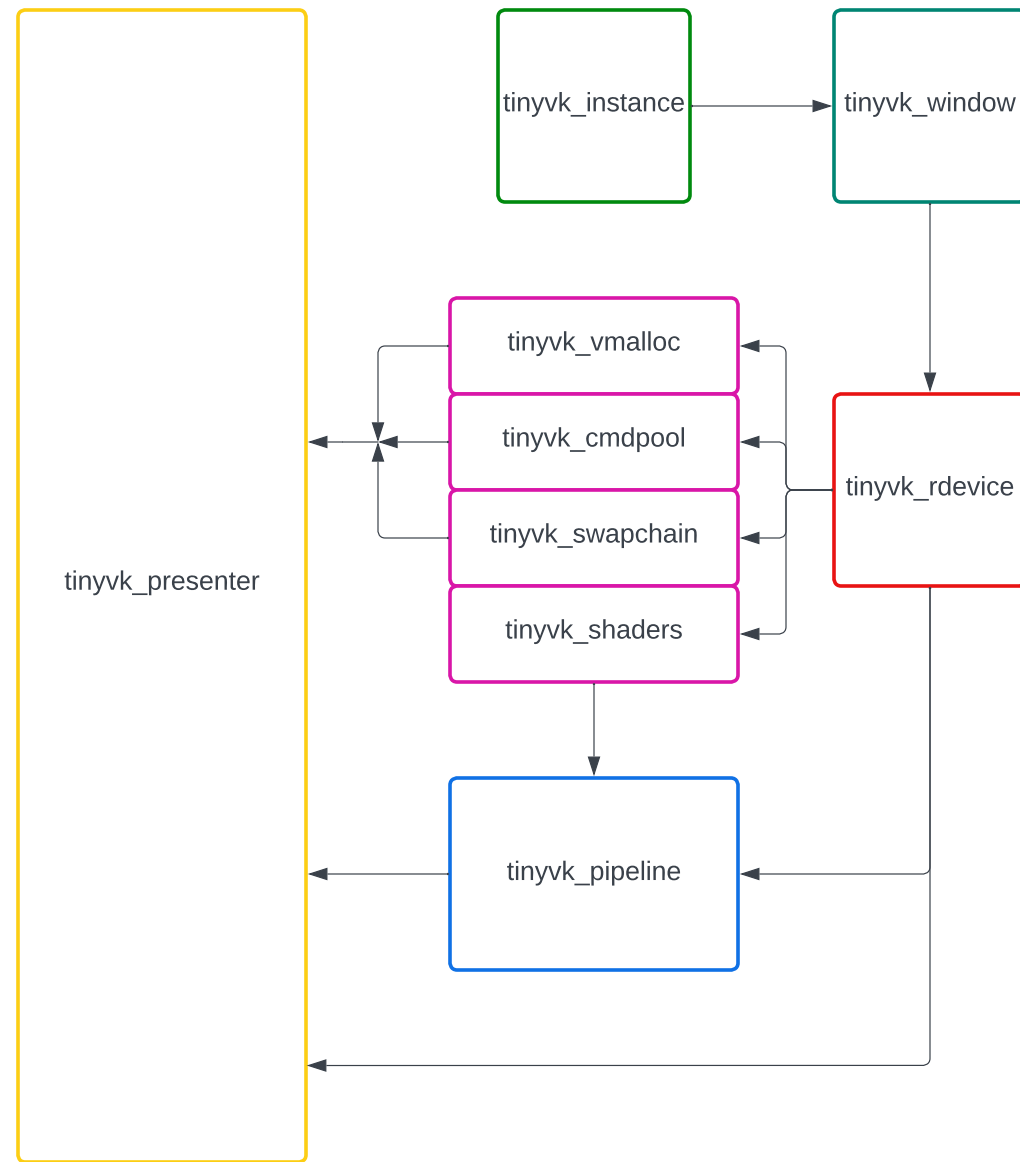


## *Presentation-To-Window Rendering*



## *Render-To-Texture Rendering*

