

# German Valentine

## THE TREE-DITIONAL WAY



## German Valentine - Mobile Game Built with Unity

### Introducing my Norwegian peers to the “Liebesmaien” tradition.

#### Creation Context

This game was built during my [semester abroad in Norway](#). In the Digital Design course at Westerdals Oslo ACT we were free to choose any design project within the topic “Where are you from”. I chose to build a game focusing on my favorite German tradition.

#### The “Liebesmaien” Tradition

The german “Liebesmaien” tradition is celebrated on the first of May. It is in its essence very close to the more well-known Valentine’s Day. But instead of chocolate, German bachelors go out into the woods

to chop down trees, dress them up and then secretly place them at the houses of their crushes.

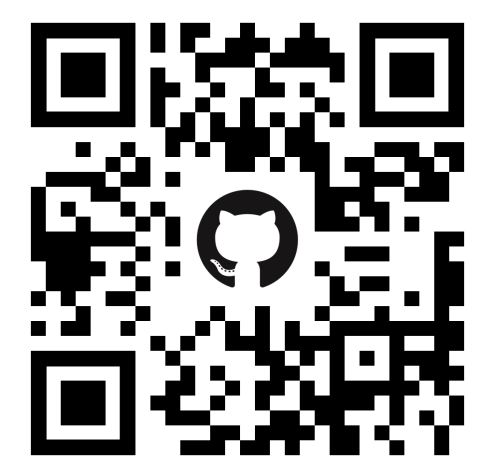
#### Structure of the Game

The game takes you through the two major stages of the “Liebesmaien” tradition. In the first stage you steal a tree from the forest. In the second stage you bring that tree to you crush.

#### Goal of the Game

The goal of the game is to deliver your tree with the [highest score possible](#). Your score is affected by your speed, the quality of the tree you pick and how well you can throw it onto the roof of your crush.

Check it out on [Github](#) or the [PlayStore](#)



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