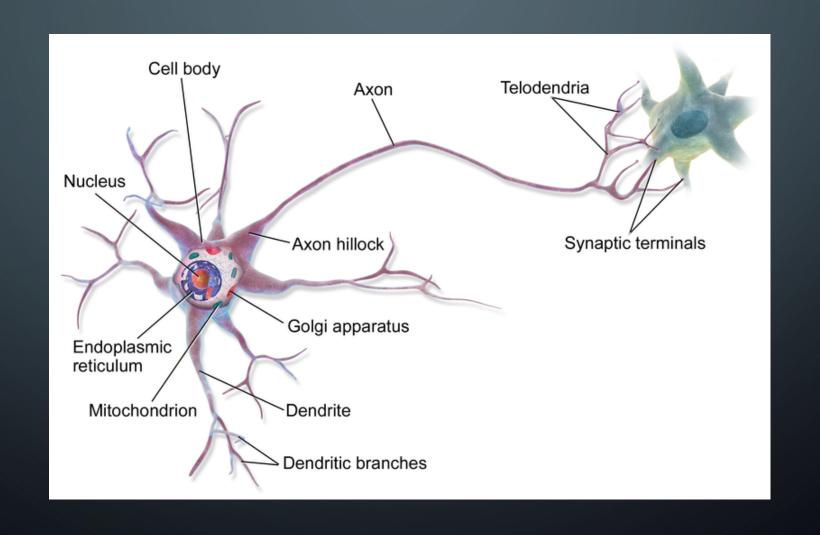
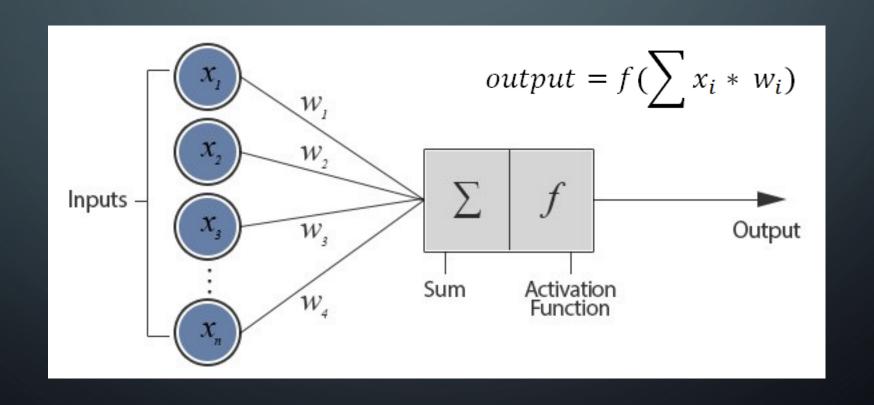
# NEURAL NETWORKS **MOHAMMAD GHODDOSI**

#### BIOLOGICAL NEURON

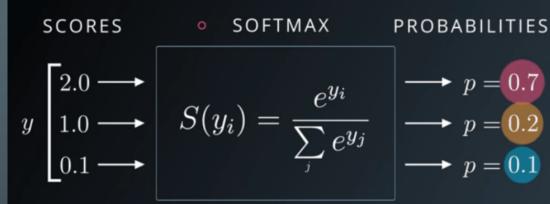


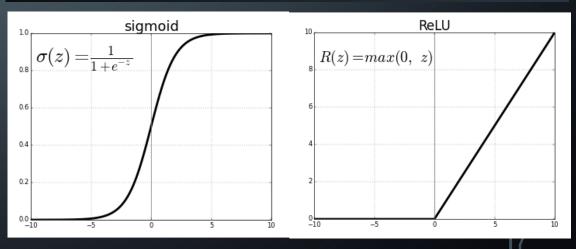
#### COMPUTATIONAL NEURON



#### **ACTIVATION FUNCTIONS**

Name	Plot	Equation
Identity		f(x) = x
Binary step		$f(x) = \begin{cases} 0 & \text{for } x < 0 \\ 1 & \text{for } x \ge 0 \end{cases}$
Logistic (a.k.a Soft step)		$f(x) = \frac{1}{1 + e^{-x}}$
TanH		$f(x) = \tanh(x) = \frac{2}{1 + e^{-2x}} - 1$
ArcTan		$f(x) = \tan^{-1}(x)$





#### PERCEPTRON

- Old algorithm (1958)
- Perceptron is a basic algorithm for neural networks
- Much like logistic regression
- linear problems
- Hebbian learning rule

# PERCEPTRON OUTPUT

Activation function = step function

$$f(z) = \begin{cases} 1 & z > 0 \\ 0 & z \le 0 \end{cases}$$



#### PERCEPTRON LEARNING RULE

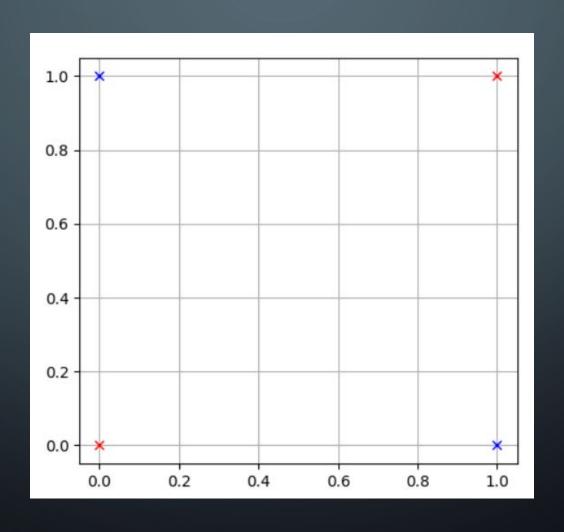
- Learning rate: *r*
- Perceptron input:  $x^{(i)}$  and label:  $y^{(i)}$
- Perceptron output:  $h^{(i)} = f(z^{(i)})$
- If  $y^{(i)} = h^{(i)}$  then do nothing
- Else
  - If  $y^{(i)} = 0$  and  $h^{(i)} = 1$  then  $w(t+1) = w(t) + r * x^{(i)}$
  - If  $y^{(i)} = 1$  and  $h^{(i)} = 0$  then  $w(t+1) = w(t) r * x^{(i)}$

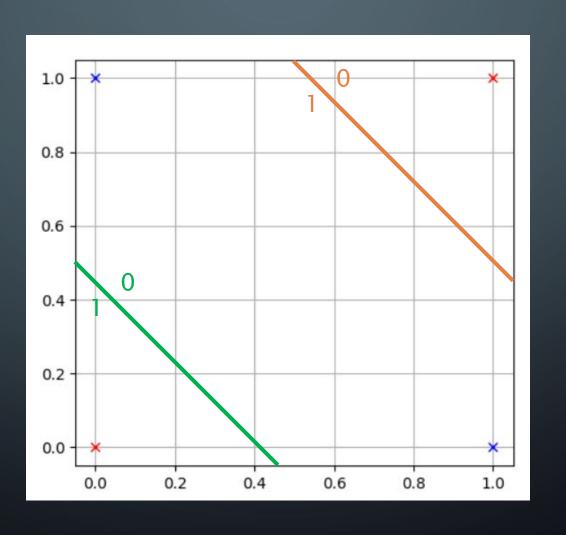
#### PERCEPTRON LEARNING RULE

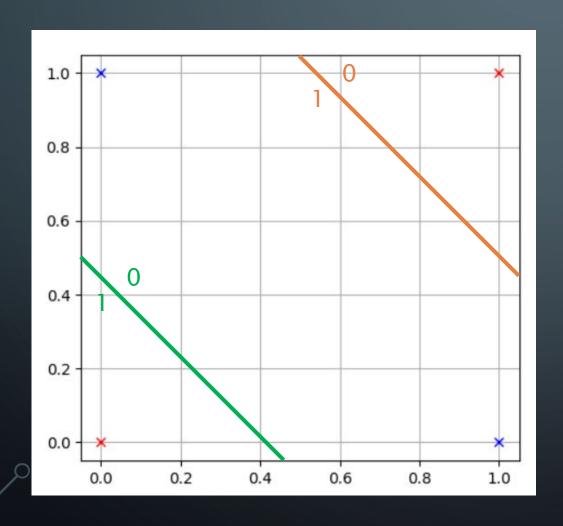
- Learning rate: *r*
- Perceptron input:  $x^{(i)}$  and label:  $y^{(i)}$
- Perceptron output:  $h^{(i)} = f(z^{(i)})$
- If  $y^{(i)} = h^{(i)}$  then do nothing

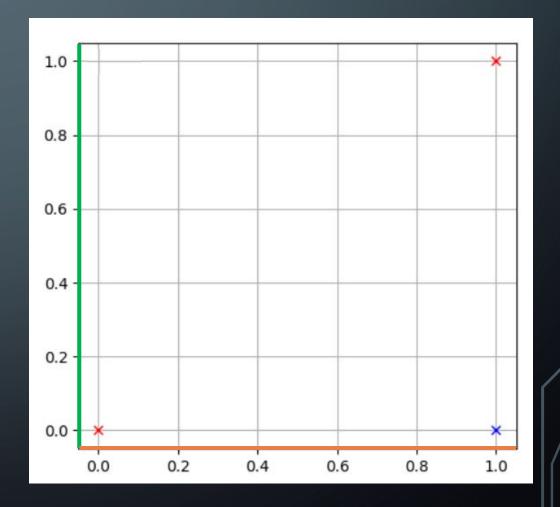
$$w(t+1) = w(t) + r * (h^{(i)} - y^{(i)})x^{(i)}$$

- Else
  - If  $y^{(i)} = 0$  and  $h^{(i)} = 1$  then  $w(t+1) = w(t) + r * x^{(i)}$
  - If  $y^{(i)} = 1$  and  $h^{(i)} = 0$  then  $w(t+1) = w(t) r * x^{(i)}$

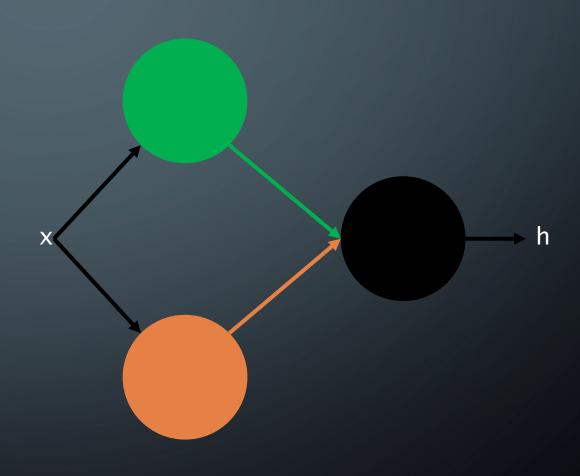




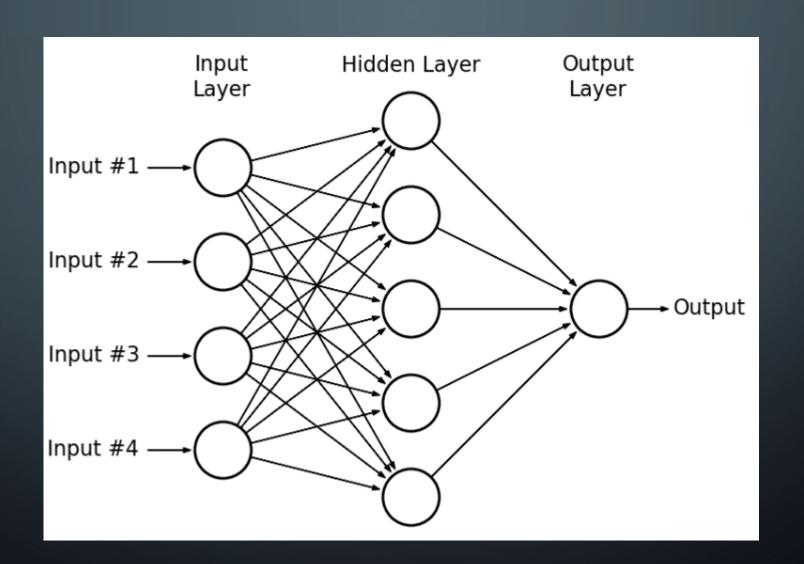








MLP



# TensorFlow Playground

#### MLP PROS AND CONS

- Pros
  - Flexible
  - Both regression and classification
  - Good for nonlinear data with large number of inputs
- Cons
  - black box
  - computationally very expensive and time consuming to train
  - depend a lot on training data
  - overfitting

#### MLP ARCHITECTURE

- Single hidden layer is enough.
- If we have enough hidden units, we can solve every problem.
- Hidden units cant use linear (identity) activation function.

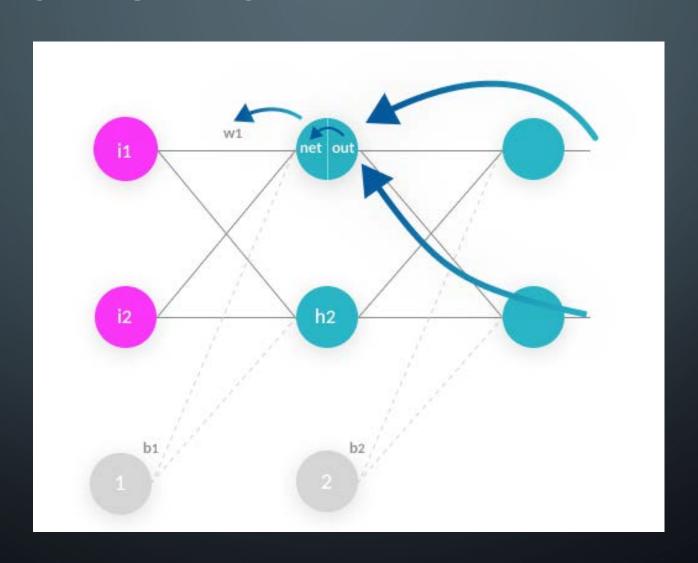
#### SHALLOW VS DEEP NEURAL NETWORKS

- Shallow
  - Only one hidden layer
  - Simple neurons
- Deep
  - More than one hidden layer
  - Various types of neurons
    - Convolutional
    - Recurrent
    - ...

# SHALLOW VS DEEP NEURAL NETWORKS

- deep NN with the right architectures achieve better results than shallow ones
- the deep models are able to extract/build better features than shallow models

# BACKPROPAGATION



# **OPTIMIZERS**

- Gradient descent
- SGD
- mini-batch GD
- Momentum
- AdaGrad
- AdaDelta
- RMSprop
- Adam

