

Combinational ATPG

- **Introduction**
- **Deterministic Test Pattern Generation**
 - ◆ Boolean difference *
 - ◆ Path sensitization **
 - ◆ D-Algorithm [Roth 1966] **
 - ◆ PODEM [Goel 1981]**
 - ◆ FAN [Fujiwara 1983]**
 - ◆ SAT-based [Larrabee 1992]*
- **Acceleration Techniques**
- **Concluding Remarks**

*Boolean-based methods

**path-based methods

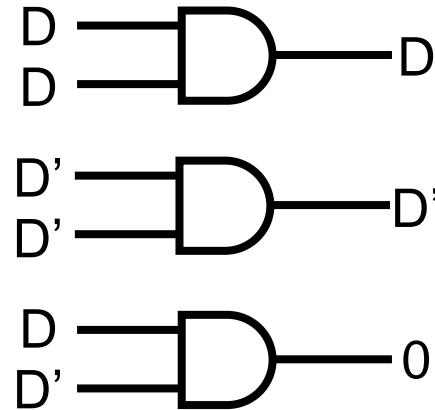
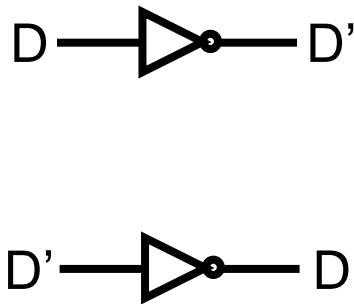
Our D-algorithm follows the original paper.
It is slightly different from WWW textbook.

D-Algorithm

- The D-algebra
- An D-algorithm example
- Types of cubes
- Implication and Justification
- Flowchart of the D-algorithm
- Another example
- Problems with the D-Algorithm

D-Algebra

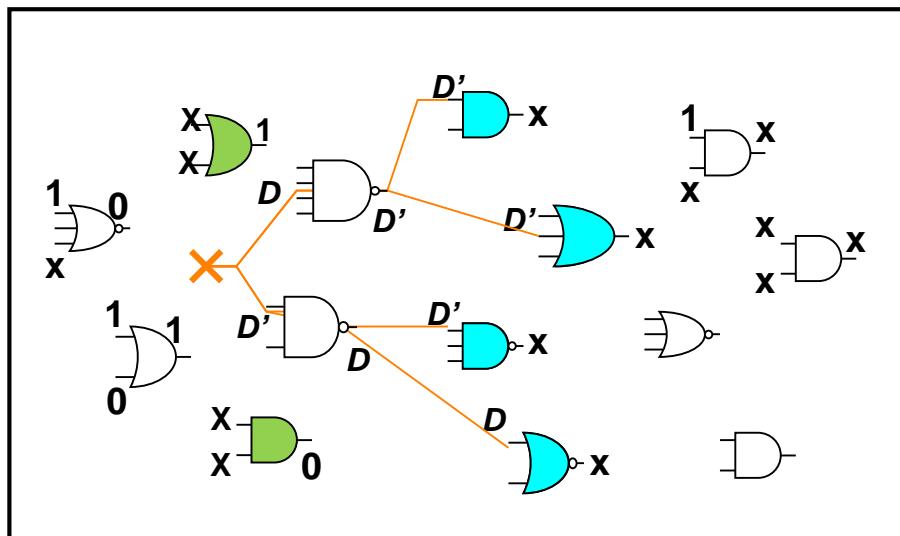
- **Five-valued logic:** 1, 0, D, D', X
 - ◆ Symbol D
 - ◆ $D = 1/0$
 - * 1 in fault-free circuit and 0 in the faulty circuit
 - ◆ $D' = \bar{D} = 0/1$
 - * 0 in fault-free circuit and 1 in the faulty circuit
 - ◆ x means “not yet specified” in ATPG



AND	0	1	D	\bar{D}	X
0	0	0	0	0	0
1	0	1	D	\bar{D}	X
D	0	D	D	0	X
\bar{D}	0	\bar{D}	0	\bar{D}	X
X	0	X	X	X	X

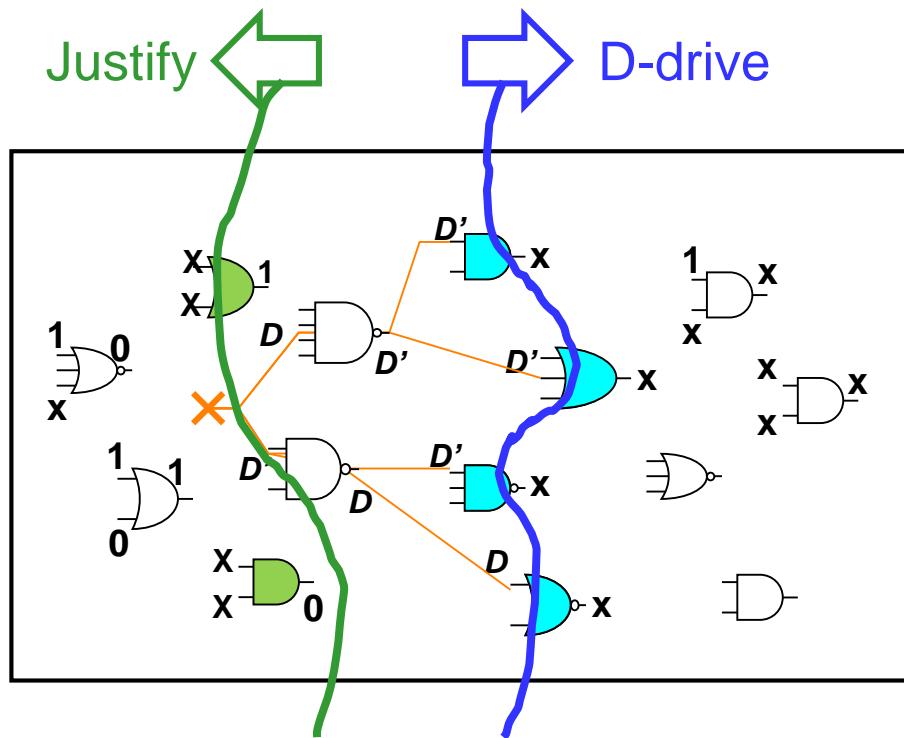
D-frontier , J-frontier

- **D-frontier**: a set of gates whose output value is currently x ,
 - ◆ but have one or more D (or D') at their inputs
- **J-frontier**: a set of gates whose output value is assigned
 - ◆ But input values have not been decided yet
- Example
 - ◆ Blue gates are D-frontier; Green gates are J-frontier



Idea of D-Algorithm

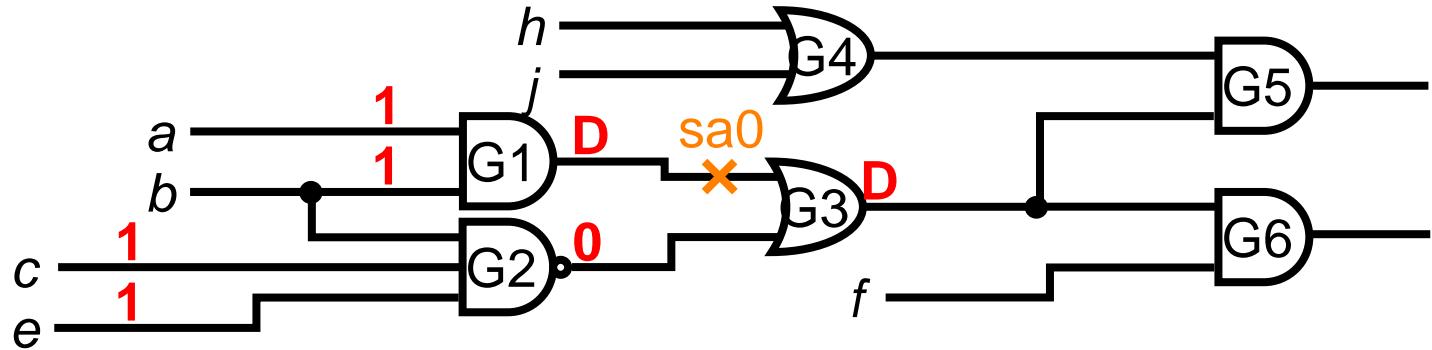
- 1. Create D-frontier (fault activation)
- 2. **Drive** D-frontier toward output (fault effect propagation)
- 3. **Justify** J-frontiers
- 4. **Backtrack** if any conflict occurs



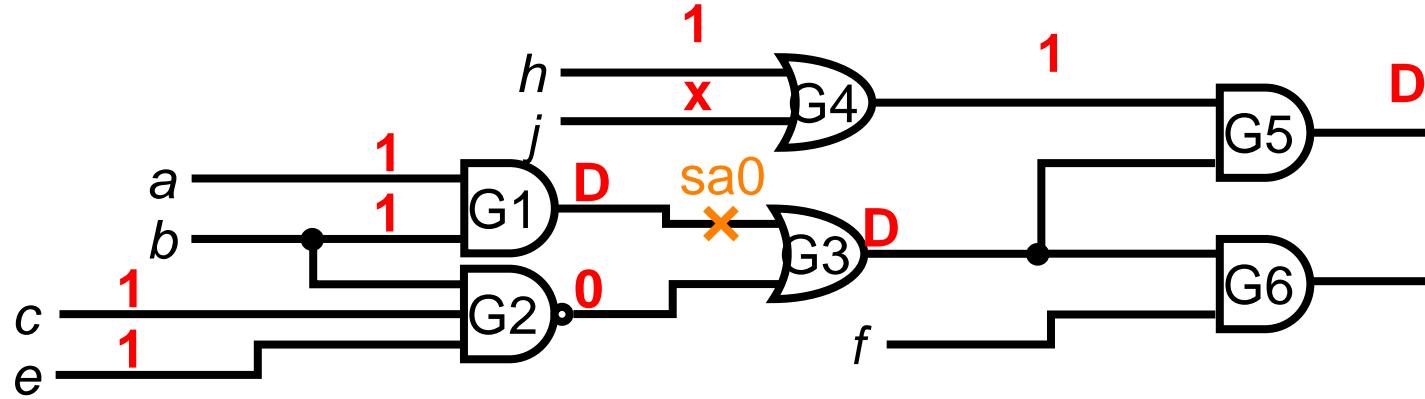
The D-Algorithm

- **The D-algebra**
- A D-algorithm example
- **Types of cubes**
- **Implication and Justification**
- **Flowchart of the D-algorithm**
- **Another example**
- **Problems with the D-Algorithm**

Example



	a	b	c	e	G_1	G_2	G_3	h	j	G_4	f	G_5	G_6	Comments
Initial test cube $TC(0)$ = PD _{G_1} stuck-at 0	1	1			D									Fault Activation. Implication: nothing happen.
Prop. D-cube of G_3 , PD_{G_3}						D	0	D						D-frontier: { G_3 }
$TC(1)=TC(0)\cap PD_{G_3}$	1	1			D	0	D							D-Drive through G_3
Singular Cover SC_{G_2}		1	1	1			0							
$TC(2)=TC(1)\cap SC_{G_2}$	1	1	1	1	D	0	D							Backward implication



	a	b	c	e	G_1	G_2	G_3	h	j	G_4	f	G_5	G_6	Comments
TC(2)	1	1	1	1	D	0	D							D-frontier: $\{G_5, G_6\}$
Propagation D-cube of G_5 , PD_{G_5}							D			1		D		Choose path through G_5
$TC(3)=TC(2)\cap PD_{G_5}$	1	1	1	1	D	0	D			1		D		D-drive through G_5 . D reach PO.
Singular Cover SC_{G_4}								1	X	1				Justification J-frontier = $\{G_4\}$
$TC(4)=TC(3)\cap SC_{G_4}$	1	1	1	1	D	0	D	1	X	1	X	D	X	Done.

*Underlined numbers are unjustified lines

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Primitive D-Cubes for a Fault (PDCF)

- Specify minimal input conditions
 - ◆ applied to gate input to produce error at gate output
 - ◆ Used in *fault activation* (more on this later)
- Example: AND gate output stuck-at faults:
 - ◆ Stuck-at-0 fault: 11D
 - ◆ Stuck-at-1 fault: 0xD' and x0D'



Singular Cover (SC)

- Minimum gate input assignments for gate output =0 or =1
 - ◆ Used in line *justification* or *implication* (more on this later)



Singular covers of AND

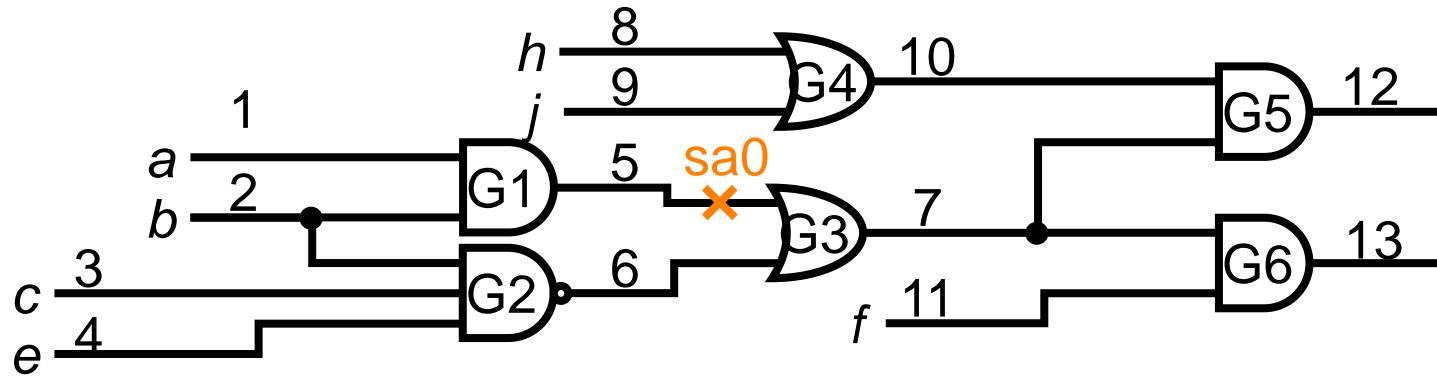
<i>a</i>	<i>b</i>	<i>f</i>
1	1	1
0	x	0
x	0	0



Singular covers of OR

<i>a</i>	<i>b</i>	<i>f</i>
0	0	0
1	x	1
x	1	1

Example



	a	b	c	e	G_1	G_2	G_3	h	j	G_4	f	G_5	G_6
Primitive D-cube for G_1 sa0 fault	1	1					D						
Singular covers of G_2	0	x	x				1						
	x	0	x				1						
	x	x	0				1						
	1	1	1				0						
Singular covers of G_3					1	x	1						
					x	1	1						
					0	0	0						
Singular covers of G_4							1	x	1				
							x	1	1				
							0	0	0				
Singular covers of G_5							x			0			
							0			x			
							1			1			
Singular covers of G_6							x			0			
							0			x			
							1			1			

Propagation D-Cube (PDC)

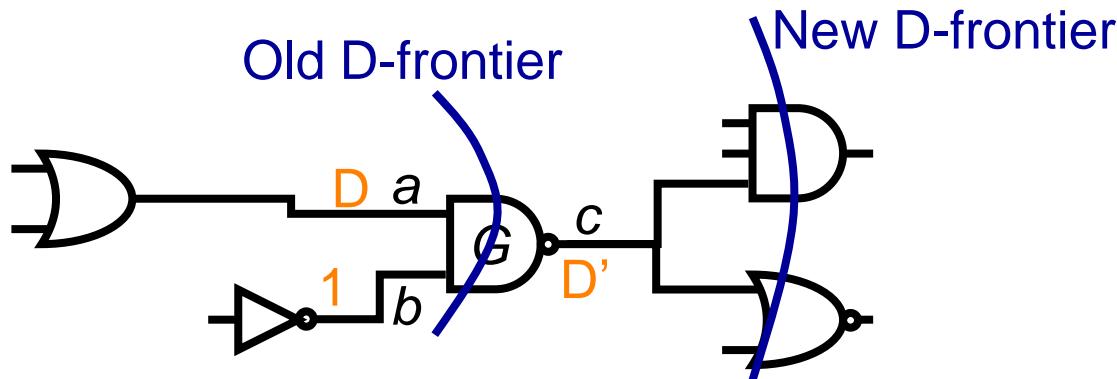
- Minimum gate input assignments required
 - ◆ to propagate a D or D' from gate input(s) to gate output
- Used in *D-Drive* or *implication* (more later)

A	B	AB
D	1	D
1	D	D
D	D	D
D'	1	D'
1	D'	D'
D'	D'	D'

A	B	(A+B)'
0	D	D'
D	0	D'
D	D	D'
0	D'	D
D'	0	D
D'	D'	D

D-drive

- D-drive selects an element in D-frontier
 - ◆ and attempts to propagate D or D' from gate input to gate output
 - ◆ Using propagation D-cube



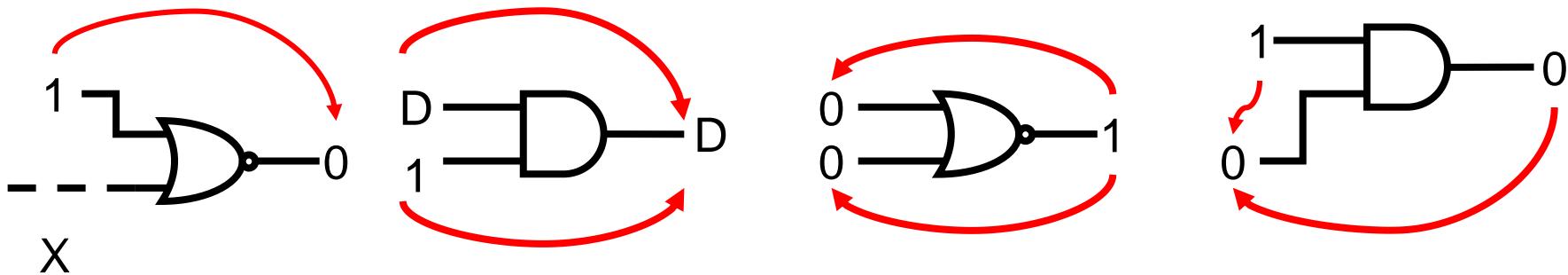
	...	a	b	c	...
Test cube before D-drive	...	D	X	X	
Propagation D cube of gate G	...	D	1	D'	...
Test cube after D-drive	...	D	1	D'	...

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Implication

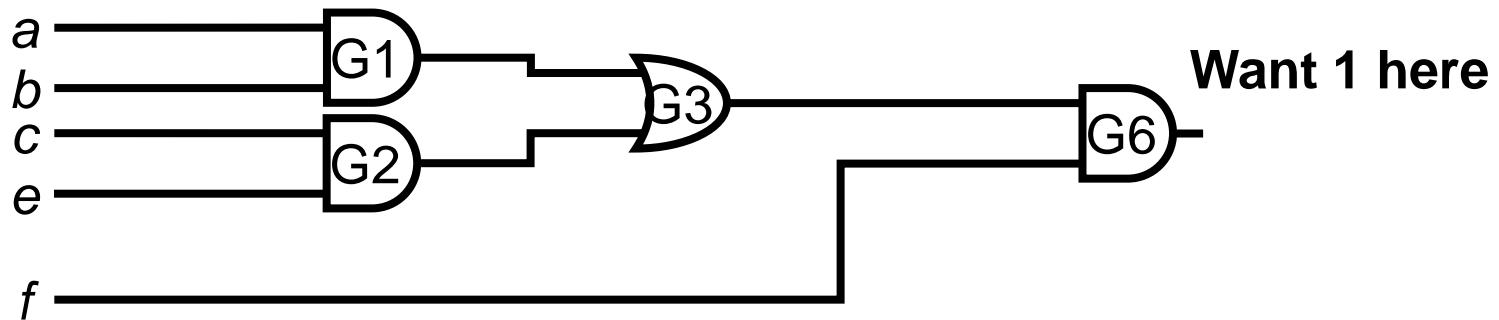
- **Forward Implication**
 - ◆ partially (or fully) specified input values *uniquely* determines the output values.
- **Backward Implication**
 - ◆ knowing the output values (and some input values) can *uniquely* determine the un-specified input values.
- Examples



- Note 1: Implication means **NO choice**
- Note 2: Implication can be done any time a decision is made

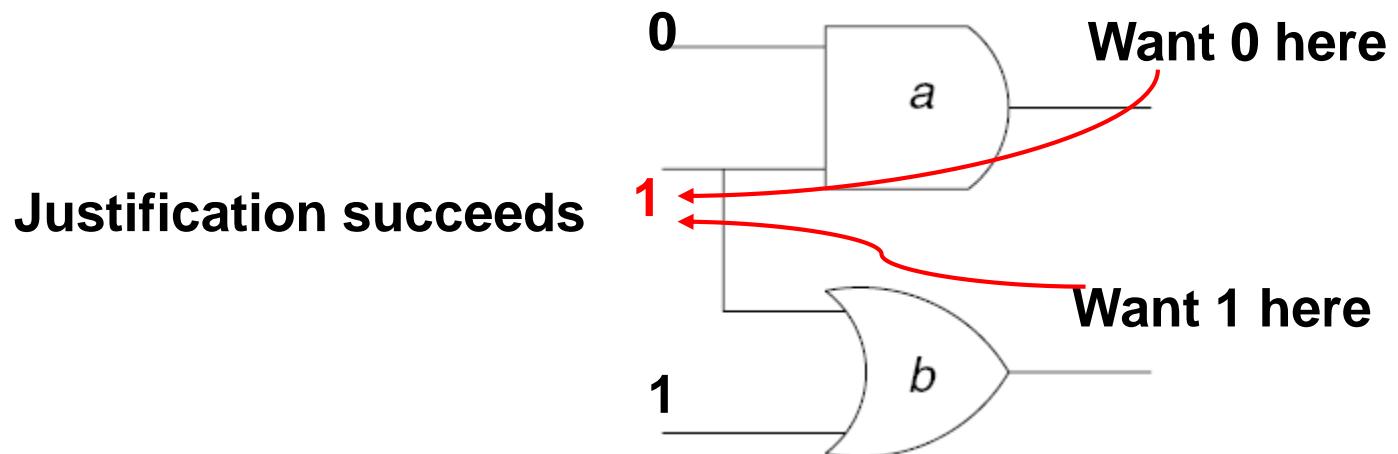
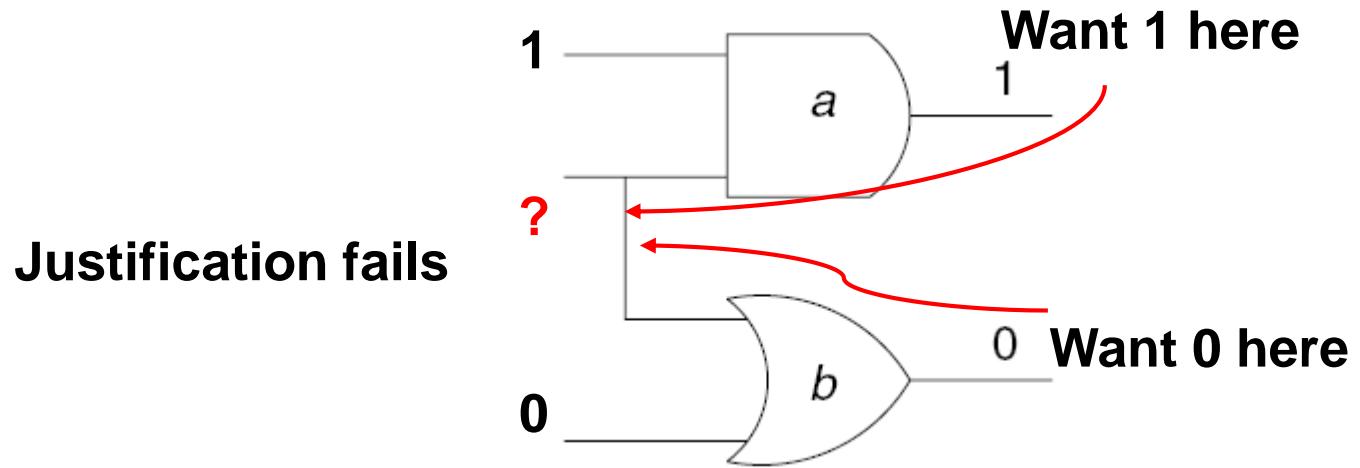
Justification

- Definition: find a valid primary input assignment for desired values
- Justification is easy inside a *fanout-free circuit*
- No decision needed
 - ◆ Always finds an answer
- Example



Justification (2)

- Justification may fail when there are fanout branches



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Test Cube (TC)

- A **Test cube** is a partially specified Boolean values for testing a fault
- In D algorithm, a test cube contains
 - ◆ not only primary inputs, but also internal nodes
- Notation
 - ◆ $TC(n)$ = test cube at ATPG step n
- NOTE: In PODEM, a test cube contains primary inputs only
 - * More details later

Intersection of Test Cubes

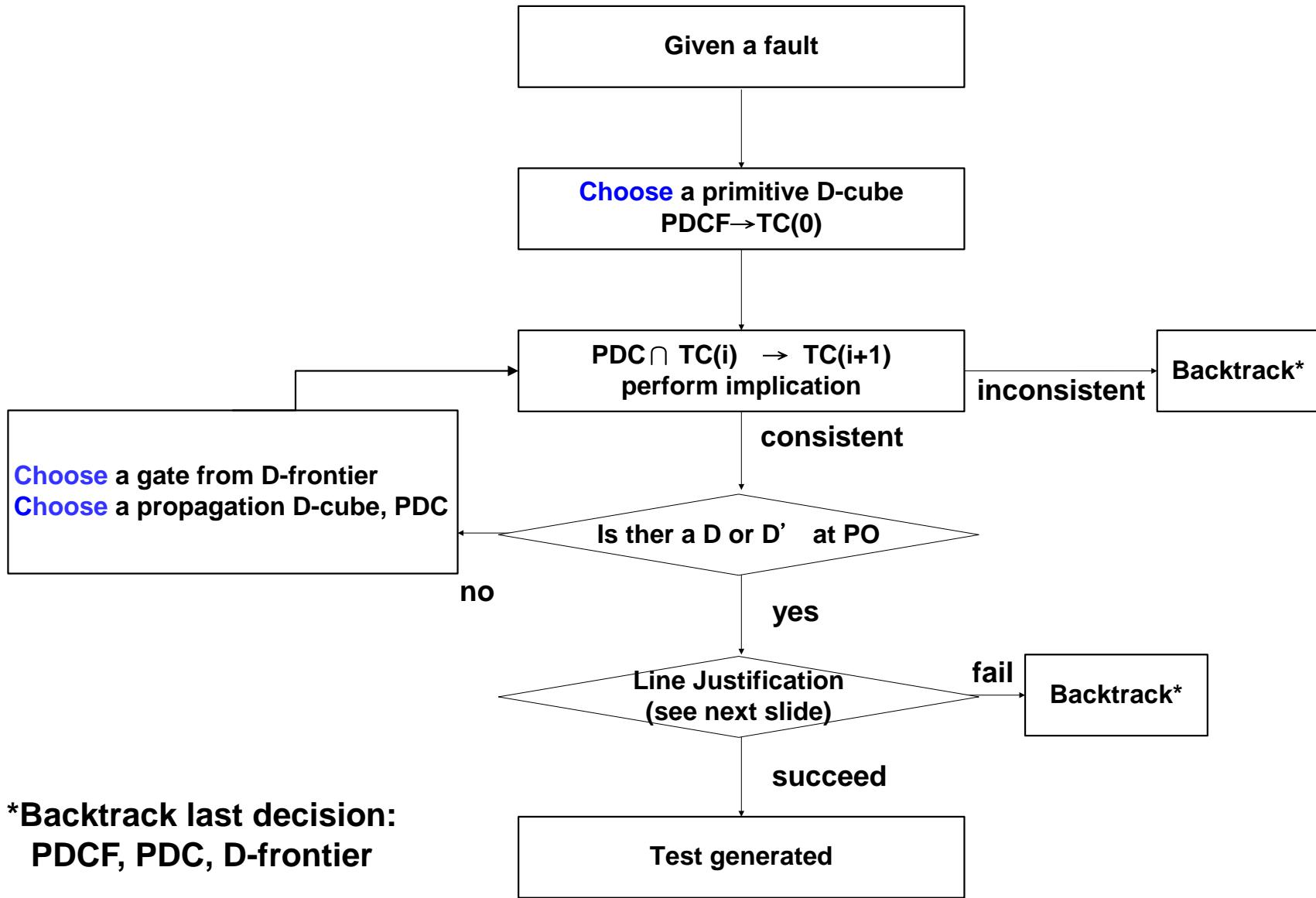
- Two bits has *intersection* if their logic values are not conflicting
- Two test cubes has intersection if there is no confliction in any bit
- Example :
 - ◆ $TC(1) \cap TC(2) = X0X1 \cap 1XXX = 10X1$
 - ◆ $TC(1) \cap TC(2) = 10X1 \cap 0XXX = \text{no intersection}$

Bit 1 \cap Bit 2

bit1 bit2\	0	1	X	D	D'
0	0		0		
1		1	1		
X	0	1	X	D	D'
D			D	D	
D'			D'		D'

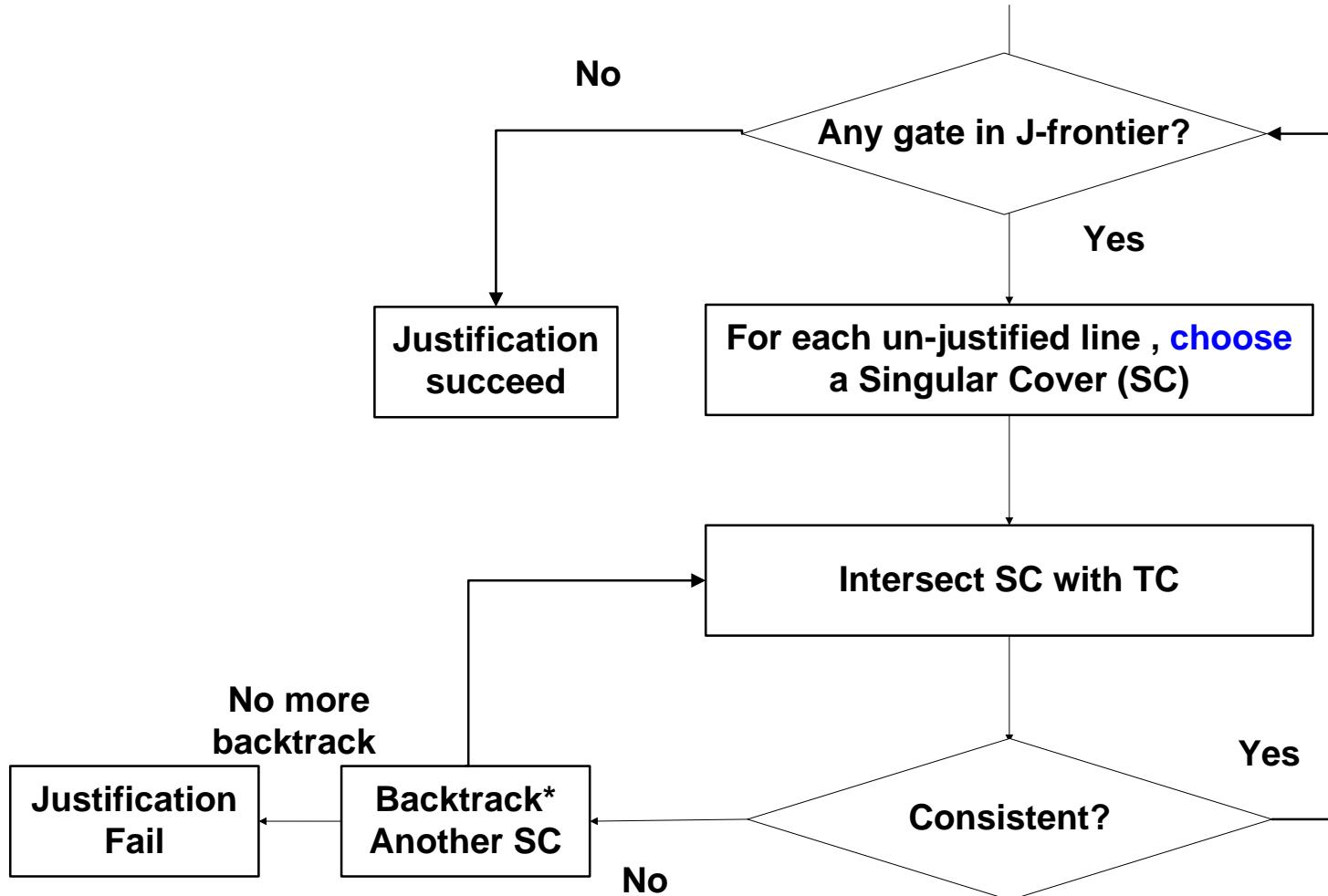
empty box = confliction = no intersection

Flowchart of the D-Algorithm



*Backtrack last decision:
PDCF, PDC, D-frontier

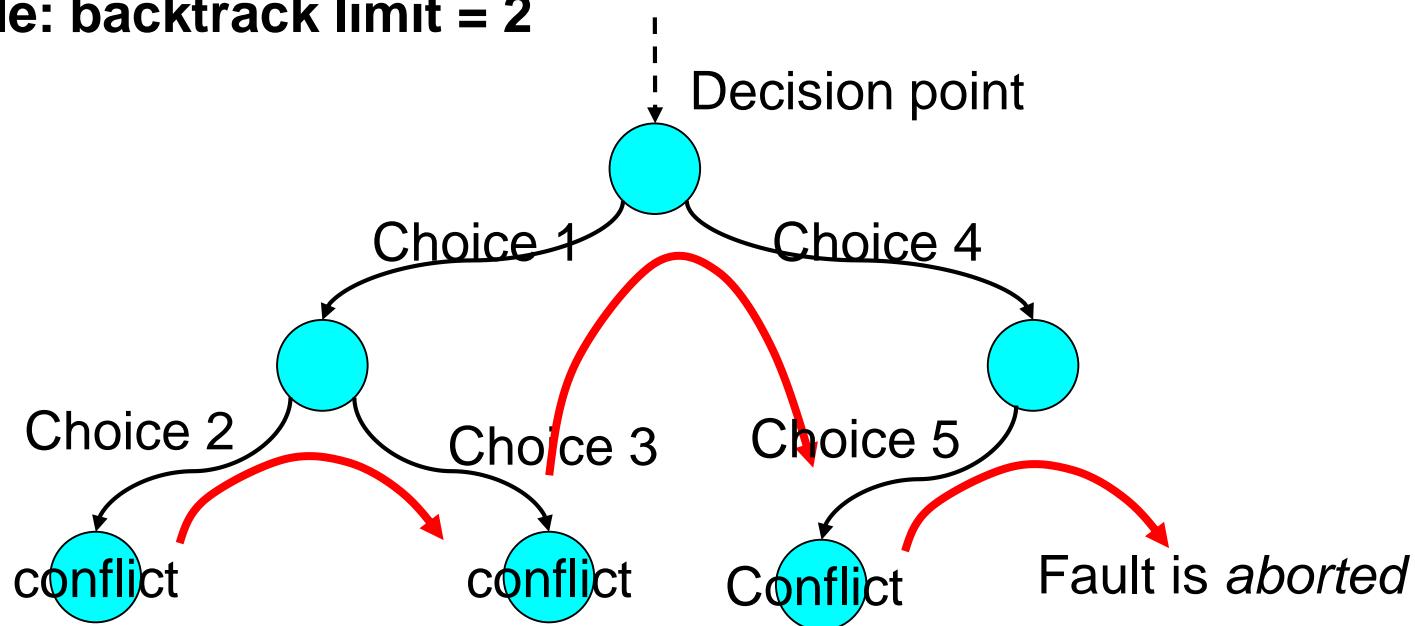
Line Justification



*backtrack last decision: SC

Backtrack

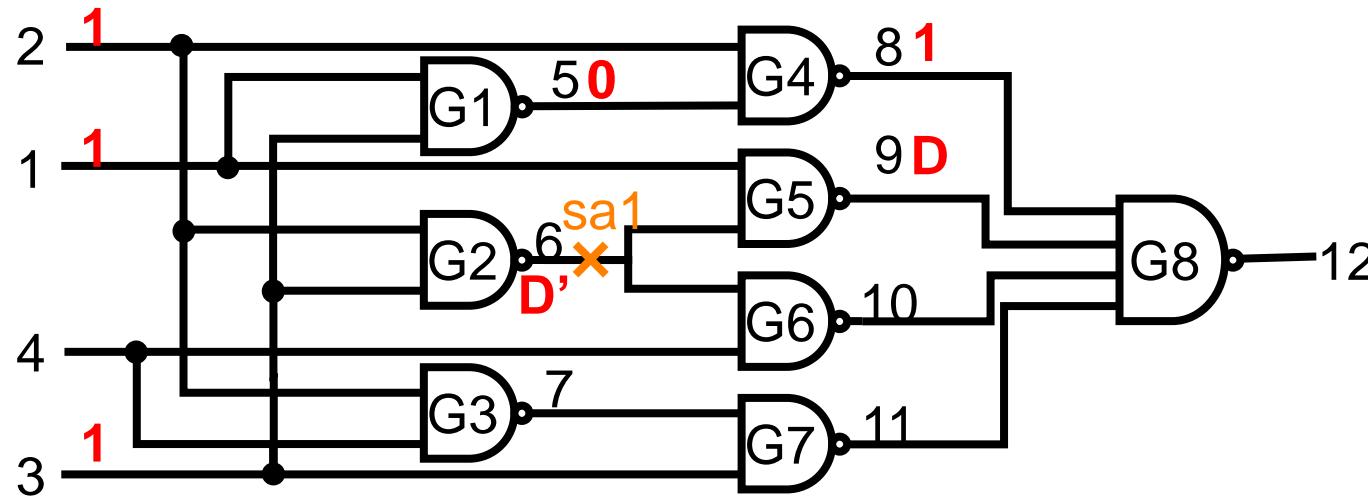
- When conflict, **backtrack** to last decision point and change choice
 - ◆ Choice can be: PDCF, PDC, SC, D-drive gate
- To avoid spending too much time on a fault
 - ◆ Use specify a **backtrack limit**
 - * maximum number of backtracks allowed for a single fault
 - ◆ Fault is **aborted** if backtrack limit is reached
- Example: backtrack limit = 2



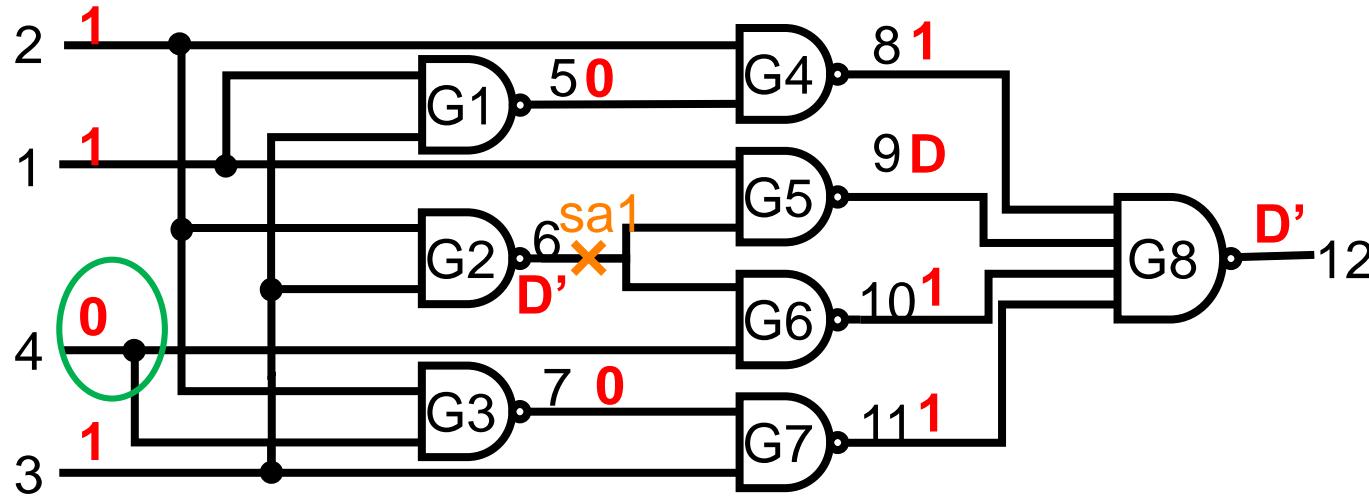
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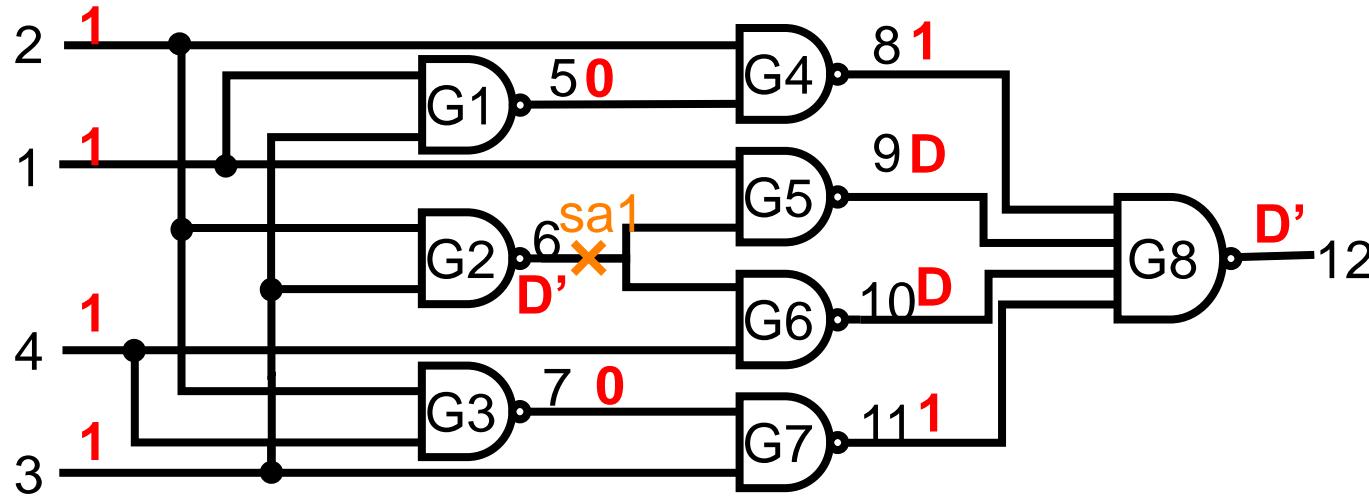
Another D-Algorithm Example



		1	2	3	4	5	6	7	8	9	10	11	12
1	PDCF:TC(0) = PDFC		1	1			D'						
2	Implication: nothing happens		1	1			D'						
3	choose D-frontier G5: PDC TC(1)=TC(0)∩ PDC	1					D'			D			
4	Forward Implication: SC _{G1} TC(2)	1		1			0			D			
5	Forward Implication: SC _{G4} TC(3)	1	X	1			0	D'		1	D		



		1	2	3	4	5	6	7	8	9	10	11	12
	TC(3)	1	1	1		0	D'		1	D			
6	choose D-frontier G8: PDC TC(4)	1	1	1		0	D'		1	D	1	1	D'
7	Backward Implication G ₇ TC(5)	1	1	1		0	D'	0	1	D	1	1	D'
8	Backward Implication G ₆ : SC _{G6} TC(6)	1	1	1	0	0	D'	0	1	D	1	1	D'
9	Backward Implication G ₃ : SC _{G3} Fail. Backtrack step to 6		1		1			0					



		1	2	3	4	5	6	7	8	9	10	11	12
	Backtrack to step 6. TC(3)	1	1	1		0	D'		1	D			
10	Choose D-frontier G6: PDC TC(4)	1	1	1	1	0	D'		1	D	D		
11	Forward Implication: SC_{G3} TC(5)	1	1	1	1	0	D'	0	1	D	D		
12	Forward Implication: SC_{G7} TC(6)	1	1	1	1	0	D'	0	1	D	D	1	
13	Forward Implication: SC_{G8} TC(7)	1	1	1	1	0	D'	0	1	D	D	1	D'
14 28	No justification needed. Test generated.	1	1	1	1	0	D'	0	1	D	D	1	D'

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- Plus & Minus of D-Algorithm

Plus/Minus of D-Algorithm

- + D algorithm is *complete ATPG*
 - ◆ Guarantee to generate a pattern for a testable fault
- Large search space
 - ◆ Assignment of values is allowed for internal signals
 - ◆ Backtracking could occur at each gate
 - ◆ Very large search space

FFT

- **Q1. Why we do justification at the end of D-algorithm**
 - ◆ Why not immediately after implication?
- **Q2. Please explain why D-algorithm is complete ATPG**