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**Internship Role: Web Development** 

### **Objective of the Day**

To understand how **JavaScript handles events** and how different event-handling techniques (onclick, onchange, and addEventListener) can be used to make web pages interactive and responsive to user actions.

## What Are JavaScript Events?

JavaScript events are actions or occurrences that happen in the browser, which can be detected and responded to using JavaScript. Common events include:

- Clicking a button
- Changing input in a text field
- Submitting a form
- Hovering over an element
- Loading a webpage

#### 1. onclick Event

The onclick event is triggered when a user clicks on an HTML element. It can be defined **inline in HTML** or handled with JavaScript.

### **Example (Inline HTML):**

```
<button onclick="alert('Button Clicked!')">Click Me</button>
```

### **Example (JavaScript):**

```
<button id="btn">Click Me</button>

<script>
  document.getElementById("btn").onclick = function () {
    alert("Button was clicked!");
  };
</script>
```

#### **Use Cases:**

- Submitting forms
- Triggering animations
- Opening modals or pop-ups

## 2. onchange Event

The onchange event is triggered when the value of an input field, select box, or textarea changes **after focus is lost**.

# **Example:**

```
<select id="dropdown">
  <option value="apple">Apple</option>
```

```
<option value="banana">Banana</option>
</select>

<script>
  document.getElementById("dropdown").onchange = function () {
    alert("You selected: " + this.value);
  };
</script>
```

#### **Use Cases:**

- Form validations
- Updating data based on user input
- Auto-calculating values in forms

### 3. addEventListener() Method

This is the **most recommended** and flexible way to handle events in JavaScript. It allows attaching **multiple event handlers** to the same event without overwriting existing ones.

### Syntax:

element.addEventListener(event, function, useCapture);

# **Example:**

```
<button id="testBtn">Try Me</button>

<script>
  const btn = document.getElementById("testBtn");
  btn.addEventListener("click", function () {
    alert("You clicked the button!");
  });
```

```
</script>
```

## **Advanced Usage:**

```
function handleClick() {
  console.log("Event Triggered!");
}
```

btn.addEventListener("click", handleClick); btn.removeEventListener("click", handleClick); // Removes the event

#### **Benefits:**

- Separation of HTML and JavaScript code
- Ability to attach multiple listeners
- Better scalability in large applications

## **Comparison Table**

Feature	onclick	onchange	addEventListener()
HTML Inline Support	∜ Yes	∜ Yes	<b>X</b> No
JavaScript Support	≪ Yes	∜ Yes	∀ Yes
Multiple Handlers	<b>X</b> No	<b>X</b> No	<b>⊗</b> Yes
Best Practice	X Not Recommended	X Not Recommended	≪ Recommended

# What I Learned Today

• JavaScript events allow interaction with web pages.

- onclick and onchange are useful but limited in flexibility.
- addEventListener() is preferred for clean, scalable code.
- I practiced attaching event handlers and learned how to trigger alerts, update DOM elements, and respond to form inputs dynamically.

### Conclusion

Today's session was crucial for mastering the **core concept of interactivity in JavaScript**. Understanding event handling prepares me for more complex frontend applications, like form validation, animations, and dynamic content manipulation. I now feel more confident in using JavaScript to respond to user actions effectively.