

So you want to edit the cut-ins?
Look no further.

First download this archive. It has a tool you'll need. It'll allow for decompressing and compressing of compressed DDS files found inside files like chrxxx.pat for example.

<https://drive.google.com/file/d/1w00i6Lup3JSLQTfdxzW9oiwtHaElyggd/view?usp=sharing>

You'll also need a hex editor like hxd
<https://mh-nexus.de/en/hxd/>

Let's say you wanted to edit Arcueid's cutin?
Open up chr000.pat inside hxd and search for cut02

You'll see something like this/

Offset(h)	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	Decoded text
022D5D00	00	01	49	92	24	49	92	24	00	FF	04	00	AA	04	01	00	..I'\$I'\$.ÿ..^...
022D5D10	00	01	49	92	24	49	92	24	00	FF	04	00	AA	04	50	47	..I'\$I'\$.ÿ..^..PG
022D5D20	45	44	50	47	53	54	85	00	00	00	50	47	4E	4D	63	68	EDPGST.....PGNMch
022D5D30	72	30	30	30	5F	63	75	74	30	32	2E	64	64	73	00	00	r000_cut02.dds..
022D5D40	00	00	00	00	00	00	04	E5	19	00	70	E5	19	00	50	47ã..pã..PG
022D5D50	54	45	00	08	00	08	50	47	54	32	A6	2B	3E	00	00	08	TE....PGT2!+>...
022D5D60	00	00	00	08	00	00	44	58	54	35	04	00	00	00	03	00DXT5.....
022D5D70	00	00	FF	0B	10	01	00	00	00	00	96	2B	3E	00	80	00	..ÿ.....-+>..€.
022D5D80	40	00	44	44	53	20	7C	00	00	03	07	10	00	00	03	08	0.DDS
022D5D90	00	00	03	08	00	00	3A	20	00	00	03	04	00	00	03	44:.....D
022D5DA0	58	54	35	00	00	15	10	00	00	12	01	00	00	01	49	92	XT5.....I'
022D5DB0	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5DC0	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5DD0	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5DE0	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5DF0	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5E00	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5E10	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5E20	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5E30	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5E40	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5E50	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5E60	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5E70	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5E80	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5E90	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5EA0	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5EB0	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5EC0	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5ED0	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5EE0	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5EF0	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5F00	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5F10	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5F20	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5F30	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5F40	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5F50	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5F60	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5F70	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5F80	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5F90	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'
022D5FA0	24	49	92	24	00	FF	04	00	AA	04	01	00	00	01	49	92	\$I'\$.ÿ..^.....I'

Select the byte before DDS and press CTRL + E and copy the start-offset copy that into notepad or just use Windows 10/11's clipboard. WIN + V if you didn't know.

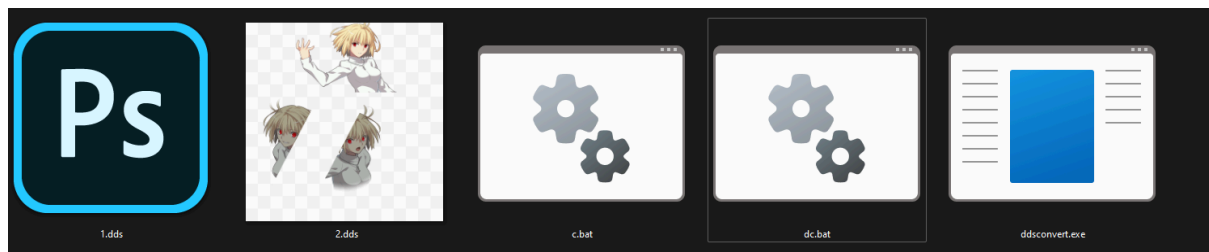
Scroll all the way to bottom in Arcueid's case select the byte before PGED_END like so.

```
026B88E0 92 24 00 FF 04 00 AA 04 01 00 00 01 49 92 24 49 '$.ÿ..^.....I'$I
026B88F0 92 24 00 FF 04 00 AA 04 01 00 00 01 49 92 24 49 '$.ÿ..^.....I'$I
026B8900 92 24 00 FF 04 00 AA 04 01 00 00 01 49 92 24 49 '$.ÿ..^.....I'$I
026B8910 92 24 00 FF 04 00 AA 04 50 47 45 44 5F 45 4E 44 '$.ÿ..^ PGED_END
```

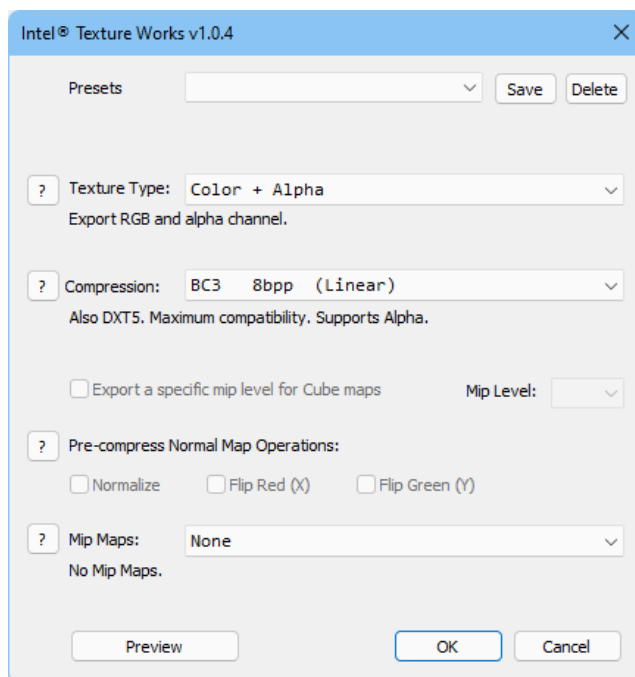
CTRL + E again and put the start-offset you copied earlier back. It'll highlight the whole DDS file CTRL + C into a new file and save it as whatever you want like 1.dds for example.

Now open dc.bat in notepad and change `ddsconvert -decompress chr010_cut02.dds -output chr010_cut02_1.dds` into something like this `ddsconvert -decompress 1.dds -output 2.dds`

And then open up the bat file this will decompress the dds file so it's editable in a program like photoshop.



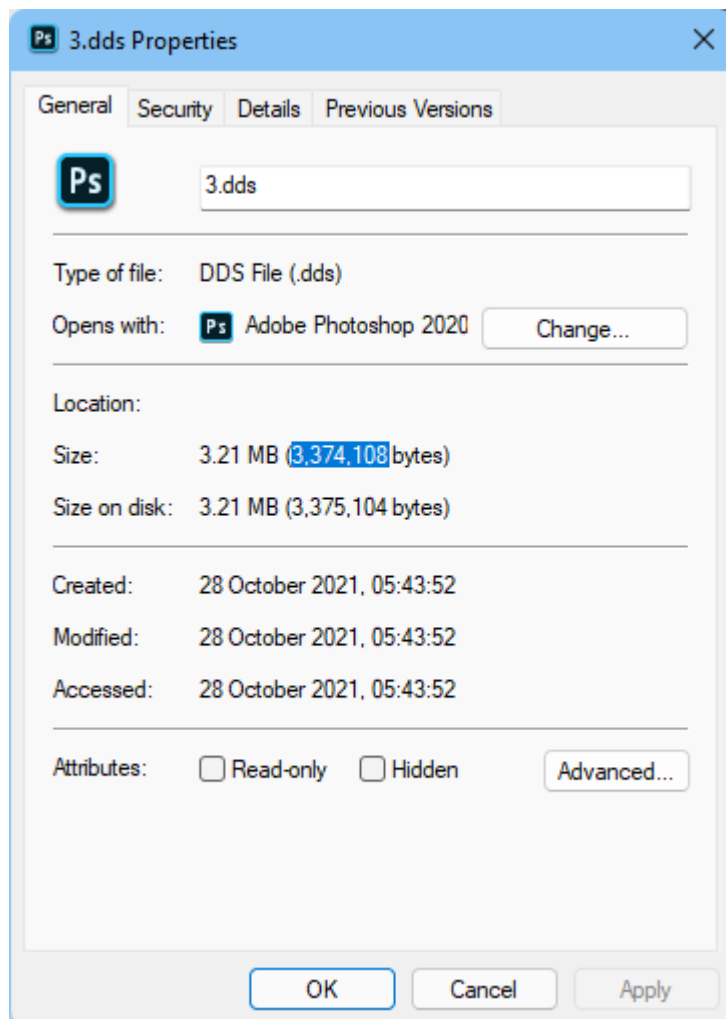
Once you've made your edits save the DDS with these settings.



Now open c.bat in notepad and do what you did before when decompressing.

Open up the newly compressed DDS file inside HXD and press CTRL + A this will select everything for you. Copy and paste that over the bytes in the pat file.

Now right click the compressed DDS file you edited like 3.dds for example and click properties you'll see something like this



Highlight and select the Size: like I have in the picture above and open a calculator in programming mode and click on dec and paste the copied text into it you should see it'll convert the size to bytes you'll need it in a second.

Now search for cut02 again look for the values I have highlighted

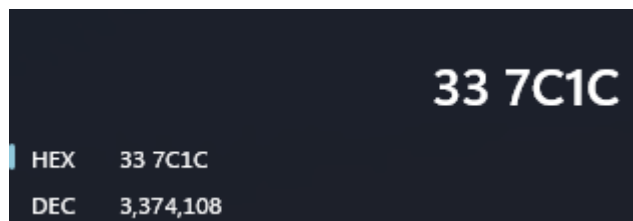
```

022D5D20  45 44 50 47 53 54 85 00 00 00 50 47 4E 4D 63 68  EDPGST.....PGNMch
022D5D30  72 30 30 30 5F 63 75 74 30 32 2E 64 64 73 00 00  r000_cut02.dds..
022D5D40  00 00 00 00 00 00 04 E5 19 00 70 E5 19 00 50 47  .....å..på..PG
022D5D50  54 45 00 08 00 08 50 47 54 32 A6 2B 3E 00 00 08  TE....PGT2|+>...
022D5D60  00 00 00 08 00 00 44 58 54 35 04 00 00 00 03 00  .....DXT5.....
022D5D70  00 00 FF 0B 10 01 00 00 00 00 96 2B 3E 00 80 00  ..ÿ.....-+>..€
022D5D80  40 00 44 44 53 20 7C 00 00 03 07 10 00 00 03 08  @.DDS |.....

```

That is the file size of the compressed DDS file inside the pat file.

Now with those values you've got from the calculator



You'll see for me it says 337C1C but I'd want to write it as 1C7C33 instead once you've changed those bytes highlight the bytes next to PGT2 you'll notice that it's just the file size but + 10

Copy the bytes you just wrote and copy that over those and add 10 to the first set of bytes for me It'll be 2C7C33.

And that should be everyone you'll need to do but of course if you need help feel free to ask in #installation-assistance in the MBTL palette server