

BASIC BLENDER SHORTCUTS



Basic Operations

Scroll wheel click down to move in 3d space
Shift + scroll wheel to pan around
Click to select an object
Shift Click to select more than 1 object at a time

Modifying

Scale	S
	X or Y or Z to scale on an axis
Add an object	shift + A
Loop Cut	ctrl + R
Inset	I
Extrude	E
Apply Transforms	ctrl + A
Switch between Object and Edit Modes	tab
Duplicate	shift + A
Delete	X