



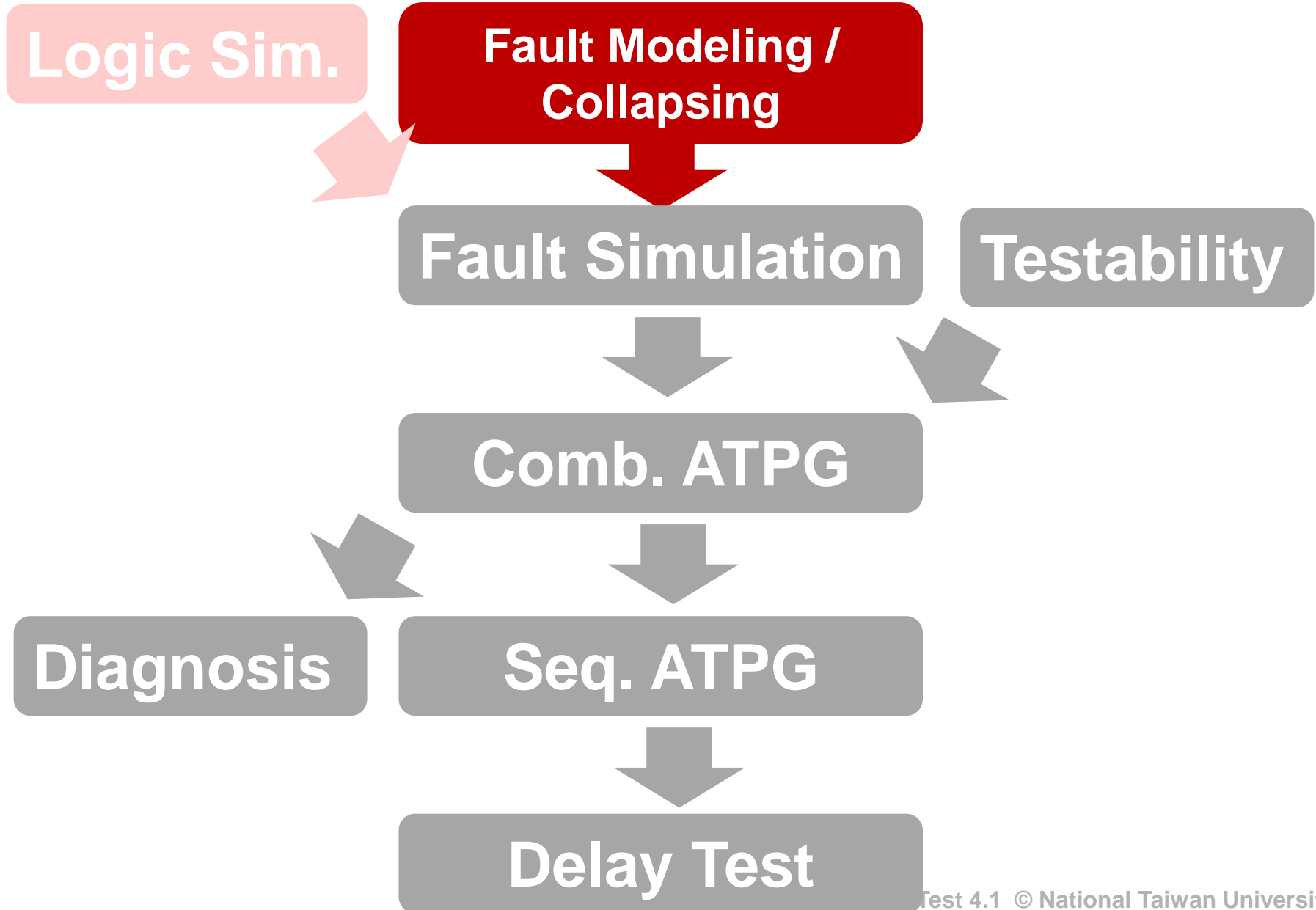
# VLSI Testing

## 積體電路測試

### *Fault Collapsing*

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# Course Roadmap (EDA Topics)



# Why Am I Learning This?

- Fault collapsing reduce number of faults
  - ◆ Speed up fault simulation and ATPG
  - ◆ Reduce Test Patterns

***“Simplicity is the ultimate sophistication.”  
(Leonardo da Vinci)***

# Fault Collapsing

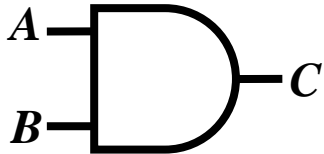
- **Introduction**
- **Equivalence Fault Collapsing**
  - ◆ **Fanout-free circuits**
  - ◆ **Circuits with fanout**
- **Dominance Fault Collapsing**
  - ◆ **Fanout-free circuits**
  - ◆ **Circuits with fanout**
- **Discussions**
- **Conclusion**

# Introduction

- **Why Fault Collapsing?**
  - ◆ Reduce number of faults so that
    - \* Speed up ATPG
    - \* Shorten test set
- **How?**
  - ◆ Quickly find *representative faults*
  - ◆ Use only those representative faults for ATPG
- **Requirement of fault collapsing algorithm**
  - ◆ Must be fast; otherwise, it is not worth doing
- **There are many different ways to do fault collapsing**
  - ◆ Obtaining the *minimum* solution is not so important
  - ◆ As long as we do not miss any fault

# Equivalent Faults

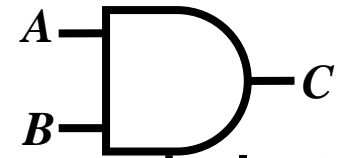
- Faults  $f$  and  $g$  are *functionally equivalent* (or simply *equivalent*)
  - ♦ if faulty outputs of them are identical for *all* test patterns
- Example:  $A/0$   $B/0$  and  $C/0$  are all **equivalent faults**
  - ♦ They belong to the same *equivalent fault class*



Input		Output						
A	B	good	A/0	C/0	B/0	A/1	C/1	B/1
0	0	0	0	0	0	0	<u>1</u>	0
0	1	0	0	0	0	<u>1</u>	<u>1</u>	0
1	0	0	0	0	0	0	<u>1</u>	<u>1</u>
1	1	1	<u>0</u>	<u>0</u>	<u>0</u>	1	1	1

# Properties of Equivalence

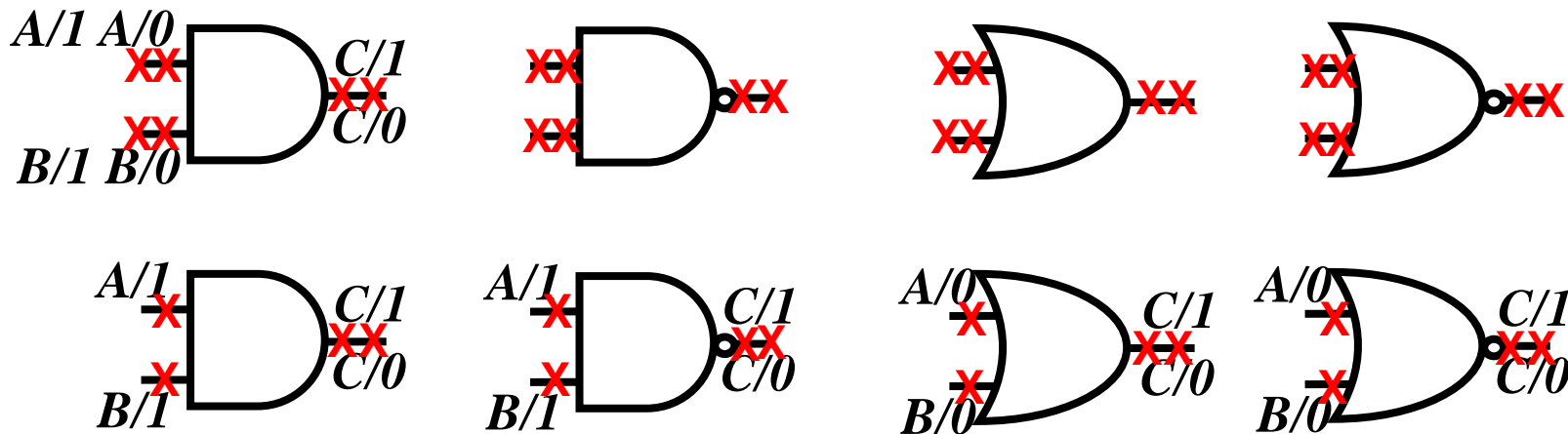
- Equivalence relationship is **symmetric**
  - ♦ if fault  $f$  is equivalent to fault  $g$ , then fault  $g$  is equivalent to fault  $f$
- Equivalence relationship is also **transitive**
  - ♦ if fault  $f$  is equivalent to fault  $g$  and fault  $g$  is equivalent to fault  $h$ , then fault  $f$  is equivalent to fault  $h$
- Example
  - ♦  $A/0$  fault is equivalent to  $B/0$  fault, which is also equivalent to  $C/0$  fault. These three faults belong to the same **equivalence class**



Input		Output						
A	B	good	A/0	C/0	B/0	A/1	C/1	B/1
0	0	0	0	0	0	0	<u>1</u>	0
0	1	0	0	0	0	<u>1</u>	<u>1</u>	0
1	0	0	0	0	0	0	<u>1</u>	<u>1</u>
1	1	1	<u>0</u>	<u>0</u>	<u>0</u>	1	1	1

# Equivalence Fault Collapsing, EFC

- EFC reduces fault list using fault equivalence relationship
  - ♦ Select **one representative fault** from every equivalent class
- Example:
  - ♦ Originally six faults per 2-input gate
  - ♦ After EFC, only four faults per gate
  - ♦ **6→4**



- NOTE: EFC is not unique
  - ♦ {A/0, A/1, B/1, C/1} is also EFC for AND gate



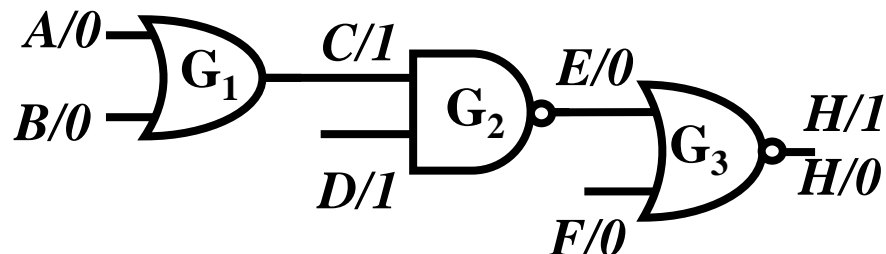
# How to Perform EFC?

- EFC can be performed by *functional analysis* or *structure analysis*
- **Functional analysis**
  - ♦ Apply **all possible** test patterns and fault simulate two faults
    - \* If same faulty outputs , two faults are equivalent
  - ♦ Exhaustive functional time consuming
    - \*  $2^n$  test patterns may be needed for an  $n$ -input circuit
- **Structure analysis**
  - ♦ Identify equivalent faults by circuit structure
  - ♦ No test patterns applied
- Many different structure analysis approaches
  - ♦ In this lecture, we show a linear time structure analysis example
  - ♦ Resulting equivalence collapsed fault list may not be minimal
    - \* but good enough for most applications

**Structure Analysis Is Enough for Most Applications**

# EFC on Fanout-free Circuits

- Our EFC Rules
  - ♦ (1) both stuck-at one and zero faults **for every primary output**
  - ♦ (2) one collapsed fault **for each gate input**
    - \* stuck-at **non-controlling values** (see slide 8)
- Example
  - ♦ keep both H/0 and H/1 faults for primary output H
  - ♦ keep one fault for each gate input,
    - \* A/0 and B/0 for OR gate G1 and etc
  - ♦ Original **14** faults → **8** faults after EFC
  - ♦ Why faults on the gate outputs are removed?
    - \* gate G1 output stuck-at zero fault is equivalent to C/0 fault, which is equivalent to E/1, which is equivalent to H/0.



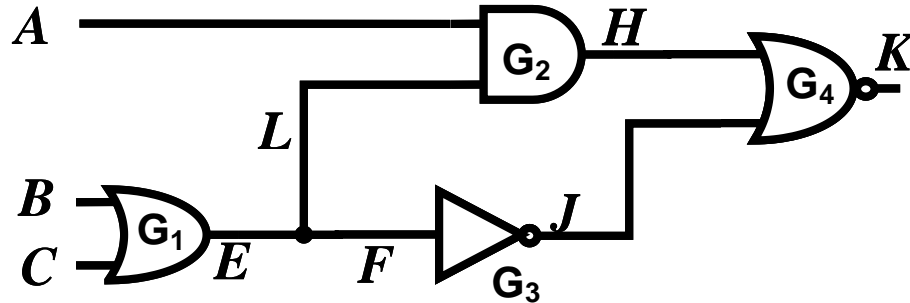
# EFC on Circuits with Fanouts

- Fanout stem faults are NOT always equivalent to fanout branch faults

- Example:

- ♦ E/0 is equivalent to F/0
  - \* but not equivalent to L/0

- ♦ The other faults are NOT equivalent



\*This functional analysis is slow

Input			Output						
A	B	C	good	E/0	F/0	L/0	E/1	F/1	L/1
0	0	0	0	0	0	0	<u>1</u>	<u>1</u>	0
0	0	1	1	<u>0</u>	<u>0</u>	1	1	1	1
0	1	0	1	<u>0</u>	<u>0</u>	1	1	1	1
0	1	1	1	<u>0</u>	<u>0</u>	1	1	1	1
1	0	0	0	0	0	0	0	<u>1</u>	0
1	0	1	0	0	0	<u>1</u>	0	0	0
1	1	0	0	0	0	<u>1</u>	0	0	0
1	1	1	0	0	0	<u>1</u>	0	0	0

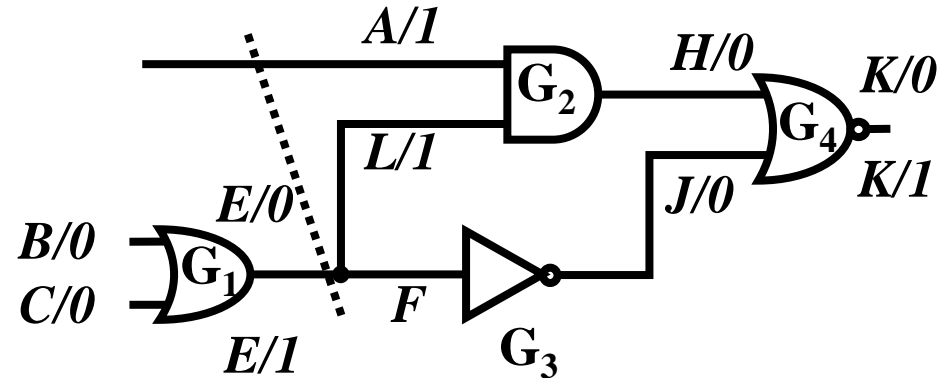
# How to Handle Circuits w/ Fanouts?

- **Stem analysis** determines equivalent faults on fanout stem and its branches
  - ◆ However, stem analysis is time consuming
    - \* not worth the time
    - \* details skipped in this lecture
- An approximate solution
  - ◆ Partition circuit into independent *fanout-free subcircuits*
  - ◆ Every fanout stem treated as a primary output
    - \* both  $s@1$   $s@0$  faults are included on branches
    - \* They are *NOT* collapsed

**Treat each FFS partition independently**

# Example

- 2 partitions
- Originally 18 faults, → after EFC 10 faults



- NOTE:
  - ♦ Inverter  $G_3$  ignored
  - ♦ because its input fault  $s@0$  is always equivalent to its output  $s@1$  fault

# Simple\_EFC Algorithm

- **Linear time** ( NOT unique; other EFC algorithm is possible)

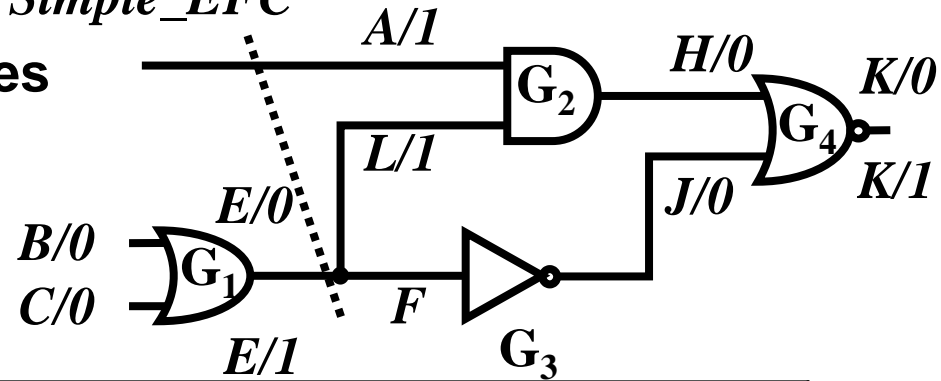
Simple\_EFC ( $N$ ) /\* $N$  is a netlist\*/

```
0. fault_list = { };
1. foreach gate or PO or PI  $g$  in  $N$ 
2.   if ((  $g$  is PO) || ( $g$  is PI and fanout stem)) then
3.     fault_list = fault_list  $\cup$   $g$  stuck-at 0 and stuck-at 1;
4.   else if (output of gate  $g$  is fanout stem) then
5.     fault_list = fault_list  $\cup$   $g$  output stuck-at 0 and 1;
6.   end if
7.   if (gate  $g$  is AND) || (gate  $g$  is NAND) then
8.     fault_list = fault_list  $\cup$   $g$  input stuck-at 1;
9.   else if (gate  $g$  is OR) || (gate  $g$  is NOR) then
10.    fault_list = fault_list  $\cup$   $g$  input stuck-at 0;
11.   end if
12. end foreach
13. return (fault_list );
```

\*This structural analysis is fast.

# Problems of *Simple\_EFC* (1)

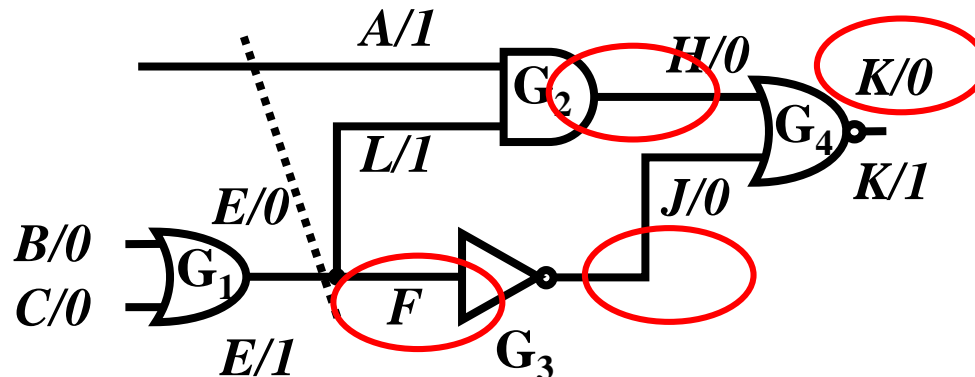
- Does **NOT** guarantee optimal result because it lacks stem analysis
  - ♦ For example, E/0 fault actually equivalent to K/0 fault
    - \* but they both appear after *Simple\_EFC*
  - ♦ Often acceptable in most cases



Input			Output						
A	B	C	good	E/0	F/0	L/0	E/1	F/1	L/1
0	0	0	0	0	0	0	<u>1</u>	<u>1</u>	0
0	0	1	1	<u>0</u>	<u>0</u>	1	1	1	1
0	1	0	1	<u>0</u>	<u>0</u>	1	1	1	1
0	1	1	1	<u>0</u>	<u>0</u>	1	1	1	1
1	0	0	0	0	0	0	0	<u>1</u>	0
1	0	1	0	0	0	<u>1</u>	0	0	0
1	1	0	0	0	0	<u>1</u>	0	0	0
1	1	1	0	0	0	<u>1</u>	0	0	0

# Problems of *Simple\_EFC* (2)

- **Link** between original (uncollapsed) faults and their corresponding collapsed faults is **lost**
- **Example:**
  - ♦ No link between four faults {F/0, J/1, H/1, K/0} in same equivalence class and their collapsed fault K/0
- Links between uncollapsed faults and collapsed faults are needed when calculating the **uncollapsed fault coverage**
  - ♦ Example: suppose we detect A/1 K/0 and B/0 faults
    - \* Collapsed fault coverage is  $3/10 = 30\%$
    - \* But uncollapsed fault coverage is  $?/18 = ?$

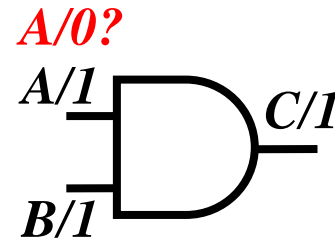
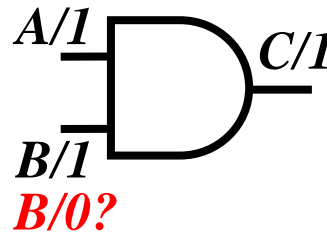
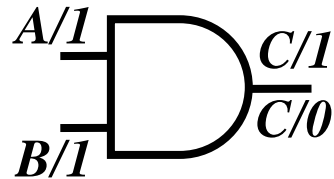




# FFT

- Q1: Why did we choose C/0?

- ♦ why not A/0 ? B/0?



- Q2: How do we modify the *Simple\_EFC* algorithm to calculate number of faults in each equivalence class?

- ♦ *i.e.* how do we know there are 4 faults in K/0 equivalence class?

