## **COAL Project – Brick Game**

Important Note: Students will implement the project in a group of two.

Game Reference: video attached in post

**Game Description:** Bricks of different shapes will fall from the top and once it touched the base if line is complete score will be added. Game end scenario: bricks touching roof or 5 mins completed.

## **Game Rules and Requirements**

- 1. Main Screen complete display
- 2. Score: one line completion = 10 score
- 3. Timer: 5 mins
- 4. Upcoming shape display
- 5. shape movement from top to bottom
- 6. Bricks stacking at bottom
- 7. Use keyboard left and right key for shape movement
- 8. On each line pop 10 score will be added in total score
- 9. Speed of shape float will not be too slow or too fast
- 10. At the end of game score will be displayed with good graphics (End Screen)

## Phase I - Display

Deadline: Sunday 29 October, 2023

You are required to display end screen, main screen with upcoming shape, time and live score in first phase.

## Phase II – Complete Game

**Deadline: Sunday 26th November, 2023** 

You are required to Complete the game with all requirements in 2<sup>nd</sup> phase.