

Usability Study

Please submit feedback regarding the mobile and augmented reality interfaces

Email *

Your email

What is your gender? *

- ☐ Male
- ☐ Female
- ☐ Prefer not to say
- ☐ Other:

Age: *

Your answer

Please state your profession: *

- ☐ Paramedic
- ☐ Fire Fighter

Years of experience: *

Your answer



Mobile App Interface

	1 Strongly Disagree	2	3	4	5 Strongly Agree
I consider the symbology / icons used was easy to interpret	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider the mobile interface was easy to handle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that the map indicators are useful for the user to locate an occurrence	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that the mobile interface was difficult to use	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider switching interfaces are easy to operate	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that the mobile view is clearly better than the AR view to identify occurrences	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that the mobile view is clearly better than the AR view when I want visual support when moving to an occurrence	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that interpreting the mobile interface is a tedious task.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that the mobile interface draws attention to information that requires action	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that the map can be misleading when the user is under stress	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Augmented Reality Interface

	1 Strongly Disagree	2	3	4	5 Strongly Agree
I consider the symbology used was easy to interpret	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider the augmented reality interface was easy to handle	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that the map is useful for the user to locate an occurrence	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that the AR interface was difficult to use	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider selecting and switching interfaces are easy to operate	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that the Augmented Reality view is clearly better than the mobile app view to identify occurrences	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that the Augmented Reality view is clearly better than the mobile app view when I want visual support when moving to an occurrence	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that interpreting the AR interface is a tedious task.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that the Augmented Reality view draws attention to information that requires action	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I consider that the map can be misleading when the user is under stress	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Which additional features do you want to have for the mobile app?

Your answer

Which additional features do you want to have for the augmented reality app?

Your answer

