

Assignment 01

Building a Member Management Application with Windows Forms

Introduction

Imagine you're an employee of a product retailer named **FStore**. Your manager has asked you to develop a Windows Forms application for member management: **MemberID, MemberName, Email, Password, City, Country**. The application has a default account whose email is “**admin@fstore.com**” and password is “**admin@@**” that stored in the **appsettings.json**.

The application has to support adding, viewing, modifying, and removing products—a standardized usage action verbs better known as Create, Read, Update, Delete (CRUD). This assignment explores creating an application using Windows Forms with .NET Core, and C#. An "in-memory database" will be created to persist the member's data, so a collection is called **List** will be used for reading and managing data.

Assignment Objectives

In this assignment, you will:

- Use the Visual Studio.NET to create Windows Forms and Class Library (.dll) project.

- Create a List of persisting members
- Using LinQ to Object to query data
- Apply passing data in WinForms application
- Apply 3-layers architecture to develop an application
- Apply MPV (Model-Presenter-View) pattern in Winforms application
- Apply Repository pattern and Singleton pattern in a project
- Add CRUD and searching actions to WinForms application.
- Apply to validate data type for all fields
- Run the project and test the WinForms actions.

Main Functions

- Member management: Read, Create, Update and Delete actions. Creating and Updating member must be performed by popup dialog
- Search member by ID and Name
- Filter members by City and Country
- Sort member list descending order by MemberName
- Member authentication by Email and Password. If the user is “**Admin**” then allows to perform all actions, otherwise, the normal user allowed to view and update their pieces of information

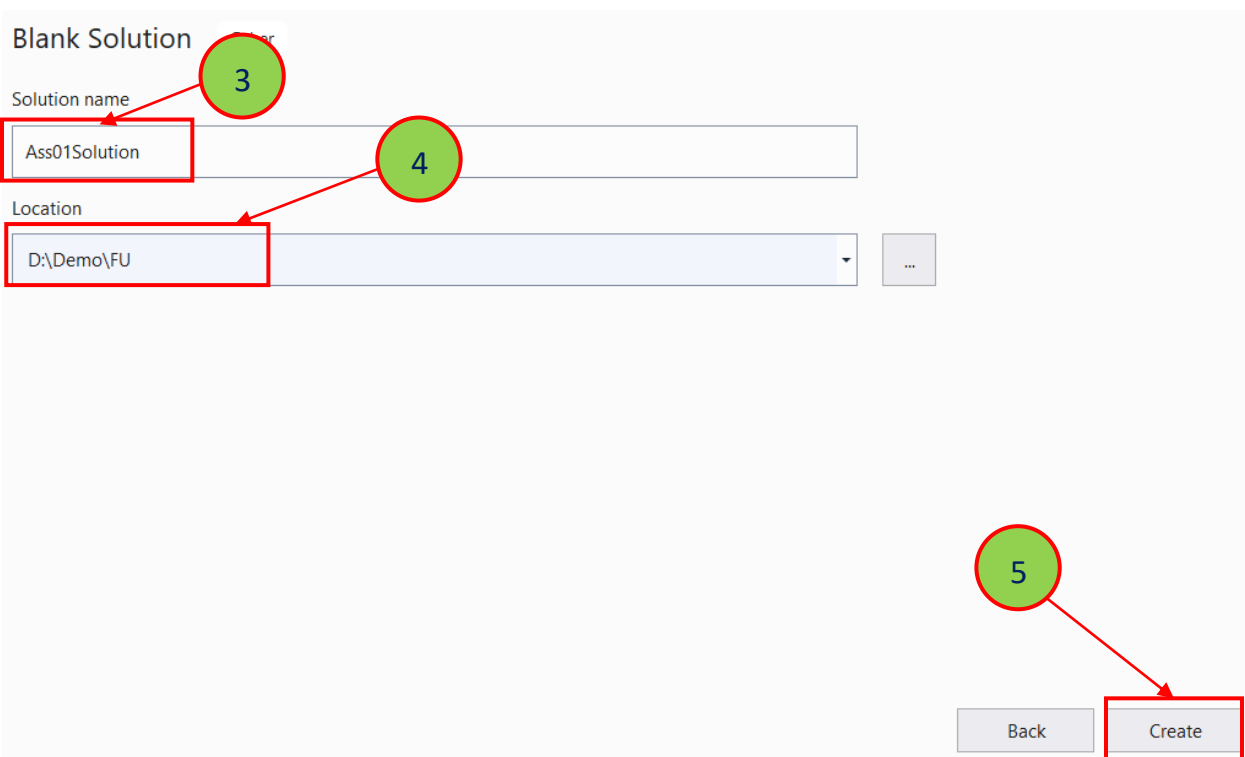
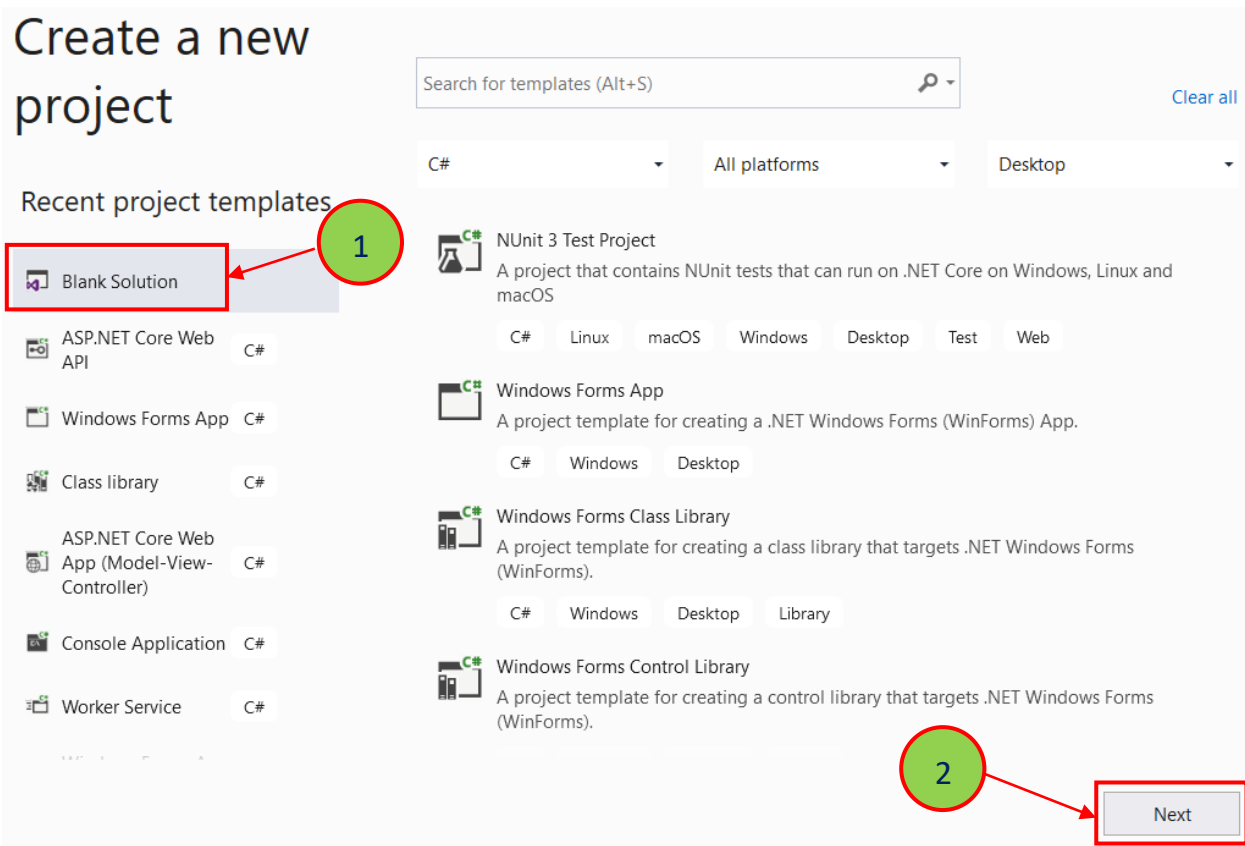
Guidelines

Activity 01: Build a solution

Create a Blank Solution named **Ass01Solution** that includes Class Library Project: **DataAccess**, **BusinessObject**, and a Windows Forms project named **MyStoreWinApp**

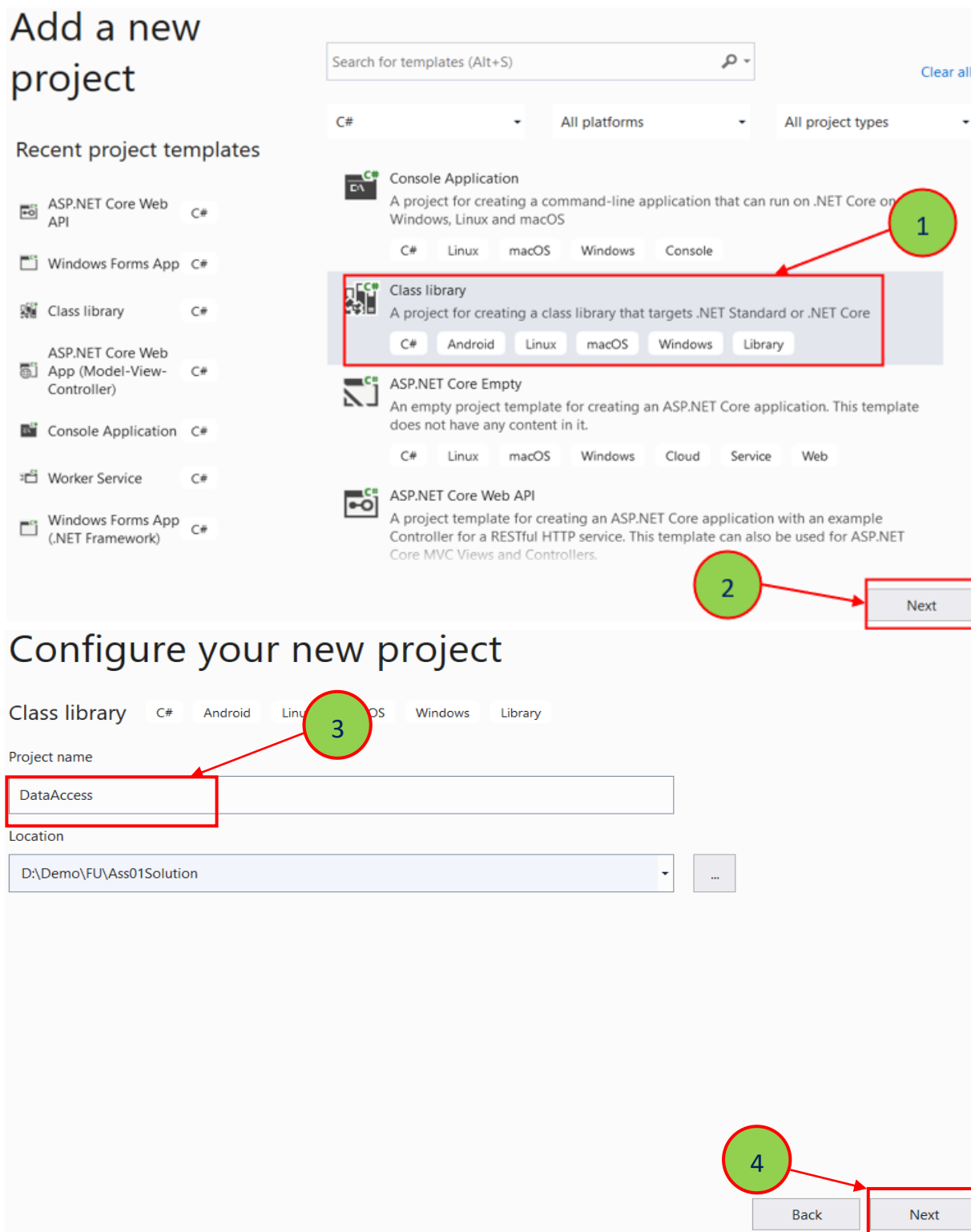
Step 01. Create a Blank solution.

- Open the Visual Studio .NET application and performs steps as follows:



Step 02. Create a Class Library project named **DataAccess**

- From the File menu | Add | New Project, on the Add New Project dialog, select “Class Library” and performs steps as follows:



The image shows two screenshots from the Visual Studio IDE. The first screenshot is the 'Add a new project' dialog. It features a search bar at the top, filters for 'C#' language, 'All platforms', and 'All project types'. Under 'Recent project templates', 'Class library' is listed. In the main list, 'Class library' is selected and highlighted with a red box, with a green circle '1' pointing to it. Below it, the 'Next' button is highlighted with a red box and a green circle '2'. The second screenshot is the 'Configure your new project' dialog. It shows the 'Class library' template selected. The 'Project name' field contains 'DataAccess' and is highlighted with a red box, with a green circle '3' pointing to it. The 'Location' field shows 'D:\Demo\FU\Ass01Solution'. At the bottom, the 'Next' button is highlighted with a red box and a green circle '4'.

Additional information

Class library

C#

Android

Linux

macOS

Windows

Library

Target Framework

.NET 5.0 (Current)

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Create

Step 03. Repeat **Step 02** to create a **BusinessObject** project.

Step 04. Create a Windows Forms project named **MyStoreWinApp**

- From the File menu | Add | New Project, on the Add New Project dialog, select “Windows Forms App” and performs steps as follows:

Add a new project

Recent project templates

- Class library C#
- Windows Forms App (.NET Framework) C#
- ASP.NET Core Web App (Model-View-Controller) C#
- Windows Forms App C#
- ASP.NET Core Web API C#
- Console Application C#
- Worker Service C#

winfrom

C# All platforms All project types

1

Windows Forms App
A project template for creating a .NET Windows Forms (WinForms) App.
C# Windows Desktop

Windows Forms Class Library
A project template for creating a class library that targets .NET Windows Forms (WinForms).
C# Windows Desktop Library

Windows Forms Control Library
A project template for creating a control library that targets .NET Windows Forms (WinForms).
C# Windows Desktop Library

Windows Forms App (.NET Framework)
A project for creating an application with a Windows Forms (WinForms) user interface

2

Next

Additional information

Windows Forms App C# Windows Desktop

Target Framework

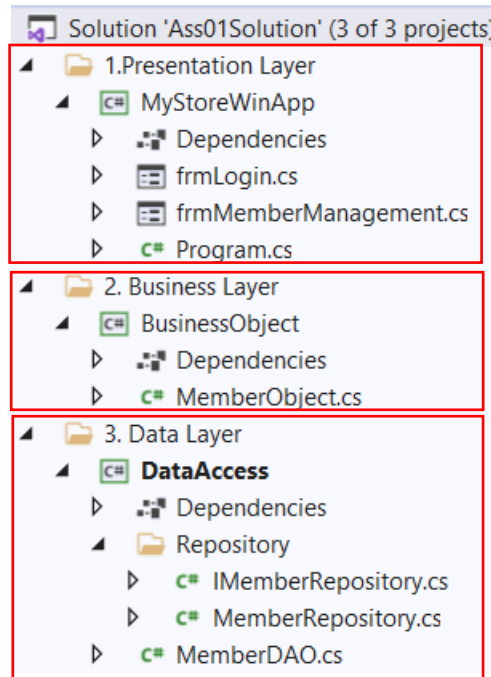
.NET 5.0 (Current)

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Step 05. Create folders and add class to the projects as follows:



Activity 02: Develop BusinessObject project

Step 01. Write codes to create a **Member** class and definition all data members

Step 02. Write codes to perform business rules for data members

Activity 03: Develop DataAccess project

Step 01. Add a project reference to the **BusinessObject** project

Step 02. Write codes for **MemberDAO.cs**

Step 03. Write codes for **IMemberRepository.cs**

Step 04. Write codes for **MemberRepository.cs**

Activity 04: Develop MyStoreWinApp project

Step 01. Add a reference to **BusinessObject** and **DataAccess** project

Step 02. Design UI for **frmLogin.cs** form and write codes to perform authentication by **email** and **password**. If login is successful then show **frmMemberManagements.cs** form otherwise show an error message

Step 03. Design UI for **frmMemberManagements.cs** form and write codes to performs CRUD actions, Search action and Filter action, etc.

Activity 05: Run the WinForms project and test all actions