

Lab 6 – Sprint 1 Review

Team Member Contributions:

- Riley Mahr: Simulation driver, file input handling.
- Andrew Krill: Console input handling
- Philip Sauvey: Run and IND run classes, UML
- Fue Her: Racer class, execute method on chronotimer, test cases
- Isaac Kadera: Chronotimer class

Features Demonstrated

- File and console input – fully functional
- Run, IND run – fully functional
- START, STOP – fully functional
- Adding and removing racers – fully functional
- New run, end run – partly functional, need graceful end when called while racer is still running
- Print – partly functional, will implement through simulator rather than handle as part of chronotimer class
- Exit on simulator is not implemented
- Sensors – partly functional, will reevaluate class construction
- Timing – functional
- Swap – not working