

# Context & Kotlin Scope Functions

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# Context

What is Context in Android?

- **Definition:** An interface to global information about the application environment
- **Purpose:** Provides access to application-specific resources and classes
- **Importance:** Almost all Android components require Context to function

# Context: The Bridge to Android System

Gives access to:

- Resources (strings, drawables, layouts)
- System services (WindowManager, LayoutInflater)
- File operations (opening/creating files)
- Database operations (SQLite)
- Application preferences
- Starting activities and services

# Types of Context

## Application Context

- Tied to the application lifecycle
- Remains available as long as the application is running
- Obtained via `getApplicationContext()`
- **Best for:** Long-lived operations, singletons, background tasks

## Activity Context

- Tied to an Activity's lifecycle
- Only valid while the Activity is active
- Obtained via `this` in Activity or `context` in many callbacks
- **Best for:** UI operations, dialogs, layouts, UI-related permissions

# Common Context Uses

- `// Access resources`
- `val appName = context.getString(R.string.app_name)`
- `val drawable = ContextCompat.getDrawable(context, R.drawable.icon)`
- `val color = ContextCompat.getColor(context, R.color.colorPrimary)`
- `// Access system services`
- `val inflater = context.getSystemService(Context.LAYOUT_INFLATER_SERVICE) as LayoutInflater`
- `val connectivityManager = context.getSystemService(Context.CONNECTIVITY_SERVICE) as ConnectivityManager`
- `// File operations`
- `val file = context.getFileStreamPath("myfile.txt")`
- `val cacheFile = File(context.cacheDir, "cached_data.tmp")`



# Common Context Mistakes

## Memory Leaks

// **✗ BAD**: Storing Activity context in a singleton

```
object MySingleton {  
    private lateinit var context: Context // Can cause memory leak!  
  
    fun initialize(context: Context) {  
        this.context = context // If this is an Activity context, it can't be garbage collected  
    }  
}
```

// **✓ GOOD**: Using Application context instead

```
object MySingleton {  
    private lateinit var context: Context  
  
    fun initialize(context: Context) {  
        this.context = context.applicationContext // Safe to store  
    }  
}
```

# Context Safety Tips

- Use **applicationContext** for singletons and long-running operations
- Never store Activity contexts in static variables
- Consider the lifecycle of your context
- Pass the right type of context based on your needs
- Be careful with inner classes that may hold implicit references to Activity contexts

# Introduction to Kotlin Scope Functions



# Introduction to Kotlin Scope Functions

- Special functions that create a temporary scope for an object
- Makes code more concise and readable
- Each has a different purpose and use case
- Main functions: `let`, `run`, `with`, `apply`, and `also`

# The **let** Function

**Purpose:** Execute code if object is not null; scope transformation

**Context object available as:** it (can be renamed)

**Return value:** Lambda result

**Use when:** Working with nullable objects, transforming objects

# Let - Basic Syntax

```
nullable?.let {
```

```
    // 'it' refers to the non-null value of nullable
```

```
    // Only executes if nullable is not null
```

```
}
```

```
// Practical example
```

```
findViewById<TextView>(R.id.textView)?.let {
```

```
    it.text = "Hello World"
```

```
    it.visibility = View.VISIBLE
```

```
}
```

# More let Examples

// Using a named parameter instead of 'it'

```
user?.let { user ->
```

```
    nameTextView.text = user.name
```

```
    emailTextView.text = user.email
```

```
}
```

// Transforming values

```
val length = nullableString?.let { it.length } ?: 0
```

// Chaining let calls

```
getUser()?.let { user ->
```

```
    getAddress(user)?.let { address ->
```

```
        updateUserAddress(user, address)
```

```
    }
```

```
}
```

# The run Function

**Purpose:** Execute block of code on an object; compute a result

**Context object available as:** this (implicit)

**Return value:** Lambda result

**Use when:** You want to compute a result based on the objec



# Basic syntax

```
val result = someObject.run {
```

```
    // 'this' refers to someObject (implicit)
```

```
    // Do something with the object
```

```
    // Return a result
```

```
}
```

```
// Practical example with Context
```

```
val displayMetrics = context.run {
```

```
    val metrics = resources.displayMetrics
```

```
    "${metrics.widthPixels} x ${metrics.heightPixels}"
```

```
}
```

# More **run** Examples

// Computing a value from an object

```
val userSummary = user.run {  
    "Name: $name, Age: $age, Email: $email"  
}
```

// Configuring an object and returning a different result

```
val isAdult = person.run {  
    println("Checking if $name is an adult")  
    age >= 18  
}
```

// Using run with Context

```
val density = context.run {  
    resources.displayMetrics.density  
}
```

# The **apply** Function

**Purpose:** Configure an object

**Context object available as:** this (implicit)

**Return value:** The object itself

**Use when:** Configuring objects, especially during initialization

# Basic syntax

```
val configuredObject = someObject.apply {  
    // 'this' refers to someObject (implicit)  
  
    // Configure the object  
  
} // Returns the modified someObject
```

// Practical example

```
val textView = TextView(context).apply {  
  
    text = "Hello World"  
  
    textSize = 16f  
  
    setTextColor(Color.BLACK)  
  
    setPadding(16, 16, 16, 16)  
  
}
```

# More **apply** Examples

// Creating and configuring a dialog

```
AlertDialog.Builder(context).apply {  
  
    setTitle("Warning")  
  
    setMessage("Are you sure?")  
  
    setPositiveButton("Yes") { dialog, _ -> dialog.dismiss() }  
  
    setNegativeButton("No") { dialog, _ -> dialog.dismiss() }  
  
}.create().show()
```

// Configuring Intent with extras

```
Intent(context, DetailActivity::class.java).apply {  
  
    putExtra("USER_ID", userId)  
  
    putExtra("SHOW_DETAILS", true)  
  
    flags = Intent.FLAG_ACTIVITY_NEW_TASK  
  
}.also { context.startActivity(it) }
```



# The **also** Function

- Similar to **apply** but uses *it* instead of *this*
- Returns the object itself
- Good for side effects or logging

```
val user = User("John").also {  
    Log.d("User", "Created user: ${it.name}")  
}
```

# The **with** Function

- Similar to **run** but called differently
- Not an extension function
- Good for grouping operations on an object
- Prefer the implicit **this** reference

```
val result = with(user) {  
    println("User: $name")  
    age * 2  
}
```

# Comparison table

Function	Object Reference	Return Value	Use Case
<b>let</b>	<code>it</code> (explicit)	Lambda result	Executing code on non-null objects; transforming objects
<b>run</b>	<code>this</code> (implicit)	Lambda result	Computing a result from an object; executing multiple operations
<b>with</b>	<code>this</code> (implicit)	Lambda result	Grouping operations on an object (not an extension function)
<b>apply</b>	<code>this</code> (implicit)	Object itself	Configuring an object, especially during initialization
<b>also</b>	<code>it</code> (explicit)	Object itself	Additional operations or side effects (logging, validation)

