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## Answer 1

1. The cat sat on a mat.

sat(cat, mat).

2. Mary had a little lamb.

had(mary, little\_lamb).

3. The lamb's fleece was white as snow.

fleece(lamb, white\_as\_snow).

4. If Mary went there, then so did the lamb.

went(lamb, X) :- went(mary, X).

5. If a thing is both human and totally consistent, then the thing is dead.

is(thing, dead) :- is(thing, human), is(thing, consistent).

#### Answer 2

1. scaredyCat(scooby\_doo).

Scooby Doo is a scaredy cat.

2. lessThan(1, 3).

1 is less than 3.

3. likes(ice\_cream, bill).

ice cream likes Bill.

4. Has\_red\_hair(bill).

Bill has red hair.

5. red(X) :- rose(X).

If X is a rose, X is red.

6. even(zero).

Zero is even.

7. even(suc(suc(N))) := even(N).

If N is even, then so is 1 + 1 + N.

#### Answer 3

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odd(suc(zero)).
odd(suc(suc(X))) :-
  odd(X).
```

### Answer 4

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1. Reflexive means X is related to itself.
       ltReflexive(X, Y) :-
                   lt(X, X).
   2. Symmetric means if X is related to Y, then Y is related to X.
       ltSymmetric(X, Y) :-
                    lt(X, Y), lt(Y, X).
   3. Transitive means if X is related to Y, and Y is related to Z, then X is related to Z.
       ltTransitive(X, Z):-
                    lt(X, Y), lt(Y, Z).
   4. ltAntisymmetric(X, Y):-
                         lt(X, Y), lt(Y, X), ltReflexive(X, Y).
Answer 5
   1. app([], X, X).
       app([H|L1], X, [H|L2]) :-
           app(L1, X, L2)
   2. reversed([],[]).
       reversed([H|T], L1):-
                reversed(T, L2), app(L2, [H], L1).
   3. palindromic(L) :-
                    reversed(L, L).
   4. subset1(_,[]).
       subset1([H|L],[H|LS]):
               subset1(L,LS).
       subset(_,[]).
       subset([H|L],[H|LS]):
              subset1(L,LS).
       subset([\_|L], LS) :-
              subset(L,LS).
       subset2(L, LS):-
       setof(X, subset(L, X), LS).
   5. permutationList([], []).
       permutationList([X], [X]) :- !.
       permutationList([T|H], X) :-
               permutationList(H, H1), app(L1, L2, H1), app(L1, [T], X1), app(X1, L2, X).
       permutationList1(L, LS) :-
                 setof(X, permutationList(L, X), LS).
   6. Yes.
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# Answer 6

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Bonus
gcd(0, N, N).
gcd(M, M, M).
gcd(M, N, D) :- M > N, X \text{ is } M - N, gcd(N, X, D).
gcd(M, N, D) :- M < N, X \text{ is } N - M, gcd(X, M, D)
1. divisible(A, B):-
           0 is A mod B.
  divisible(A, B):-
           B < A-1, divisible(B, Y+1).
  prime(2) :-!.
  prime(3) :-!.
  prime(A) :-
        A > 3, not(divisible(A, 2)).
Answer 7
1. changeLabel(_, _, X, X).
  changeLabel(X, Y, node(X, X1, X2), node(Y, Y1, Y2)) :-
          changeLabel(X,Y, X1, Y1), changeLabel(X, Y, X2, Y2).
```

## Answer 8

Take the element X and transfer to the output sublist. If X and Y are not equal then the 2 intermediary elements has to have the same head. When there are no more Xs in the head of the first two sets you put X as the fourth argument. But if the element that is to be transferred is different than X, then transfer X.

## Answer 9

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parents(X, Y) :- \\ mom(X, Y).
parents(X, Y) :- \\ dad(X, Y).
married(X, Y) :- \\ married(Y, Z), Z = X, !.
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siblings(X, Y) :-
        parents(Z, X), parents(Z, Y), X = Y.
grandparents(X, Y) :-
             parents(Z, Y), parents(X, Z).
uncleOrAunt(X, Y) :-
               parents(Z, Y), siblings(Z, X).
cousins(X,Y):-
        uncleOrAunt(Z,X), parents(Z,Y).
descendents(X, Y):-
           parents(Y, X).
descendents(X, Y):-
           parents(Z, X),descendents(Z, Y).
ancestors(X, Y) :-
        descendents(Y, X).
relative\_of(X, Y) :-
            ancestors(X, Y).
relative\_of(X, Y) :-
           ancestors(Y, X).
relative_of(X, Y) :-
           (ancestors(Z, X), ancestors(Z, Y)), X = Y.
extended_relative(X, Y) :-
                  married(M, F), relative_of(X, M), relative_of(Y, F)
wealthy_relative(X, Y):-
                  extended_relative(X, Y), wealthy(X).
```