Primary Actors

1. Player: The player is an individual who interacts with the game through a graphical user interface (GUI) and makes decisions on their turn. Their role is to roll the dice and select which combinations of dice to use to progress on the game board. The player must use their strategic skills to decide which combinations to select and when to stop rolling the dice to secure their progress. Additionally, the player must interact with the game interface to view their progress, track their opponents' progress, and make decisions about when to take risks and when to play it safe. Ultimately, the player's goal is to be the first to reach the top of the game board by successfully completing a certain number of combinations.

2. AI: As a primary actor, the AI (Artificial Intelligence) in the game acts as a virtual player that simulates human behavior and plays the game against other players. It is programmed to make strategic decisions based on the rules of the game and the current state of play. The AI can roll the dice, choose which dice to keep and select the appropriate combination to score points. Its main goal is to challenge the player's skills and make the game competitive and interesting for the players. The AI's behavior can be adjusted to varying difficulty levels, from easy to challenging, to ensure that the game remains engaging and entertaining for players of all skill levels.