

WPL – Program 6

functions.html

```
<html>
<head>
  <title>JavaScript Functions</title>
<style>
  body {
    font-family: sans-serif;
    padding: 20px;
  }
  .container {
    max-width: 600px;
    margin: auto;
    border: 1px solid #ccc;
    padding: 20px;
    background-color: #e3e3e3;
    border-radius: 8px;
  }
  input[type="text"] {
    width: 95%;
    padding: 8px;
    margin-bottom: 10px;
  }
  button {
    margin: 5px;
    padding: 8px 12px;
```

```
    cursor: pointer;
    background-color: #dbffc8;
    border: 1px solid #4CAF50;
}
#result, #result2 {
    font-weight: bold;
    color: #0056b3;
}
h2 {
    border-bottom: 1px solid #eee;
    padding-bottom: 5px;
}
h1 {
    text-align: center;
}
section {
    display: flex;
    justify-content: space-around;
    flex-wrap: wrap;
    gap: 20px;
}
</style>
</head>
<body>

<h1>String and Math Functions</h1>

<section>
```

```
<div class="container">
```

```
<label for="inputBox">Enter text:</label>
```

```
<input type="text" id="inputBox" placeholder="Your input here...">
```

```
<p>Result: <span id="result"></span></p>
```

```
<h2>String Functions</h2>
```

```
<button onclick="getStringLength()">Length</button>
```

```
<button onclick="convertToUpperCase()">To Upper Case</button>
```

```
<button onclick="convertToLowercase()">To Lower Case</button>
```

```
<button onclick="getCharacterAt()">Character At Index 2</button>
```

```
<button onclick="sliceString()">Slice (0 to 4)</button>
```

```
<button onclick="replaceText()">Replace 'haha' with 'hehee'</button>
```

```
</div>
```

```
<div class="container">
```

```
<label for="inputBox">Enter a number:</label>
```

```
<input type="text" id="inputBox2" placeholder="Your input here...">
```

```
<p>Result: <span id="result2"></span></p>
```

```
<h2>Math Functions (Input should be a number)</h2>
```

```
<button onclick="getSquareRoot()">Square Root</button>
```

```
<button onclick="roundNumber()">Round</button>
```

```
<button onclick="getCeil()">Ceiling</button>
```

```
<button onclick="getFloor()">Floor</button>
```

```
<button onclick="getAbsolute()">Absolute Value</button>
<button onclick="showRandom()">Random Number</button>
</div>
</section>
```

```
<script>
function getInputElement(box) {
    return document.getElementById(box);
}

function getResultElement(resultBox) {
    return document.getElementById(resultBox);
}

function getStringLength() {
    var input = getInputElement('inputBox').value;
    getResultElement('result').innerText = "Length is: " + input.length;
}

function convertToUpperCase() {
    var input = getInputElement('inputBox').value;
    getResultElement('result').innerText = input.toUpperCase();
}

function convertToLowerCase() {
    var input = getInputElement('inputBox').value;
    getResultElement('result').innerText = input.toLowerCase();
}
```

```
function getCharacterAt() {  
    var input = getInputElement('inputBox').value;  
    if (input.length > 2) {  
        getResultElement('result').innerText = "Character at index 2 is: " +  
input.charAt(2);  
    } else {  
        getResultElement('result').innerText = "Input is too short.";  
    }  
}
```

```
function sliceString() {  
    var input = getInputElement('inputBox').value;  
    getResultElement('result').innerText = "Sliced string is: " + input.slice(0, 4);  
}
```

```
function replaceText() {  
    var input = getInputElement('inputBox').value;  
    getResultElement('result').innerText = input.replace("haha", "hehee");  
}
```

```
function getSquareRoot() {  
    var input = getInputElement('inputBox2').value;  
    var number = parseFloat(input);  
    if (isNaN(number)) {  
        getResultElement('result2').innerText = "Please enter a valid number.";  
    } else {  
        getResultElement('result2').innerText = "Square root is: " + Math.sqrt(number);  
    }  
}
```

```
}  
}
```

```
function roundNumber() {  
    var input = getInputElement('inputBox2').value;  
    var number = parseFloat(input);  
    if (isNaN(number)) {  
        getResultElement('result2').innerText = "Please enter a valid number.";  
    } else {  
        getResultElement('result2').innerText = "Rounded value is: " +  
Math.round(number);  
    }  
}
```

```
function getCeil() {  
    var input = getInputElement('inputBox2').value;  
    var number = parseFloat(input);  
    if (isNaN(number)) {  
        getResultElement('result2').innerText = "Please enter a valid number.";  
    } else {  
        getResultElement('result2').innerText = "Ceiling value is: " + Math.ceil(number);  
    }  
}
```

```
function getFloor() {  
    var input = getInputElement('inputBox2').value;  
    var number = parseFloat(input);  
    if (isNaN(number)) {
```

```
    getResultElement('result2').innerText = "Please enter a valid number.";
} else {
    getResultElement('result2').innerText = "Floor value is: " + Math.floor(number);
}
}
```

```
function getAbsolute() {
    var input = getInputElement('inputBox2').value;
    var number = parseFloat(input);
    if (isNaN(number)) {
        getResultElement('result2').innerText = "Please enter a valid number.";
    } else {
        getResultElement('result2').innerText = "Absolute value is: " +
Math.abs(number);
    }
}
```

```
function showRandom() {
    getResultElement('result2').innerText = "Random number (0-1): " +
Math.random();
}
```

</script>

</body>

</html>

Screenshot:



String and Math Functions

Enter text:

Result: **hehee world**

String Functions

LengthTo Upper CaseTo Lower CaseCharacter At Index 2

Slice (0 to 4)Replace 'haha' with 'hehee'

Enter a number:

Result: **Square root is: 5**

Math Functions (Input should be a number)

Square RootRoundCeilingFloorAbsolute Value

Random Number