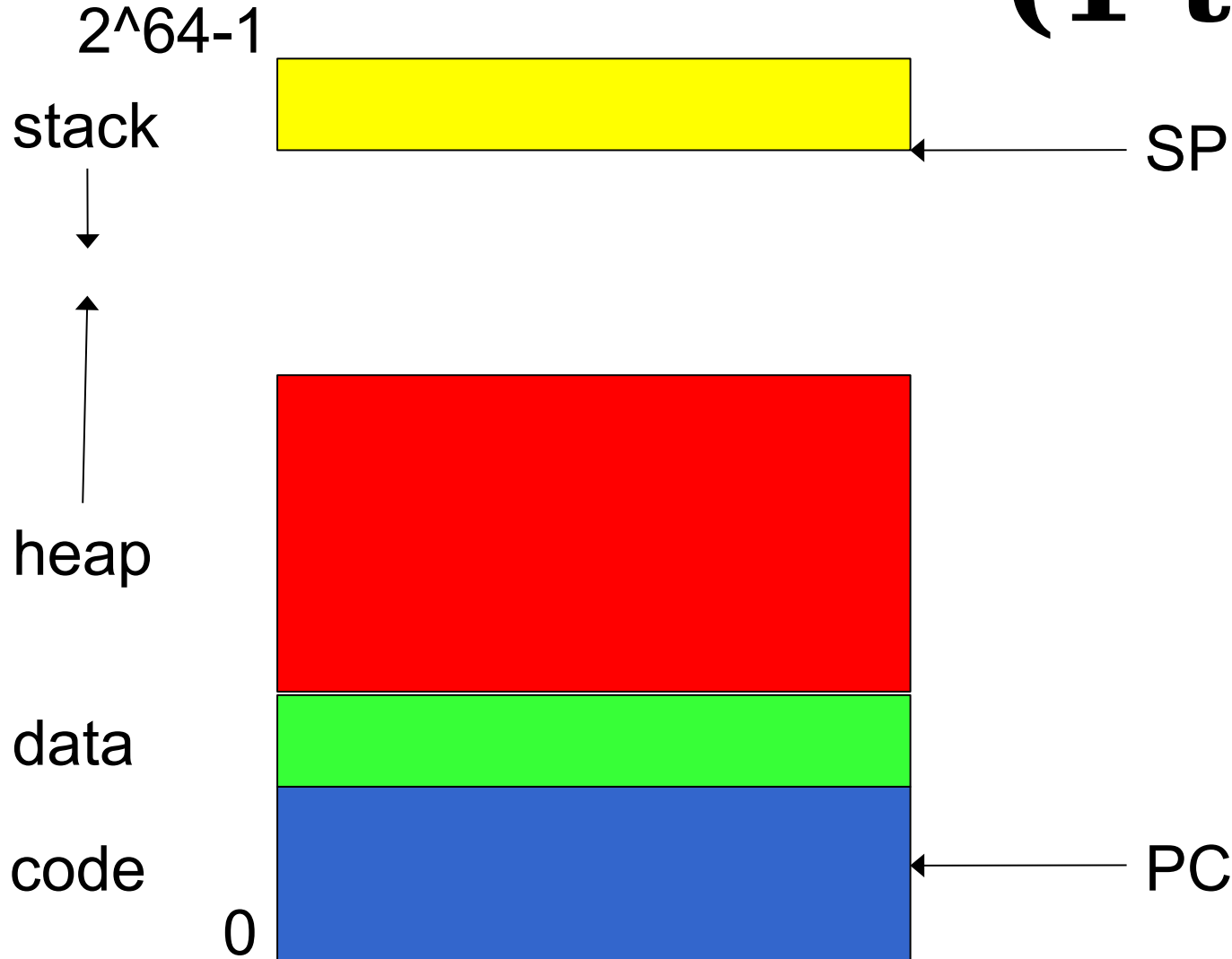
## CSE 511

### Lecture 25

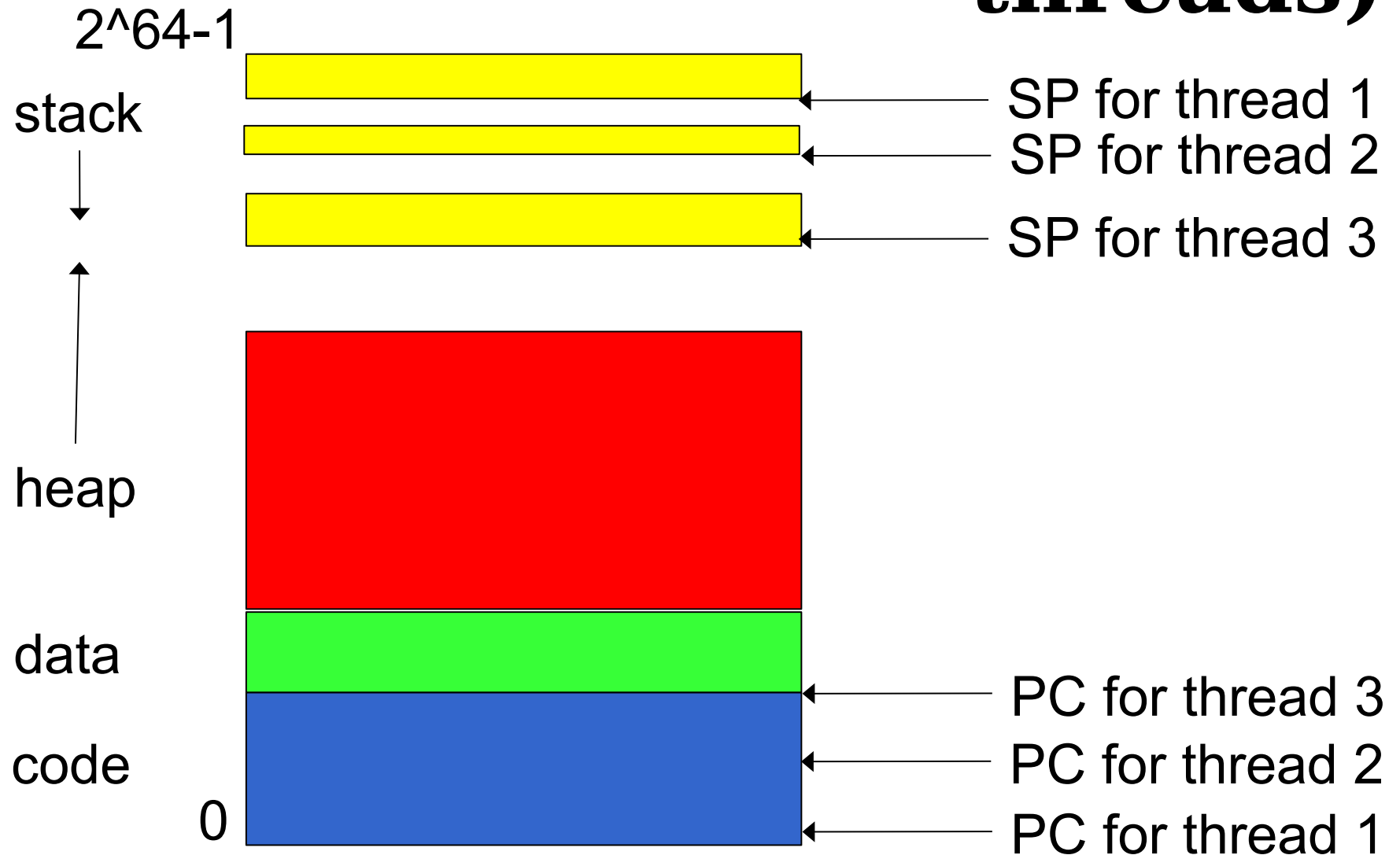
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Posix Threads

# Process Address Space (1 thread)



# Process Address Space (> 1 threads)



**All threads in a process share the same address space**



# Pthreads data types of interest

- `#include <pthread.h>`
- `pthread_t`
- `pthread_attr_t`

# Thread creation

PTHREAD\_CREATE(3)

Linux Programmer's Manual

PTHREAD\_CREATE(3)

## NAME [top](#)

`pthread_create` - create a new thread

## SYNOPSIS [top](#)

```
#include <pthread.h>
```

```
int pthread_create(pthread_t *restrict thread,  
                  const pthread_attr_t *restrict attr,  
                  void *(*start_routine)(void *),  
                  void *restrict arg);
```

Compile and link with `-pthread`.

## DESCRIPTION [top](#)

The **`pthread_create()`** function starts a new thread in the calling process. The new thread starts execution by invoking `start_routine()`; *arg* is passed as the sole argument of `start_routine()`.

Screenshot



# C revision

- Keyword **const**:
  - tells the compiler that this is a read-only variable
  - outcome of writing to it implementation-specific (a page may have a 'read-only' permission bit set)
- Keyword **restrict**:
  - keyword that can be used in pointer declarations
  - hints to the compiler that for the lifetime of the pointer, only the pointer itself or a value directly derived from it (such as `pointer + 1`) will be used to access the object to which it points
  - limits the effects of pointer aliasing, aiding compiler optimizations



# Thread creation

- Understanding the arguments to `pthread_create`:
  - #1: `pthread_t *restrict thread`
  - #2: `const pthread_attr_t *restrict attr`
  - #3: `void *(*start_routine) (void *)`
  - #4: `void *restrict arg`

# Thread termination

PTHREAD\_EXIT(3)

Linux Programmer's Manual

PTHREAD\_EXIT(3)

## NAME [top](#)

`pthread_exit` - terminate calling thread

## SYNOPSIS [top](#)

```
#include <pthread.h>
```

```
noreturn void pthread_exit(void *retval);
```

Compile and link with `-pthread`.

## DESCRIPTION [top](#)

The `pthread_exit()` function terminates the calling thread and returns a value via `retval` that (if the thread is joinable) is available to another thread in the same process that calls `pthread_join(3)`.





# Thread termination

- Keyword **noreturn**: Specifies that the function does not return to its point of invocation
- **Argument**: returns a value via “retval” that is available to another thread in the same process that calls pthread\_join



# Thread join

PTHREAD\_JOIN(3)

Linux Programmer's Manual

PTHREAD\_JOIN(3)

## NAME [top](#)

`pthread_join` - join with a terminated thread

## SYNOPSIS [top](#)

```
#include <pthread.h>
```

```
int pthread_join(pthread_t thread, void **retval);
```

Compile and link with *-pthread*.

## DESCRIPTION [top](#)

The `pthread_join()` function waits for the thread specified by *thread* to terminate. If that thread has already terminated, then `pthread_join()` returns immediately. The thread specified by *thread* must be joinable.



# Thread join

- Argument #1: the thread whose termination we want to wait for
- Argument #2: if retval is not NULL, copies the exit status of the target thread (argument to pthread\_exit) into the location pointed to by retval
- Return value: 0 on success else error number



# Thread self identification

PTHREAD\_SELF(3)

Linux Programmer's Manual

PTHREAD\_SELF(3)

## NAME [top](#)

`pthread_self` - obtain ID of the calling thread

## SYNOPSIS [top](#)

```
#include <pthread.h>
```

```
pthread_t pthread_self(void);
```

Compile and link with *-pthread*.

## DESCRIPTION [top](#)

The `pthread_self()` function returns the ID of the calling thread. This is the same value that is returned in *\*thread* in the `pthread_create(3)` call that created this thread.