Medieval Village - POLY Pack - Demo

Contents

1. Introduction

Medieval Village - POLY Pack - Demo is a small example of the content found in **Medieval Village - POLY Pack.**

If this art pack was useful to you, please come to the asset store page of this art pack and leave a review when you have a spare minute.

2. URP/HDRP Upgrade

The project you download from the Asset Store is configured for the **Build-In** pipeline. If you are using **URP/HDRP**, you need to upgrade the **MH** materials and shaders. To upgrade the shaders and materials, go to *Nicrom/3D_PolyArt/Medieval_Village/UpgradePackages* folder and import the **MV_URP_2021.3.33** if you are using **URP** pipeline, **MV_HDRP_2021.3.33** if you are using **HDRP** pipeline.

3. Links

Support Links

- **Discord Channel**: https://discordapp.com/invite/RCdETwg
- **Email:** johnq002@gmail.com
- **Facebook:** https://www.facebook.com/Nicrom3D