

Muhammad Fatik Bin Imran

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Objective

A passionate and driven student with robust proficiency in C++. Enthusiastically seeking coding competitions and internships to propel expertise in programming to new heights. Excited to leverage academic projects and programming knowledge to sincerely contribute and foster innovation within society, as part of my dream to Shake The World.

Education

Bachelor of Science in Computer Science (Current Semester: 3)

FAST NUCES Islamabad

Expected Graduation: 2027

CGPA: 3.21

A Levels

Future World School H-11/4

2021-2023

3 A's in Computer Science, Mathematics & Physics
Also studied Further Mathematics & Sociology

IGCSE

Roots Millennium Flagship Campus I-9/3

2018-2021

8 A's (of which 6 A*'s) in Computer Science, Mathematics, Physics, Additional Mathematics, Chemistry, Pakistan Studies, Islamiat and Urdu

Achievements

- 1480 (out of 1600) on the SAT exam of which 790 (out of 800) in Maths Section

Projects

GitLite (Lite version of GitHub)

FAST NUCES Islamabad

Semester 3 | 2024 (Led a Team of 3)

- Coded a console-run GitLite that efficiently uses Trees to store .csv file data and syncs versioned changes to the data.

Plants VS Zombies Replica

FAST NUCES Islamabad

Semester 2 | 2024 (Led a Team of 2)

- Created a replica of the popular game by Electronic Arts (EA), "Plants VS Zombies" in C++

Arcade Centipede Game

FAST NUCES Islamabad

Semester 1 | 2023 (Individual Project)

- Developed a classic arcade game where the player shoots a centipede that splits upon impact
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Skills

Technical

- Proficient and Experienced in C++ programming
- Proficient in Python
- Excellent Copywriting Skills (in English)

Soft

- Excellent communication skills
- Ability to lead effectively
- Out of the box problem solving skills
- Motivation to perform above and beyond, ignoring any personal challenges and hardships
- A constant thrill to learn and innovate