

# Argyle

## API Documentation

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# 1 Module moira

MOIRA, the MOIRA Otto-matic Intelligent Reconmitter of Assets, is an API for the Marketwatch Virtual Stock Exchange game.

Code is available on Github<sup>1</sup>.

## 1.1 Functions

**get\_current\_holdings**(*token, game*)

Fetches and parses current holdings.

**Parameters**

**token:** Cookiejar returned by a call to **get\_token**.

**game:** The *name* of the game (marketwatch.com/game/XXXXXXX).

**Return Value**

Stock data.

(*type=Dict of **Stock** objects, keyed by id*)

**Warning:** The stock price returned by a call to **get\_current\_holdings** is rounded to the nearest cent! This results in inaccuracies if you calculate things based on this number — don't. Use **stock\_search** instead. Interestingly, Marketwatch itself never reports the full-precision stock price anywhere except in HTML attributes.

**get\_portfolio\_data**(*token, game*)

Grabs portfolio data.

**Parameters**

**token:** Cookiejar returned by **get\_token**.

**game:** Game name (marketwatch.com/game/XXXXXXX)

**Return Value**

Portfolio data dictionary

(*type=Dict with **net\_worth**, **overall\_return\_amount**, **overall\_return\_percent**, **daily\_return\_percent**, **purchasing\_power**, **cash\_left**, **cash\_borrowed**, **short\_reserve**, **rank**, and **time (last updated)**.*)

**Note:** I probably won't be making this return a **Portfolio** object; it seems slightly redundant.

<sup>1</sup><http://github.com/brandonwu/moira>

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**get\_token**(*username, password*)

Issues a login request. The token returned by this function is required for all methods in this module.

**Parameters**

**username:** The marketwatch.com username (email).

**password:** The plaintext marketwatch.com password.

**Return Value**

Requests cookiejar containing authentication token.

**Note:** It's unknown what the expiry time for this token is - it is set to expire at end of session. It may be apt to request a new token daily, while the market is closed.

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**get\_transaction\_history**(*token, game*)

DOES NOT FUNCTION YET: Downloads and parses the list of past transactions.

**Parameters**

**token:** Cookiejar returned by **get\_token**.

**game:** The *name* of the game (marketwatch.com/game/XXXXXXX).

**Return Value**

A dict of all past transactions.

(*type=Dict of Trans objects, keyed on an index (1, 2...).*)

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**order**(*token, game, type, id, amt*)

Initiates a buy, sell, short, or cover order.

**Parameters**

**token:** Cookiejar returned by **get\_token**.

**game:** Game name (marketwatch.com/game/XXXXXXX)

**id:** Security ID (not the ticker symbol). Obtain from **stock\_search**

**amt:** Order amount.

**type:** Type of order - 'Sell', 'Buy', 'Short', or 'Cover'.

**Return Value**

Returns integer - 0 if success, nonzero if failure.

(*type=integer*)

**Warning:** If you have insufficient funds, the server will still respond that the order succeeded! Check the order and transaction list to make sure the order actually went through.

**stock\_search**(*token, game, ticker*)

Queries Marketwatch for stock price and ID of a given ticker symbol.

**Parameters**

**token:** Cookiejar returned by `get_token`.  
**game:** Game name (marketwatch.com/game/XXXXXXX).  
**ticker:** Ticker symbol of stock to query.

**Return Value**

Current stock price, stock id, and server time.  
*(type=Dict {'price':float, 'id':str, 'time':datetime object in EST}.)*

**Note:** You must have joined a game in order to use this function.

## 1.2 Variables

Name	Description
<code>__package__</code>	<b>Value:</b> None
<code>ch</code>	<b>Value:</b> <logging.StreamHandler object at 0x2dc8a90>
<code>fh</code>	<b>Value:</b> <logging.FileHandler object at 0x2e395d0>
<code>formatter</code>	<b>Value:</b> <logging.Formatter object at 0x2e39810>
<code>from_zone</code>	<b>Value:</b> tzfile('/usr/share/zoneinfo/UTC')
<code>logger</code>	<b>Value:</b> <logging.Logger object at 0x2dbbf90>
<code>to_zone</code>	<b>Value:</b> tzfile('/usr/share/zoneinfo/America/New_York')

## 1.3 Class Portfolio

Stores portfolio data.

### 1.3.1 Methods

**\_\_init\_\_**(*self, time, cash, leverage, net\_worth, purchasing\_power, starting\_cash, return\_amt, rank*)

**Parameters**

**time:** Last updated time (server time from HTTP headers).  
**cash:** Amount of *cash* (not purchasing power!) remaining.  
**leverage:** Amount available to borrow.  
**net\_worth:** Sum of assets and liabilities.  
**purchasing\_power:** Amount (credit + cash) available to buy.  
**starting\_cash:** Cash amount provided at game start.  
**return\_amt:** Dollar amount of returns over **starting\_cash**.

## 1.4 Class Stock

Stores portfolio data for a single stock.

### 1.4.1 Methods

<b>__init__</b> ( <i>self, id, ticker, security_type, current_price, shares, purchase_type, returns</i> )	
<b>Parameters</b>	
<b>id:</b>	Unique ID assigned by Marketwatch to each security.
<b>ticker:</b>	The ticker symbol of the stock.
<b>security_type:</b>	"ExchangeTradedFund" or "Stock"
<b>current_price:</b>	Current price per share, <i>rounded to the cent</i> .
<b>shares:</b>	Number of shares held.
<b>purchase_type:</b>	"Buy" or "Short"
<b>returns:</b>	Total return on your investment. @see See the warnings at <code>get_current_holdings</code> about price rounding.

## 1.5 Class Trans

Stores transaction data for a single transaction.

### 1.5.1 Methods

<b>__init__</b> ( <i>self, ticker, order_time, trans_time, trans_type, trans_amt, exec_price</i> )	
<b>Parameters</b>	
<b>ticker:</b>	The ticker symbol of the security.
<b>order_time:</b>	The time the order was issued.
<b>trans_time:</b>	The time the order was executed.
<b>trans_type:</b>	"Buy", "Short", "Sell", or "Cover"
<b>trans_amt:</b>	Number of shares sold/purchased.
<b>exec_price:</b>	Price of security at time of order.

## 2 Module nukaquant

Nukaquant is a library for technical and quant analysis of stock data. It is intended to be used with its companion Marketwatch API library, moira.

### 2.1 Variables

Name	Description
<code>__package__</code>	<b>Value:</b> None

### 2.2 Class Bollinger

Calculates the high and low Bollinger bands for a data stream.

#### 2.2.1 Methods

<code>__init__(self, mavg_obj, num_sd=2)</code>
<b>Parameters</b> <code>mavg_obj</code> : A MovingAverage object containing the data.
<code>get_bollinger(self)</code>
Returns the high and low Bollinger bands.
<b>Return Value</b> Tuple(lowband, midband, highband)

### 2.3 Class MovingAverage

Calculates the moving average for a data stream.

#### 2.3.1 Methods

<code>__init__(self, period=30)</code>
<b>Parameters</b> <code>period</code> : The number of samples to average; if the actual number of samples provided is less than this, the mavg attribute will be the simple average.
<code>add_value(self, value)</code>
Adds a sample to the moving average calculation window.
<b>Parameters</b> <code>value</code> : The numerical value of the sample to add.

**2.3.2 Instance Variables**

Name	Description
mavg	The moving average of the data added with <code>add_value</code> .

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