



# **CS-2001**

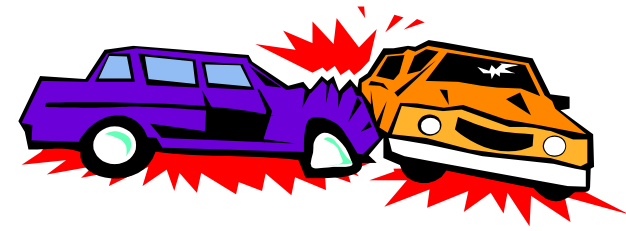
## **DATA STRUCTURE**

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Faisalabad, Pakistan.**

HASHING

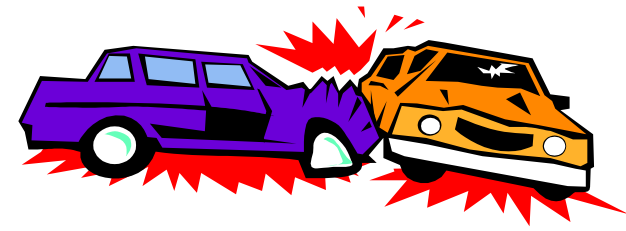
# Collision



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- The condition resulting when two or more keys produce the same hash location.
- *A good hash function minimizes collisions* by spreading the elements uniformly throughout the array.

# Collision



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- Collision handling techniques
  - Linear Probing
  - Rehashing
  - Double Hashing
  - Quadratic Probing
  - Random Probing
  - Buckets
  - Chaining

# Collision Resolution Techniques

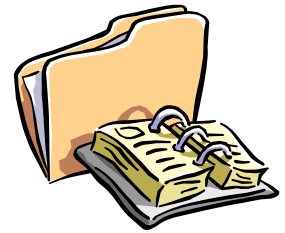
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□ There are two broad ways of collision resolution:

**1. Open Addressing:** Array-based implementation.

- (i) Linear probing (linear search)
- (ii) Quadratic probing (nonlinear search)
- (iii) Double hashing (uses two hash functions)

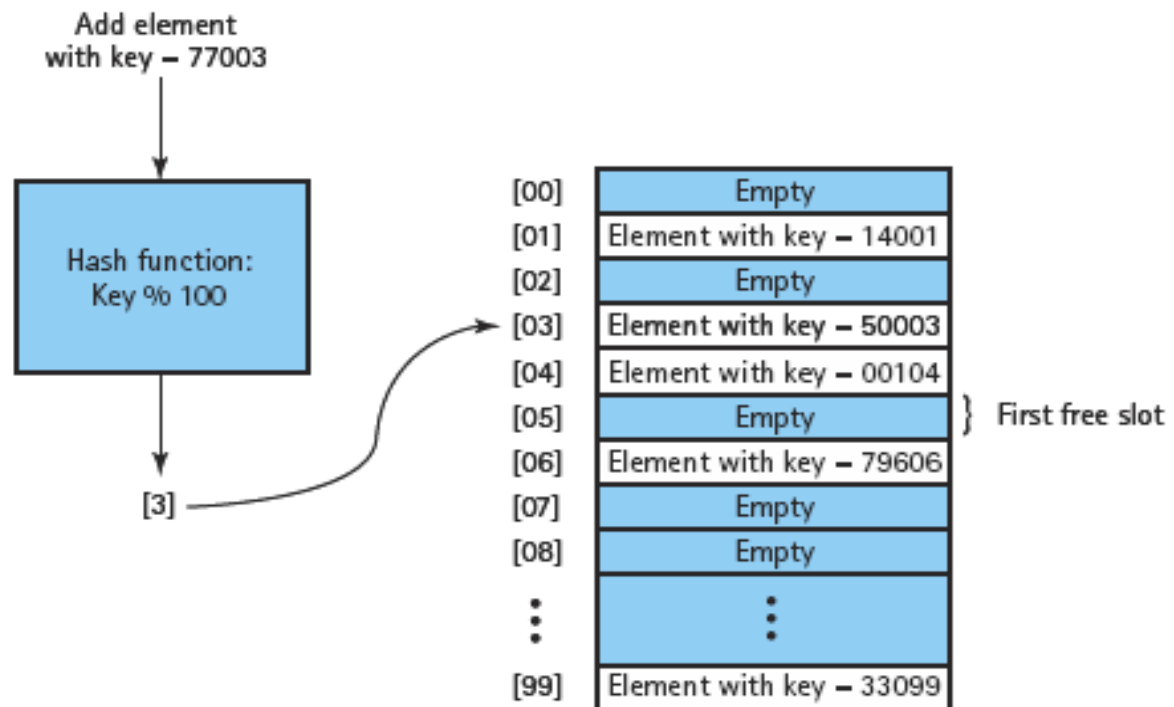
**2. Separate Chaining:** A linked list implementation



# Linear Probing

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- *Resolving a hash collision by sequentially searching* a hash table *beginning at the location return by the hash function.*



# Linear Probing – Clustering

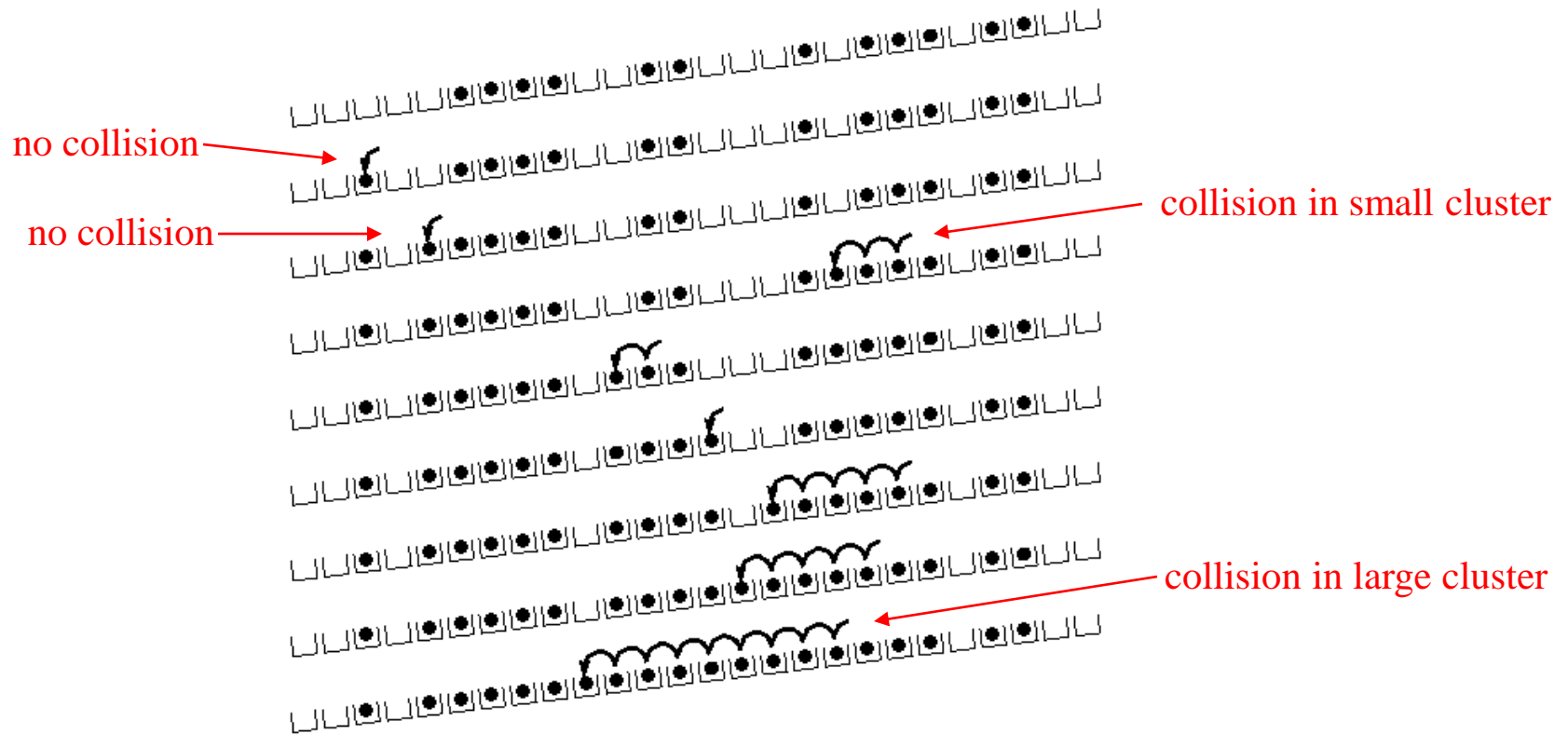
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- *The tendency of elements to become unevenly distributed in the hash table, with many elements clustering around a single hash location.*

[00]	Empty
[01]	Element with key – 14001
[02]	Empty
[03]	Element with key – 50003
[04]	Element with key – 00104
[05]	Element with key – 77003
[06]	Element with key – 42504
[07]	Empty
[08]	Empty
⋮	⋮
[99]	Element with key – 33099

# Linear Probing – Clustering

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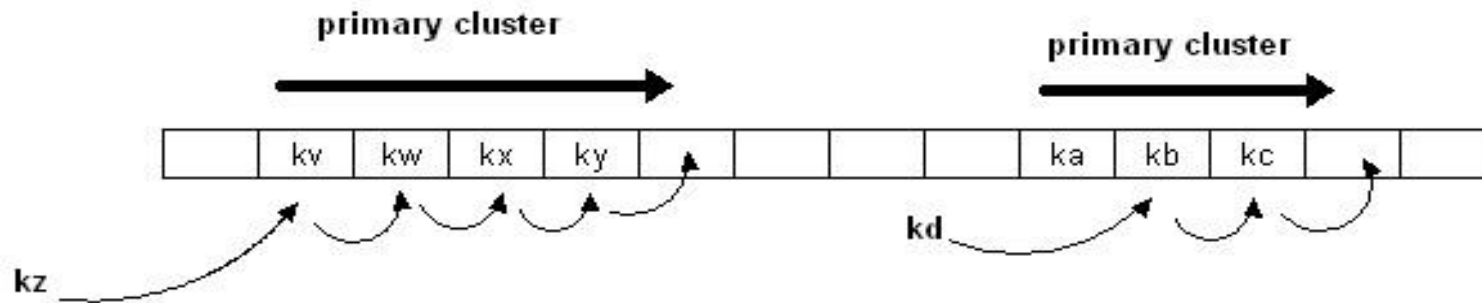
# Disadvantage of Linear Probing: Primary Clustering

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- ❑ Linear probing is subject to a **primary clustering** phenomenon.
- ❑ Elements tend to cluster around table locations that they originally hash to.
- ❑ *Primary clusters can combine to form larger clusters.*
  - This **leads to long probe sequences** and hence deterioration in hash table efficiency.

# Disadvantage of Linear Probing: Primary Clustering

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**Example of a primary cluster:** Insert keys: 18, 41, 22, 44, 59, 32, 31, 73, in this order, in an originally empty hash table of size 13, using the hash function  $h(\text{key}) = \text{key} \% 13$  and  $c(i) = i$ :

$$h(18) = 5$$

$$h(41) = 2$$

$$h(22) = 9$$

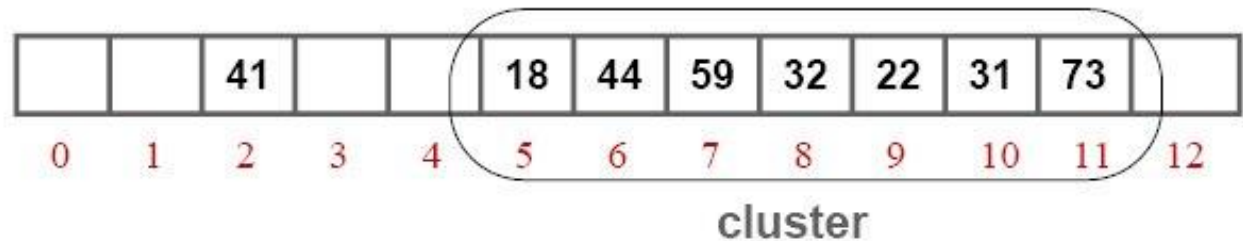
$$h(44) = 5+1$$

$$h(59) = 7$$

$$h(32) = 6+1+1$$

$$h(31) = 5+1+1+1+1+1$$

$$h(73) = 8+1+1+1$$



REHASHING

# Rehashing

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- Hash Table may get full
  - ▣ No more insertions possible
- Hash table may get **too** full
  - ▣ Insertions, deletions, search take longer time
- Solution: Rehash
  - ▣ Build another table that is twice as big and has a new hash function
  - ▣ Move all elements from smaller table to bigger table
- Cost of Rehashing =  $O(N)$ 
  - ▣ But happens only when table is close to full
  - ▣ Close to full = table is X percent full, where X is a tunable parameter

# Rehashing Example

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Original Hash Table

0	6
1	15
2	
3	24
4	
5	
6	13

After Inserting 23

0	6
1	15
2	23
3	24
4	
5	
6	13

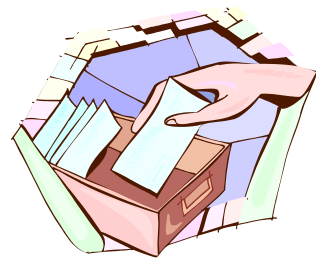
After Rehashing

0	
1	
2	
3	
4	
5	
6	6
7	23
8	24
9	
10	
11	
12	
13	13
14	
15	15
16	

# DOUBLE HASHING



# Double Hashing



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- (1) Use **one hash function** to determine the first slot
- (2) Use a **second hash function** to determine the increment for the probe sequence

$$h(k,i) = (h_1(k) + i h_2(k)) \bmod m, \quad i=0,1,\dots$$

- Initial probe:  $h_1(k)$
- Second probe is offset by  $h_2(k) \bmod m$ , so on ...
- **Advantage:** avoids clustering
- **Disadvantage:**
  - ▣ harder to delete an element
  - ▣ Can generate  $m^2$  probe sequences maximum

# Double Hashing: Example

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$$h_1(k) = k \bmod 13$$

$$h_2(k) = 1 + (k \bmod 11)$$

$$h(k,i) = (h_1(k) + i \cdot h_2(k)) \bmod 13$$

□ **Insert key 14:**

$$h_1(14,0) = 14 \bmod 13 = 1$$

$$h_2(14,0) = 1 + (14 \bmod 11) = 4$$

$$\begin{aligned} h(14,1) &= (h_1(14) + 1 \cdot h_2(14)) \bmod 13 \\ &= (1 + 4) \bmod 13 = 5 \end{aligned}$$

$$\begin{aligned} h(14,2) &= (h_1(14) + 2 \cdot h_2(14)) \bmod 13 \\ &= (1 + 8) \bmod 13 = 9 \end{aligned}$$

0	
1	79
2	
3	
4	69
5	98
6	
7	72
8	
9	14
10	
11	50
12	



# Double Hashing

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$$f(i) = i * g(k)$$

where  $g$  is a second hash function

A good choice for  $g$  is to choose a prime  $R < \text{TableSize}$   
and let  $g(k) = R - (k \bmod R)$ .

□ Probe sequence:

$$0^{\text{th}} \text{ probe} = h(k) \bmod \text{TableSize}$$

$$1^{\text{th}} \text{ probe} = (h(k) + 1 * g(k)) \bmod \text{TableSize}$$

$$2^{\text{th}} \text{ probe} = (h(k) + 2 * g(k)) \bmod \text{TableSize}$$

$$3^{\text{th}} \text{ probe} = (h(k) + 3 * g(k)) \bmod \text{TableSize}$$

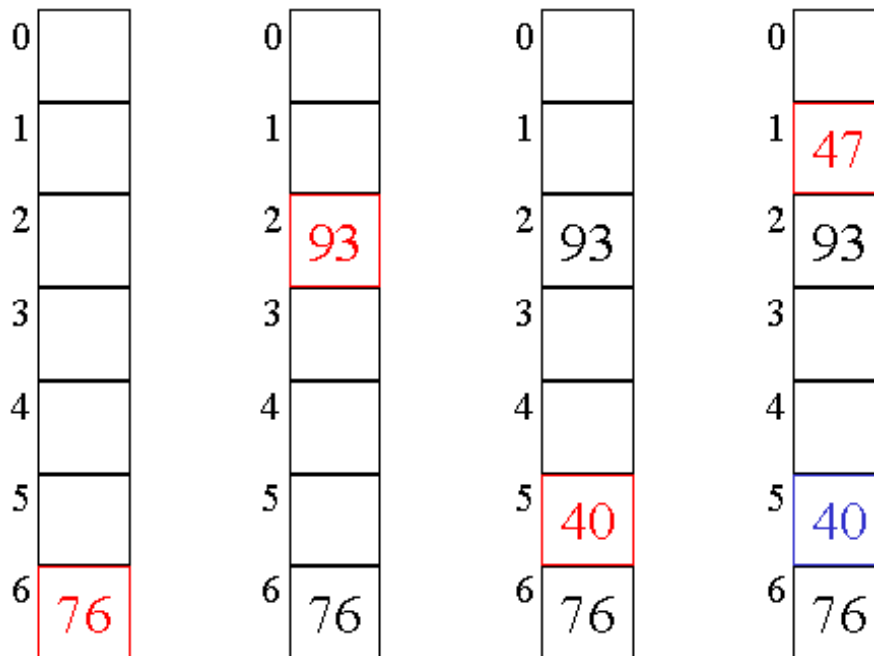
...

$$i^{\text{th}} \text{ probe} = (h(\underline{k}) + i * g(\underline{k})) \bmod \text{TableSize}$$

# Double Hashing ... Example 1

18

insert(76)   insert(93)   insert(40)   insert(47)  
 $76\%7 = 6$     $93\%7 = 2$     $40\%7 = 5$     $47\%7 = 5$   
 $5 - (47\%5) = 3$



probes:   1                      1                      1                      2

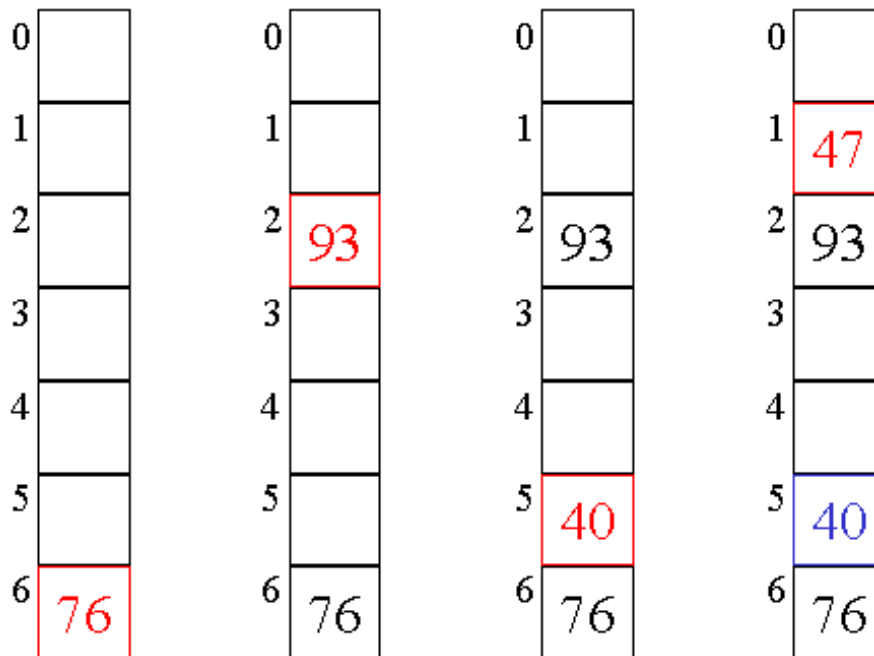
# Double Hashing ... Example 1

19

insert(76)   insert(93)   insert(40)   insert(47)

$76\%7 = 6$     $93\%7 = 2$     $40\%7 = 5$     $47\%7 = 5$

$5 - (47\%5) = 3$



$$h_1(47,0) = 47 \bmod 7 = 5$$

$$h_2(47,0) = 1 + (47 \bmod 5) = 3$$

$$h(47,1) = (h_1(47) + 1 \cdot h_2(47)) \bmod 7 \\ = (5 + 3) \bmod 7 = 1$$

probes: 1

1

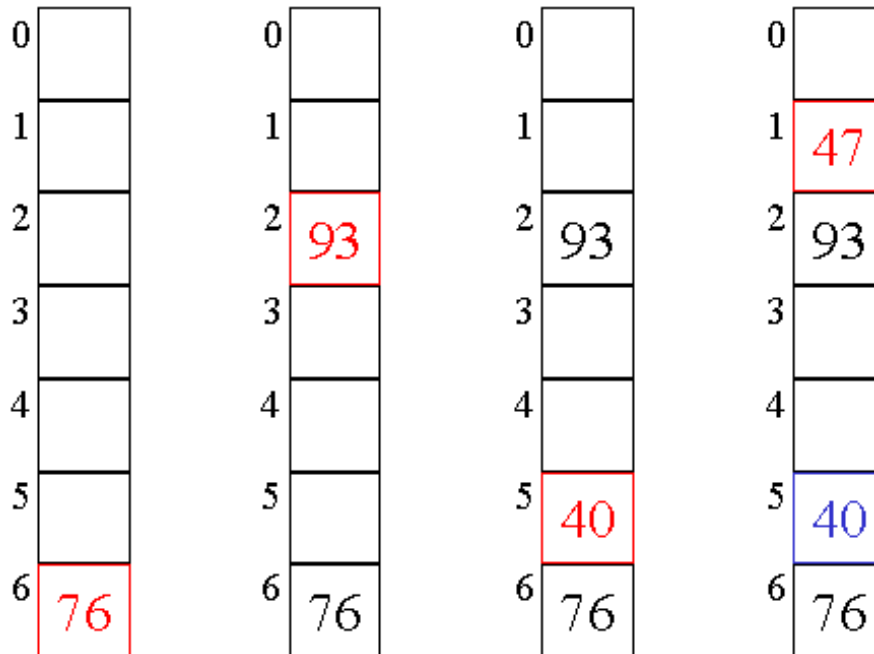
1

2

# Double Hashing ... Example 1

20

insert(76)   insert(93)   insert(40)   insert(47)   insert(10)   insert(55)  
 $76\%7 = 6$     $93\%7 = 2$     $40\%7 = 5$     $47\%7 = 5$   
 $5 - (47\%5) = 3$



probes: 1

1

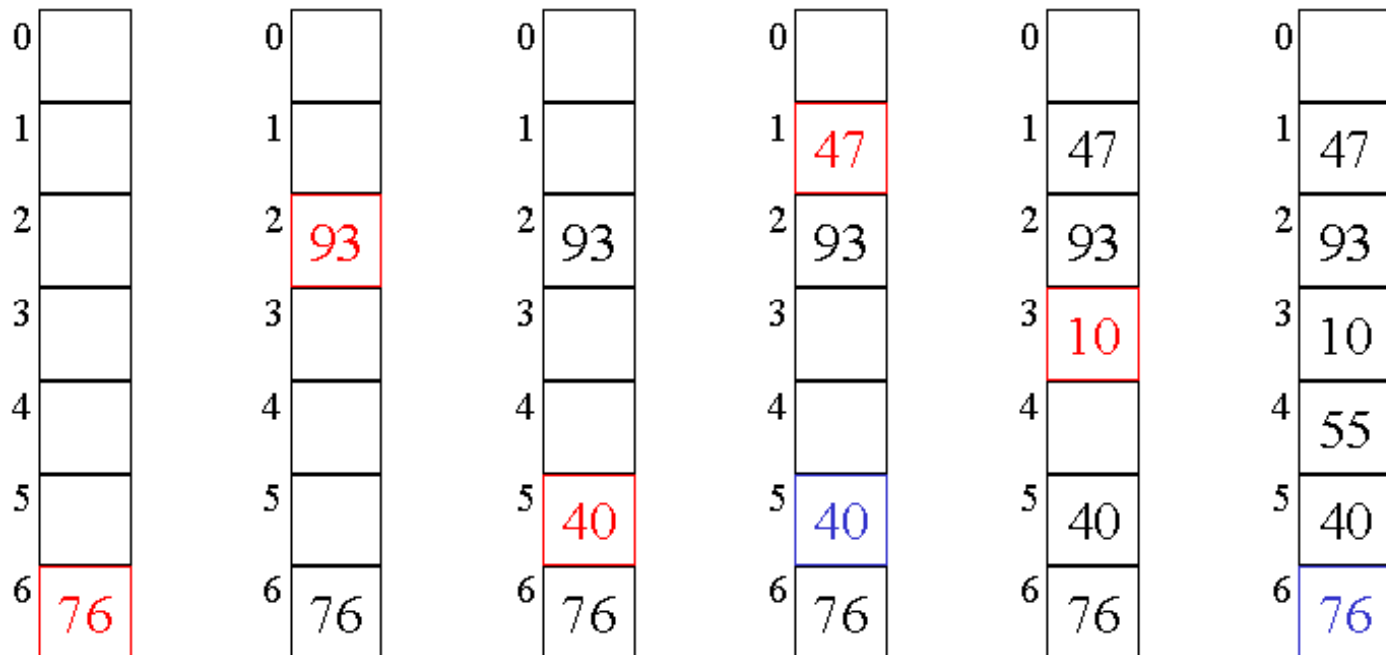
1

2

# Double Hashing ... Example 1

21

insert(76)   insert(93)   insert(40)   insert(47)   insert(10)   insert(55)  
 $76\%7 = 6$     $93\%7 = 2$     $40\%7 = 5$     $47\%7 = 5$     $10\%7 = 3$     $55\%7 = 6$   
 $5 - (47\%5) = 3$     $5 - (55\%5) = 5$



probes: 1

1

1

2

1

2

# Double Hashing ... Example 2

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**Example:** Load the keys **18, 26, 35, 9, 64, 47, 96, 36, and 70** in this order, in an empty hash table of size **13**

(a) using double hashing with the first hash function:  $h(\text{key}) = \text{key} \% 13$  and the second hash function:  $h_p(\text{key}) = 1 + \text{key} \% 12$

(b) using double hashing with the first hash function:  $h(\text{key}) = \text{key} \% 13$  and the second hash function:  $h_p(\text{key}) = 7 - \text{key} \% 7$

**Show all computations.**

# Example-2

23

$$h_i(\text{key}) = [h(\text{key}) + i * h_p(\text{key})] \% 13$$

$$h(\text{key}) = \text{key} \% 13$$

$$h_p(\text{key}) = 1 + \text{key} \% 12$$

$$h_0(18) = 18 \% 13 = 5$$

$$h_0(26) = 26 \% 13 = 0$$

$$h_0(35) = 35 \% 13 = 9$$

$$h_0(9) = 9 \% 13 = 9$$

collision

$$h_p(9) = (1 + 9) \% 12 = 10$$

$$h_1(9) = (9 + 1 * 10) \% 13 = 6$$

$$h_0(64) = 64 \% 13 = 12$$

$$h_0(47) = 47 \% 13 = 8$$

0	1	2	3	4	5	6	7	8	9	10	11	12
26			70		18	9	96	47	35	36		64

# Example-2

24

$$h_i(\text{key}) = [h(\text{key}) + i * h_p(\text{key})] \% 13$$

$$h(\text{key}) = \text{key} \% 13$$

$$h_p(\text{key}) = 1 + \text{key} \% 12$$

$$h_0(96) = 96 \% 13 = 5$$

collision

$$h_p(96) = (1 + 96) \% 12 = 1$$

$$h_1(96) = (5 + 1 * 1) \% 13 = 6$$

collision

$$h_2(96) = (5 + 2 * 1) \% 13 = 7$$

$$h_0(36) = 36 \% 13 = 10$$

$$h_0(70) = 70 \% 13 = 5$$

collision

$$h_p(70) = 1 + 70 \% 12 = 11$$

$$h_1(70) = (5 + 1 * 11) \% 13 = 3$$

0	1	2	3	4	5	6	7	8	9	10	11	12
26			70		18	9	96	47	35	36		64



# Double Hashing

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## Performance of Double hashing:

- Much better than linear or quadratic probing because it *eliminates both primary and secondary clustering*.
- BUT it requires the computation of a second hash function  $h_p$ .

# QUADRATING PROBING



# Quadrating Probing

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- Resolving a hash collision by using rehashing formula,  
 $(\text{HashValue} \pm I^2) \% \text{array\_size},$ 
  - ▣ Where  $I$  is the number of times that the rehash function has been applied
- It distributes the key on a wide range over the hash table.
- Quadratic probing reduces clustering.

# Quadrating Probing

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$$f(i) = i^2$$

Less likely to  
encounter  
Primary  
Clustering

□ Probe sequence:

$$0^{\text{th}} \text{ probe} = h(k) \bmod \text{TableSize}$$

$$1^{\text{th}} \text{ probe} = (h(k) + 1) \bmod \text{TableSize}$$

$$2^{\text{th}} \text{ probe} = (h(k) + 4) \bmod \text{TableSize}$$

$$3^{\text{th}} \text{ probe} = (h(k) + 9) \bmod \text{TableSize}$$

...

$$i^{\text{th}} \text{ probe} = (h(k) + i^2) \bmod \text{TableSize}$$

# Quadrating Probing

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## Example:

- Load the keys **23, 13, 21, 14, 7, 8, and 15**, in this order, in a hash table of size **7** using quadratic probing with  $c(i) = \pm i^2$  and the hash function:  $h(\text{key}) = \text{key} \% 7$
- The required probe sequences are given by:

$$h_i(\text{key}) = (h(\text{key}) \pm i^2) \% 7 \quad i = 0, 1, 2, 3$$

# Quadrating Probing

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keys **23, 13, 21, 14, 7, 8, and 15,**

$$h_i(\text{key}) = (h(\text{key}) \pm i^2) \% 7 \quad i = 0, 1, 2, 3$$

$$h_0(23) = (23 \pm 0) \% 7 = 2$$

$$h_0(13) = (13 \pm 0) \% 7 = 6$$

$$h_0(21) = (21 \pm 0) \% 7 = 0$$

$$h_0(14) = (14 \pm 0) \% 7 = 0$$

$$h_1(14) = (14 + 1^2) \% 7 = 1$$

$$h_0(7) = (7 \pm 0) \% 7 = 0$$

$$h_1(7) = (7 + 1^2) \% 7 = 1$$

$$h_{-1}(7) = (7 - 1^2) \% 7 = 6$$

$$h_2(7) = (7 + 2^2) \% 7 = 4$$

**collision**

**collision**

**collision**

**collision**

0	21
1	14
2	23
3	
4	7
5	
6	13

# Quadrating Probing

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keys **23, 13, 21, 14, 7, 8, and 15,**

$$h_i(\text{key}) = (h(\text{key}) \pm i^2) \% 7 \quad i = 0, 1, 2, 3$$

$$h_0(8) = (8 \pm 0) \% 7 = 1$$

$$h_1(8) = (8 + 1^2) \% 7 = 2$$

$$h_{-1}(8) = (8 - 1^2) \% 7 = 0$$

$$h_2(8) = (8 + 2^2) \% 7 = 5$$

$$h_0(15) = (15 \pm 0) \% 7 = 1$$

$$h_1(15) = (15 + 1^2) \% 7 = 2$$

$$h_{-1}(15) = (15 - 1^2) \% 7 = 0$$

$$h_2(15) = (15 + 2^2) \% 7 = 5$$

$$h_{-2}(15) = (15 - 2^2) \% 7 = 4$$

$$h_3(15) = (15 + 3^2) \% 7 = 3$$

**collision**

**collision**

**collision**

**collision**

**collision**

**collision**

**collision**

**collision**

0	21
1	14
2	23
3	15
4	7
5	8
6	13

# Quadrating Probing

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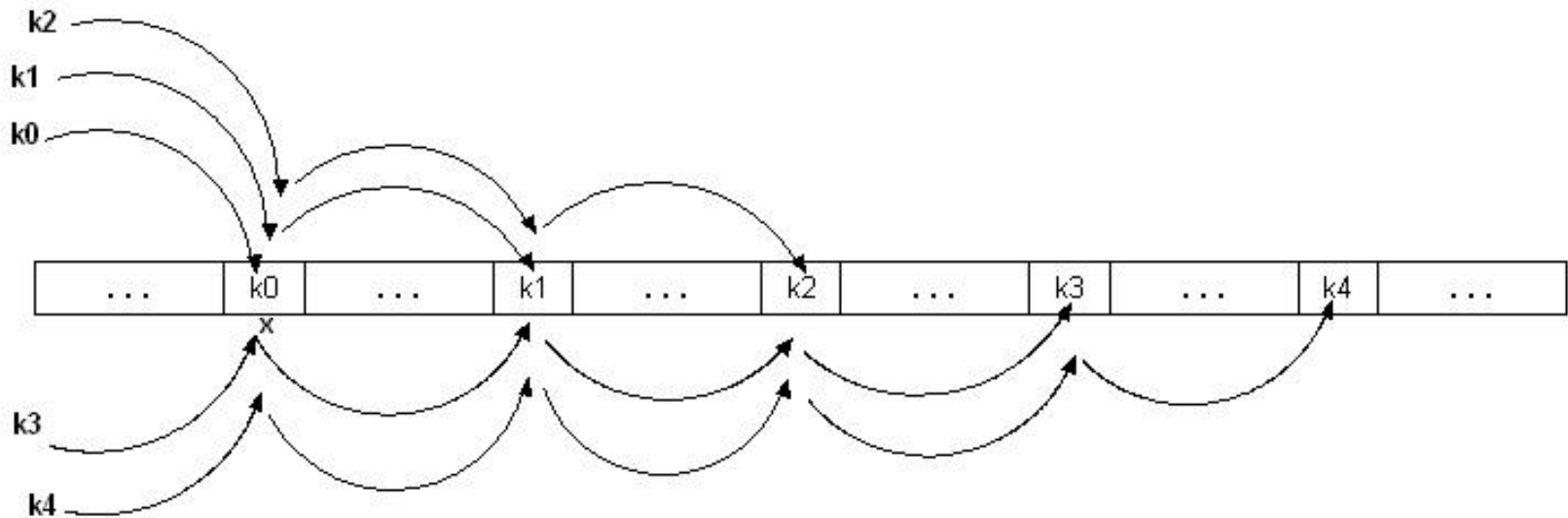
- Quadratic probing is **better than linear probing** because it eliminates primary clustering.
- However, it may result in **secondary clustering**: if  $h(k_1) = h(k_2)$  the probing sequences for  $k_1$  and  $k_2$  are exactly the same. This sequence of locations is called a **secondary cluster**.
- Secondary clustering is less harmful than primary clustering because secondary clusters do not combine to form large clusters.
- **Example of Secondary Clustering**: Suppose keys  $k_0, k_1, k_2, k_3$ , and  $k_4$  are inserted in the given order in an originally empty hash table using **quadratic probing** with  $c(i) = i^2$ .
- Assuming that each of the keys hashes to the same array index  $x$ . A secondary cluster will develop and grow in size:



# Quadrating Probing

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- **Example of Secondary Clustering:** Suppose keys  $k_0, k_1, k_2, k_3$ , and  $k_4$  are inserted in the given order in an originally empty hash table using **quadratic probing** with  $c(i) = i^2$ .
- Assuming that each of the keys hashes to the same array index  $x$ . A secondary cluster will develop and grow in size:



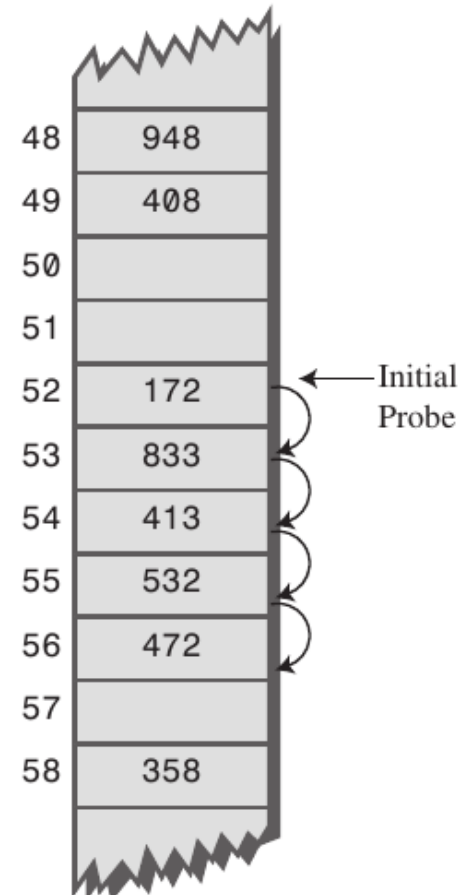
# Quadrating Probing

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## Primary Clustering vs Secondary Clustering

Primary clustering is the tendency for a collision resolution scheme such as **linear probing** to create long runs of filled slots near the hash position of keys.

**Example:** If the primary hash index is  $x$ , subsequent probes go to  $x+1$ ,  $x+2$ ,  $x+3$ , and so on, this results in Primary Clustering.



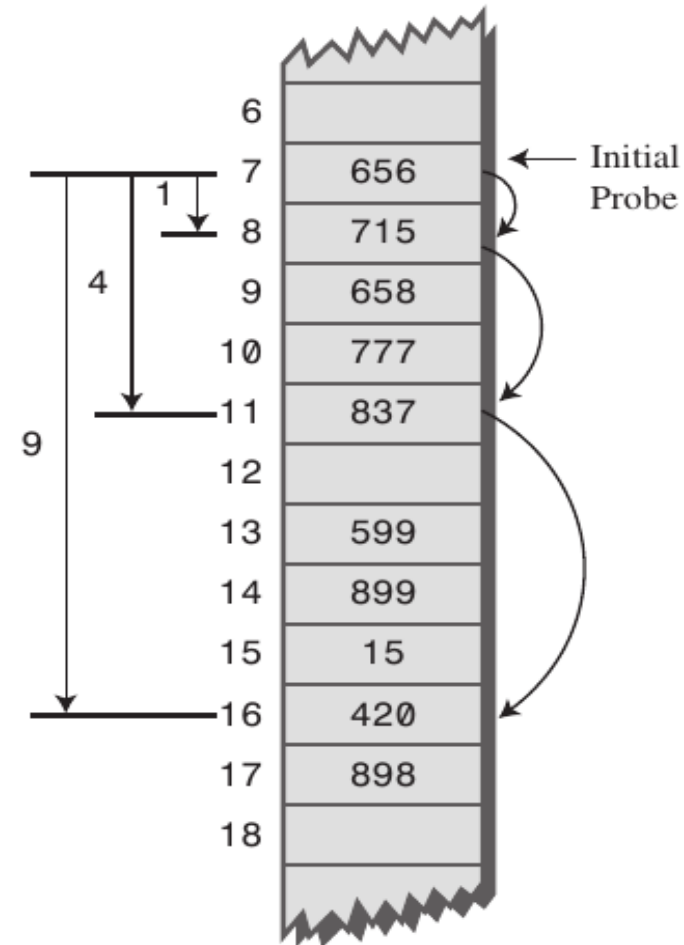
# Quadrating Probing

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## Primary Clustering vs Secondary Clustering

A secondary clustering is a tendency for a collision resolution scheme such as quadratic probing to create long runs of filled slots away from the hash position of keys.

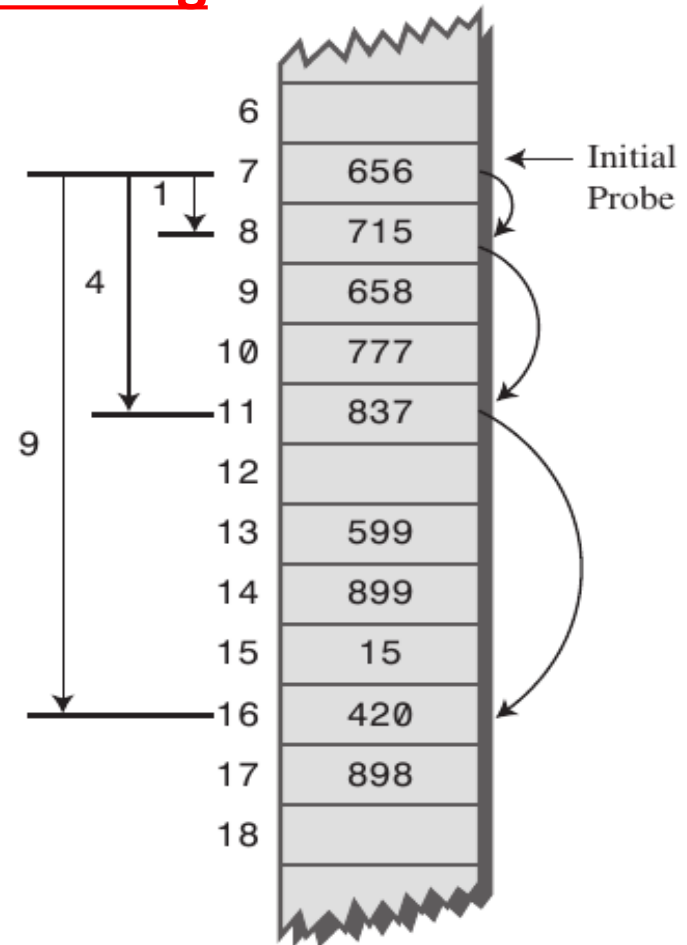
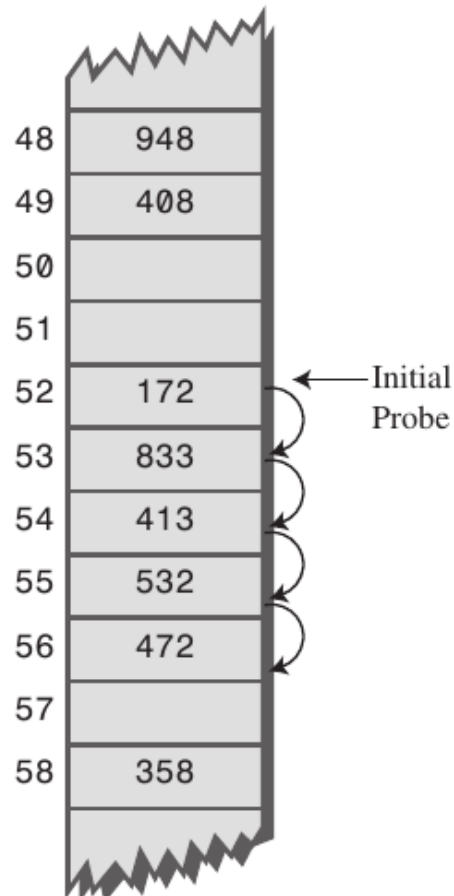
**Example:** If the primary hash index is  $x$ , probes go to  $x+1$ ,  $x+4$ ,  $x+9$ ,  $x+16$ ,  $x+25$ , and so on, this results in Secondary Clustering.



# Quadrating Probing

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## Primary Clustering vs Secondary Clustering



# RANDOM PROBING



# Random Probing

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- Resolving a hash collision by *generating pseudo-random hash values in successive applications of the rehash function*
- Random probing is an excellent technique for eliminating clustering, but it tends to be *slower than other techniques*.

# Random Probing

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## □ Random probing

- Randomize(X)
- $h_0(X) = \text{Hash}(X),$
- $h_1(X) = (h_0(X) + \text{RandomGen}()) \bmod \text{TableSize},$
- $h_2(X) = (h_1(X) + \text{RandomGen}()) \bmod \text{TableSize}, \dots$
- Use Randomize(X) to 'seed' the random number generator using X
- Each call of RandomGen() will return the next random number in the random sequence for seed X

# References

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- Nell Dale – Chapter 10.
- <http://www.cplusplus.com/doc/tutorial/templates/>
- Robert Lafore, Chapter 14, Page 681



