# Pr@Sensia

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Internship Role: Web Development

Variables (var, let, const) and Data Types in JavaScript

#### **Objective**

## To explore:

- How to declare and use variables in JavaScript
- Understand the difference between var, let, and const
- Learn about JavaScript's primitive and reference data types

Variables in JavaScript What is a Variable?

A variable in JavaScript is a **named container** for storing data. You can change or reuse the value during the execution of a program.

**Declaration Keywords** 

```
Keyword
              Scope
                        Reassignment
                                             Hoisting
                                                                  Use Case
                                       ∀ Hoisted (initialized
           Function
                                                              Older JS code

✓ Yes

var
                                       as undefined)
           scope
                                       X Not hoisted
           Block scope 

✓ Yes
                                                              Modern JS
let
                                       (temporal dead zone)
                                                              Constants that
           Block scope X No
                                       X Not hoisted
const
                                                              never change
Example
var x = 5;
let y = 10;
const z = 15;
x = 20; // allowed
y = 25; // allowed
// z = 30; X Error: Assignment to constant variable
Scope
Function Scope (var)
function test() {
 var message = "Hello!";
 console.log(message);
test();
// console.log(message); X ReferenceError
♦ Block Scope (let, const)
 let name = "Ali";
 const age = 20;
 console.log(name, age);
// console.log(name); X Error
```

## **JavaScript Data Types**

JavaScript supports two main categories:

1. Primitive Types (immutable, stored by value)

```
Type Example
String "Hello"
Number 42, 3.14
Boolean true, false
Null null
```

Undefined undefined Symbol Symbol Symbol('id')

BigInt 12345678901234567890n

2. Reference Types (mutable, stored by reference)

```
Type Example
Object {name: "Sara", age: 30}
Array [1, 2, 3]
Function function greet() {}
```

# Examples

```
let name = "Ayesha"; // String
let age = 22; // Number
let isStudent = true; // Boolean
let course = undefined; // Undefined
let fee = null; // Null
```

```
let person = { name: "Ayesha", age: 22 }; // Object
let hobbies = ["reading", "coding"]; // Array
```

### **Common Mistakes & Tips**

- Avoid using var in modern code use let and const
- Always initialize variables
- Use const by default unless you need to reassign
- Strings use double " " or single ' ', but be consistent

#### Conclusion

Today's session helped me understand how JavaScript handles **variables and data types**. Learning the difference between var, let, and const is essential for **writing clean, bug-free code**. Understanding primitive and reference types will also help me manage memory and logic more effectively.