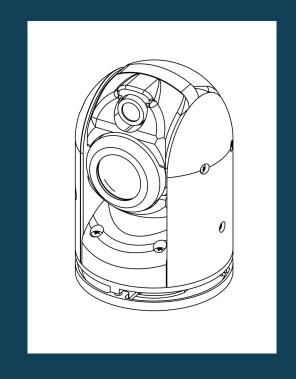
Gimbal Pointing A Gazebo Adventure Jae Lee, Abe Martin



Introduction

Abe Martin Jae Lee



Problem Overview

What are we trying to do?

Objective

Create a two-axis gimballed camera that can be controlled and attached to any other Gazebo model.





Starting Questions

- How to create a model in Gazebo?
- How to attach a camera sensor to the model?
- How to publish the camera view?
- How to give commands to the gimbal?
- How to make the gimbal obey commands?



Learning Experiences

Tutorials We Tried:

- http://gazebosim.org/tutorials?cat=guided i&tut=guided i1
- http://gazebosim.org/tutorials?tut=build_model&cat=build_robot
- http://gazebosim.org/tutorials?tut=build_robot&cat=build_robot
- http://gazebosim.org/tutorials?tut=add_laser&cat=build_robot
- http://gazebosim.org/tutorials?tut=plugins_hello_world&cat=write_plugin
- http://gazebosim.org/tutorials?tut=plugins_model&cat=write_plugin
- http://gazebosim.org/tutorials?tut=ros_overview&cat=connect_ros
- http://gazebosim.org/tutorials?tut=ros_wrapper_versions&cat=connect_ros
- http://gazebosim.org/tutorials?tut=ros_urdf&cat=connect_ros
- http://gazebosim.org/tutorials?tut=ros_gzplugins&cat=connect_ros
- http://gazebosim.org/tutorials?tut=ros_control&cat=connect_ros
- http://gazebosim.org/tutorials?tut=ros_comm&cat=connect_ros
- http://gazebosim.org/tutorials?tut=ros_plugins&cat=connect_ros
- http://gazebosim.org/tutorials?cat=guided_i&tut=guided_i5
- http://gazebosim.org/tutorials?cat=guided_i&tut=guided_i6
- https://magiccvs.byu.edu/wiki/Gazebo_Tutorials:Overview

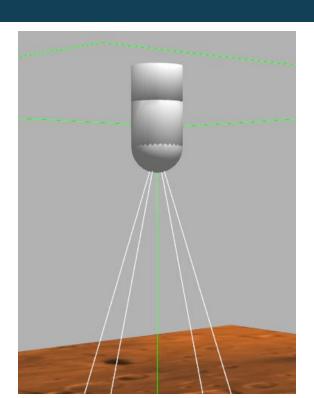


Gimbal Model

Geometry in Gazebo



A gimbal is worth a thousand words



```
<world name="default">
 <include>
   <uri>model://ground plane</uri>
 </include>
 <include>
   <uri>model://sun</uri>
 </include>
 <include>
     <uri>model://mars</uri>
 </include>
 <model name="pan tilt camera">
   <pose>0 0 10 0 0 0</pose>
   k name="base">
     <!-- Offset the base by half the length of the cylinder -->
     <pose>0 0 0.029335 0 0 0</pose>
     <inertial>
       <mass>1.2</mass>
       <inertia>
         <ixx>0.001087473</ixx>
         <iyy>0.001087473</iyy>
         <izz>0.001092437</izz>
         <ixy>0</ixy>
         <ixz>0</ixz>
         <iyz>0</iyz>
       </inertia>
     </inertial>
     <collision name="base collision">
       <geometry>
     <cylinder>
       <!-- Radius and length provided by Velodyne -->
       <radius>.04267</radius>
       <length>.05867</length>
     </cylinder>
       </geometry>
     </collision>
     <!-- The visual is mostly a copy of the collision -->
     <visual name="base visual">
       <geometry>
     <cylinder>
       <radius>.04267</radius>
       <length>.05867</length>
     </cylinder>
       </geometry>
     </visual>
   </link>
   <!-- Give the base link a unique name -->
   k name="top">
     <!-- Vertically offset the top cylinder by the length of the bottom
```

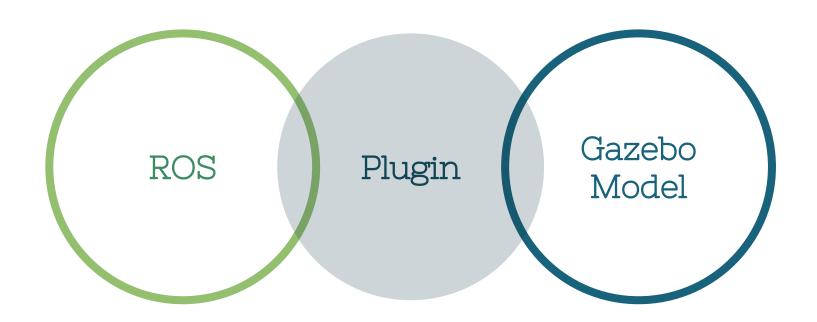


Gimbal Control

Use the force...



Gazebo Plugin



Key Plugin Commands





PD Controller

Setpoint -> Desired Angle

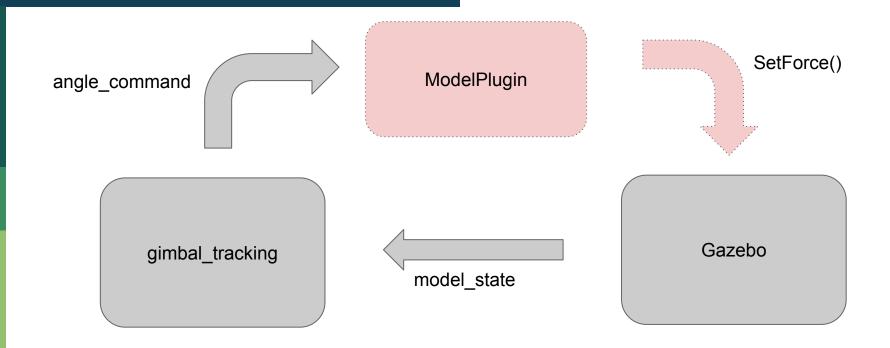
Error = Desired Angle - Current Angle

Error Derivative = (Error - Previous Error)/Time Step

Force = Kp*Error + Kd*Error Derivative

Set Force

ROS Publisher / Subscriber



Joystick Control

Get joystick command with:

<node pkg="joy" type="joy_node" name="joy" />

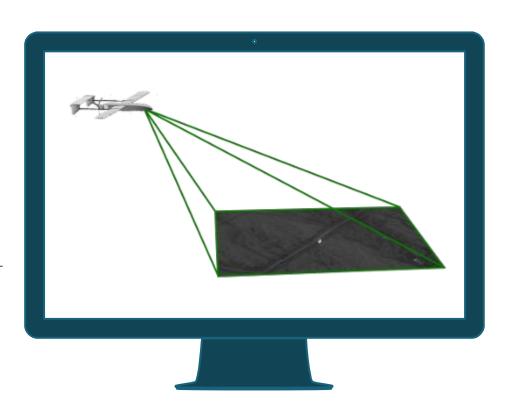
Translate to azimuth and elevation:

<node pkg="teleop_twist_joy" type="
teleop_node" name="teleop" />



Gimbal Tracking Control

Camera is pointed automatically based on target location.





Gimbal Tracking Equations

Flat Earth Model

```
ell_i = p_obj - p_MAV

ell_b = 1/norm(ell_i)*R_i_b*ell_i

az_c = -asin(ell_b.z)

el_c = atan2(ell_b.y/ell_b.x)
```

Demo

The Fun Part



Lessons Learned

- URDF vs SDF File
 - Pick one and stay with it.
- Gazebo vs Gazebo for ROS
 - Easier to start with ROS if Gazebo will be used for ROS
- Know where Gazebo and ROS keep their files
 - /opt/ros/indigo/share/
 - ~/.gazebo/models
 - /usr/share/gazebo-2.2
- Keep environment variables straight
- Don't trust any single Gazebo tutorial

THANKS!

Any questions?