

# Python Programming Fundamental

L01 - S05

# Introduction

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- Python 3.0, released in December 2008, was a major upgrade from the Python 2.x series and introduced several changes that were not backward compatible. The purpose was to rectify fundamental design flaws and inconsistencies in the language. Despite the intention to move the community forward with Python 3, many developers continued to use Python 2.7 due to the vast amount of existing code written in Python 2.x.
- To ease the transition and encourage adoption of Python 3, many features introduced in Python 3 were backported to Python 2.7, which was the last release of the Python 2.x series. This made it possible for developers to write code that was compatible with both versions, facilitating a smoother migration.

# Introduction

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## Python Character Set

A set of valid characters recognized by python. Python uses the traditional ASCII character set. The latest version recognizes the Unicode character set.

The ASCII (American Standard Code for Information Interchange) character set is a subset of the Unicode character set

Letters :— A-

Z,a-z

Digits :— 0-9

Special symbols :— Special symbol available over keyboard

White spaces:— blank space,tab,carriage

return,new line, form feed

# Token

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**Smallest individual unit in a program is known as token.**

- 1. Keywords**
- 2. Identifiers**
- 3. Literals**
- 4. Operators**
- 5. punctuators**

# Keywords

**Reserve word of the compiler/interpreter which can't be used as identifier.**

and	exec	not
as	finally	or
assert	for	pass
break	from	print
class	global	raise
continue	if	return
def	import	try
del	in	while
elif	is	with
else	lambda	yield
except		

# Identifiers

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A Python identifier is a name used to identify a variable, function, class, module or other object.

\* An identifier starts with a letter A to Z or a to z or an underscore (\_) followed by zero or more letters, underscores and digits (0 to 9).

\* Python does not allow special characters

\* Python is a case sensitive programming language.

\* Identifier must not be a keyword of Python.

Thus, **Rollnumber** and rollnumber are two different identifiers in Python.

**Some valid identifiers :** Mybook, file123, z2td, date\_2, \_no

**Some invalid identifier :** 2rno, break, my.book, data-cs

# Identifiers-continue

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## Some additional naming conventions

1. Class names start with an uppercase letter. All other identifiers start with a lowercase letter.
2. Starting an identifier with a single leading underscore indicates that the identifier is private.
3. Starting an identifier with two leading underscores indicates a strong private identifier.
4. If the identifier also ends with two trailing underscores, the identifier is a language-defined special name.

# Literals

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Literals in Python can be defined as number, text, or other data that represent values to be stored in variables.

## Example of String Literals in Python

`name = 'Johni' , fname = "johny"`

## Example of Integer Literals in Python(numeric literal)

`age = 22`

## Example of Float Literals in Python(numeric literal)

`height = 6.2`

## Example of Special Literals in Python

`name = None`



# Literals

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## Escape sequence

Escape Sequence	Description
<code>\\</code>	Backslash (\)
<code>\'</code>	Single quote (')
<code>\"</code>	Double quote (")
<code>\a</code>	ASCII Bell (BEL)
<code>\b</code>	ASCII Backspace (BS)
<code>\f</code>	ASCII Formfeed (FF)
<code>\n</code>	ASCII Linefeed (LF)
<code>\r</code>	ASCII Carriage Return (CR)
<code>\t</code>	ASCII Horizontal Tab (TAB)
<code>\v</code>	ASCII Vertical Tab (VT)
<code>\ooo</code>	Character with octal value ooo
<code>\xhh</code>	Character with hex value hh

# Operators

Operators can be defined as symbols that are used to perform operations on operands.

## **Types of Operators**

1. Arithmetic Operators.
2. Relational Operators.
3. Assignment Operators.
4. Logical Operators.
5. Bitwise Operators
6. Membership Operators
7. Identity Operators

# Operators continue

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## 1. Arithmetic Operators

**Arithmetic Operators** are used to perform arithmetic operations like addition, multiplication, division etc.

Operators	Description	Example
+	perform addition of two number	$a+b$
-	perform subtraction of two number	$a-b$
/	perform division of two number	$a/b$
*	perform multiplication of two number	$a*b$
%	Modulus = returns remainder	$a\%b$
//	Floor Division = remove digits after the decimal point	$a//b$
**	Exponent = perform raise to power	$a**b$

# Operators continue

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## 2. Relational Operators

**Relational Operators are used to compare the values.**

Operators	Description	Example
==	Equal to, return true if a equals to b	a == b
!=	Not equal, return true if a is not equals to b	a != b
>	Greater than, return true if a is greater than b	a > b
>=	Greater than or equal to , return true if a is greater than b or a is equals to b	a >= b
<	Less than, return true if a is less than b	a < b
<=	Less than or equal to , return true if a is less than b or a is equals to b	a <= b

# Operators continue

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## 3. Assignment Operators

Used to assign values to the variables.

Operators	Description	Example
=	Assigns values from right side operands to left side operand	a=b
+=	Add 2 numbers and assigns the result to left operand.	a = a+b
/=	Divides 2 numbers and assigns the result to left operand.	a = a/b
*=	Multiply 2 numbers and assigns the result to left operand.	a = a*b
-=	Subtracts 2 numbers and assigns the result to left operand.	a = a-b
%=	modulus 2 numbers and assigns the result to left operand.	a = a%b
//=	Perform floor division on 2 numbers and assigns the result to left operand.	a = a//b
**=	calculate power on operators and assigns the result to left operand.	a = a**b

# Operators continue

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## 4. Logical Operators

**Logical Operators** are used to perform logical operations on the given two variables or values.

Operators	Description	Example
<b>and</b>	return true if both condition are true	x and y
<b>or</b>	return true if either or both condition are true	x or y
<b>not</b>	reverse the condition	not(a>b)

```
a=30
```

```
b=20
```

```
if(a==30 and b==20):  
    print('hello')
```

Output :-

hello

# Operators continue

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## 6. Membership Operators

The membership operators in Python are used to validate whether a value is found within a sequence such as strings, lists, or tuples.

Operators	Description	Example
<b>in</b>	return true if value exists in the sequence, else false.	a in list
<b>not in</b>	return true if value does not exists in the sequence, else false.	a not in list

**E.g.**

```
a = 22
```

```
list = [22,99,27,31]
```

```
In_Ans = a in list
```

```
NotIn_Ans = a not in list
```

```
print(In_Ans)
```

```
print(NotIn_Ans)
```

**Output :-**

```
True
```

```
False
```

# Operators continue

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## 7. Identity Operators

Identity operators in Python compare the memory locations of two objects.

Operators	Description	Example
<b>is</b>	returns true if two variables point the same object, else false	a is b
<b>is not</b>	returns true if two variables point the different object, else false	a is not b

```
a = 37 b=34
if (a is b):
    print('both a and b has same identity') else:
    print('a and b has different identity')
```

Output:  
both a and b has different identity



# Punctuators

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Used to implement the grammatical and structure of a Syntax. Following are the python punctuators.

'	"	#	\			
(	)	[	]	{	}	@
,	:	.	`	=	;	
+=	-=	*=	/=	//=	%=	
&=	=	^=	>>=	<<=	**=	

# Barebone of a python program

#function definition ← **comment**

**def keyArgFunc**(empname, emprole):

**print** ("Emp Name: ", empname)

**print** ("Emp Role: ", emprole)

**return**;

A = 20

**print**("Calling in proper sequence")

**keyArgFunc**(empname = "Nick",emprole = "Manager" )

**print**("Calling in opposite sequence")

**keyArgFunc**(emprole = "Manager",empname = "Nick")

**Function**

indentation

**expression**

**statements**

A python program contain the following components

- Expression
- Statement
- Comments
- Function
- Block & n indentation

# Barebone of a python program

a. **Expression** : - which is evaluated and produce result. E.g.  $(20 + 4) / 4$

b. **Statement** :- instruction that does something.

e.g

```
a = 20
```

```
print("Calling in proper sequence")
```

c. **Comments** : which is readable for programmer but ignored by python interpreter

i. Single line comment: Which begins with # sign.

ii. Multi line comment (docstring): either write multiple line beginning with # sign or use triple quoted multiple line. E.g.

```
'''this is my
```

```
first
```

```
python multiline comment
```

```
'''
```

d. **Function**

a code that has some name and it can be reused.e.g. **keyArgFunc** in above program

d. **Block & indentation** : group of statements is block.indentation at same level create a block.e.g. all 3 statement of **keyArgFunc function**

# Variables

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- Variable is a name given to a memory location. A variable can consider as a container which holds value. Python is a type infer language that means you don't need to specify the datatype of variable. Python automatically get variable datatype depending upon the value assigned to the variable.

- **Assigning Values To Variable**

- `name = 'python' # String Data Type`

- `sum = None # a variable without value`

`a = 23 # Integer`

`b = 6.2 # Float`

`sum = a + b`

`print (sum)`

**Multiple Assignment:** assign a single value to many variables `a = b = c = 1 # single value to multiple variable`

`a,b = 1,2 # multiple value to multiple variable a,b = b,a # value of a and b is swaped`

# Variables

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## Variable Scope And Lifetime in Python Program

### 1. Local Variable

```
def fun():
```

```
    x=8
```

```
    print(x)
```

```
fun()
```

```
print(x) #error will be shown
```

### 2. Global Variable

```
x = 8
```

```
def fun():
```

```
    print(x) # Calling variable 'x' inside fun()
```

```
fun()
```

```
print(x) # Calling variable 'x' outside fun()
```

# Dynamic typing

Data type of a variable depend/change upon the value assigned to a variable on each next statement.

`X = 25`                    `# integer type`

`X = "python"`           `# x variable data type change to string on just next line`

Now programmer should be aware that not to write like this:

`Y = X / 5` `# error !! String cannot be divided`

# Input and Output

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**print()** Function In Python is used to print output on the screen.

## Syntax of Print Function

```
print(expression/variable)
```

e.g. `print  
(122)`

### Output :-

122

```
print('hello India')
```

### Output :-

hello India

```
print('Computer','Science') print('Compute  
r','Science',sep=' &  
' ) print('Computer','Science', sep=' & ',  
end='.')
```

### Output :-

Computer Science  
Computer & Science

# Input and Output

---

```
var1='Computer Science'  
var2='Informatics Practices'  
print(var1,' and ',var2,')
```

**Output :-**

Computer Science and Informatics Practices

`raw_input()` Function In Python allows a user to give input to a program from a keyboard but in the form of string.

**NOTE : raw\_input() function is deprecated in python 3**

e.g.

```
age = int(raw_input('enter your age'))  
percentage = float(raw_input('enter percentage'))
```

`input()` Function In Python allows a user to give input to a program from a keyboard but returns the value accordingly.

e.g.

```
age = int(input('enter your age'))  
C = age+2 #will not produce any error
```

**NOTE : input() function always enter string value in python 3.so on need int().float() function can be used for data conversion.**



# Python Data Types

## **Numeric Data Types**

Numeric Data Types in Python are used to represent numbers, including integers and floating-point numbers, allowing for mathematical operations to be performed on them.

## **Sequence Data Types**

Sequence Data Types in Python are used to store a collection of items in a specific order, such as lists, tuples, and strings.

## **Mapping Data Types**

Mapping data types in Python refer to objects that store key-value pairs, allowing for efficient retrieval and manipulation of data within a program.

## **Set Data Types**

In Python, set data types are unordered collections of unique elements that can be modified using methods like `add()`, `remove()`, and `update()`.

# Python - Data Types

- Numeric - int, float, complex
- String - str
- Sequence - list, tuple, range
- Binary - bytes, bytearray, memoryview
- Mapping - dict
- Boolean - bool
- Set - set, frozenset
- None - NoneType

# Python Numeric Data Type

int	long	float	complex
10	51924361L	0.0	3.14j
100	-0x19323L	15.20	45.j
-786	0122L	-21.9	9.322e-36j
080	0xDEFA BC ECBDAECB FBAEI	32.3+e18	.876j
-0490	535633629 843L	-90.	-.6545+0J
-0x260	- 052318172 735L	-32.54e100	3e+26J
0x69	- 472188529 8529L	70.2-E12	4.53e-7j

# Python String Data Type

- Python Strings are identified as a contiguous set of characters represented in the quotation marks.
- Python allows for either pairs of single or double quotes.
- Subsets of strings can be taken using the slice operator ([ ] and [:] ) with indexes starting at 0 in the beginning of the string and working their way from -1 at the end.

# Practice

```
str = 'Hello World!'
```

Edit & Run 

```
print (str)           # Prints complete string
print (str[0])        # Prints first character of the string
print (str[2:5])       # Prints characters starting from 3rd to 5th
print (str[2:])        # Prints string starting from 3rd character
print (str * 2)        # Prints string two times
print (str + "TEST")  # Prints concatenated string
```



# Python List Data Type

- A Python list contains items separated by commas and enclosed within square brackets ([]).
- To some extent, Python lists are similar to arrays in C.
- One difference between them is that all the items belonging to a Python list can be of different data type whereas C array can store elements related to a particular data type.

# Practice - list

```
list = [ 'abcd', 786 , 2.23, 'john', 70.2 ]  
tinylist = [123, 'john']
```

[Edit & Run](#) 

```
print (list)           # Prints complete list  
print (list[0])        # Prints first element of the list  
print (list[1:3])      # Prints elements starting from 2nd till 3rd  
print (list[2:])       # Prints elements starting from 3rd element  
print (tinylist * 2)   # Prints list two times  
print (list + tinylist) # Prints concatenated lists
```

# Practice - list

```
1 # Create a list of integers
2 numbers = [1, 2, 3, 4, 5]
3 print(numbers)
4
5 # Create a list of strings
6 fruits = ["apple", "banana", "cherry"]
7 print(fruits)
8
9 # Create a mixed list
10 mixed = [1, "apple", 3.14, True]
11 print(mixed)
12
13 # Accessing elements by index
14 fruits = ["apple", "banana", "cherry"]
15 print(fruits[0]) # Output: apple
16 print(fruits[1]) # Output: banana
17 print(fruits[2]) # Output: cherry
18
19 # Negative indexing
20 print(fruits[-1]) # Output: cherry
21 print(fruits[-2]) # Output: banana
22
23 # Changing an element
24 fruits = ["apple", "banana", "cherry"]
25 fruits[1] = "blueberry"
26 print(fruits) # Output: ['apple', 'blueberry', 'cherry']
27
28 # Using append() to add an element at the end
29 fruits = ["apple", "banana", "cherry"]
30 fruits.append("date")
31 print(fruits) # Output: ['apple', 'banana', 'cherry', 'date']
32
33 # Using insert() to add an element at a specific position
34 fruits.insert(1, "blueberry")
35 print(fruits) # Output: ['apple', 'blueberry', 'banana', 'cherry', 'date']
36
37
```



# Python Tuple Data Type

- A Python tuple consists of a number of values separated by commas. Unlike lists, however, tuples are enclosed within parentheses.

```
my_tuple = (1, 2, 3, 'apple', 'banana')
```

# Accessing elements

`print(my_tuple[0])`           # Output: 1

`print(my_tuple[3])`           # Output: 'apple'

# Slicing

`print(my_tuple[1:4])`       # Output: (2, 3, 'apple')

# Nested tuples

`nested_tuple = (1, 2, ('apple', 'banana'), 3)`

`print(nested_tuple[2])`   # Output: ('apple', 'banana')

`print(nested_tuple[2][0])` # Output: 'apple'