# Farzad Hayat

## Software Engineer

Organized and dependable programmer striving to make the world a richer and more connected place. Passionate about open source software and cutting edge technology. Seeking a Software Engineering or related internship for the 2023 summer holiday.

- Strong Collaboration: Passionate about working in diverse and innovative teams.
- Continuous Learning: Commitment to personal and professional growth.
- Responsibility: Strong sense of ownership and accountability for given tasks.
- **%** +61 422 619 437
- @ farzadhayat.github.io/portfolio
- in farzad-hayat (LinkedIn)

#### **Education** Queensland University of Technology

**Bachelor's in Computer Science** Jul 2023 - Jun 2025

- Member of College of Excellence.
- Committee member of Code Network society.
- Professional development by attending events, workshops, and programs hosted by QUT Entrepreneurship.

#### **University of Canterbury**

**Bachelor's in Computer Science** Jul 2021 - Jun 2023

- Interests: Algorithms & Data Structures, Cryptography, Formal Languages & Compilers.
- Participated in competitive programming contests including ANZAC and ICPC.

### Projects

#### **Empathese**

Aug 2023 - Aug 2023

- Conversation Interpreter built using OpenAI's Whisper and GPT-4 for 2023 UQCS Hackathon.
- Developed using SvelteKit, TypeScript, and Tailwind CSS.
- I was responsible for building the server-side and prompt engineering.

#### **Ultimate Earth Championship**

Mar 2023 - Jun 2023

- Checkers-like player vs computer game made using Java with Swing.
- Developed over two months as a team of two using an agile development cycle.
- Utilized JUnit for unit testing and user feedback for acceptance testing.

#### **Breakout**

Feb 2019 - Nov 2019

- Adventure Android game made using Unity3D, C#, and MagicaVoxel.
- Rescue the hostages and lead them to the exit.
- Responsible for programming and level design.

#### Awards

#### **Best Design and Aesthetics**

Awarded by Code Network Jul 2023

Awarded at 2023 Code Network Hackathon for developing a DRC Marksheet App called in Flutter.

### Skills Web Development

## **Software Development**

HTML/CSS	JavaScri	pt/TypeScript	Java	Pytho	on l	Flutter	SQL
Svelte/Svelte	Kit No	deJS	Unity3	Unity3D Lin		UML	ООР
Tailwind CSS	Flask	REST APIs	Unit Te	esting	Git		

Languages English

**Persian** 

Native Speaker

Native Speaker

Interests Open Source

**Partner Dancing** 

**Rock Climbing** 

Motorcycling