

Section 4.2

13. Suppose A is $I_{4 \times 4}$ w/ last column removed. A is 4×3 .

Project $\vec{b} = (1, 2, 3, 4)$ onto $C(A)$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}_{4 \times 3}$$

$$\vec{b} = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}$$

$$P\vec{b} = A(A^T A)^{-1} A^T \vec{b} = \vec{p}$$

$$\bullet A^T A = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}_{3 \times 4} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}_{4 \times 3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = I \Rightarrow (A^T A)^{-1} = I$$

$$\bullet A(I)A^T \vec{b} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}_{3 \times 4} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}_{4 \times 1}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 0 \end{bmatrix} = \vec{p}$$

16. what lin. comb. of $(1, 2, -1)$ & $(1, 0, 1)$ is closest to $(2, 1, 1) = \vec{b}$?

$$\begin{bmatrix} 1 & 1 \\ 2 & 0 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix}$$

$$2x_1 = 1 \Rightarrow x_1 = \frac{1}{2}$$

$$\frac{1}{2} + x_2 = 2 \Rightarrow x_2 = \frac{3}{2} \Rightarrow \frac{1}{2} \begin{bmatrix} 1 \\ 2 \\ -1 \end{bmatrix} + \frac{3}{2} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 1 \end{bmatrix}$$

17. If $P^2 = P$, show $(I - P)^2 = I - P$. When P projects onto the column space of A , $I - P$ projects onto $(N(AT))$

Proof

$$\begin{aligned}(I - P)^2 &= I^2 - IP - PI + P^2 \\ &= I - P - P + P \\ &= I - P\end{aligned}$$

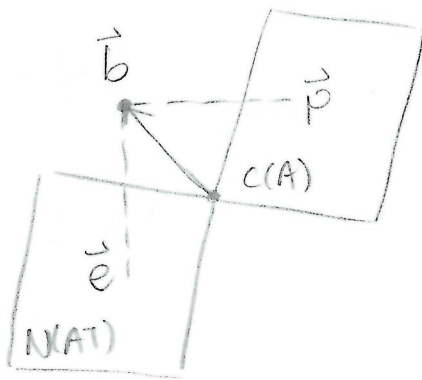
suppose that $\vec{v} \in C(I - P)\vec{b}$; $\vec{b} \in \mathbb{R}^m$

$$\begin{aligned}\text{then } \vec{v} &= (I - P)\vec{b} \\ &= \vec{b} - P\vec{b}\end{aligned}$$

$= \vec{b} - \vec{p} \rightarrow$ the error vector when \vec{b} projected onto $C(A)$

$\Rightarrow \vec{v} = \vec{e}$ is orthogonal to $C(A) \Rightarrow \vec{v} \in N(AT)$ ($C(A) \perp N(AT)$)

$$\text{if } \vec{b} \in N(AT) \Rightarrow \underbrace{P\vec{b}}_{\text{projects onto } C(A)} = \vec{0}$$



$$\begin{aligned}\Rightarrow (I - P)\vec{b} &= \vec{b} - P\vec{b} \\ &= \vec{b} - \vec{0} \\ &= \vec{b}\end{aligned}$$

$$\begin{aligned}\text{and } (I - P)\vec{b} &\in C(I - P) \\ \vec{b} \in C(I - P) &\Rightarrow N(AT) \subset C(I - P)\end{aligned}$$

30.

2nd & 3rd Cs are lin. dep. $\Rightarrow C1$ is the only inde. col.

$\Rightarrow C(A)$ is the line thru $\begin{bmatrix} 3 \\ 4 \end{bmatrix}$

$$\begin{aligned}\Rightarrow P_c &= \frac{\vec{a}\vec{a}^T}{\vec{a}^T\vec{a}} = \frac{1}{25} \begin{bmatrix} 9 & 12 \\ 12 & 16 \end{bmatrix} \\ &\hookrightarrow \begin{bmatrix} 3 & 4 \end{bmatrix} \begin{bmatrix} 3 \\ 4 \end{bmatrix} = 9 + 16 = 25\end{aligned}$$

$$\vec{a}\vec{a}^T = \begin{bmatrix} 3 \\ 4 \end{bmatrix} \begin{bmatrix} 4 & 3 \end{bmatrix}$$

6.

$$\begin{bmatrix} 3 & 6 & 6 \\ 4 & 8 & 8 \end{bmatrix} \xrightarrow{\frac{1}{4}R_2 - \frac{1}{3}R_1} \begin{bmatrix} 1 & 2 & 2 \\ 0 & 0 & 0 \end{bmatrix}$$

$C(AT)$ is the line through $\vec{r} = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$

$$P_R = \frac{\vec{a} \vec{a}^T}{\vec{a}^T \vec{a}} = \frac{1}{9} \begin{bmatrix} 1 & 2 & 2 \\ 2 & 4 & 4 \\ 2 & 4 & 4 \end{bmatrix}$$

\downarrow
 $[1 \ 2 \ 2] \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} = 9$

$$\vec{a} \vec{a}^T = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} \begin{bmatrix} 1 & 2 & 2 \end{bmatrix}$$

$$B = P_C A P_R$$

$$= \frac{1}{25} \begin{bmatrix} 9 & 12 \\ 12 & 16 \end{bmatrix} \cdot \begin{bmatrix} 3 & 6 & 6 \\ 4 & 8 & 8 \end{bmatrix} \cdot \frac{1}{9} \begin{bmatrix} 1 & 2 & 2 \\ 2 & 4 & 4 \\ 2 & 4 & 4 \end{bmatrix}$$

$$= \frac{1}{225} \begin{bmatrix} 9 & 12 \\ 12 & 16 \end{bmatrix} \begin{bmatrix} 27 & 54 & 54 \\ 36 & 72 & 72 \end{bmatrix}$$

$$= \frac{1}{225} \begin{bmatrix} 675 & 1350 & 1350 \\ 900 & 1800 & 1800 \end{bmatrix} = \begin{bmatrix} 3 & 6 & 6 \\ 4 & 8 & 8 \end{bmatrix}$$

$= A!$ surprising indeed

Why?

because $A P_R = A$ & $P_C A = A \Rightarrow P_C A P_R = A$

34.

$P_1 P_2$ is a projection matrix $\Leftrightarrow P_1 P_2 = P_2 P_1$

We know that $P_i^2 = P_i \Rightarrow (P_1 P_2)^2 = P_1 P_2$

So,

$$\begin{aligned}(\Rightarrow) (P_1 P_2)^2 &= (P_1 P_2)(P_1 P_2) = P_1 (P_2 P_1) P_2 \\&= P_1 (P_1 P_2) P_2 \\&= P_1^2 P_2^2 = P_1 P_2\end{aligned}$$

From assumption

$$P_1 P_2 = P_2 P_1$$

(\Leftarrow) Assume for contradiction that $P_1 P_2 \neq P_2 P_1$, where

$P_1 P_2$ is a projection matrix. Then,

$$\begin{aligned}(P_1 P_2)^2 &= P_1 P_2 = P_1^2 P_2^2 = (P_1 P_2)(P_1 P_2) \\&= P_1 (P_2 P_1) P_2 = P_1 (P_1 P_2) P_2 \quad \text{since } P_1 P_2 \text{ is a projection matrix}\end{aligned}$$

However, that contradicts the assumption $P_1 P_2 \neq P_2 P_1$

So, we have $P_1 P_2 = P_2 P_1$

Proved

Section 4.3

4.

$$E = \|A\vec{x} - \vec{b}\|^2$$

$$= (C - D)^2 + (C + D - 8)^2 + (C + 3D - 8)^2 + (C + 4D - 20)^2$$

$$\frac{\partial E}{\partial C} = 2C + 2(C + D - 8) + 2(C + 3D - 8) + 2(C + 4D - 20) = 0 \quad \text{--- (1)}$$

$$\frac{\partial E}{\partial D} = 2(C + D - 8) + 6(C + 3D - 8) + 8(C + 4D - 20) = 0 \quad \text{--- (2)}$$

Divide (1) & (2) by 2

$$(1) \rightarrow \underline{C} + (\underline{C} + \underline{D} - 8) + (\underline{C} + 3\underline{D} - 8) + (\underline{C} + 4\underline{D} - 20) = 0$$

$$4C + 8D = 36$$

$$(2) \rightarrow (\underline{C} + \underline{D} - 8) + 3(\underline{C} + 3\underline{D} - 8) + 4(\underline{C} + 4\underline{D} - 20) = 0$$

$$8C + 26D = 112$$

\Rightarrow we have the system

~~$$\begin{bmatrix} 4 & 8 \\ 8 & 26 \end{bmatrix} \begin{bmatrix} C \\ D \end{bmatrix} = \begin{bmatrix} 36 \\ 112 \end{bmatrix}$$~~

70

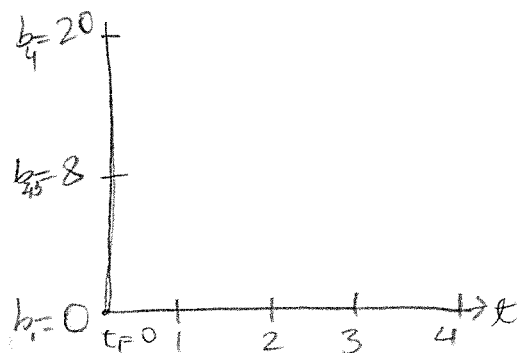
$$A\hat{x} = \vec{b}$$

$$\begin{bmatrix} 0 \\ 1 \\ 3 \\ 4 \end{bmatrix} \hat{x} = \begin{bmatrix} 0 \\ 8 \\ 8 \\ 20 \end{bmatrix}$$

$$A^T A \hat{x} = A^T \vec{b}$$

$$[0 \ 1 \ 3 \ 4] \begin{bmatrix} 0 \\ 1 \\ 3 \\ 4 \end{bmatrix} \hat{x} = [0 \ 1 \ 3 \ 4] \begin{bmatrix} 0 \\ 8 \\ 8 \\ 20 \end{bmatrix}$$

$$26\hat{x} = 112 \Rightarrow \hat{x} = \frac{112}{26} = \frac{56}{13}$$



$$\leftarrow b = \frac{56}{13} x$$

9.

$$C = 0$$

$$C + D + E = 8$$

$$C + 3D + 9E = 8$$

$$C + 4D + 16E = 20$$

$$\left\{ \begin{array}{l} \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & 3 & 9 \\ 1 & 4 & 16 \end{bmatrix} \underbrace{\begin{bmatrix} C \\ D \\ E \end{bmatrix}}_{\vec{x}} = \underbrace{\begin{bmatrix} 0 \\ 8 \\ 8 \\ 20 \end{bmatrix}}_{\vec{b}} \end{array} \right.$$

$$A^T A \hat{\vec{x}} = A^T \vec{b}$$

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & 3 & 4 \\ 0 & 1 & 9 & 16 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & 3 & 9 \\ 1 & 4 & 16 \end{bmatrix} \hat{\vec{x}} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 1 & 3 & 4 \\ 0 & 1 & 9 & 16 \end{bmatrix} \begin{bmatrix} 0 \\ 8 \\ 8 \\ 20 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 4 & 8 & 26 \\ 8 & 26 & 92 \\ 26 & 92 & 338 \end{bmatrix} \begin{bmatrix} C \\ D \\ E \end{bmatrix} = \begin{bmatrix} 36 \\ 112 \\ 400 \end{bmatrix}$$

what's happening in the figure is that we're computing the best fit to the span of 3 vectors.
measured
in the least
squares

26.

$$\left\{ \begin{array}{l} C + D = 0 \\ C + E = 1 \\ C - D = 3 \\ C - E = 4 \end{array} \right. \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & -1 & 0 \\ 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} C \\ D \\ E \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 3 \\ 4 \end{bmatrix}$$

$$A^T A \hat{x} = A^T \vec{b}$$

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & -1 & 0 \\ 1 & 0 & -1 \end{bmatrix} \hat{x} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 3 \\ 4 \end{bmatrix}$$

$$\begin{bmatrix} 4 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 2 \end{bmatrix} \begin{bmatrix} C \\ D \\ E \end{bmatrix} = \begin{bmatrix} 8 \\ -3 \\ -3 \end{bmatrix}$$

$$\Rightarrow 4C = 8 \Rightarrow C = 2 \quad 2D = -3 \Rightarrow D = -\frac{3}{2} \quad 2E = -3 \Rightarrow E = -\frac{3}{2}$$

\Rightarrow Equ. of a plane

$$C + Dx + Ey = 2 - \frac{3}{2}x - \frac{3}{2}y$$

at (0,0):

$$2 - 0 - 0 = 2$$

average of b's:

$$\frac{0+1+3+4}{4} = 2$$

$\therefore C + Dx + Ey = \text{average of the b's}$

Section 4.4

10, 11, 18, 36

10.

[a] When the \vec{q} 's are orthonormal & $c_1\vec{q}_1 + c_2\vec{q}_2 + c_3\vec{q}_3 = \vec{0}$

Then,

$$\vec{q}_1 \cdot (c_1\vec{q}_1 + c_2\vec{q}_2 + c_3\vec{q}_3) = \vec{q}_1 \cdot \vec{0}$$

$$\Rightarrow c_1\vec{q}_1^T \vec{q}_1 = 0 \Rightarrow c_1 = 0 \Rightarrow \text{dot product w/ } \vec{q}_1 \text{ leads to } c_1 = 0$$

and the same for the dot product w/ \vec{q}_2 & \vec{q}_3 .
 $\vec{q}_2 \rightarrow$ leads to $c_2 = 0$
 $\vec{q}_3 \rightarrow$ leads to $c_3 = 0$

[b]

$$Q\vec{x} = \vec{0} \Rightarrow \vec{x} = \vec{0}$$

$$Q^T Q = I \Rightarrow Q^T Q \vec{x} = Q^T \vec{0}$$

$$I\vec{x} = \vec{0}$$

$$\vec{x} = \vec{0}$$

11.