

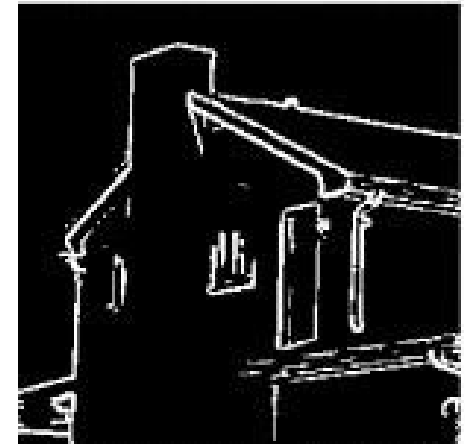
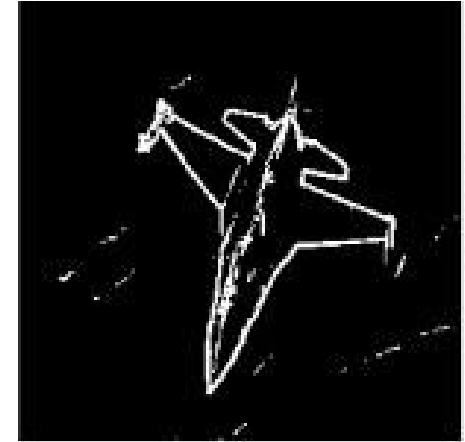
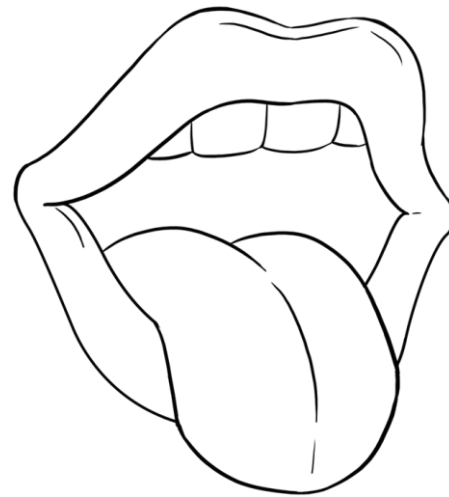
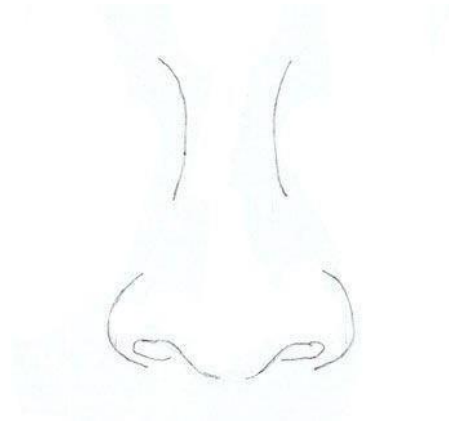
Lecture 07

Outline

- What is edge detection?
- Why do we need edge detection?
- Challenges
 - Noise
- How to detect edges?
 - Prewit
 - Sobel
 - Laplacian
 - Canny

Why edge detection?

- Extract useful information from images
 - Recognizing objects



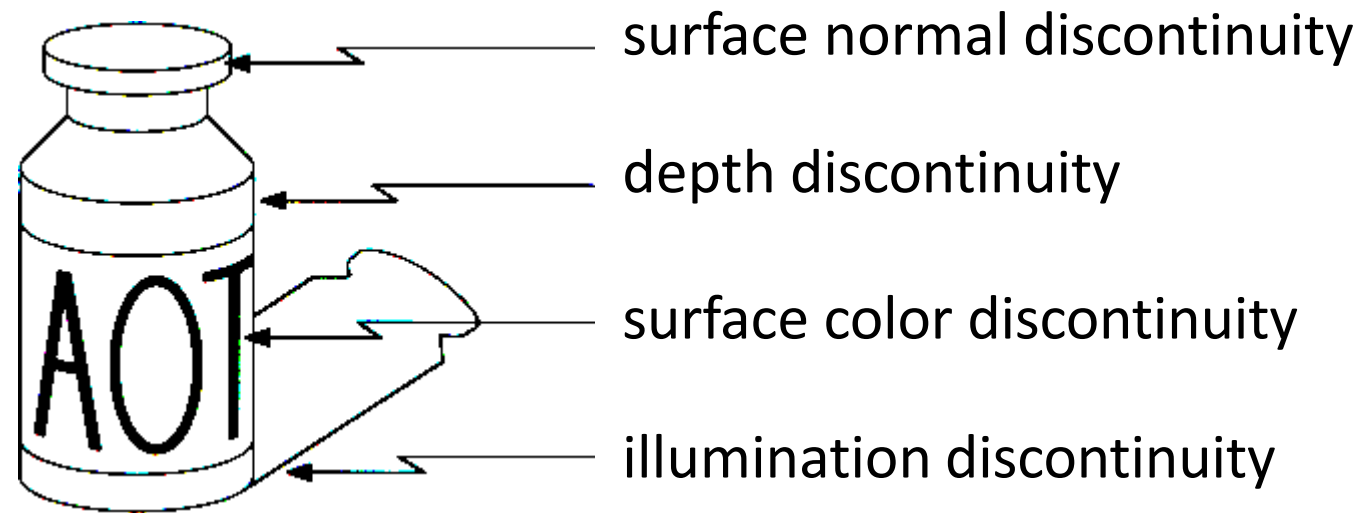
Edge Detection

- Identify sudden changes in an image
 - Semantic and shaped information
 - Marks the border of an object
 - More compact than pixels



Origins of Edges

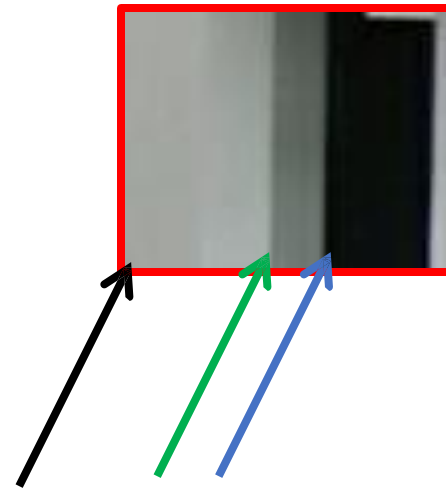
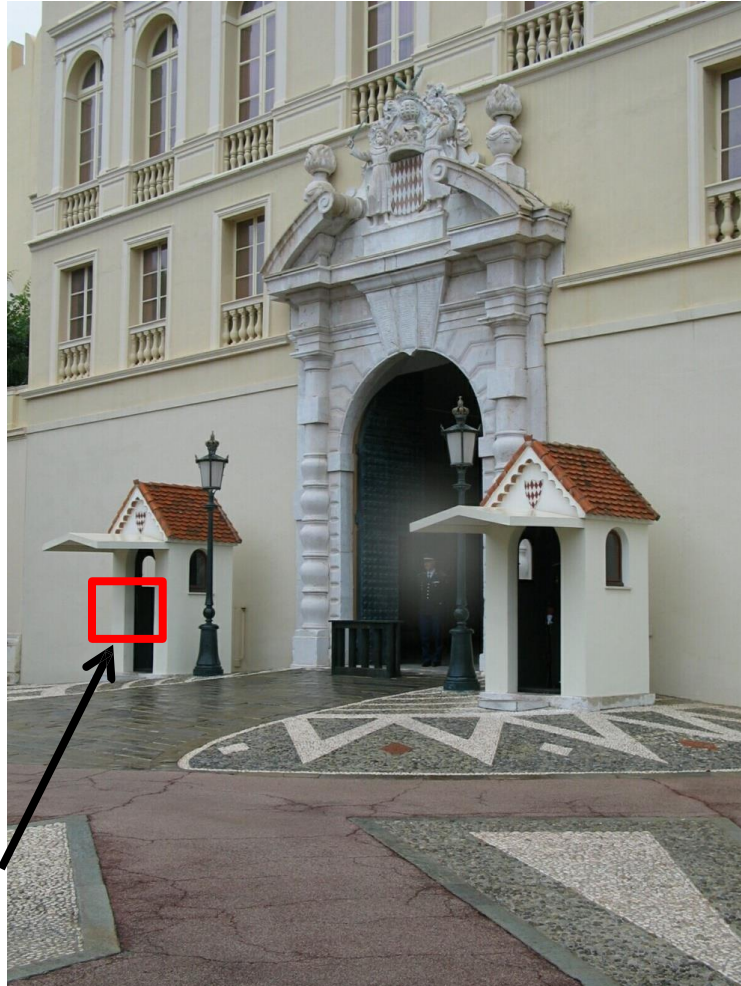
- Edges are caused by a variety of factors



Closeup of edges



Closeup of edges



Closeup of edges

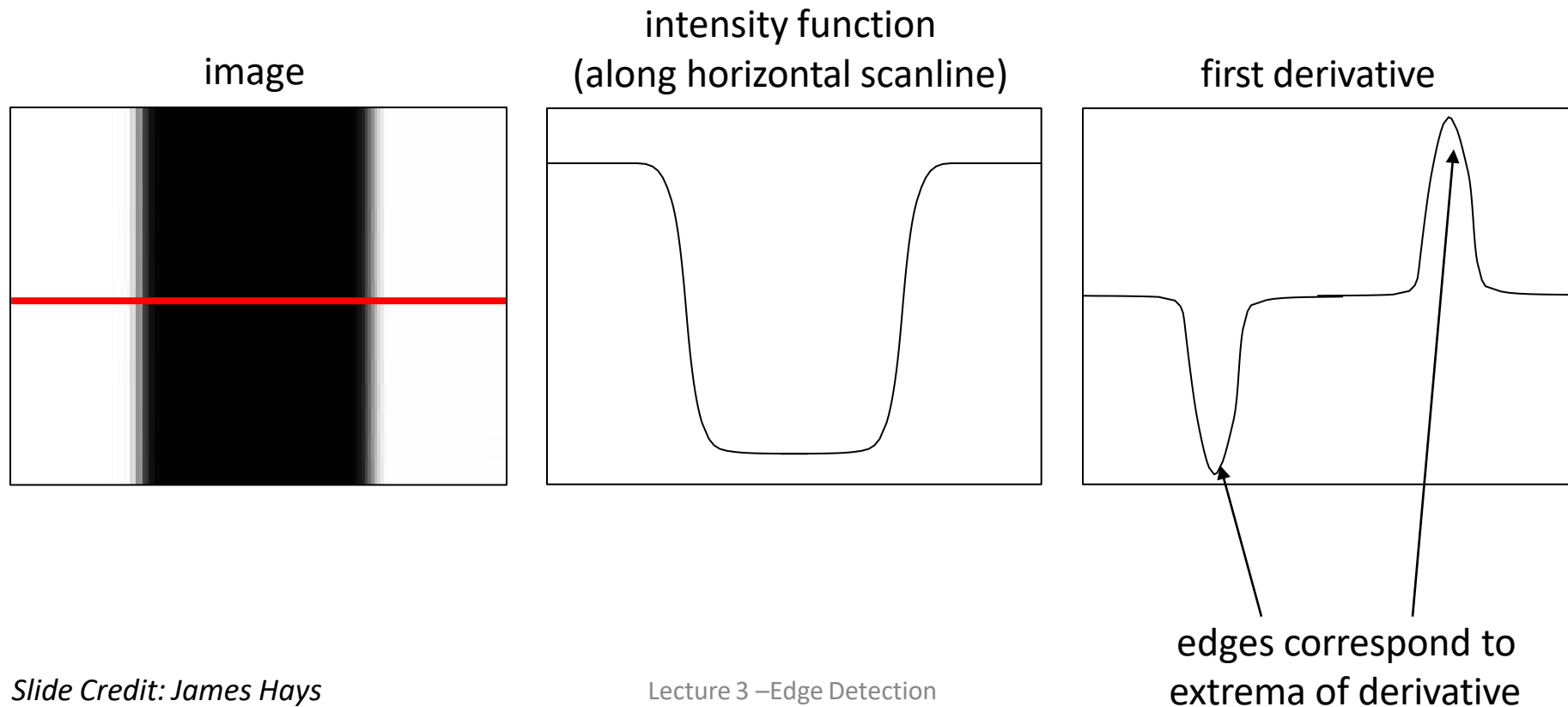


Closeup of edges



Characterizing edges

- An edge is a place of rapid change in the image intensity function



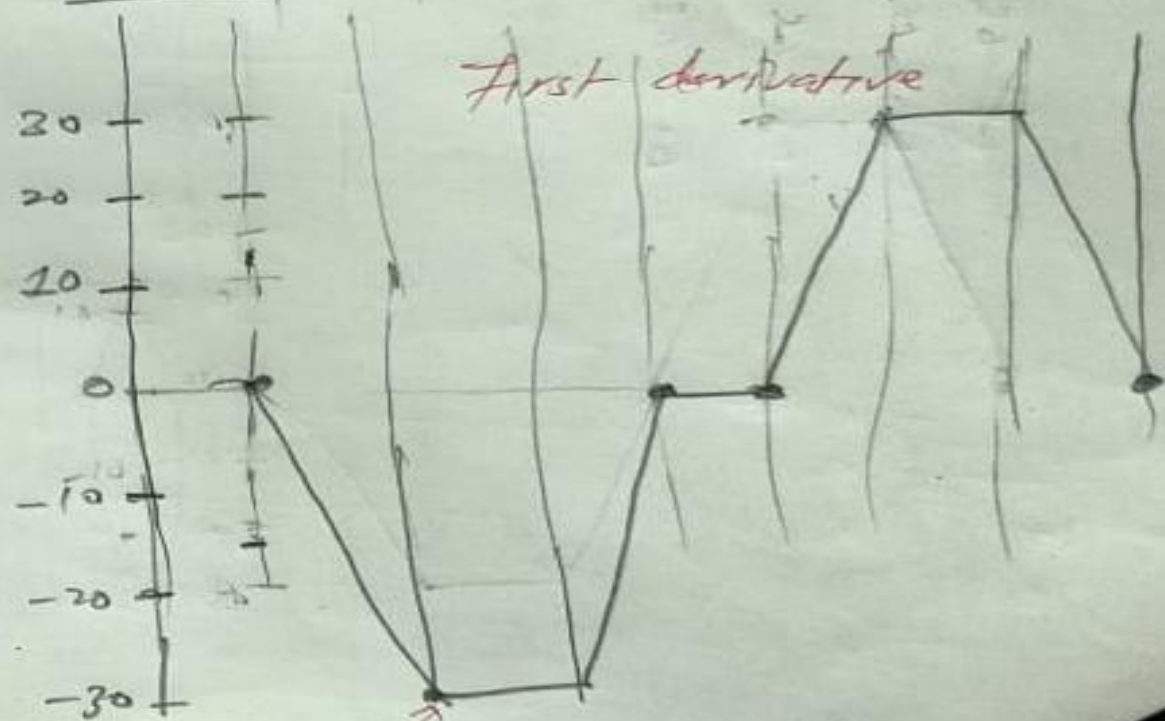
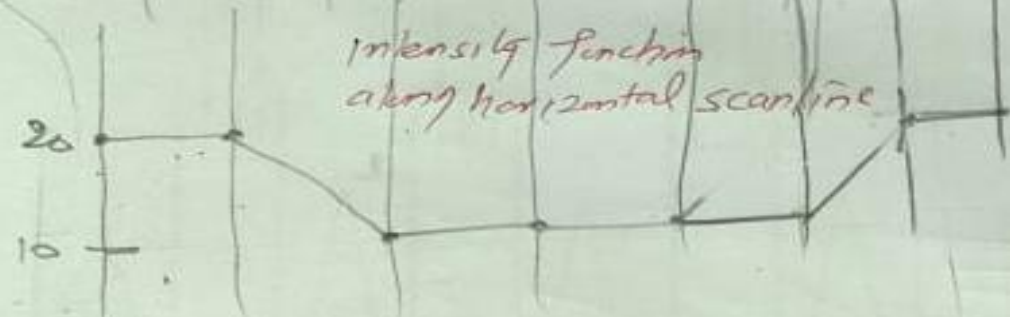
Input Intensity

| | | | | | | | | |
|----|----|----|----|----|----|----|----|----|
| 20 | 20 | 20 | 10 | 10 | 10 | 10 | 20 | 20 |
| 20 | 20 | 20 | 10 | 10 | 10 | 10 | 20 | 20 |
| 20 | 20 | 20 | 10 | 10 | 10 | 10 | 20 | 20 |
| 20 | 20 | 20 | 10 | 10 | 10 | 10 | 20 | 20 |
| 20 | 20 | 20 | 10 | 10 | 10 | 10 | 20 | 20 |

| | | |
|----|---|---|
| -1 | 0 | 1 |
| -1 | 0 | 1 |
| -1 | 0 | 1 |

derivative intensity

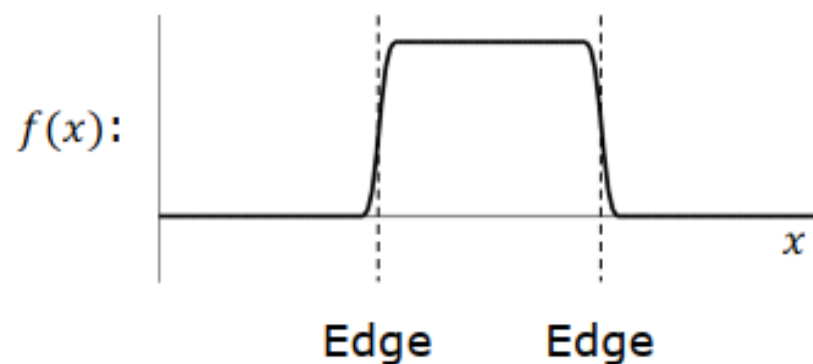
| | | | | | | | | |
|---|---|-----|-----|---|----|----|---|---|
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 0 | 0 | -30 | -30 | 0 | 30 | 30 | 0 | 0 |
| 0 | 0 | -30 | -30 | 0 | 30 | 30 | 0 | 0 |
| 0 | 0 | -30 | -30 | 0 | 30 | 30 | 0 | 0 |
| 0 | 0 | -30 | -30 | 0 | 30 | 30 | 0 | 0 |
| 0 | 0 | -30 | -30 | 0 | 30 | 30 | 0 | 0 |



edge corresponds to maximum of derivative.

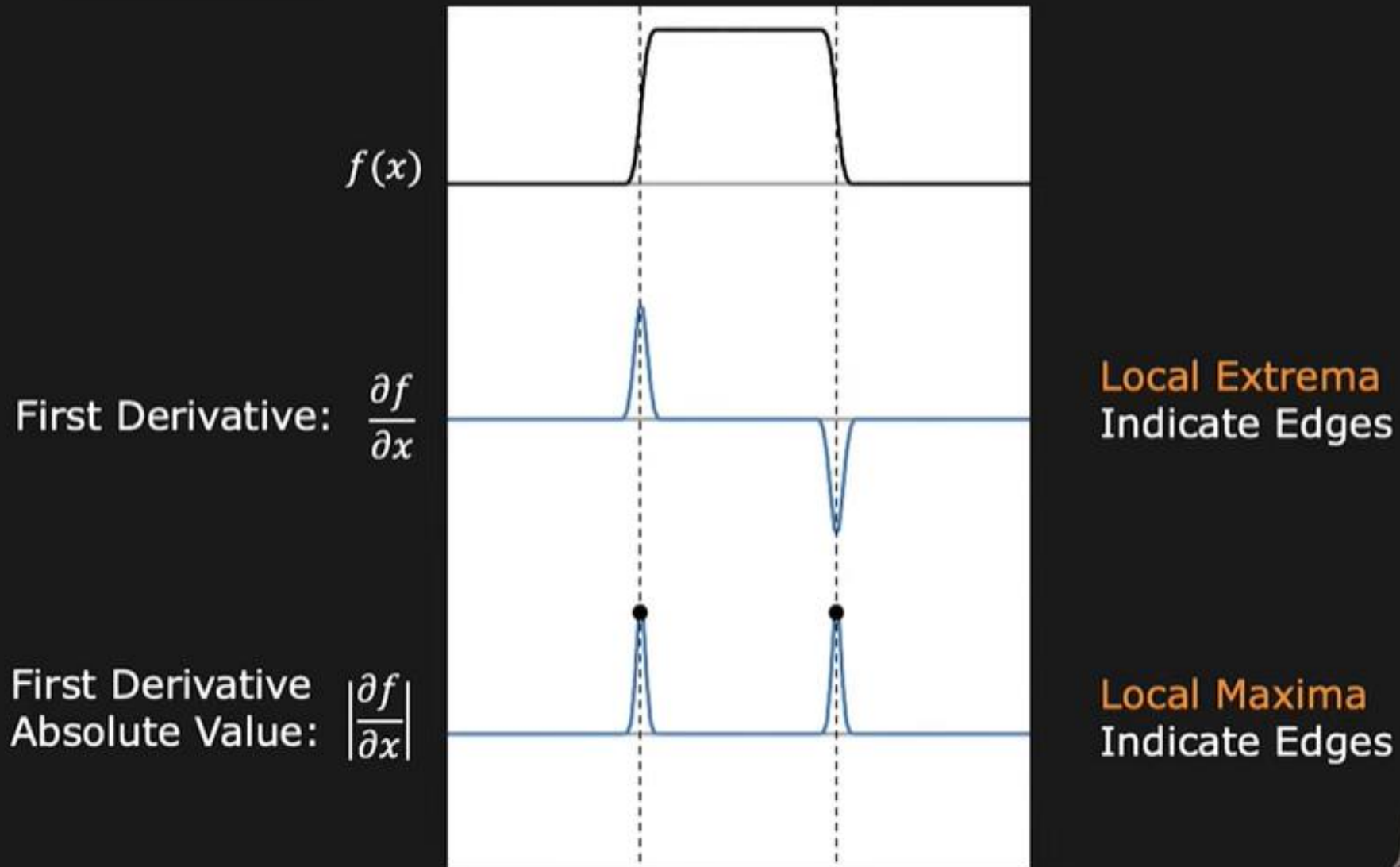
1D Edge Detection

Edge is a rapid change in image intensity in a small region.



Basic Calculus: Derivative of a continuous function represents the amount of change in the function.

Edge Detection Using 1st Derivative

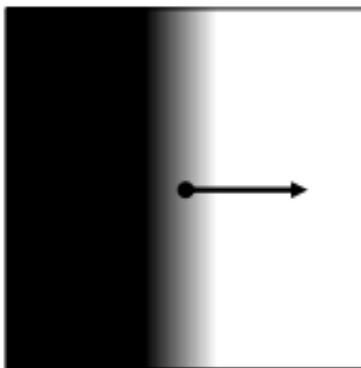


Gradient (∇)

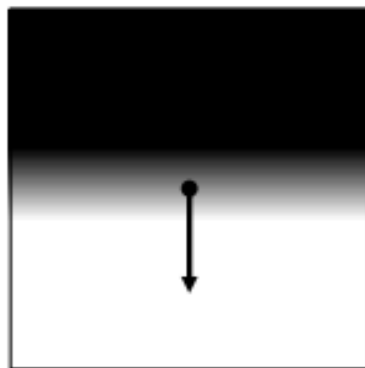
Gradient (Partial Derivatives) represents the direction of most rapid change in intensity

$$\nabla I = \left[\frac{\partial I}{\partial x}, \frac{\partial I}{\partial y} \right]$$

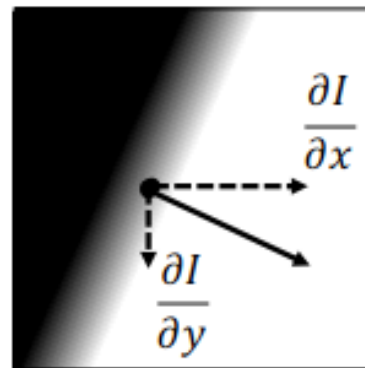
Pronounced as "Del I"



$$\nabla I = \left[\frac{\partial I}{\partial x}, 0 \right]$$

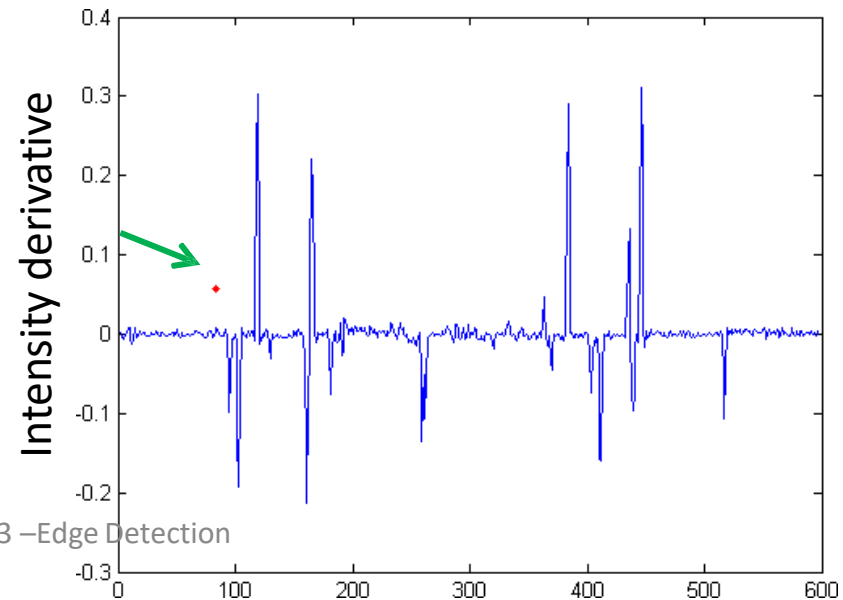
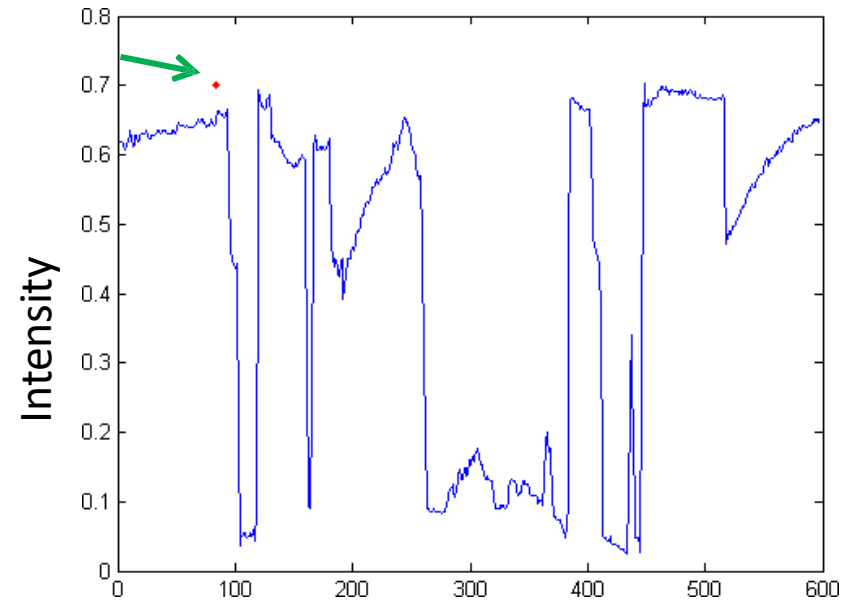
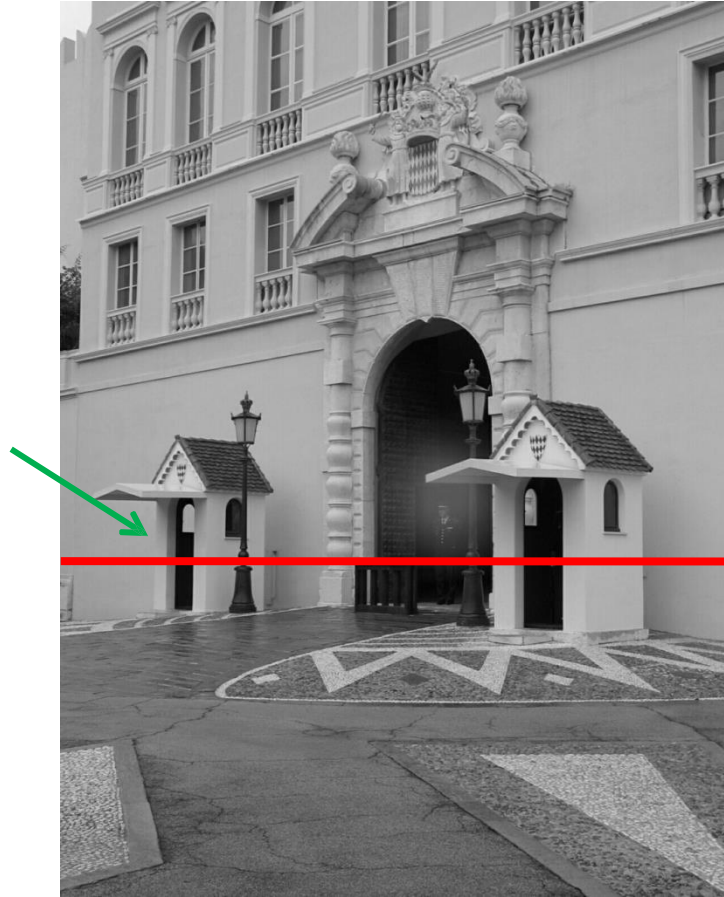


$$\nabla I = \left[0, \frac{\partial I}{\partial y} \right]$$

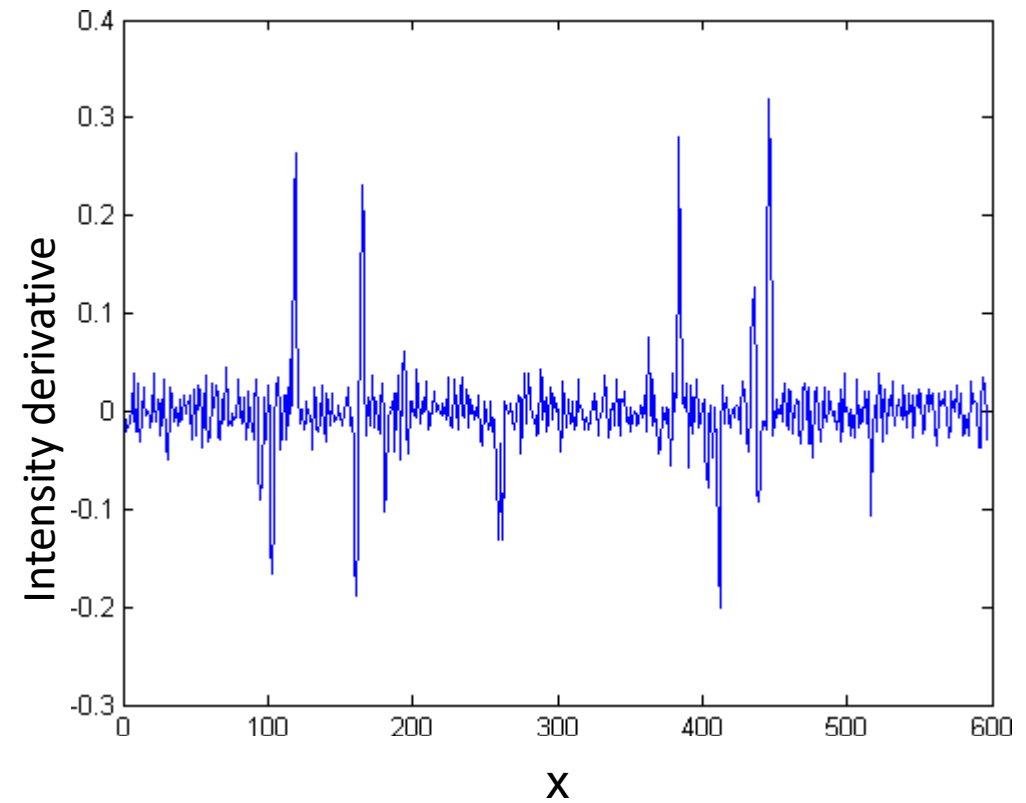


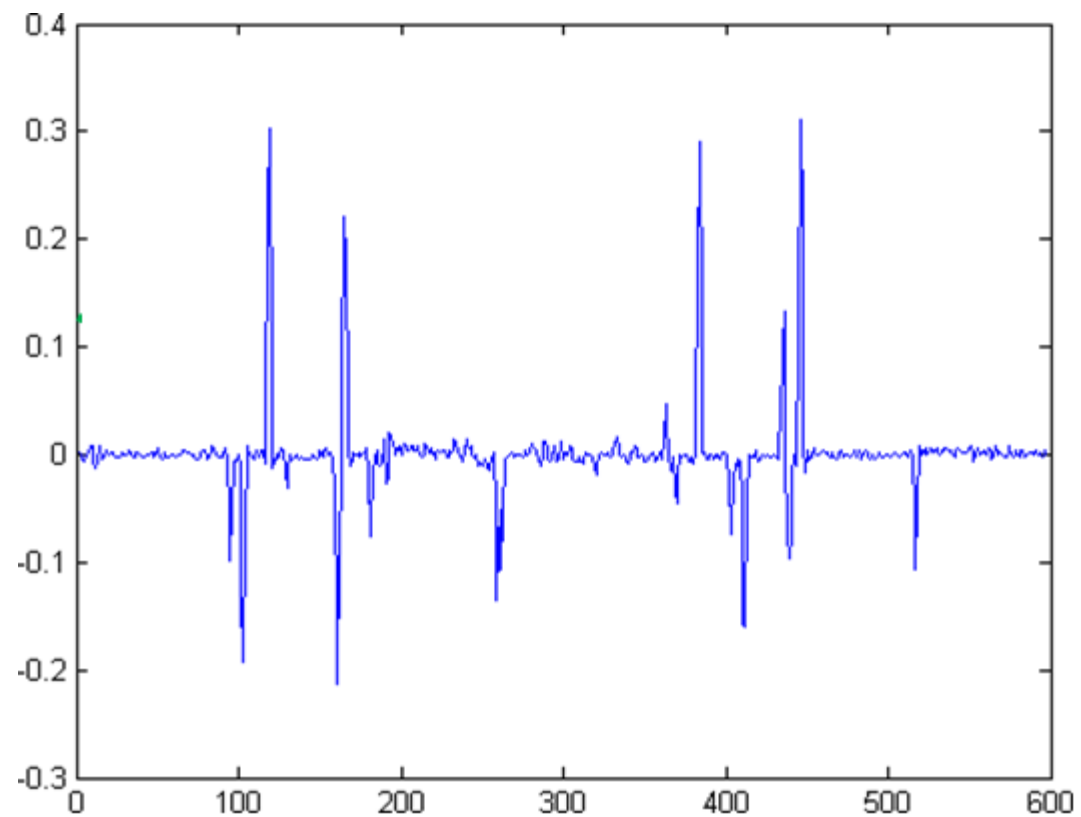
$$\nabla I = \left[\frac{\partial I}{\partial x}, \frac{\partial I}{\partial y} \right]$$

Intensity profile

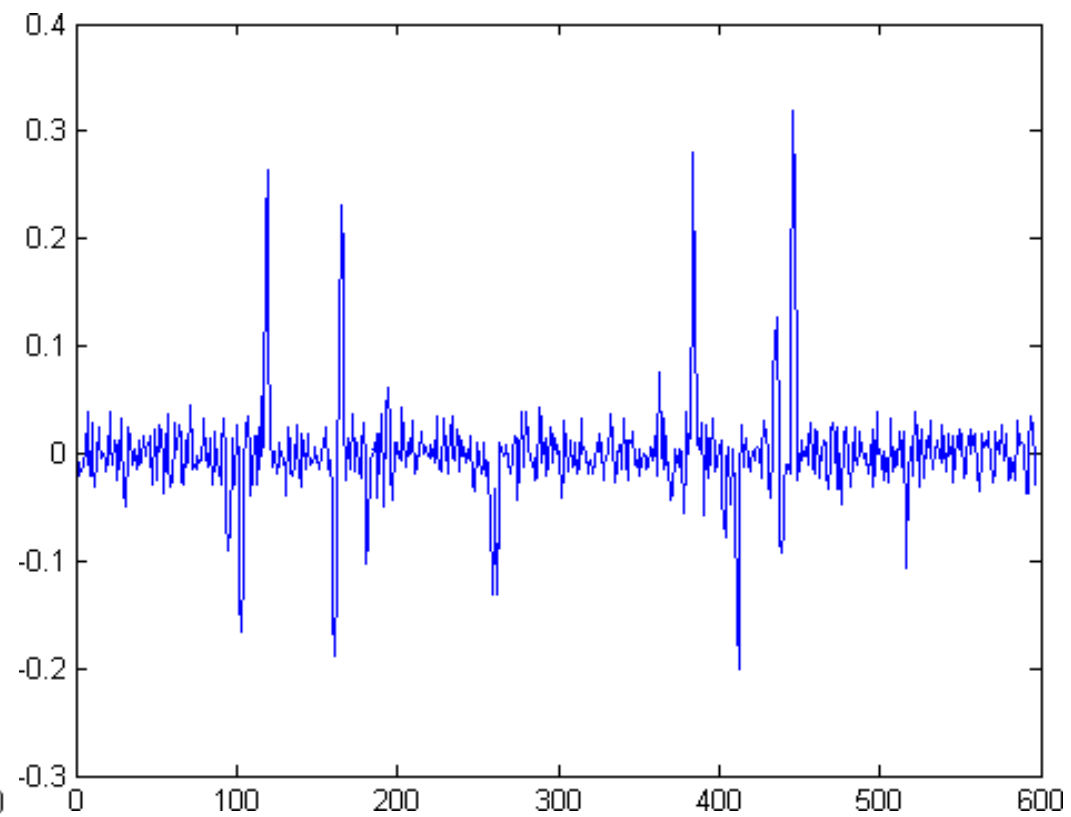


With a little Gaussian noise



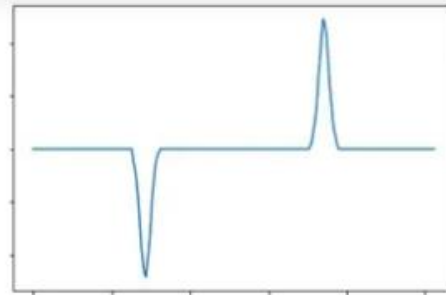
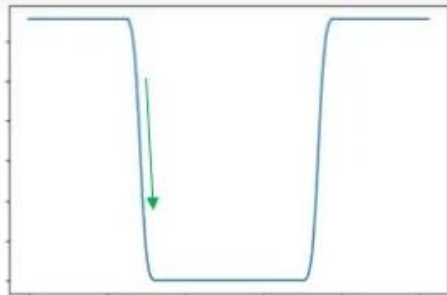


a) Intensity derivatives of clean image

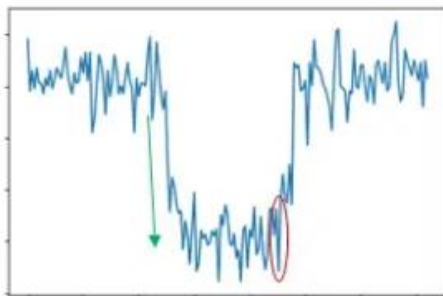
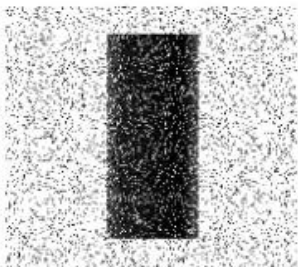


b) Intensity derivative of Image with gaussian noise

$I[x, y]$

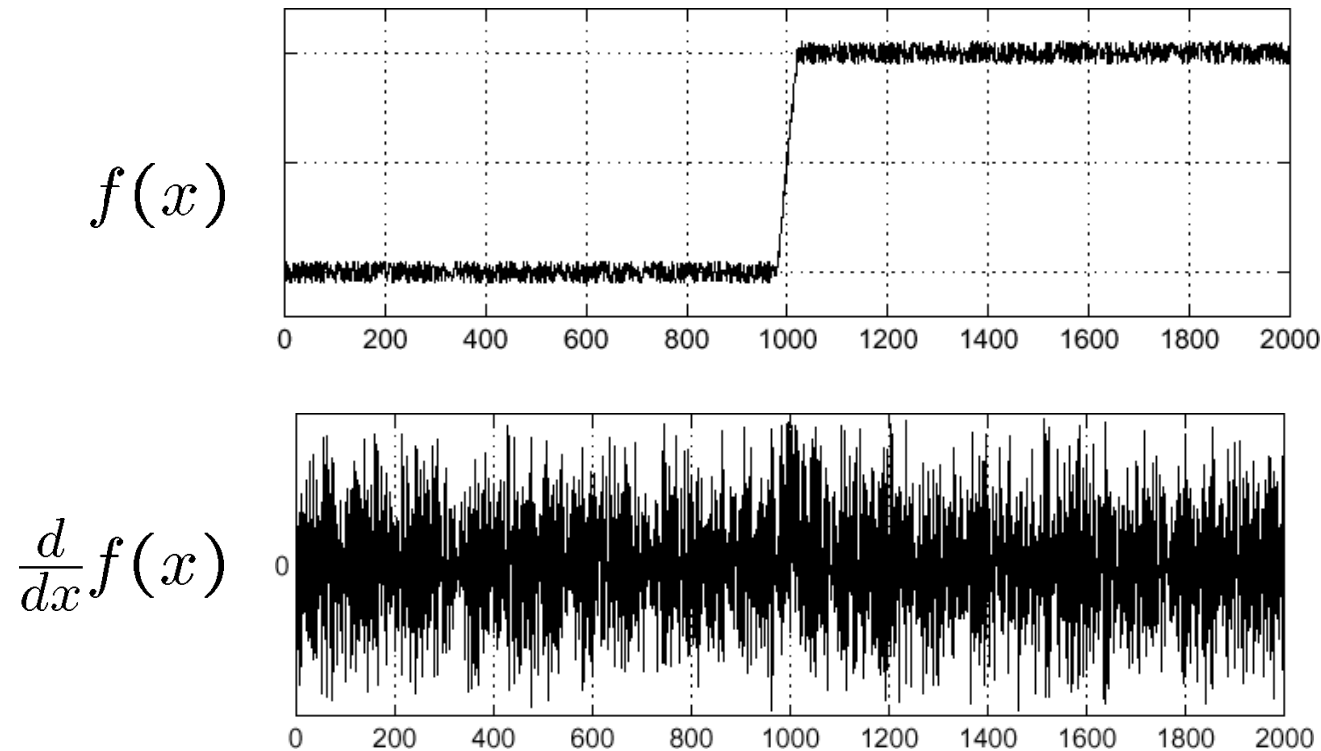


$I[x, y] + Noise$



Effects of Noise

- Consider a single row or column of the image
 - Plotting intensity as a function of position gives a signal



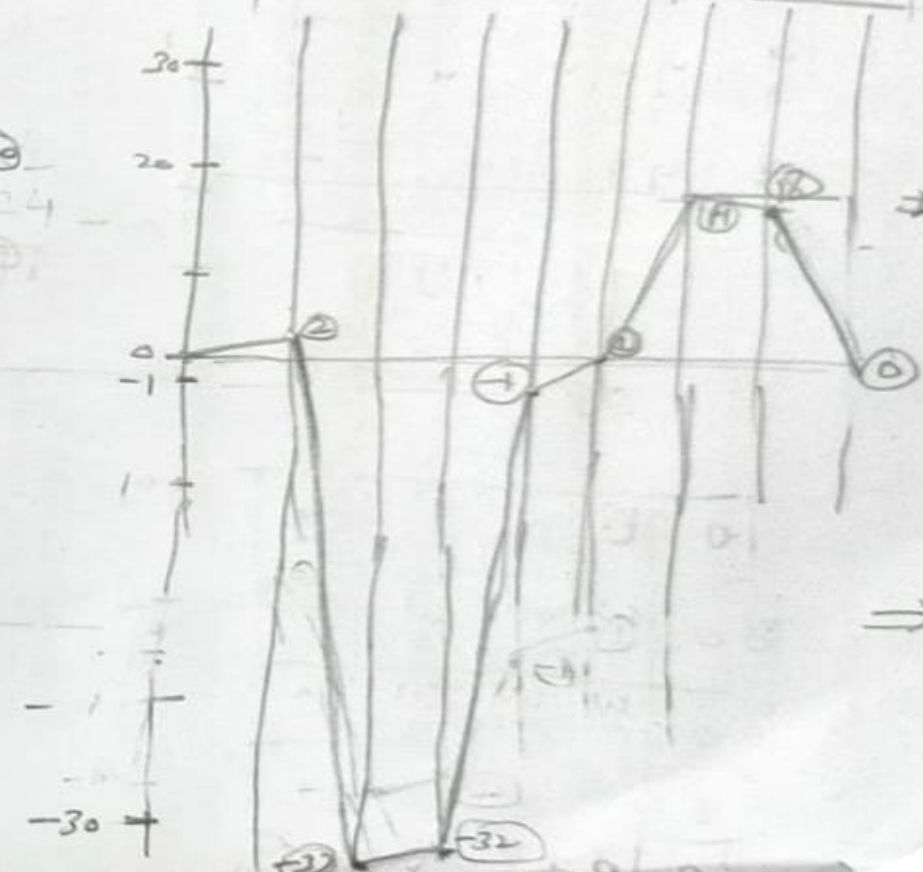
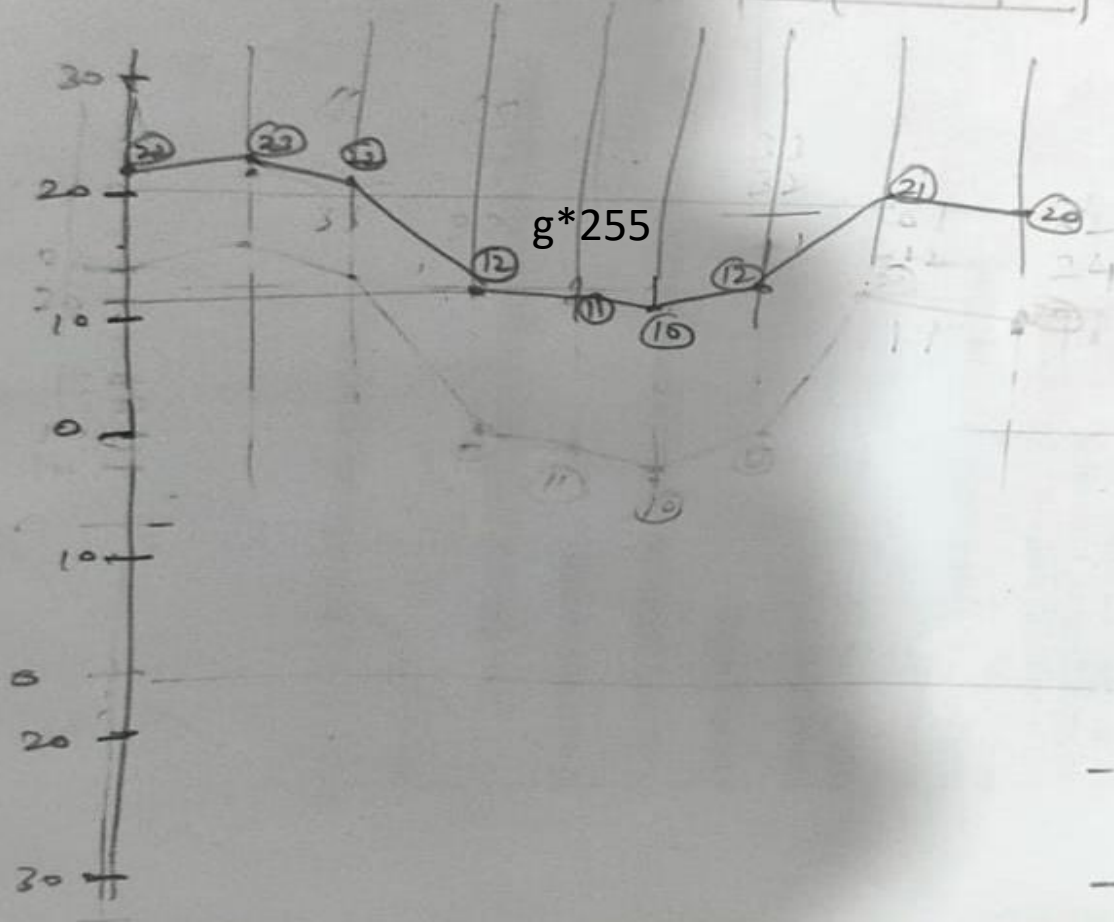
Where is the edge?

with little noise

| | | | | | | | | |
|----|----|----|----|----|----|----|----|----|
| 21 | 22 | 23 | 10 | 12 | 10 | 12 | 20 | 21 |
| 22 | 23 | 22 | 12 | 11 | 10 | 12 | 20 | 21 |
| 20 | 21 | 20 | 11 | 10 | 12 | 10 | 20 | 21 |
| 21 | 20 | 22 | 12 | 11 | 10 | 11 | 21 | 20 |
| 22 | 21 | 20 | 10 | 12 | 11 | 10 | 20 | 22 |

| | | |
|----|---|---|
| -1 | 0 | 1 |
| -1 | 0 | 1 |
| -1 | 0 | 1 |

| | | | | | | | | |
|---|---|----|-----|----|---|----|----|---|
| 0 | 2 | 33 | -32 | -1 | 1 | 19 | 18 | 0 |
|---|---|----|-----|----|---|----|----|---|

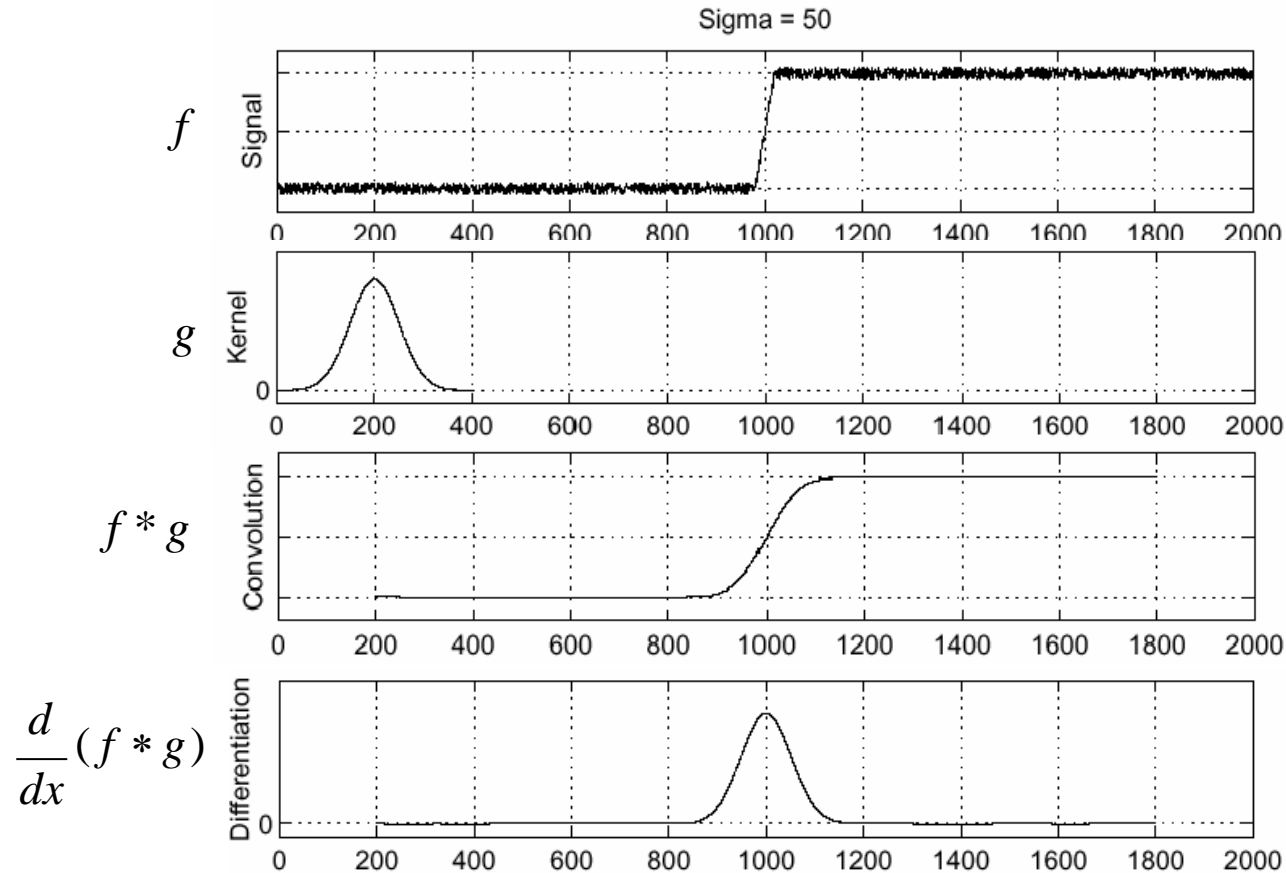


⇒ Change are detected all over the scan line.
 ⇒ So many Edges are there
 ⇒ So detected edge became hard.

Effects of noise

- Difference filters respond strongly to noise
 - Image noise results in pixels that look very different from their neighbors
 - Generally, the larger the noise the stronger the response
- What can we do about it?

Solution: smooth first

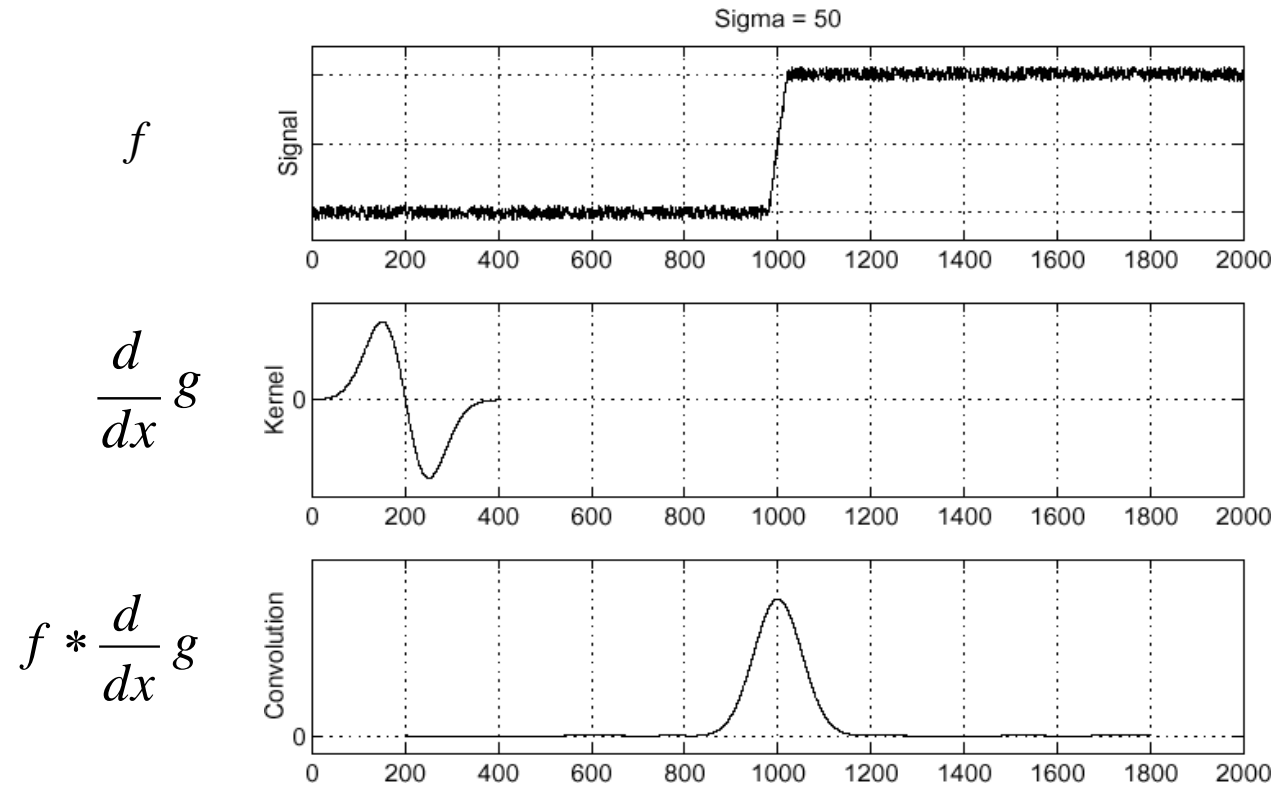


To find edges, look for peaks in $\frac{d}{dx}(f * g)$

Derivative theorem of convolution

- Convolution is differentiable:
- This saves us one operation:

$$\frac{d}{dx}(f * g) = f * \frac{d}{dx}g$$



Prewitt and Sobel Edge Detector

- Compute derivatives
 - In x and y directions
- Find gradient magnitude
- Threshold gradient magnitude

Prewitt Edge Detector

1. Convert image to grey-scale
2. Compute derivatives in x and y directions (f_x and f_y using horizontal and vertical Prewitt filter respectively)
3. Find gradient magnitude at every pixel

$$\sqrt{f_x^2 + f_y^2}$$

4. Threshold gradient magnitude image

Prewitt Filter

Prewitt Filter

► Horizontal Prewitt Filter

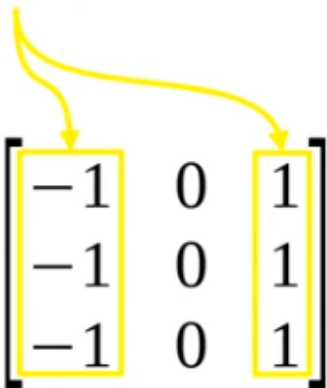
$$\begin{bmatrix} -1 & 0 & 1 \\ -1 & 0 & 1 \\ -1 & 0 & 1 \end{bmatrix}$$

► Vertical Prewitt Filter

$$\begin{bmatrix} -1 & -1 & -1 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

Note that these kernels are separable

Here, these columns smooth in
vertical direction

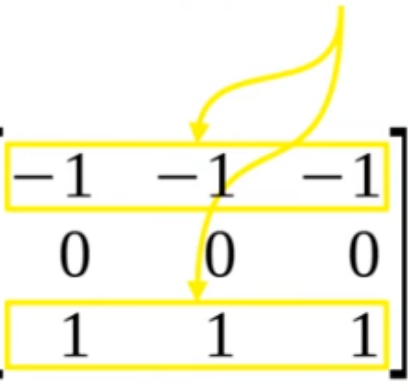


The diagram shows the kernel matrix K_x with its columns highlighted by yellow boxes. Two yellow arrows originate from the text 'vertical direction' and point to the first and third columns, indicating that smoothing occurs vertically across rows.

$$K_x = \begin{bmatrix} -1 & 0 & 1 \\ -1 & 0 & 1 \\ -1 & 0 & 1 \end{bmatrix}$$

First order derivative estimator
for horizontal direction

And these rows smooth in
horizontal direction



The diagram shows the kernel matrix K_y with its rows highlighted by yellow boxes. Two yellow arrows originate from the text 'horizontal direction' and point to the first and third rows, indicating that smoothing occurs horizontally across columns.

$$K_y = \begin{bmatrix} -1 & -1 & -1 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

First order derivative estimator
for vertical direction

Note that these kernels are separable

Here, these columns smooth in vertical direction

$$K_x = \begin{bmatrix} -1 & 0 & 1 \\ -1 & 0 & 1 \\ -1 & 0 & 1 \end{bmatrix}$$

First order derivative estimator for horizontal direction

2D kernel

Vertical smoothing filter (Averaging filter)

$$K_x = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} -1 & 0 & 1 \end{bmatrix}$$

1D first order derivative estimator for horizontal direction

Product of two 1D kernels



Note that these kernels are separable
Instead of 2D, two 1D kernels can be convolved with image sequentially

Here, these columns smooth in
vertical direction

$$K_x = \begin{bmatrix} -1 & 0 & 1 \\ -1 & 0 & 1 \\ -1 & 0 & 1 \end{bmatrix}$$

First order derivative estimator
for horizontal direction

2D kernel



Vertical smoothing filter
(Averaging filter)

$$K_x = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} -1 & 0 & 1 \end{bmatrix}$$

1D first order derivative estimator
for horizontal direction

Product of two 1D kernels



These kernels are separable too, as in Prewitt

$$K_x = \begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix}$$

First order derivative estimator
for horizontal direction

2D kernel

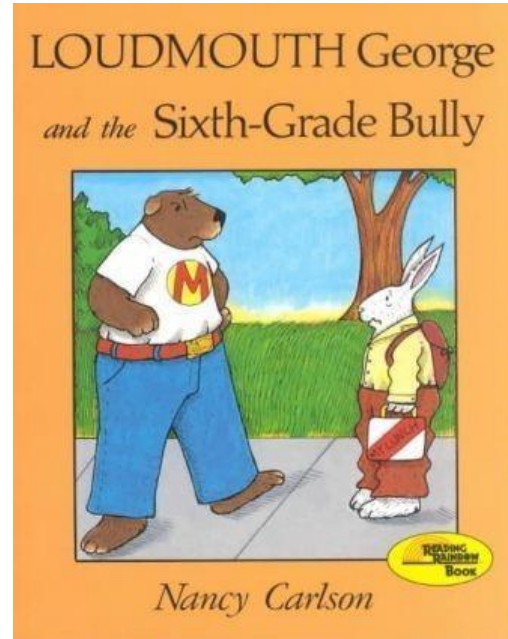
$$K_x = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} \begin{bmatrix} -1 & 0 & 1 \end{bmatrix}$$

1D first order derivative estimator
for horizontal direction

Product of two 1D kernels

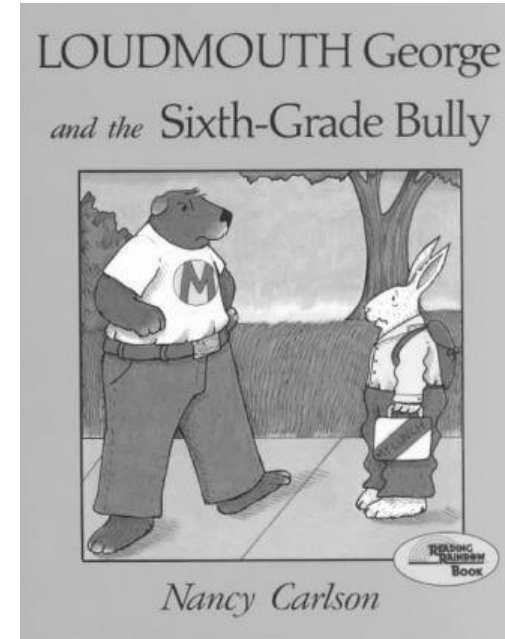
Prewitt Edge Detector: Step 1

Convert image to grey-scale



Original Image

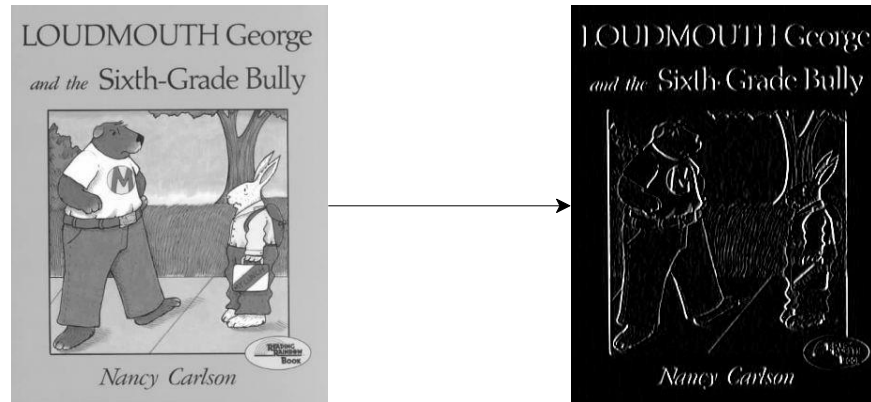
—Gray→



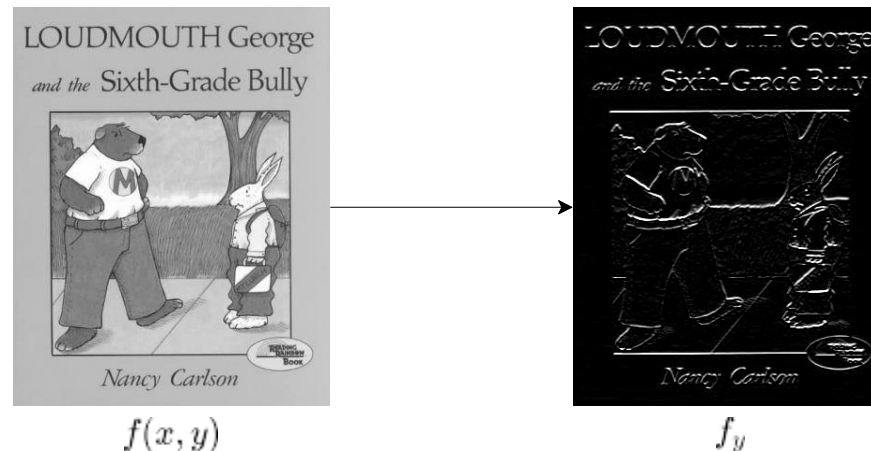
$f(x, y)$

Prewitt Edge Detector: Step 2

Compute f_x i.e. convolve gray image with horizontal Prewitt filter

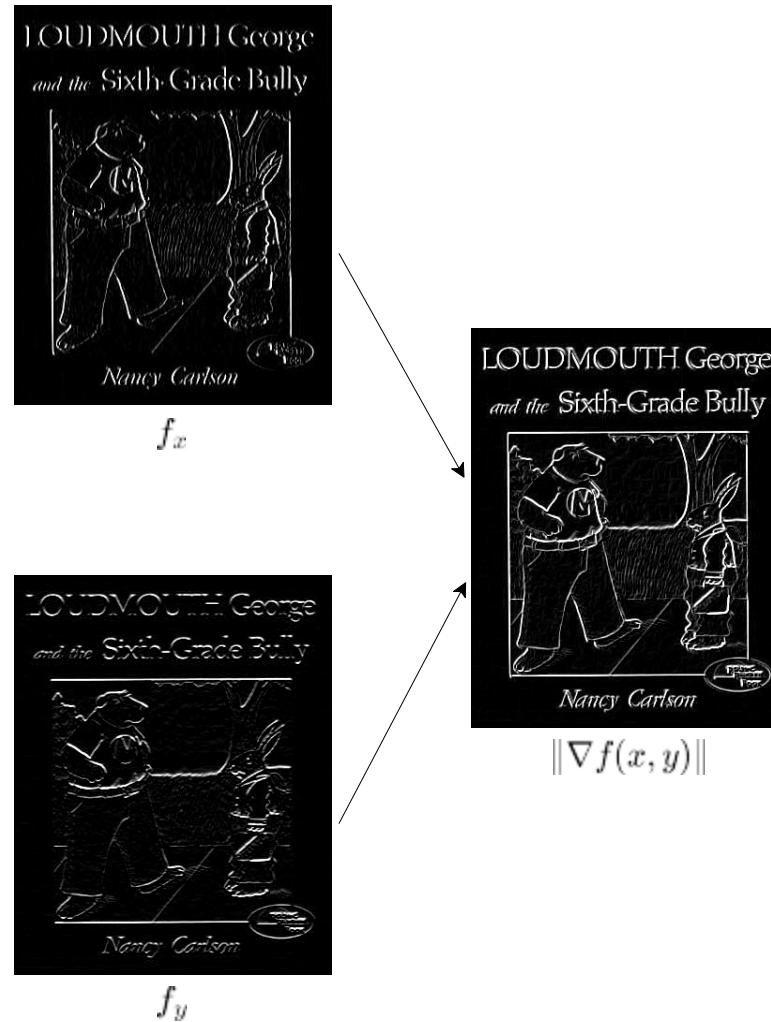


Compute f_y i.e. convolve gray image with vertical Prewitt filter



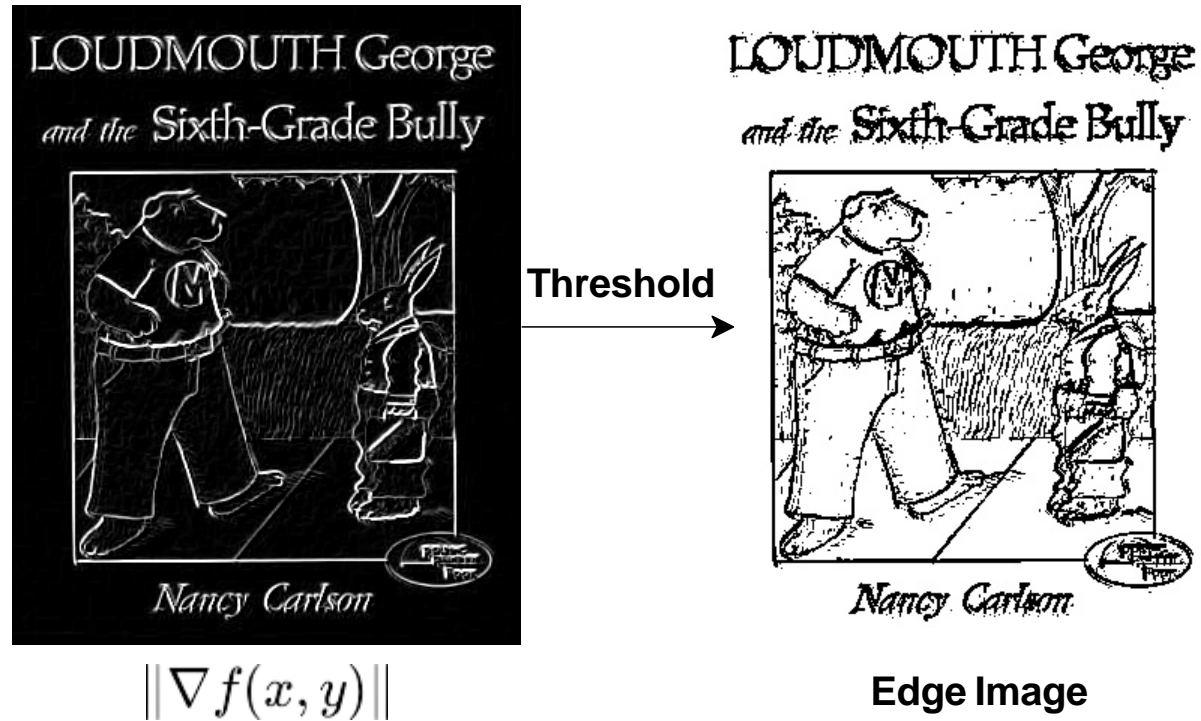
Prewitt Edge Detector: Step 3

Find gradient magnitude at each pixel

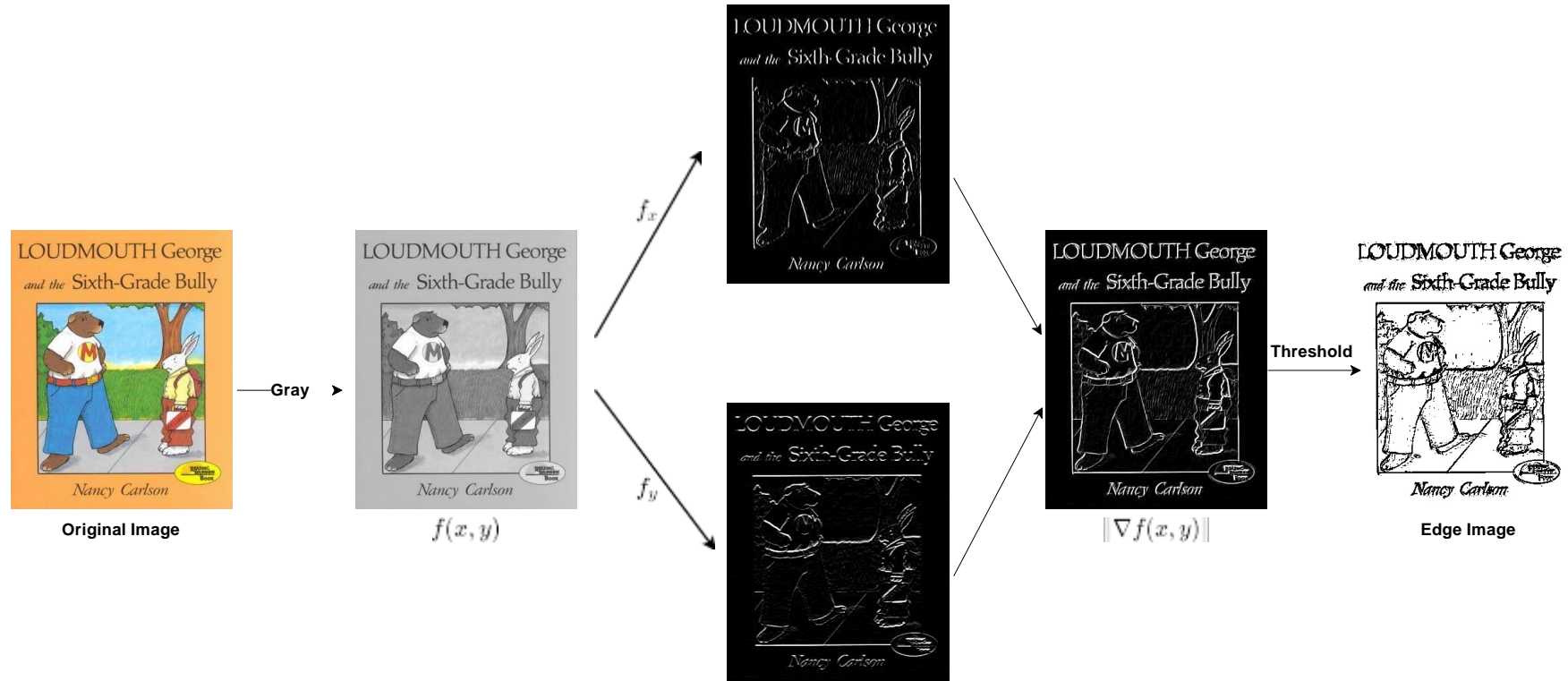


Prewitt Edge Detector: Step 4

Threshold gradient magnitude image



Prewitt Edge Detector Complete Pipeline



Sobel Edge Detector

1. Convert image to grey-scale
2. Compute derivatives in x and y directions (f_x and f_y using horizontal and vertical Sobel filter respectively)
3. Find gradient magnitude at every pixel

$$\sqrt{f_x^2 + f_y^2}$$

4. Threshold gradient magnitude image

Sobel Filter

► Horizontal Sobel Filter

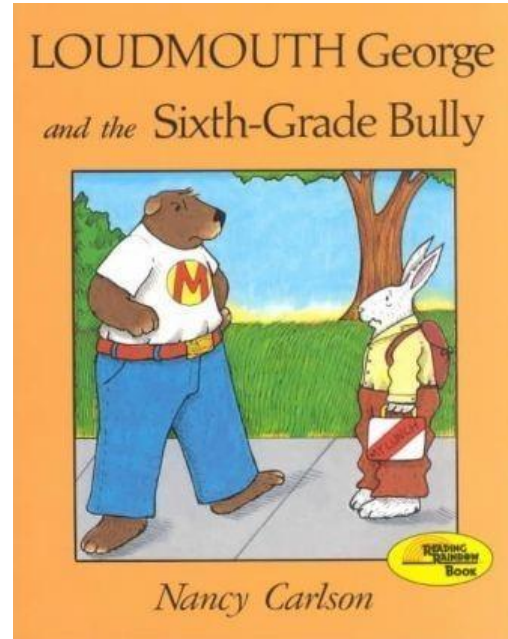
$$\begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix}$$

► Vertical Sobel Filter

$$\begin{bmatrix} -1 & -2 & -1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{bmatrix}$$

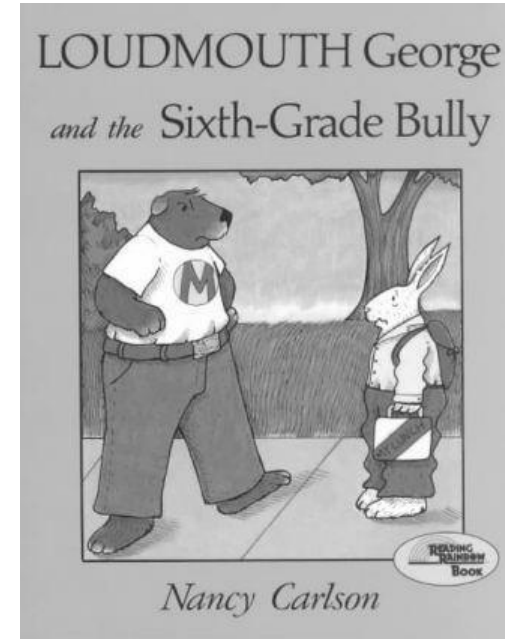
Sobel Edge Detector: Step 1

Convert image to grey-scale



Original Image

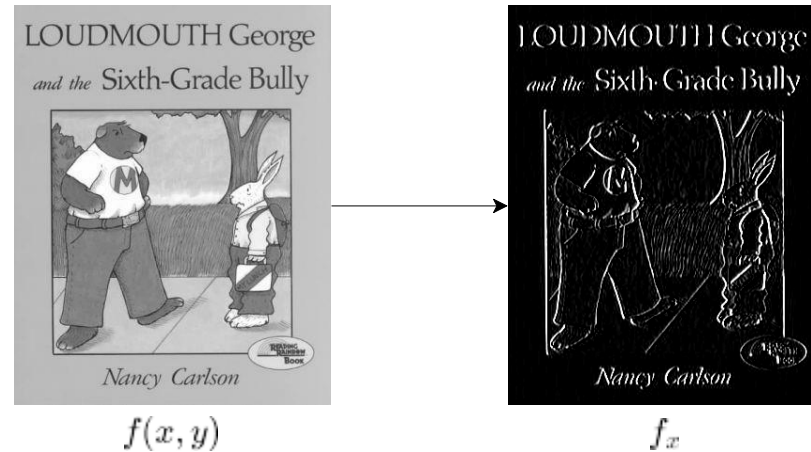
—Gray→



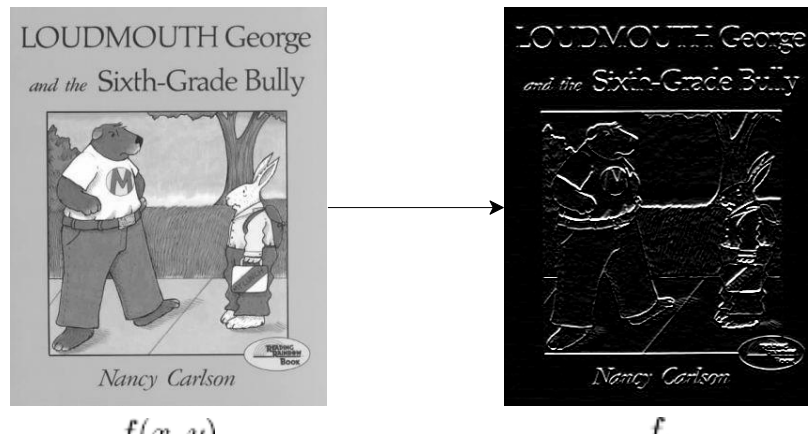
$f(x, y)$

Sobel Edge Detector: Step 2

Compute f_x i.e. convolve gray image with horizontal Sobel filter

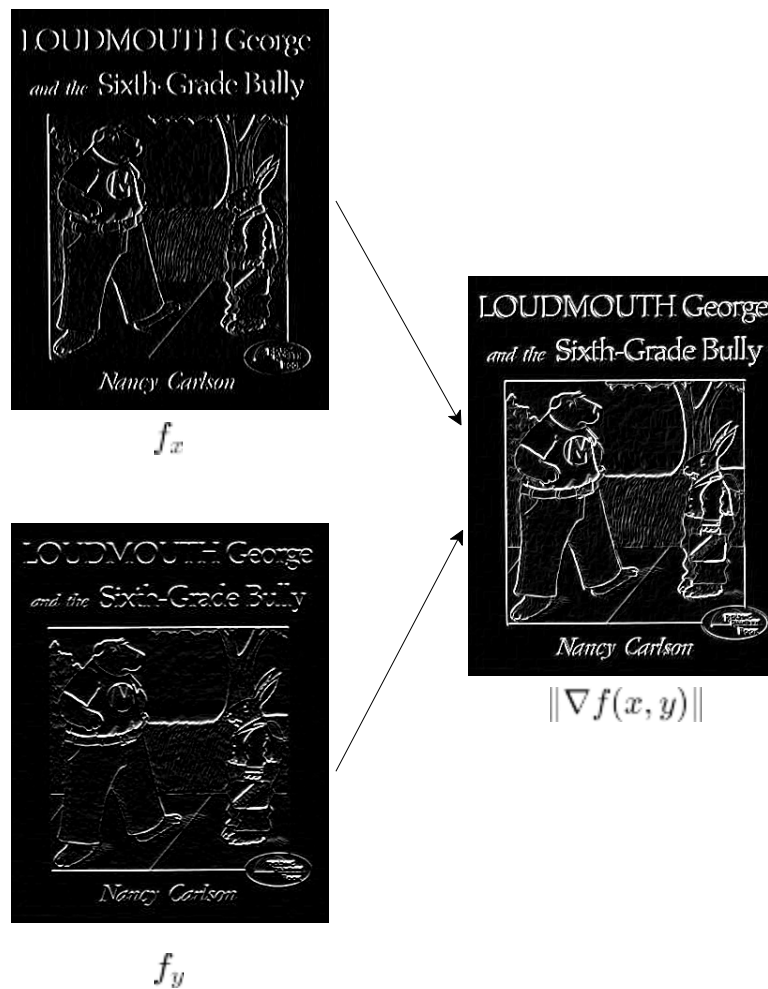


Compute f_y i.e. convolve gray image with vertical Sobel filter



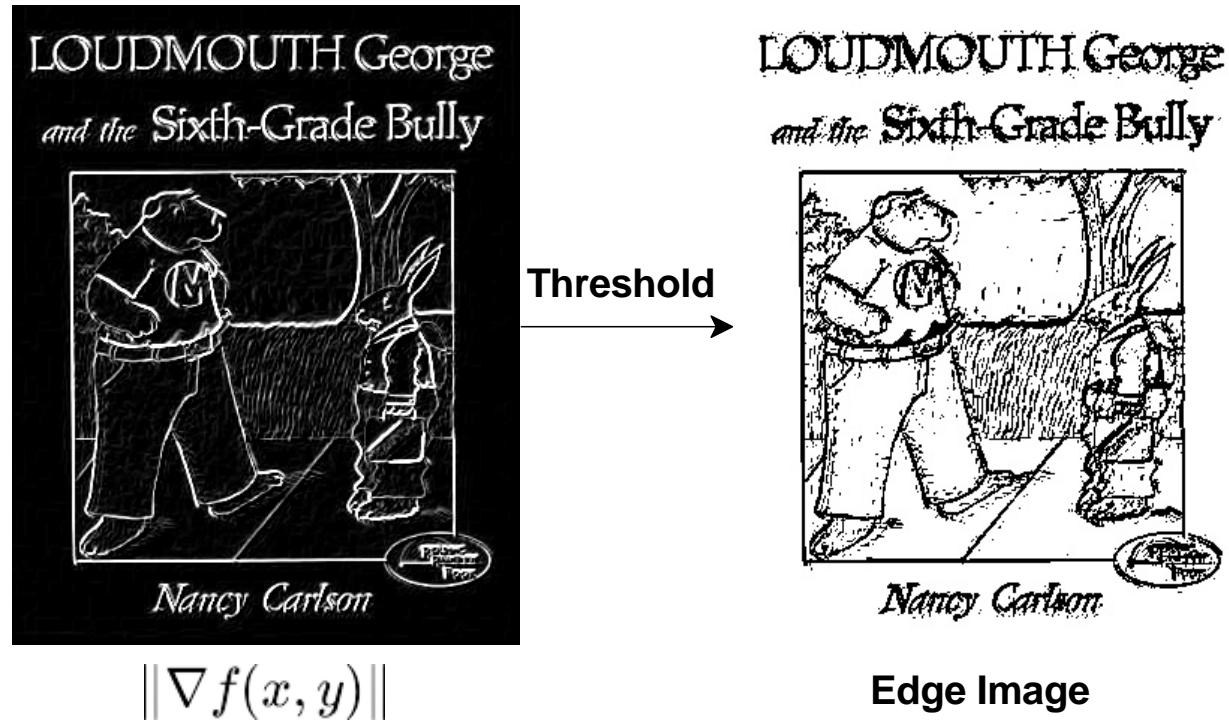
Sobel Edge Detector: Step 3

Find gradient magnitude at each pixel

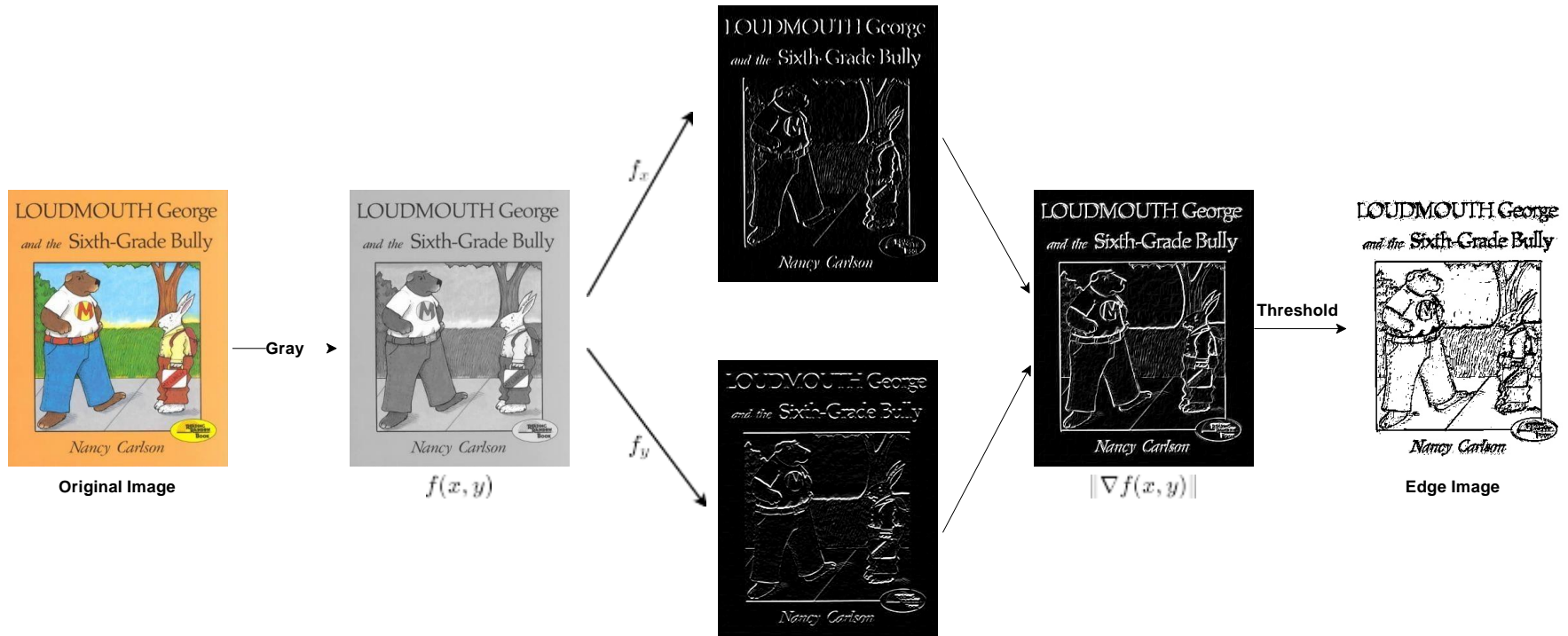


Sobel Edge Detector: Step 4

Threshold gradient magnitude image



Sobel Edge Detector Complete Pipeline



Prewitt vs. Sobel Results

LOUDMOUTH George
and the Sixth-Grade Bully



Nancy Carlson

Prewitt

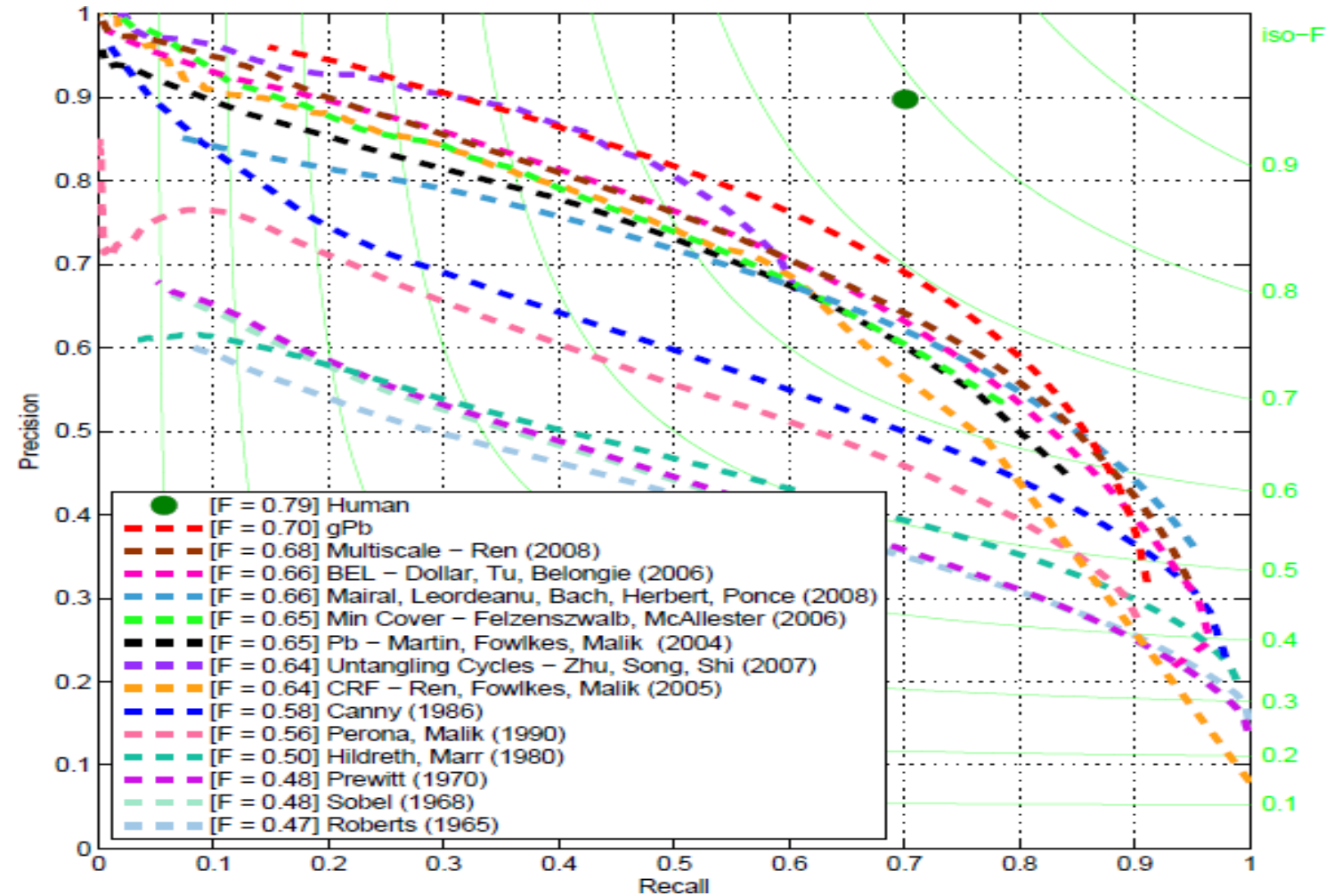
LOUDMOUTH George
and the Sixth-Grade Bully



Nancy Carlson

Sobel

Sobel vs Prewitt



Source: Dr Rawat(AP UCF)

Questions?

Sources for this lecture include materials from works by Mubarak Shah, Abhijit Mahalanobis, and D. Lowe

Other sources from James Hays, Lana Lazebnik, Steve Seitz, David Forsyth, David Lowe, Fei-Fei Li, and Derek Hoiem