

```
import Foundation
```

```
/**
```

```
 * An immutable variant holding a data  
value of a supported MLFeatureType
```

```
 *
```

```
 * MLFeatureValue does not support type  
conversion in its accessor properties. It
```

```
 * can also have a missing or undefined  
value of a well defined type.
```

```
 */
```

```
@available(macOS 10.13, *)
```

```
open class MLFeatureValue : NSObject,  
NSCopying, NSSecureCoding {
```

```
    /// Type of the value for which the  
corresponding property below is held
```

```
    open var type: MLFeatureType { get }
```

```
    /// True if the value represents a  
missing or undefined value
```

```
    open var isUndefined: Bool { get }
```

```
    /// Populated value if the type is  
MLFeatureTypeInt64
```

```
    open var int64Value: Int64 { get }
```

```
    /// Populated value if the type is  
MLFeatureTypeDouble
```

```
    open var doubleValue: Double { get }
```

```
    /// Populated value if the type is  
MLFeatureTypeString
```

```

        open var stringValue: String { get }

        /// Populated value if the type is
        MLFeatureTypeMultiArray
        open var multiArrayValue:
        MLMultiArray? { get }

        /// Populated value if the type is
        MLFeatureTypeDictionary
        open var dictionaryValue:
        [AnyHashable : NSNumber] { get }

        /// Populated value if the type is
        MLFeatureTypeImage
        open var imageBufferValue:
        CVPixelBuffer? { get }

        /// Populated value if the type is
        MLFeatureTypeSequence
        @available(macOS 10.14, *)
        open var sequenceValue: MLSequence? {
        get }

        /// Hold an object with the specified
        value
        public convenience init(int64 value:
        Int64)

        public convenience init(double value:
        Double)

        public convenience init(string value:
        String)

```

```
    public convenience init(multiArray
value: MLMultiArray)
```

```
    public convenience init(pixelBuffer
value: CVPixelBuffer)
```

```
    @available(macOS 10.14, *)
    public convenience init(sequence:
MLSequence)
```

```
    /// Represent an undefined value of a
specified type
```

```
    public convenience init(undefined
type: MLFeatureType)
```

```
    /**
     * For encoding a sparse feature set
     or for encoding probabilities. Input keys
     that are not
```

```
     * NSNumber * or NSString * are
     rejected on construction and return a
     MLModelErrorFeatureTypeMismatch
```

```
     * error. Further validation for
     consistency occurs on evaluation
```

```
    */
    public convenience init(dictionary
value: [AnyHashable : NSNumber]) throws
```

```
    /**
     * @abstract Returns a Boolean value
     that indicates whether a feature value is
     equal to another.
```

```

    *
    * @discussion If the types of the
    MLFeatureValue objects "self" and "value"
    are integer in one case and
    * double in the other (in either
    order) then those mixed mode numeric
    values are compared as NSNumbers.
    * Otherwise if the types of the
    MLFeatureValue objects are different NO
    is returned.
    * When "self" and "value" are both
    PixelBuffer MLFeatureValue types, only
    their CVPixelBufferRef values are
    compared for equality,
    * the underlying arrays of
    pixelValues are not examined.
    * [So, distinct PixelBuffer
    MLFeatureValue objects with distinct
    CVPixelBufferRef values which encapsulate
    the same array of pixels will compare
    *not* equal.]
    * For all other (matching)
    MLFeatureValue types, the BOOL value
    returned is the result of comparing
    "self" with "value" via
    * isEqualToNumber:,
    isEqualToString:, isEqualtoDictionary:,
    isEqualToArray:, isEqualToArray: as
    chosen by the MLFeatureValue types.
    */
    open func isEqual(to value:
    MLFeatureValue) -> Bool
}

```

```

@available(macOS 12.0, iOS 15.0, watchOS
8.0, tvOS 15.0, *)
extension MLFeatureValue {

    /// Constructs from MLShapedArray.
    ///
    /// The value will be semantically
    copied (i.e. Copy-on-Write) to
    MLFeatureValue object. A
    /// mutation to MLFeatureValue won't
    affect the source MLShapedArray and vise
    versa.
    ///
    /// - Parameter shapedArray The
    MLShapedArray object.
    public convenience
    init<Scalar>(shapedArray:
    MLShapedArray<Scalar>) where Scalar :
    MLShapedArrayScalar

    /// Returns MLShapedArray of the
    specified scalar type.
    ///
    /// The function returns non-nil
    value when the feature value has
    MLMultiArray with the
    /// specified type.
    ///
    /// - Parameter type: The scalar type
    public func
    shapedArrayValue<Scalar>(of type:
    Scalar.Type) -> MLShapedArray<Scalar>?

```

```
where Scalar : MLShapedArrayScalar
}

extension MLFeatureValue {

    /// Creates a feature value from a
    sendable feature value.
    @available(macOS 15.0, iOS 18.0, tvOS
18.0, watchOS 11.0, visionOS 2.0, *)
    public convenience init(_ value:
MLSendableFeatureValue)
}
```