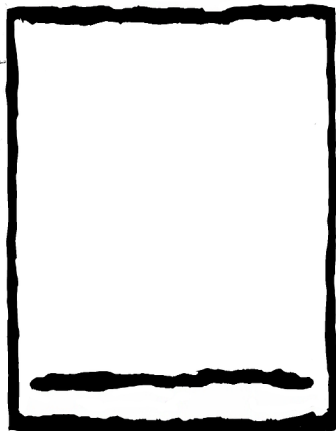


NAME: _____

AGE: ____ RANK: ____

PATH: _____

MOVE/DASH: ____ / ____



WOUND TRACKER

CONDITION



Current



Maximum

- ☐ Unharmed
- ☐ Bruised
- ☐ Beaten
- ☐ Maimed

CONDITION CALCULATOR

Bruised

Beaten

Maimed

(1 - 1/3 Maximum Wounds)

(1/3 - 2/3 Maximum Wounds)

(2/3 - Maximum Wounds)

1 - ☐

☐ - ☐

☐ - ☐

ADVANTAGES

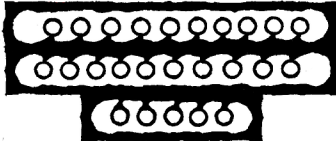


Provisions

Wealth



XP TRACKER



SKILL RANKS



CONVICTION

- ☐ +3 **LEGENDARY**
(TRAVEL TIME HALVED, +1 DMG)
- ☐ +2 **HEROIC**
(+2 ADAPTABILITY ACTION DICE)
- ☐ +1 **RESOLUTE**
(+1 REVERENCE ACTION DICE)
- ☐ 0 **STOIC**
(NEUTRAL)
- ☐ -1 **APPREHENSIVE**
(-1 SOCIAL ACTION DICE)
- ☐ -2 **RATTLED**
(-2 OBSERVATION ACTION DICE)
- ☐ -3 **SHATTERED**
(TRAVEL TIME DOUBLED, -3 WARFARE ACTION DICE)



GLOOMTIDE SURGE TRACKER

5
4
3
2
1
0



PATH ABILITIES

GLOOMTIDE SURGE BONUS



ARMAMENT



SHROUD





Two large rectangular boxes for notes, separated by a horizontal line. The boxes are framed by a decorative border featuring repeating patterns of symbols and text.

ATTACHMENTS (INDIVIDUAL)



ATTACHMENTS (LOCATIONS)



ATTACHMENTS (IDEALS)



WISH