Module Guide for OptLib

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1 Revision History

Date	Version	Notes
March 19, 2024	1.0	Initial Upload

2 Reference Material

This section records information for easy reference.

2.1 Abbreviations and Acronyms

symbol	description	
AC	Anticipated Change	
DAG	Directed Acyclic Graph	
M	Module	
MG	Module Guide	
OS	Operating System	
R	Requirement	
SC	Scientific Computing	
SRS	Software Requirements Specification	
OptLib	Explanation of program name	
UC	Unlikely Change	

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3 Introduction

Decomposing a system into modules is a commonly accepted approach to developing software. A module is a work assignment for a programmer or programming team (Parnas et al., 1984). We advocate a decomposition based on the principle of information hiding (Parnas, 1972). This principle supports design for change, because the "secrets" that each module hides represent likely future changes. Design for change is valuable in SC, where modifications are frequent, especially during initial development as the solution space is explored.

Our design follows the rules layed out by Parnas et al. (1984), as follows:

- System details that are likely to change independently should be the secrets of separate modules.
- Each data structure is implemented in only one module.
- Any other program that requires information stored in a module's data structures must obtain it by calling access programs belonging to that module.

After completing the first stage of the design, the Software Requirements Specification (SRS), the Module Guide (MG) is developed (Parnas et al., 1984). The MG specifies the modular structure of the system and is intended to allow both designers and maintainers to easily identify the parts of the software. The potential readers of this document are as follows:

- New project members: This document can be a guide for a new project member to easily understand the overall structure and quickly find the relevant modules they are searching for.
- Maintainers: The hierarchical structure of the module guide improves the maintainers'
 understanding when they need to make changes to the system. It is important for a
 maintainer to update the relevant sections of the document after changes have been
 made.
- Designers: Once the module guide has been written, it can be used to check for consistency, feasibility, and flexibility. Designers can verify the system in various ways, such as consistency among modules, feasibility of the decomposition, and flexibility of the design.

The rest of the document is organized as follows. Section 4 lists the anticipated and unlikely changes of the software requirements. Section 5 summarizes the module decomposition that was constructed according to the likely changes. Section 6 specifies the connections between the software requirements and the modules. Section 7 gives a detailed description of the modules. Section 8 includes two traceability matrices. One checks the completeness of the design against the requirements provided in the SRS. The other shows the relation between anticipated changes and the modules. Section 9 describes the use relation between modules.

4 Anticipated and Unlikely Changes

This section lists possible changes to the system. According to the likeliness of the change, the possible changes are classified into two categories. Anticipated changes are listed in Section 4.1, and unlikely changes are listed in Section 4.2.

4.1 Anticipated Changes

Anticipated changes are the source of the information that is to be hidden inside the modules. Ideally, changing one of the anticipated changes will only require changing the one module that hides the associated decision. The approach adapted here is called design for change.

AC1: The maximum number of steps we upper bound our program by may change. This is largely due to computational demands and how feasible these computations are with respect to this parameter.

AC2: The minimum threshold of error of our program may change. This is largely due to computational demands and how feasible these computations are with respect to this parameter.

AC3: The maximum dimension of we upper bound our program by may change. This is largely due to computational demands and how feasible these computations are with respect to this parameter.

4.2 Unlikely Changes

The module design should be as general as possible. However, a general system is more complex. Sometimes this complexity is not necessary. Fixing some design decisions at the system architecture stage can simplify the software design. If these decision should later need to be changed, then many parts of the design will potentially need to be modified. Hence, it is not intended that these decisions will be changed.

UC1: The number of optimizers in our library will likely not change.

5 Module Hierarchy

This section provides an overview of the module design. Modules are summarized in a hierarchy decomposed by secrets in Table 1. The modules listed below, which are leaves in the hierarchy tree, are the modules that will actually be implemented.

M1: Hardware-Hiding Module

M2: Main Module

M3: Parameter Configuration Module

M4: Vector Math Module

M5: Gradient Calculator Module

M6: Step Size Calculator Module

M7: Search Direction Calculator Module

M8: Input Verify Module

M9: Output Verify Module

M10: Optimization Solver Module

Level 1	Level 2	
Hardware-Hiding Module	Hardware-Hiding Module	
	Main Module	
	Parameter Configuration	
	Vector Math Module	
Behaviour-Hiding Module	Gradient Calculation	
	Step-Size Calculator	
	Search Direction Calculator	
	Input Verification	
Software Decision Module	Output Verification	
	Optimization Solver	

Table 1: Module Hierarchy

6 Connection Between Requirements and Design

The design of the system is intended to satisfy the requirements developed in the SRS. In this stage, the system is decomposed into modules. The connection between requirements and modules is listed in Table 2.

7 Module Decomposition

Modules are decomposed according to the principle of "information hiding" proposed by Parnas et al. (1984). The Secrets field in a module decomposition is a brief statement of the design decision hidden by the module. The Services field specifies what the module will do without documenting how to do it. For each module, a suggestion for the implementing software is given under the Implemented By title. If the entry is OS, this means that the module is provided by the operating system or by standard programming language libraries. OptLib means the module will be implemented by the OptLib software.

Only the leaf modules in the hierarchy have to be implemented. If a dash (-) is shown, this means that the module is not a leaf and will not have to be implemented.

7.1 Hardware Hiding Modules (M1)

Secrets: The data structure and algorithm used to implement the virtual hardware.

Services: Serves as a virtual hardware used by the rest of the system. This module provides the interface between the hardware and the software. So, the system can use it to display outputs or to accept inputs.

Implemented By: OS

7.2 Behaviour-Hiding Module

Secrets: The contents of the required behaviours.

Services: Includes programs that provide externally visible behaviour of the system as specified in the software requirements specification (SRS) documents. This module serves as a communication layer between the hardware-hiding module and the software decision module. The programs in this module will need to change if there are changes in the SRS.

Implemented By: -

7.2.1 Main Module (M2)

Secrets: The implementation details and all relevant functions.

Services: Controls the order of execution of the program, contains all submodules, functions etc and acts as the entry point for a user to access the library.

Implemented By: OptLib

Type of Module: Library

7.2.2 Parameter Configuration Module (M3)

Secrets: The relevant parameters for our specific call request and contains important constants.

Services: Is populated with all relevant constants and defining variables for our specific minimization problem.

Implemented By: OptLib

Type of Module: Record

7.2.3 Vector Math Module (M4)

Secrets: The functions required to operate on vectors.

Services: Conducts computations on vectors/matrices that other modules will require.

Implemented By: OptLib

Type of Module: Library

7.2.4 Gradient Calculator Module (M5)

Secrets: The gradient calculation for our specific function minimization problem.

Services: Given our specific function to minimize and given a vector it computes the gradient. Since we have an analytic form of the gradient for our specific problem, this computation is taken care of in this module.

Implemented By: OptLib

Type of Module: Utility (Abstract Data Type)

7.2.5 Step-Size Calculator Module (M6)

Secrets: The step-size calculation for our optimizer. The same calculation is done for all minimizers in the library.

Services: We know the analytic form for the step size if we are doing an exact line search. This calculation is then done given a search direction, and a potential solution. It returns the step size given these parameters.

Implemented By: OptLib

Type of Module: Utility (Abstract Data Type)

7.2.6 Search-Direction Calculator Module (M7)

Secrets: The search direction calculation for our optimizer. This contains the search direction functions for each specific optimizer.

Services: The module will utilize an appropriate function to compute the search direction for a specific optimizer. The search direction is returned to then be used in other modules.

Implemented By: OptLib

Type of Module: Utility (Abstract Data Type))

7.3 Software Decision Module

Secrets: The design decision based on mathematical theorems, physical facts, or programming considerations. The secrets of this module are *not* described in the SRS.

Services: Includes data structure and algorithms used in the system that do not provide direct interaction with the user.

Implemented By: –

7.3.1 Input Verification Module (M8)

Secrets: The validity of the input data.

Services: Verifies if the input parameters are correct. If parameters are not in the appropriate format this module's purpose is to detect such issues.

Implemented By: OptLib

Type of Module: Abstract Data Type

7.3.2 Output Verification Module (M9)

Secrets: The validity of the potential solution.

Services: Verifies if the potential solution is below the error threshold. If the current solution is, this module detects it, and acts as a flag to terminate the program early as an acceptable solution has been found.

Implemented By: OptLib

Type of Module: Abstract Data Type

7.3.3 Optimization Solver Module (M10)

Secrets: The optimizer to be used to minimize the function.

Services: The function called by an external program resides in this module. This module contains the optimizers in the library we have designed. Given inputs the optimizer then utilizes the other modules to solve for the minimum of the specific function.

Implemented By: OptLib

Type of Module: Library

8 Traceability Matrix

This section shows two traceability matrices: between the modules and the requirements and between the modules and the anticipated changes.

Req.	Modules
R1	M3, M8
R2	M3, M5, M6, M7, M8
R3	M4, M5, M6, M7, M9, M10
R4	M8, M9
R5	M9, M10

Table 2: Trace Between Requirements and Modules

\mathbf{AC}	Modules
AC1	M3 M8 M10
AC2	M3 M8 M9 M10
AC3	M3 M8

Table 3: Trace Between Anticipated Changes and Modules

9 Use Hierarchy Between Modules

In this section, the uses hierarchy between modules is provided. Parnas (1978) said of two programs A and B that A uses B if correct execution of B may be necessary for A to complete the task described in its specification. That is, A uses B if there exist situations in which the correct functioning of A depends upon the availability of a correct implementation of

B. Figure 1 illustrates the use relation between the modules. It can be seen that the graph is a directed acyclic graph (DAG). Each level of the hierarchy offers a testable and usable subset of the system, and modules in the higher level of the hierarchy are essentially simpler because they use modules from the lower levels.

Figure 1: Use hierarchy among modules

10 User Interfaces

N/A (a library of functions, programs will call functions in the library)

11 Design of Communication Protocols

12 Timeline

References

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