

## **Introduction**

This project implements a Smart Home system using object-oriented design principles in C++. The main focus of my contribution is the Add Device functionality, implemented using the Factory Method design pattern.

## **2. Design Pattern Used**

– Factory Method The Factory Method pattern is used to create different types of devices (Light, Camera, TV) without exposing the creation logic to the client. This improves extensibility and follows the Open–Closed Principle.

## **3. Implementation**

A base abstract class Device is defined. Concrete device classes such as Light, Camera, and TV inherit from it. DeviceFactory decides which concrete device to create based on user input. The abstract Device class defines common attributes such as name and power state. Concrete device classes override the getType() method. The DeviceFactory class creates device objects based on user input.

## **4. Add Device Functionality**

The program allows the user to select the number of devices and the device type from the menu. Devices are created dynamically using the factory and stored in a list.

## **5. Version Control**

Git and GitHub were used to track development. Each step of the implementation was committed separately to show progress.

## **6.**

The implementation strictly follows the Phase 2 design. The Factory Method pattern described in the design phase was implemented without changing responsibilities. Additional TV brand specialization (SamsungTV and LGTV) was added using inheritance, which is consistent with the design constraints given in the project description.

## **Output:**

```
C:\Users\This-Pc\OneDrive\Dr... X + v
How many devices? 2
Type (L=Light, C=Camera, T=TV): T
TV brand? (S=Samsung, G=LG): S
SamsungTV T_1
SamsungTV T_2

-----
Process exited after 588.4 seconds with return value 0
Press any key to continue . . .
```

```
C:\Users\This-Pc\OneDrive\Dr... X + v
How many devices? 2
Type (L=Light, C=Camera, T=TV): L
Light L_1
Light L_2

-----
Process exited after 6.376 seconds with return value 0
Press any key to continue . . . |

Activate Windows
Go to Settings to activate Windows
```

Device creation is dynamic

Client (main) does NOT know concrete classes

Factory decides which object to create

TV brands are handled using inheritance

**COMMITTS:**

Commits on Dec 13, 2025

<b>Implement Factory Method for device creation</b> FatoumaToyfik committed 4 days ago	fa149a2		<>
<b>Add DeviceFactory interface</b> FatoumaToyfik committed 4 days ago	51232cd		<>
<b>Add TV concrete device</b> FatoumaToyfik committed 4 days ago	5614ecb		<>
<b>Add Camera concrete device</b> FatoumaToyfik committed 4 days ago	3f5e772		<>
<b>Add Light concrete device</b> FatoumaToyfik committed 4 days ago	f4c4ecd		<>
<b>Add abstract Device base class</b> FatoumaToyfik committed 4 days ago	5b8486d		<>

Activate Windows  
Go to Settings to activate Windows.

Commits on Dec 15, 2025

<b>Add midterm report</b> FatoumaToyfik committed 3 days ago	5e056f5		<>
<b>Add program output screenshot</b> FatoumaToyfik committed 3 days ago	b234b36		<>
<b>README.md</b> FatoumaToyfik authored 3 days ago	7d08785	Verified	<>
<b>Add project README</b> FatoumaToyfik committed 3 days ago	c53e742		<>
<b>Fix includes and add interactive Add Device test</b> FatoumaToyfik committed 3 days ago	b4b55c5		<>

Activate Windows

Commits on Dec 17, 2025

<b>Update README.md</b> FatoumaToyfik authored 33 minutes ago	3147809	Verified	<>
<b>Add updated output screenshots</b> FatoumaToyfik committed 39 minutes ago	573eea4		<>
<b>Remove old output screenshot</b> FatoumaToyfik committed 1 hour ago	c026aef		<>
<b>Add Samsung/LG TV and update Factory Method</b> FatoumaToyfik committed 1 hour ago	b3ebddf		<>
<b>Add CMake build configuration</b> FatoumaToyfik committed 2 hours ago	a79151f		<>

Commits on Dec 18, 2025

<b>Add updated project report</b> FatoumaToyfik committed 7 minutes ago	d295783		<>
<b>Remove report for update</b> FatoumaToyfik committed 8 minutes ago	82cf737		<>
<b>Remove report for update</b> FatoumaToyfik committed 10 minutes ago	38f7fa4		<>
<b>Add updated project report</b> FatoumaToyfik committed 11 minutes ago	7d98ac6		<>
<b>Remove report for update</b> FatoumaToyfik committed 12 minutes ago	51ec1a4		<>