Modul 3

Intro to K Nearest Neighbors

Data Science Program



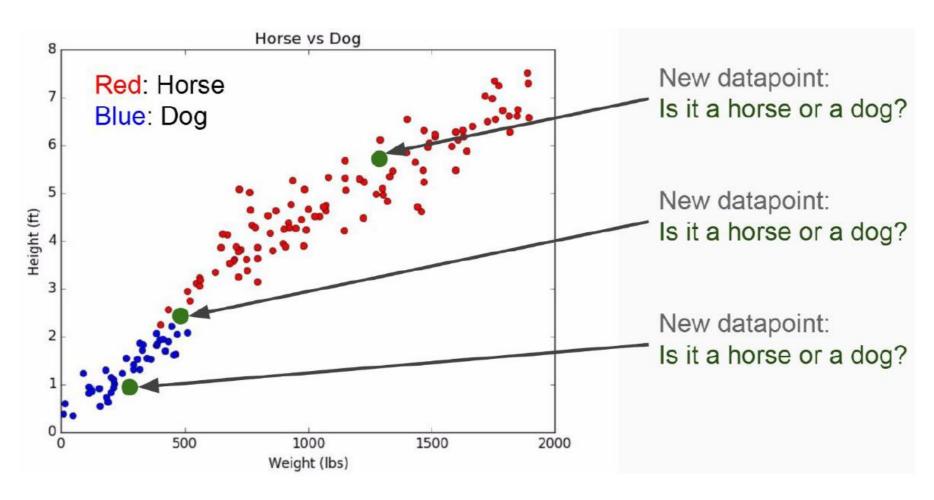
Reading Assignment

Complete Chapter 4
Introduction to Statistical Learning
By Gareth James, et al.



- K Nearest Neighbors is a **classification** algorithm that operates on a very simple principle.
- It is best shown through example!
- Imagine we had some imaginary data on Dogs and Horses, with heights and weights.



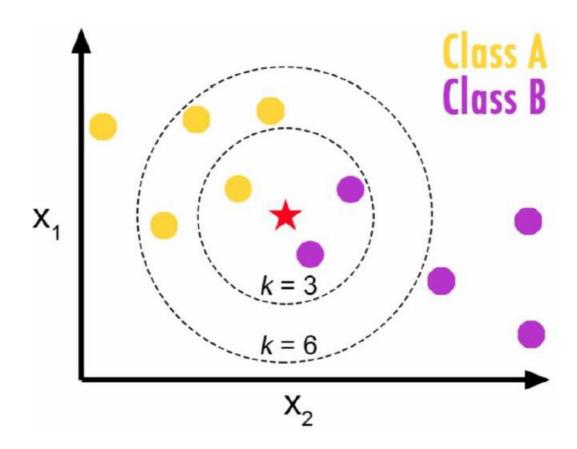




- Training Algorithm:
 - 1. Store all the Data
- Prediction Algorithm:
 - 1. Calculate the distance from x to all points in your data
 - 2. Sort the points in your data by increasing distance from x
 - 3. Predict the majority label of the "k" closest points

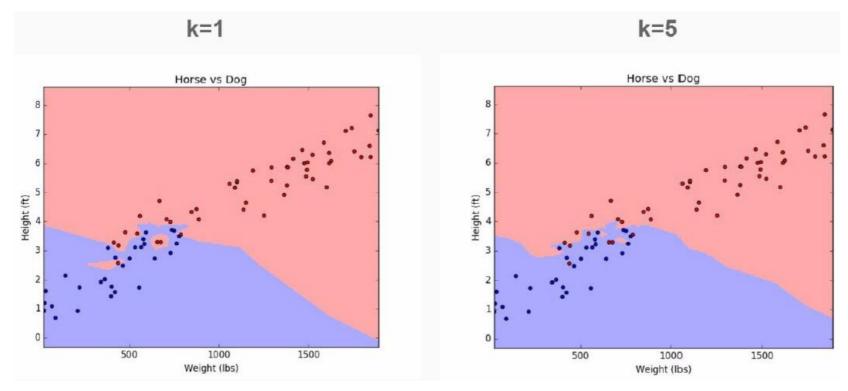


Choosing a K will affect what class a new point is assigned to:



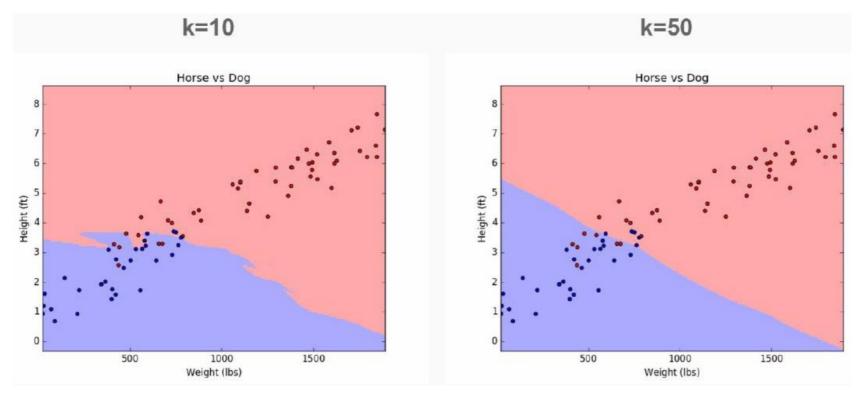


Choosing a K will affect what class a new point is assigned to:





Choosing a K will affect what class a new point is assigned to:





Pros

- Very simple
- Training is trivial
- Works with any number of classes
- Easy to add more data
- Few parameters
 - \circ K
 - Distance Metric



Cons

- High Prediction Cost (worse for large data sets)
- Not good with high dimensional data
- Categorical Features don't work well



Lets Practice with Python!

