OZ INDERBITZIN

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PROGRAMMING SKILLS

Java, C#, HTML, CSS, Javascript, Git/GitHub, Eclipse, Python.

EDUCATION

CALIFORNIA STATE UNIVERSITY, LOS ANGELES
BACHELORS OF COMPUTER SCIENCE (GPA: 3.6)

Major Coursework: Java Programming, Automata Theory, Theory of Algorithms, Software Engineering, Computer Systems.
Expected Graduation: July, 2019.

EXPERIENCE

- **Video Game**. Developing a video game project in a 4-person team, in the C# language. Using the free game engine Unity, this game is a top-down 2D dungeon-crawler featuring combat, items and pixel graphics.
- **Personal Website.** Developed a small website to demonstrate web development skill. Used JQuery, HTML and CSS to develop, and GitHub for source control.

ACHIEVEMENTS

Skipped 6 grades and entered university as a full-time student at the age of 12.

REFERENCES

Provided upon request