# FARZEEL AFTAB

farzeelaftab544@gmail.com | +4915510279848 | GITHUB PORTFOLIO

ILMENAU, GERMANY

### **Summary**

- Enthusiastic and dedicated student majoring in Media Technology, with a passion for Software development.
- Eager to contribute to innovative projects, troubleshoot real-time challenges, and further develop skills in C# ,JavaScript, TypeScript, React, Angular, MySQL and other technologies.
- Strong Foundation in Object-Oriented-Programming Principles
- Proficient understanding of Data Structures and Algorithms

#### **Skills**

C++ | c# | JavaScript | NodeJS | React | MongoDB | MySQL | Git | HTML | CSS | OOP | DSA

## **Projects**

**Crypto-Blog:-** The "Crypto Blog" project is a full-stack web application built using modern technologies. It leverages React for the front-end user interface, Node and Express for server-side logic, and MongoDB for database management. Additionally, Redux Toolkit is employed for state management, providing a seamless and responsive user experience. <a href="https://github.com/Farzeel/Blog-App">https://github.com/Farzeel/Blog-App</a>

**Currency-Converter:-** The "Currency Converter" project is a C# application that utilizes the ExchangeRate API for real-time currency conversion. It employs NewtonJSON for efficient handling of JSON data. This application allows users to quickly and accurately convert between different currencies, providing a valuable tool for financial transactions and international trade. <a href="https://github.com/Farzeel/Currency-Converter-C-Sharp">https://github.com/Farzeel/Currency-Converter-C-Sharp</a>

**Netflix-Clone:-** The "Netflix Clone" is a web application crafted with HTML, CSS, and JavaScript, mimicking the renowned streaming service's look and feel. It utilizes the Fetch API to seamlessly retrieve movie data from an external source, ensuring an up-to-date and diverse selection for users to explore. <a href="https://farzeel.github.io/NetflixClone.github.io/">https://farzeel.github.io/NetflixClone.github.io/</a>

**Hang-Man-Game:-**The "Hangman Game" is a web-based interactive project developed with HTML, CSS, and JavaScript. Players can guess words one letter at a time, with incorrect guesses resulting in the gradual drawing of a hangman figure. The game challenges word-solving skills and provides a fun and educational gaming experience.

https://hang-man-game-pi.vercel.app/

#### Education

Master of Science, Media Technology

Technical University of Ilmenau, germany

April 2023 - Present

Bs, Computer Science, September. 2021

Federal Urdu University of Arts Science and Technology

Sep 2017 - Sep 2021

### Languages

English (Fluent)
German (Beginner)