

## PERSONAL INFORMATION

## Hasnain Noorani

 Karachi, Pakistan, Karachi (Pakistan)

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 [nooranihasnain.cf](http://nooranihasnain.cf)

## PERSONAL STATEMENT

To work with a professional game development team and get a chance to work on a published title. I always welcome opportunities to learn more and develop my skills.

## WORK EXPERIENCE

07/2018–08/2018

**INTERN (GAMEPLAY PROGRAMMER)**

DREAMNODE STUDIOS, Karachi (Pakistan)

## EDUCATION AND TRAINING

2015–2019

**Bachelor's Degree in Computer Science**

FAST - National University of Computer and Emerging Sciences (NUCES), Karachi (Pakistan)

2013–2015

**HSSC (PRE-ENGINEERING)**

AGA KHAN HIGHER SECONDARY SCHOOL, Karachi (Pakistan)

2011–2013

**SSC (SCIENCE)**

AGA KHAN SCHOOL GARDEN, Karachi (Pakistan)

## PERSONAL SKILLS

## Organisational / managerial skills

**PROJECTS**

MAXX TURBO - CLASSIC, DEVELOPED AN ENDLESS DRIVING ANDROID GAME USING UNITY3D AND C#.

SUDOKU, DEVELOPED A SUDOKU GAME USING C AND ALLEGRO.

FOOD.IO, DEVELOPED AN OFFLINE FOOD DELIVERY SYSTEM USING C++.

THE ROOM, DEVELOPED AN OBJECT FINDING VR GAME ON OCCULUS RIFT USING UNREAL ENGINE 4 AND C++.

## Job-related skills

**SKILLS**

C, C++, JAVA, C# - PROGRAMMING LANGUAGES

UNREAL ENGINE 4, UNITY3D - GAME ENGINES

ADOBE PHOTOSHOP, BLENDER - 2D / 3D ART TOOLS