## **Question 1**

```
Implement the matrix class is implemented with three members
       o Int **matrix
       o Int rows
       o Int cols
```

Implement Constructor(s), destructor, allocation, deallocation, initialization and printing of a matrix. The main function is also given, you are not allowed to modify that.

```
int main() {
  // Create two matrices
  Matrix mat1(2, 3);
  Matrix mat2(3, 2);
  // Set values for mat1
  mat1.initalizeMatrix(1); // starting value = 1, initialize matrix with 1..6
  mat2.initalizeMatrix(7); // starting value = 7, initialize matrix with 7..12
  // Print matrices
  cout << "Matrix 1:" << endl;
  mat1.print();
  cout << "Matrix 2:" << endl;
  mat2.print();
  Matrix mat4;
  mat4 = mat1;
  cout << "Matrix 4:" << endl;
  mat4.print();
  Matrix mat5 = mat2;
  cout << "Matrix 5:" << endl;
  mat5.print();
  return 0;
```

## Question 2

}

Create a C++ class that models a basic Bank Account. The class should include functionalities such as depositing money, withdrawing money, and displaying account details.

## Requirements:

- 1. Define a class called BankAccount:
  - o Data members:
    - accountNumber (string)
    - accountHolderName (string)
    - balance (float)
  - Constructor: Initializes account with the account number, holder's name, and initial balance.
  - Destructor: Displays a message when the account object is destroyed.
  - Member functions:
    - deposit(float amount): Adds money to the balance.
    - withdraw(float amount): Subtracts money from the balance if there are sufficient funds, else print an error message.
    - displayAccountDetails(): Displays account number, holder's name, and current balance.
- 2. Create a main function where:
  - You create an object of BankAccount.
  - Perform deposit and withdrawal operations.
  - Display the account details after each operation.

## **Question 3**

Your task is to implement findPairsWithSum(int targetValue) method to display pairs (with in a matrix class) that sum to a given target value. The main function is given below. You are NOT allowed to make a temporary array, it means don't copy matrix items in a 1D or any temporary storage, then make & print the combinations easily. Don't even think about that. Make combinations by traversing a matrix.

```
int main() {
    Matrix mat1(4,4);
    mat1.initalizeMatrix(1);    // initialize matrix with 1..16
    cout << endl << "Displaying the matrix " << endl;
    mat1.printMatrix();

// TASK: Display all pairs that add up to a target value
    cout << endl << "testing code for target value = 12" << endl;
    mat1.findPairsWithSum(12); //target value = 12

    cout << endl << "testing code for target value = 7" << endl;
    mat1.findPairsWithSum(7); //target value = 7

    cout << endl << "testing code for target value = 18" << endl;
    mat1.findPairsWithSum(18); //target value = 18

    return 0;
}</pre>
```