## Intents & Intro to Fragments

#### Multiple screens in an app

Sometimes app functionality may be separated into multiple screens.

#### Examples:

- View details of a single item (for example, product in a shopping app)
- Create a new item (for example, new email)
- Show settings for an app
- Access services in other apps (for example, photo gallery or browse documents)

#### Intent

An Intent is a messaging object you can use to request an action from another app component

An Intent usually has two primary pieces of information:

- Action to be performed (for example, ACTION VIEW, ACTION EDIT, ACTION MAIN)
- Data to operate on (for example, a person's record in the contacts database)
- Commonly used to specify a request to transition to another Activity

For more information <a href="https://developer.android.com/guide/components/intents-filters">https://developer.android.com/guide/components/intents-filters</a>

#### Explicit intent

- Fulfills a request using a specific component
- Navigates internally to an Activity in your app
- Navigates to a specific third-party app or another app you've written

#### Explicit intent examples

```
Navigate between activities in your app:
fun viewNoteDetail() {
   val intent = Intent(this, NoteDetailActivity::class.java)
   intent.putExtra(NOTE ID, note.id)
   startActivity(intent)
Navigate to a specific external app:
fun openExternalApp() {
   val intent = Intent("com.example.workapp.FILE_OPEN")
   if (intent.resolveActivity(packageManager) != null) {
       startActivity(intent)
```

### Implicit intent

- Provides generic action the app can perform
- Resolved using mapping of the data type and action to known components
- Allows any app that matches the criteria to handle the request

#### Implicit intent example

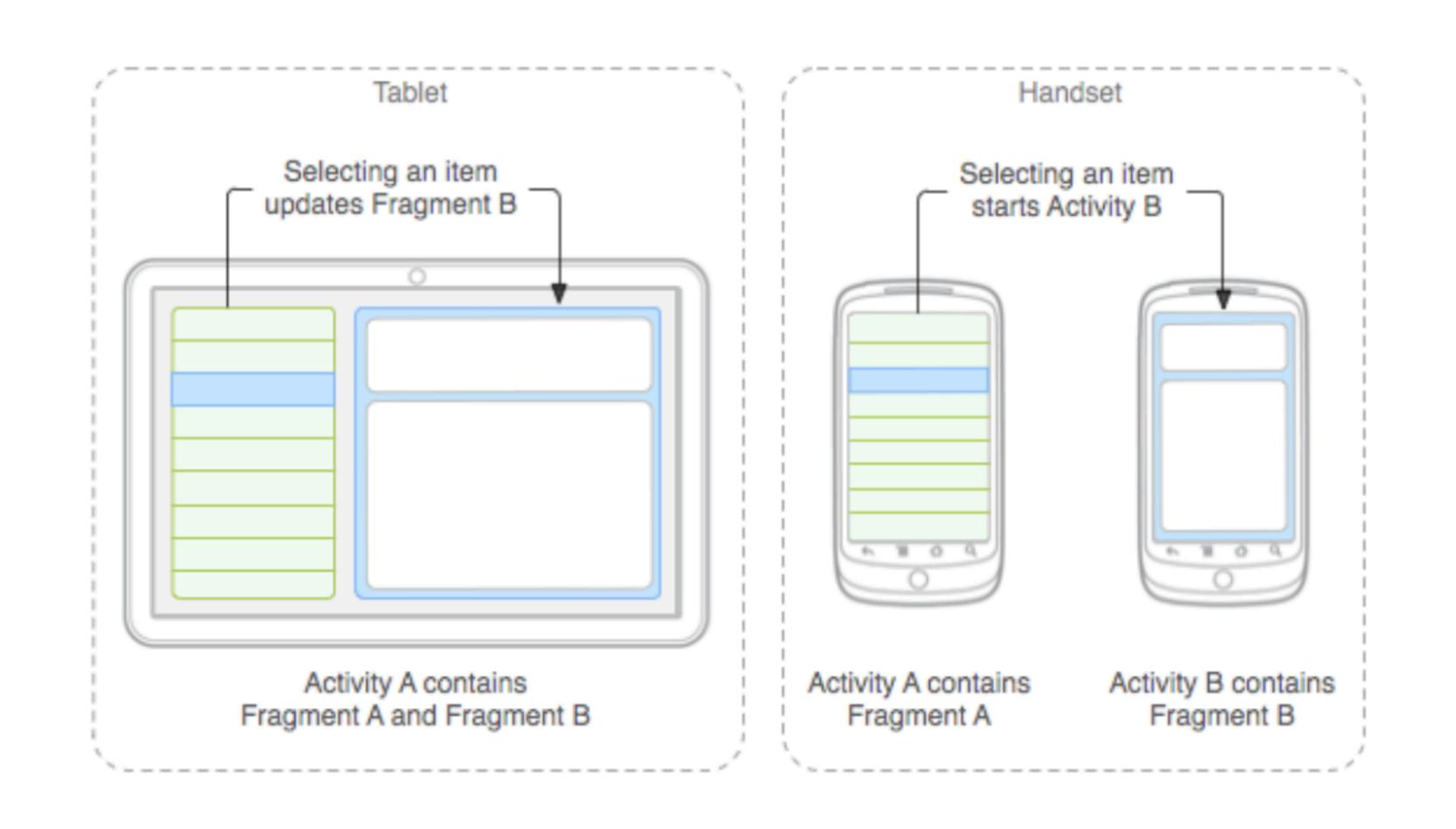
```
fun sendEmail() {
    val intent = Intent(Intent.ACTION_SEND)
    intent.type = "text/plain"
    intent.putExtra(Intent.EXTRA_EMAIL, emailAddresses)
    intent.putExtra(Intent.EXTRA_TEXT, "How are you?")
    if (intent.resolveActivity(packageManager) != null) {
        startActivity(intent)
```

## Fragments

#### Fragment

- Represents a behavior or portion of the UI in an activity ("microactivity")
- Must be hosted in an activity
- Lifecycle tied to host activity's lifecycle
- Have their own layout and behavior
- Can be added, removed, or replaced dynamically
- Must always be hosted in an Activity
- Can communicate with the host Activity and other Fragments

#### Fragments for tablet layouts



#### Note about fragments

Use the AndroidX version of the Fragment class. (androidx.fragment.app.Fragment).

Don't use the platform version of the Fragment class (android.app.Fragment), which was deprecated.

#### Fragment vs Activity Lifecycle

- Fragment lifecycle is directly influenced by its host Activity
- Fragment lifecycle methods are called after the corresponding Activity methods
- Fragments can be added to the back stack for navigation history

#### Creating a basic fragment

Step 1: Create Fragment Layout (fragment\_example.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   android:orientation="vertical"
   android:padding="16dp"
   android:background="#f0f0f0">
   <TextView
        android:id="@+id/fragment_header"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="This is a Fragment"
        android:textSize="24sp"
        android:textStyle="bold"
        android:layout_marginBottom="16dp" />
    <Button
        android:id="@+id/fragment_button"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Click Me" />
</LinearLayout>
```

## Create a Fragment class

```
class ExampleFragment : Fragment() {
  override fun onCreateView(
    inflater: LayoutInflater,
    container: ViewGroup?,
    savedInstanceState: Bundle?
  ): View? {
    // Inflate the layout for this fragment
    return inflater.inflate(R.layout.fragment_example, container, false)
  override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
    super.onViewCreated(view, savedInstanceState)
    view.findViewById<Button>(R.id.fragment_button).setOnClickListener {
      Toast.makeText(context, "Button clicked in fragment", Toast.LENGTH_SHORT).show()
```

### Adding Fragments to an Activity

<?xml version="1.0" encoding="utf-8"?> <androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res/android" xmlns:app="http://schemas.android.com/apk/res-auto" android:layout\_width="match\_parent" android:layout\_height="match\_parent"> <androidx.fragment.app.FragmentContainerView android:id="@+id/fragment\_container" android:name="com.example.myapp.ExampleFragment" android:layout\_width="match\_parent" android:layout\_height="300dp" app:layout\_constraintTop\_toTopOf="parent" />

Rest of the code——

#### Dynamic Addition

```
class MainActivity : AppCompatActivity() {
  override fun onCreate(savedInstanceState: Bundle?) {
    super.onCreate(savedInstanceState)
    setContentView(R.layout.activity_main)
    // Check if the activity is being created for the first time
    if (savedInstanceState == null) {
      val fragment = ExampleFragment()
      // Get the FragmentManager and start a transaction
      supportFragmentManager.beginTransaction()
        .add(R.id.fragment_container, fragment) // R.id.fragment_container is a FrameLayout
        .commit()
    findViewById<Button>(R.id.add_fragment_button).setOnClickListener {
      val newFragment = ExampleFragment()
      supportFragmentManager.beginTransaction()
        .replace(R.id.fragment_container, newFragment)
        .addToBackStack(null) // Allows back button to pop the fragment
        .commit()
```

# Thank you