

Farzad Hayat

Software Engineer

Organized and dependable programmer striving to make the world a richer and more connected place. Passionate about open source software and cutting edge technology. Seeking a Software Engineering or related internship for the 2023 summer holiday.

- Strong Collaboration: Passionate about working in diverse and innovative teams.
- Continuous Learning: Commitment to personal and professional growth.
- Responsibility: Strong sense of ownership and accountability for given tasks.

✉ farzad.hayat@outlook.com

☎ [+61 422 619 437](tel:+61422619437)

🔗 farzadhayat.github.io/portfolio

🌐 [farzad-hayat](#) (LinkedIn)

Education

Queensland University of Technology

Bachelor's in Computer Science

Jul 2023 – Jun 2025

- Member of College of Excellence.
- Committee member of Code Network society.
- Professional development by attending events, workshops, and programs hosted by QUT Entrepreneurship.

University of Canterbury

Bachelor's in Computer Science

Jul 2021 – Jun 2023

- 7.5/9.0 GPA
- Interests: Algorithms & Data Structures, Cryptography, Formal Languages & Compilers.
- Regular competitor in ANZAC and ICPC programming contests.

Projects

Empathese

Aug 2023 – Aug 2023

- Conversation Interpreter built using OpenAI's Whisper and GPT-4 for 2023 UQCS Hackathon.
- Developed using SvelteKit, TypeScript, and Tailwind CSS.

- I was responsible for building the server-side and prompt engineering.

Ultimate Earth Championship

Mar 2023 – Jun 2023

- Checkers-like player vs computer game made using Java with Swing.
- Developed over two months as a team of two using an agile development cycle.
- Utilized JUnit for unit testing and user feedback for acceptance testing.

Breakout

Feb 2019 – Nov 2019

- Adventure Android game made using Unity3D, C#, and MagicaVoxel.
- Rescue the hostages and lead them to the exit.
- Responsible for programming and level design.

Awards

Best Design and Aesthetics

Awarded by **Code Network**

Jul 2023

Awarded at 2023 Code Network Hackathon for developing a DRC Marksheet App called in Flutter.

Skills

Web Development

- HTML/CSS
- JavaScript/TypeScript
- Svelte/SvelteKit
- NodeJS
- Tailwind CSS
- Flask
- REST APIs

Software Development

- Java
- Python
- Flutter
- SQL
- Unity3D
- Linux
- UML
- OOP
- Unit Testing
- Git

Languages

English

Native Speaker

Persian

Native Speaker

Interests

Open Source

Rock Climbing

Latin Dancing

Motorcycling