

```
import Foundation
```

```
/**
```

```
 * Description of a feature
```

```
 */
```

```
@available(macOS 10.13, *)
```

```
open class MLFeatureDescription :
```

```
NSObject, NSCopying, NSSecureCoding {
```

```
    /// Name of feature
```

```
    open var name: String { get }
```

```
    /// Type of data
```

```
    open var type: MLFeatureType { get }
```

```
    /// Whether this feature can take an  
    undefined value or not
```

```
    open var isOptional: Bool { get }
```

```
    /// Check if MLFeatureValue is valid  
    based on this description
```

```
    open func isAllowedValue(_ value:  
MLFeatureValue) -> Bool  
}
```

```
/**
```

```
 * Feature value constraints for specific  
types
```

```
 */
```

```
@available(macOS 10.13, *)
```

```
extension MLFeatureDescription {
```

```
    /// Constraint when type ==
```

```
MLFeatureTypeMultiArray, nil otherwise
    open var multiArrayConstraint:
MLMultiArrayConstraint? { get }

    /// Constraint when type ==
MLFeatureTypeImage, nil otherwise
    open var imageConstraint:
MLImageConstraint? { get }

    /// Constraint when type ==
MLFeatureTypeDictionary, nil otherwise
    open var dictionaryConstraint:
MLDictionaryConstraint? { get }

    /// Constraint when type ==
MLFeatureTypeSequence, nil otherwise
    @available(macOS 10.14, *)
    open var sequenceConstraint:
MLSequenceConstraint? { get }

    /// The state feature value
constraint.
    ///
    /// The property has a value when
`.type == MLFeatureTypeState`.
    @available(macOS 15.0, *)
    open var stateConstraint:
MLStateConstraint? { get }
}
```