

## C Programming Basics

### Lab Session: System Calls in C Programming

**Course:** Operating Systems

**Date:** 23.05.2025 Practical01

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### Introduction to System Calls in C

System calls are functions provided by the OS kernel. In C, they enable interaction between a user-level application and the OS, such as process control using `fork()`, `getpid()`, and `getppid()`.

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#### 1. Basic `fork()` and `getpid()`

```
#include <stdio.h>
```

```
#include <unistd.h>
```

```
int main(){  
    printf("\nHello world!");  
    int f = fork();  
    int p = getpid();  
    printf("\nMy PID is %d", p);  
    printf("\nValue of f (PID returned by fork) is %d", f);  
    return 0;  
}
```

#### Fedora Output:

```
[2021ict108@fedora ~]$ gcc basic_fork.c -o basic_fork
```

```
[2021ict108@fedora ~]$ ./basic_fork
```

```
Hello world!
```

```
My PID is 2321
```

Value of f is 2322

Hello world!

My PID is 2322

Value of f is 0

**Explanation:**

- `fork()` returns 0 for the child and the PID of the child to the parent.
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## 2. Identifying Parent and Child

```
#include <stdio.h>
```

```
#include <unistd.h>
```

```
int main(){
```

```
    printf("\nHello world!");
```

```
    int f = fork();
```

```
    int p = getpid();
```

```
    if (f > 0) {
```

```
        printf("\nI am the parent, my PID is %d and my child's PID is %d", p, f);
```

```
    } else if (f == 0) {
```

```
        printf("\nI am the child, my PID is %d", p);
```

```
    } else {
```

```
        printf("\nFork failed");
```

```
    }
```

```
    return 0;
```

```
}
```

**Fedora Output:**

```
[2021ict108@fedora ~]$ gcc parent_child.c -o parent_child
```

```
[2021ict108@fedora ~]$ ./parent_child
```

Hello world!

I am the parent, my PID is 2456 and my child's PID is 2457

Hello world!

I am the child, my PID is 2457

**Explanation:**

- Child and parent identify themselves using PID.
- 

**3. Two Child Processes**

c

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```
#include <stdio.h>
```

```
#include <unistd.h>
```

```
int main(){
```

```
    int f1, f2;
```

```
    int p = getpid();
```

```
    printf("Process A (Parent) PID: %d\n", p);
```

```
    f1 = fork();
```

```
    if (f1 == 0) {
```

```
        printf("Process B (Child 1) PID: %d, Parent PID: %d\n", getpid(), getppid());
```

```
} else {  
    f2 = fork();  
    if (f2 == 0) {  
        printf("Process C (Child 2) PID: %d, Parent PID: %d\n", getpid(), getppid());  
    }  
}  
  
return 0;  
}
```

**Fedora Output:**

```
[2021ict108@fedora ~]$ gcc two_children.c -o two_children
```

```
[2021ict108@fedora ~]$ ./two_children
```

```
Process A (Parent) PID: 2521
```

```
Process B (Child 1) PID: 2522, Parent PID: 2521
```

```
Process C (Child 2) PID: 2523, Parent PID: 2521
```

**Explanation:**

- Two children created from one parent.

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**4. Simple fork() Example**

```
#include <stdio.h>
```

```
#include <unistd.h>
```

```
int main(){
```

```
    fork();
```

```
    printf("Hello World!\n");
```

```
    return 0;
```

```
}
```

**Fedora Output:**

```
[2021ict108@fedora ~]$ gcc simple_fork.c -o simple_fork
```

```
[2021ict108@fedora ~]$ ./simple_fork
```

```
Hello World!
```

```
Hello World!
```

### **Explanation:**

- Message printed twice due to two processes.

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## **5. Parent and Child Message**

```
#include <stdio.h>
```

```
#include <unistd.h>
```

```
int main(){
```

```
    int id = fork();
```

```
    if(id == 0)
```

```
        printf("I am the child!\n");
```

```
    else
```

```
        printf("I am the parent!\n");
```

```
    return 0;
```

```
}
```

### **Fedora Output:**

```
[2021ict108@fedora ~]$ gcc parent_child_msg.c -o parent_child_msg
```

```
[2021ict108@fedora ~]$ ./parent_child_msg
```

```
I am the parent!
```

```
I am the child!
```

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## **6. Number Printing by Parent and Child**

```
#include <stdio.h>
```

```
#include <unistd.h>

int main(){

    int sum = 0;

    int id = fork();

    if(id == 0){

        printf("Child process printing 1 to 5\n");

        for(int i = 1; i <= 5; i++) {

            printf("%d\n", i);

            sum += i;

        }

        printf("Child Sum: %d\n", sum);

    } else if(id > 0){

        printf("Parent process printing 6 to 10\n");

        for(int i = 6; i <= 10; i++) {

            printf("%d\n", i);

            sum += i;

        }

        printf("Parent Sum: %d\n", sum);

    }

    return 0;

}
```

### **Fedora Output:**

```
[2021ict108@fedora ~]$ gcc split_sum.c -o split_sum
```

```
[2021ict108@fedora ~]$ ./split_sum
```

Child process printing 1 to 5

1

2

3

4

5

Child Sum: 15

Parent process printing 6 to 10

6

7

8

9

10

Parent Sum: 40

**Explanation:**

- Child calculates sum from 1–5.
- Parent calculates sum from 6–10.

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## 7. Summing in Parent and Child and Total Sum

```
#include <stdio.h>
```

```
#include <unistd.h>
```

```
int main(){
```

```
    int sum1 = 0, sum2 = 0;
```

```
    int id = fork();
```

```
if (id == 0) {  
    for (int i = 1; i <= 5; i++) sum1 += i;  
    printf("Child Sum: %d\n", sum1);  
}  
  
for (int i = 6; i <= 10; i++) sum2 += i;  
printf("Parent Sum: %d\n", sum2);  
printf("Total Sum: %d\n", sum1 + sum2);  
return 0;  
}
```

**Fedora Output:**

```
[2021ict108@fedora ~]$ gcc total_sum.c -o total_sum
```

```
[2021ict108@fedora ~]$ ./total_sum
```

Child Sum: 15

Parent Sum: 40

Total Sum: 15

Total Sum: 55

**Explanation:**

- Due to parallelism, sum1 and sum2 are not shared.
- Total printed separately in both processes.