Whiteboard 12

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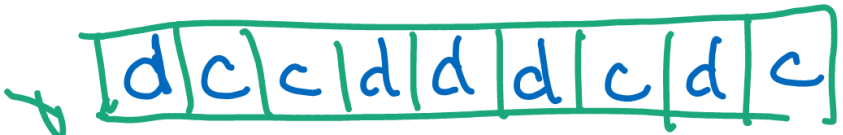
Create an Animal Shelter class that uses a first in / first out approach using enqueue (add in Java) and dequeue (remove in Java) methods.

Also for "pref" return longest waiting preferred animal (cat or dog)

Stretch if no preffered animal type return longest waiting animal

Visual



Animal Shelter Queue Class

① Scenario - General first in/first out FIFO* imp

Queue.poll to get animal

* FirstInFirstOut implementation

② Scenario d(3)
only a cat of first in/out queue

tail

head

if queue.poll = null
"no animals"

counter = 0 size

while(queue.poll != pref) counter ++;

Keep pull off tail
putting in head

counter--;

~~then, when c found~~
~~empty stackLB~~
~~enqueue to StackA~~
~~and push to Queue~~

~~(3) Scenario 3 - dog desired~~
~~same as Scenario 2~~
~~only if d=dog~~
~~see #2~~ not c=cat

(4) Scenario 4 longest
waiting animal
Queue.poll ← if empty
does.

Algorithm

1: for tests build custom toString method for Queue

2: instead of using stacks for scenario 2 & 3 use while loop w/ poll & peek & counter

3: if #2 doesn't work, maintain two empty stacks to help w/ scenarios 2 & 3

4: Actually write
simple scenario
1 & test

5. Write scenario 2
& test

6. " Scenario 3
& test

7. " Scenario 4
& test

PseudoCode - Deque version

toString method

Queue.toArray.toString

(Scenario One - Get FIFO animal)

public class Queue() {

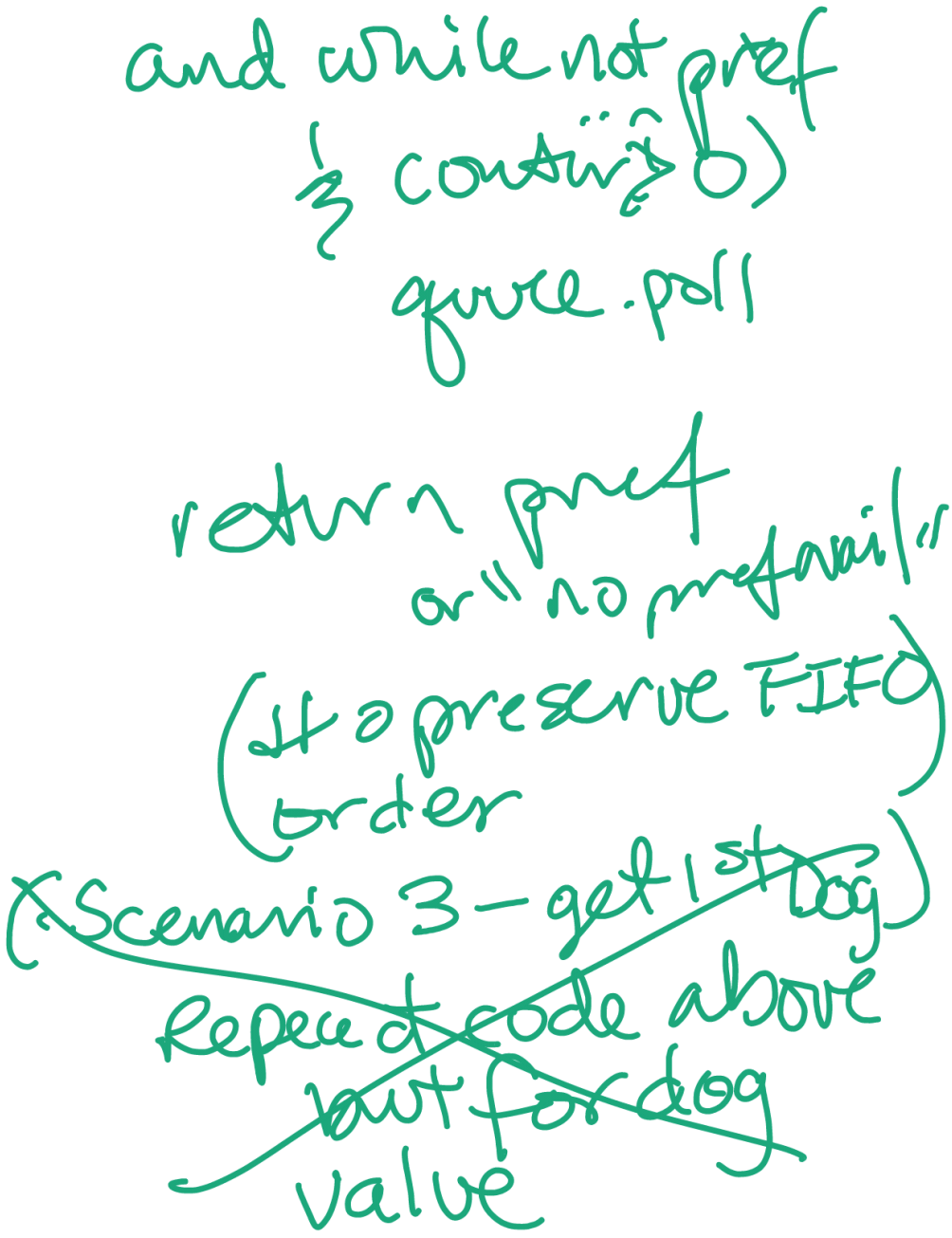
animal = ~~Deque~~ Q. poll ~~First~~ }

return animal }}

(Scenario Two Get pref FIFO ~~cat~~)

~~Deque extends Queue~~

while loop while pollFirst != ~~cat~~ pref


and while not pref
& contains 0)
queue.poll
return pref
or "no preference"
(to preserve FIFO
order
(Scenario 3 - get 1st dog)
Repeat code above
but for dog
value

(Scenario Four FIFO)

~~FIFO = firstInLastOut~~

queue.pol ;)

Code

```
public class Queue<String>
animalShelter {
  private int size = Queue.size();

  public String toString() {
    return Queue.toArray
      toString;
  }
}
```

```
public String getAnimal() {
    if(queue.poll() ==
        null) {
        return "no animals
            available";
    }
    int counter = size-1;
    while(counter != size-1){
        String animal
            = Queue.poll;
        String shelter
            = queue.add
        counter--;
    }
    return animal;
}
```

```
public String getPref(String pref)
{
  if(queue.poll == null){
    return "no "+ pref +
      " available.";
  }
  while(queue.poll != pref
    && count > 0){
      pref = que.poll;
      queue.offer(pref);
      count--;
    } return pref;

}
```

```
public String getLongestStay
() {
  if(queue.poll==null){
    return "no animals
        available";
  }
    return queue.poll;
}
// end program
```

Big O

Big O(n) time

O(1) space

Tests

for e. method

- emptyshelter
- get Cat
- get Dog
- getcat & nocats
- getdog & ndogs
- get newestanimal
- get longest Stay animal