**UML State Diagram: Item
(availability and photo)**

- Available with photo
- Available without photo
- Borrowed with photo
- Borrowed without photo

Transitions:
- delete photo (Available with photo → Available without photo)
- add photo (Available without photo → Available with photo)
- delete item
- lend item
- return item
- delete photo (Borrowed with photo → Borrowed without photo)
- add photo (Borrowed without photo → Borrowed with photo)