

Sprint Backlog, Iteration # 2

User Story	Task	Member responsible for the task	Task Assigned To	Estimated Effort per Task (in hours)	Priority (A—E) (A is highest)
As a player i want to be able to play together with a friend on the same keyboard.	Implement Multiplayer	Tim	Govert	10	A
	Use Strategy design	Govert	Govert	2	E
As a Student i want to complete Exercise 1 - Design patterns	Implement Decoration design pattern for power-ups	Erik	Erik	4	A
	Describe Singleton Design pattern for logger	Jurriaan	Jurriaan	2	A
As a Developer i want to remove Checkstyle errors.	Remove Checkstyle errors	Jaap-jan	Jaap-jan & Tim	5	B
As a player I want power-ups that drop from destroyed balls	Add power-ups	Erik	Erik	8	A
As a Developer i want to fix the horrible if else for DropRandomizer	Fix Horrible If-else	Erik	Erik & Jurriaan	2	C

Context Project: Pang
Group: -1