import Foundation

```
/**
 * Represents a GPU compute device.
 *
 */
@available(macOS 14.0, *)
public class MLGPUComputeDevice :
NSObject, MLComputeDeviceProtocol,
@unchecked Sendable {
    /// The underlying metal device.
    open var metalDevice: (any
MTLDevice)! { get }
}
```