

Projects Files Services

- Hello world
  - Source Packages
    - <default package>
      - Helloworld.java
  - Test Packages
  - Libraries
  - Test Libraries
- JavaApplication3
  - Source Packages
    - <default package>
      - NewClass.java
  - Test Packages
  - Libraries
  - Test Libraries
- Metode Scanner
  - Source Packages
    - <default package>
      - Menentukan\_bilangan\_ganjil\_genap
  - Test Packages
  - Libraries

Navigator

Members <empty>

- Menentukan\_bilangan\_ganjil\_genap
  - main(String[] args)

Start Page Helloworld.java run.xml NewClass.java LuasSegitiga.java Menentukan\_bilangan\_ganjil\_genap.java

Source History

```
7      * and open the template in the editor.
8      */
9
10     /**
11     *
12     * @author Fathur Rochman Z
13     */
14     public class Menentukan_bilangan_ganjil_genap {
15     public static void main(String[] args) {
16         Scanner input=new Scanner(System.in);
17         int bil;
18         System.out.println("PROGRAM MENENTUKAN BILANGAN GANJIL & GENAP");
19         System.out.println("-----");
20         System.out.print("Masukan Bilangan = ");
21         bil=input.nextInt();
22
23
24         if (bil%2==0){
25             System.out.println("Bilangan "+bil+" adalah bilangan genap");
26         }else {
27             System.out.println("Bilangan "+bil+" adalah bilangan ganjil");
28         }
29     }
30
31 }
32
```

Terminal - localhost Output

BufferedReader (run) Metode Scanner (run)

run:

```
PROGRAM MENENTUKAN BILANGAN GANJIL & GENAP
-----
Masukan Bilangan = 21
Bilangan 21 adalah bilangan ganjil
BUILD SUCCESSFUL (total time: 6 minutes 8 seconds)
```

BufferedReader (run) running... 32:1 INS